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1. OVERVIEW

The Evertz 500 Series Modules provide compact solutions for today's vast digital requirements while at the same time providing the ability and flexibility to handle the high-speed requirements of high definition television signals both now and in the future. The system can handle a wide variety of signal formats and interfaces including analog audio and video, AES audio, standard definition (SDI) and high definition (HDTV) video concurrently in the same frame.

The 500FR 3RU frame permits extraction of the modules from the front without compromising performance even at 1.5Gb/s. Thus, there is no need for time consuming re-cabling nor is there need to have access to the rear of the frame to replace or exchange modules. This advanced rack frame design can house up to 16 of the 500 series distribution, conversion and processing modules in any combination. Special attention was provided to ensure sufficient thermal relief for up to 120 watts of processing power. Choose the number and the type of modules to meet your system design requirements today and if the future requires additional modules or a change of module to a higher speed upgrade (say HDTV) it is achieved via simple front loading.

1.1. HOW TO USE THIS MANUAL

This manual is organized in a modular format and consists of an overview chapter, and separate chapters for the rack frame and each module in the 500 series. The overview section contains a short tutorial and glossary to define concepts and terms used throughout the remainder of the manual. We highly recommend taking the time to become familiar with the terms and concepts described here before proceeding into the rest of the manual.

The 500 Frame chapter gives a detailed description of the rack frame and power supplies and gives general mounting and installation instructions. Each of the individual module chapters is a stand alone document that describes the function, installation, and operation of a specific module. Index divider tabs, used in conjunction with the selector guide chapter will quickly guide you to the appropriate part of the manual. There is also a chapter on how to upgrade firmware in the 500 series modules.



Items of special note are indicated with a double box like this.

1.2. GLOSSARY

1.2.1. Definitions

CCIR-601 (This document now known as ITU-R601). An international standard for component digital television from which was derived SMPTE 125M and EBU 3246-E standards. CCIR-601 defines the sampling systems, matrix values and filter characteristics for both Y, B-Y, R-Y and RGB component digital television signals.

SERIAL DIGITAL Digital information that is transmitted in serial form. Often used informally to refer to serial digital television signals.

- 4:2:2** A commonly used term for a component digital video format. The details of the format are specified in the CCIR-601 standard. The numerals 4:2:2 denote the ratio of the sampling frequencies of the luminance channel to the two colour difference channels. For every four luminance samples, there are two samples of each colour difference channel.
- SDI** An abbreviation for *serial digital interface*, this acronym is most commonly used to refer to Standard definition serial digital television video signals up to 540 Mb/s.
- HDTV** An abbreviation for *high definition television*, this acronym is most commonly used to refer to High definition serial digital television video signals at 1.485 Gb/s.
- AES:** (Audio Engineering Society): A professional organization that recommends standards for the audio industries.
- AES/EBU:** Informal name for a digital audio standard established jointly by the Audio Engineering Society and the European Broadcasting Union organizations.
- ANALOG:** An adjective describing any signal that varies continuously as opposed to a digital signal that contains discrete levels representing digits 0 and 1.
- A-TO D CONVERTER (ANALOG-TO-DIGITAL):** A circuit that uses digital sampling to convert an analog signal into a digital representation of that signal.
- BIT:** A binary representation of 0 or 1. One of the quantized levels of a pixel.
- BIT PARALLEL:** Byte-wise transmission of digital video down a multi-conductor cable where each pair of wires carries a single bit. This standard is covered under SMPTE 125M, EBU 3267-E and CCIR 656.
- BIT SERIAL:** Bit-wise transmission of digital video down a single conductor such as coaxial cable. May also be sent through fiber optics. This standard is covered under SMPTE 259M and CCIR 656.
- BIT STREAM:** A continuous series of bits transmitted on a line.
- BYTE:** A complete set of quantized levels containing all the bits. Bytes consisting of 8 to 10 bits per sample are typical in digital video systems.
- CABLE EQUALIZATION:** The process of altering the frequency response of a video amplifier to compensate for high frequency losses in coaxial cable.
- CCIR (International Radio Consultative Committee)** An international standards committee. (This organization is now known as ITU.)
- CCIR-601:** (This document now known as ITU-R601). An international standard for component digital television from which was derived SMPTE 125M and EBU 3246-E standards. CCIR-601 defines the sampling systems, matrix values and filter characteristics for both Y, B-Y, R-Y and RGB component digital television signals.

CCIR-656 (This document now known as ITU-R656). The physical parallel and serial interconnect scheme for CCIR-601. CCIR-656 defines the parallel connector pinouts as well as the blanking, sync and multiplexing schemes used in both parallel and serial interfaces. It reflects definitions found in EBU Tech 3267 (for 625 line systems) and SMPTE 125M (parallel 525 line systems) and SMPTE 259M (serial 525 line systems).

CLIFF EFFECT (also referred to as the 'digital cliff') This is a phenomenon found in digital video systems that describes the sudden deterioration of picture quality due to excessive bit errors, often caused by excessive cable lengths. The digital signal will be perfect even though one of its signal parameters is approaching or passing the specified limits. At a given moment however, the parameter will reach a point where the data can no longer be interpreted correctly, and the picture will be totally unrecognizable.

COMPONENT ANALOG: The non-encoded output of a camera, video tape recorder, etc., consisting of the three primary colour signals: red, green, and blue (RGB) that together convey all necessary picture information. In some component video formats these three components have been translated into a luminance signal and two colour difference signals, for example Y, B-Y, R-Y.

COMPONENT DIGITAL: A digital representation of a component analog signal set, most often Y, B-Y, R-Y. The encoding parameters are specified by CCIR-601. The parallel interface is specified by CCIR-656 and SMPTE 125M.

COMPOSITE ANALOG: An encoded video signal such as NTSC or PAL video, that includes horizontal and vertical synchronizing information.

COMPOSITE DIGITAL: A digitally encoded video signal, such as NTSC or PAL video that includes horizontal and vertical synchronizing information.

D1: A component digital video recording format that uses data conforming to the CCIR-601 standard. Records on 19 mm magnetic tape. (Often used incorrectly to refer to component digital video.)

D2: A composite digital video recording format that uses data conforming to SMPTE 244M. Records on 19 mm magnetic tape. (Often used incorrectly to refer to composite digital video.)

D3: A composite digital video recording format that uses data conforming to SMPTE 244M. Records on 1/2" magnetic tape.

EBU (European Broadcasting Union): An organization of European broadcasters that among other activities provides technical recommendations for the 625/50 line television systems.

EBU TECH 3267-E: The EBU recommendation for the parallel interface of 625 line digital video signal. This is a revision of the earlier EBU Tech 3246-E standard that was in turn derived from CCIR-601.

EDH: Error Detection and Handling (EDH) is defined in SMPTE RP-165 as a method of determining when bit errors have occurred along the digital video path. According to RP-165, two error detection checkwords are used, one for active picture samples, and the other on a full field of samples. Three sets of flags are used to convey information regarding detected errors, to facilitate identification of faulty equipment or cabling. One set of flags is associated with each checkword, and the third is used to evaluate ancillary data integrity. The checkwords and flags are combined into a special error detection data packet that is included as ancillary data in the serial digital signal.

EMBEDDED AUDIO: Digital audio is multiplexed onto a serial digital video data stream.

ITU: The United Nations regulatory body governing all forms of communications. ITU-R (previously CCIR) regulates the radio frequency spectrum, while ITU-T (previously CCITT) deals with the telecommunications standards.

ITU-R601: See CCIR601

PIXEL: The smallest distinguishable and resolvable area in a video image. A single point on the screen. In digital video, a single sample of the picture. Derived from the words *picture element*.

RESOLUTION: The number of bits (four, eight, ten, etc.) determines the resolution of the signal. Eight bits is the minimum resolution for broadcast television signals.

4 bits = a resolution of 1 in 16.

8 bits = a resolution of 1 in 256.

10 bits = a resolution of 1 in 1024.

SERIAL DIGITAL: Digital information that is transmitted in serial form. Often used informally to refer to serial digital television signals.

SMPTE (Society of Motion Picture and Television Engineers): A professional organization that recommends standards for the film and television industries.

SMPTE 125M: The SMPTE standard for bit parallel digital interface for component video signals. SMPTE 125M defines the parameters required to generate and distribute component video signals on a parallel interface.

SMPTE 244M: The SMPTE standard for bit parallel digital interface for composite video signals. SMPTE 244M defines the parameters required to generate and distribute composite video signals on a parallel interface.

SMPTE 259M: The SMPTE standard for 525 line serial digital component and composite interfaces.

SMPTE 292M: The SMPTE standard for 1125 line serial digital high definition video interfaces.

SMPTE 299M: The SMPTE standard for embedding AES audio into SMPTE 292M serial digital high definition video.

TRS-ID: Abbreviation for "Timing Reference Signal Identification". A reference signal used to maintain timing in composite digital systems. (It is four words long in the serial data stream.)

4Fsc: Four times subcarrier sampling rate uses in composite digital systems. In NTSC this is 14.3 MHz. In PAL this is 17.7 MHz.

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