



# Camera Training Center Breda The Netherlands

June 2016



## Jan Paul Campman

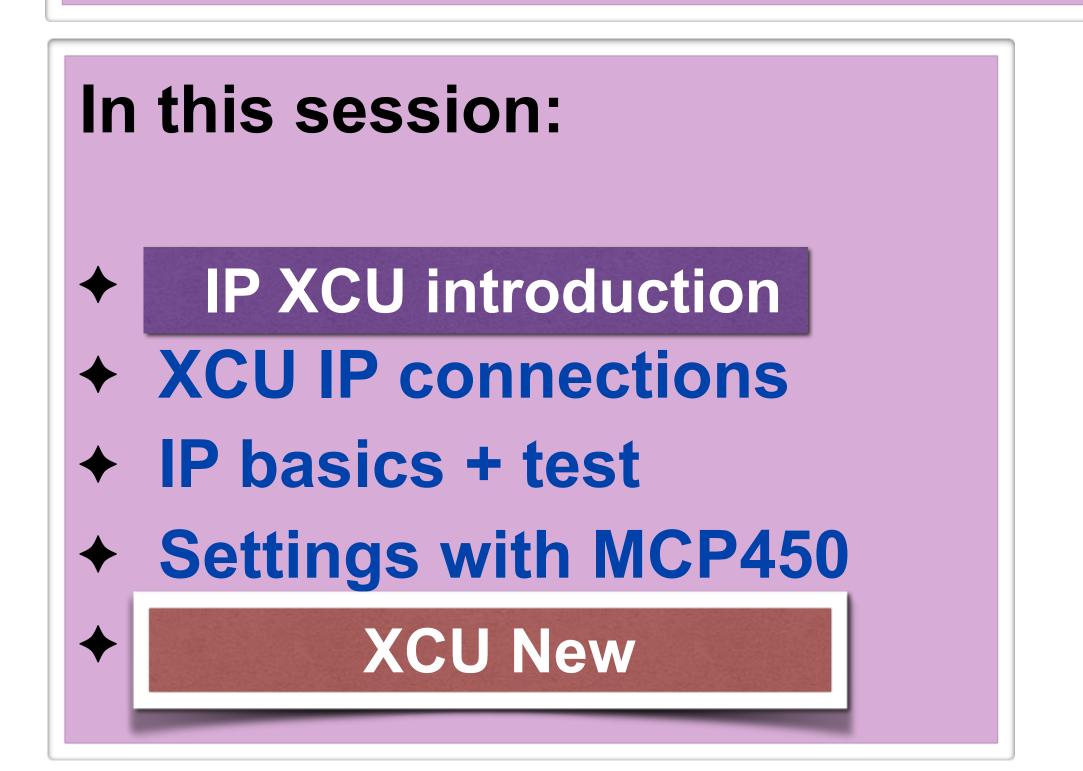
### Your Host for this session

- Training Manager
- Trainer
- Acceptance Engineer
- Demo specialist
- Web master



# •your guide for this INTERACTIVE session. •Welcome to the LDX Series WEB-Training

## **IP XCU 10G Fiber (basics)**



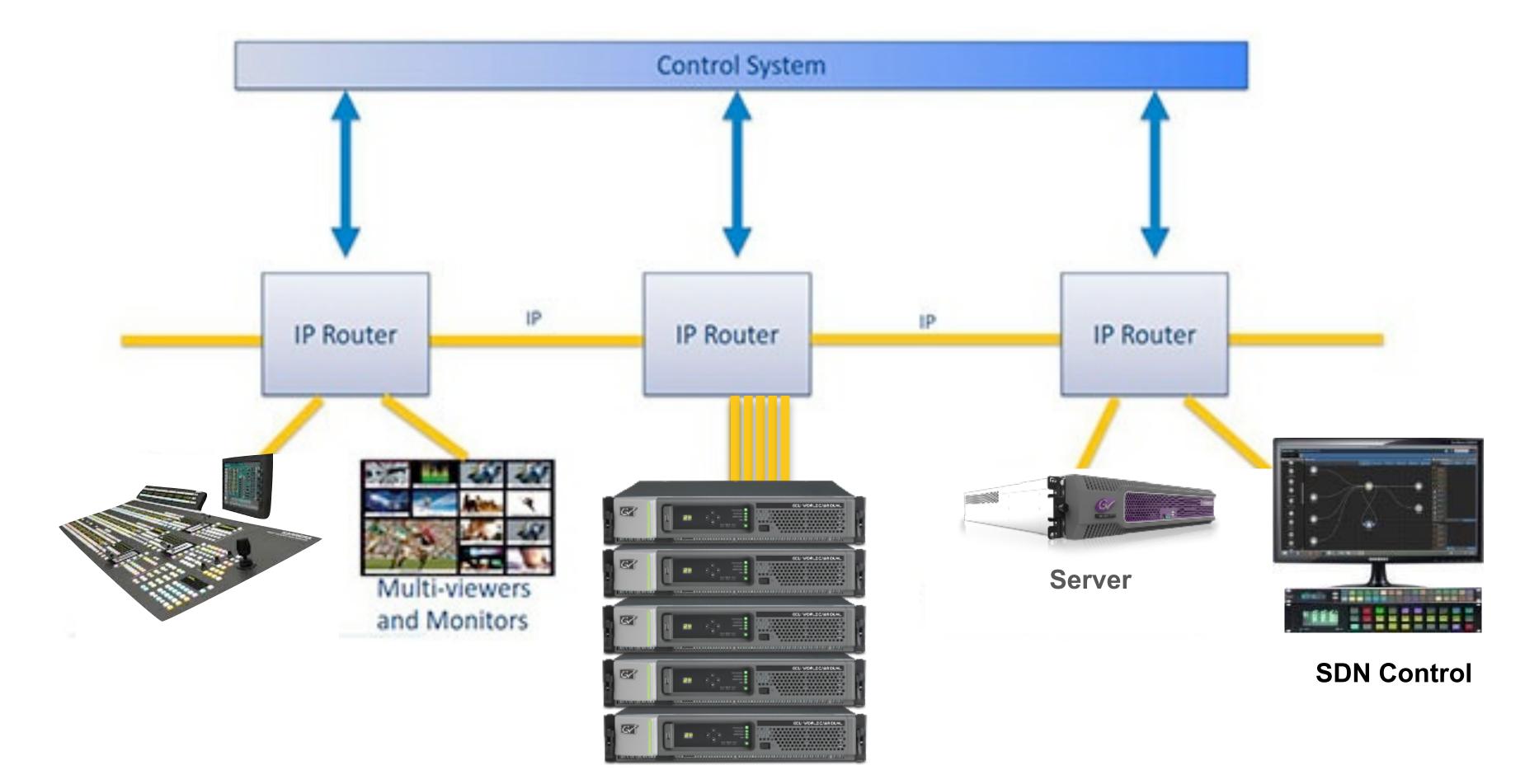


## This part gives you some more details about the **IP Connection between XCU and the world**





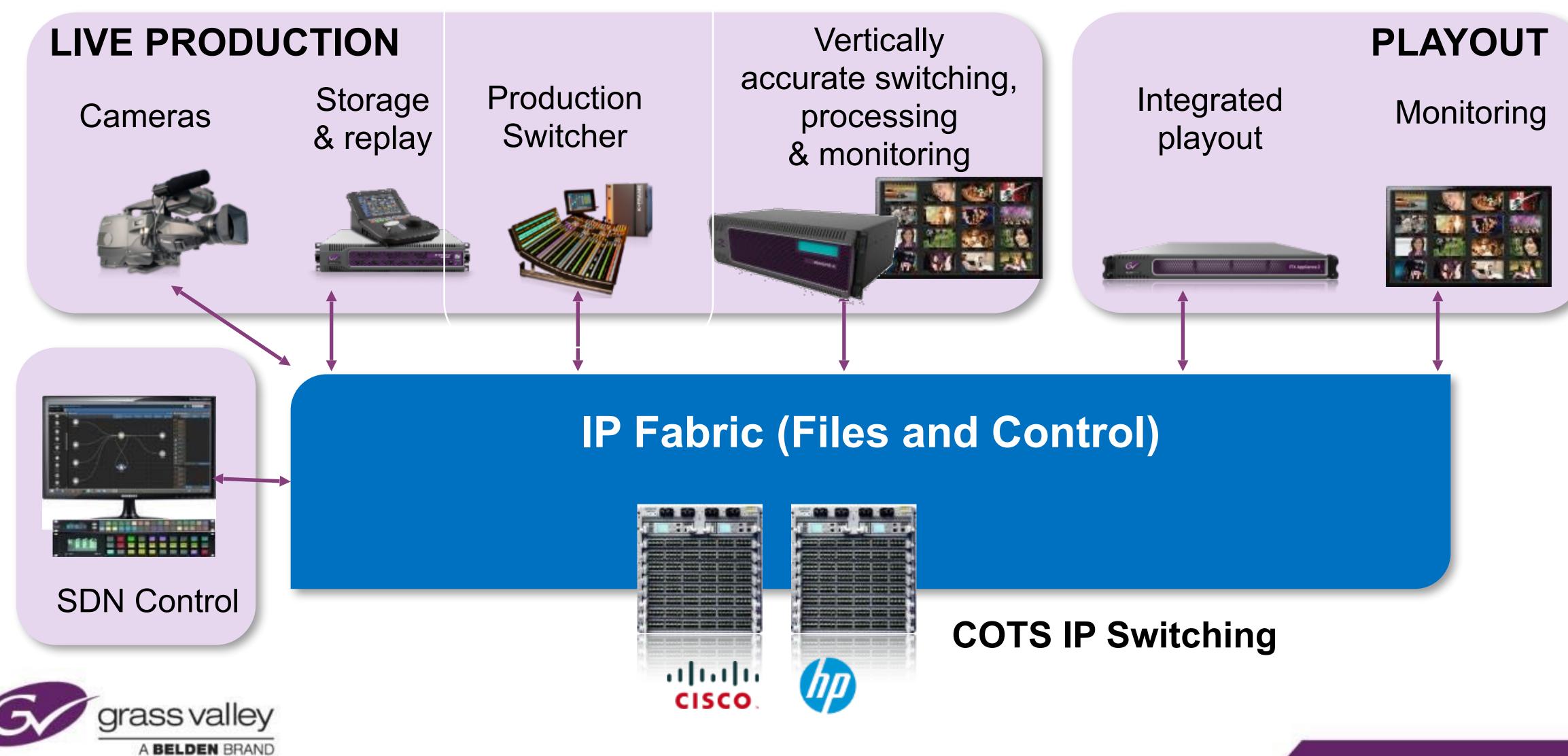
## **XCU HD/4K IP – Workflow overview**





**XCU IP** 

## **XCU HD/4K IP – Workflow overview**





## XCU HD/4K IP

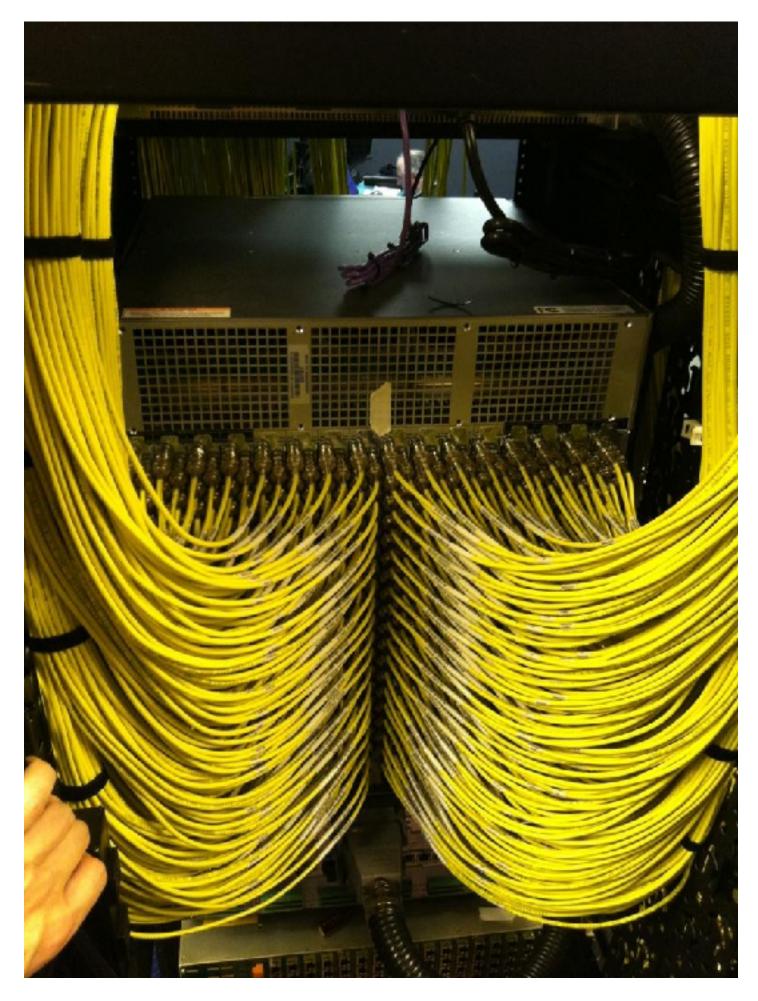
# IP delivers more flexible, more streamlined & scalable live production infrastructures – ready for 4K / UHD and beyond





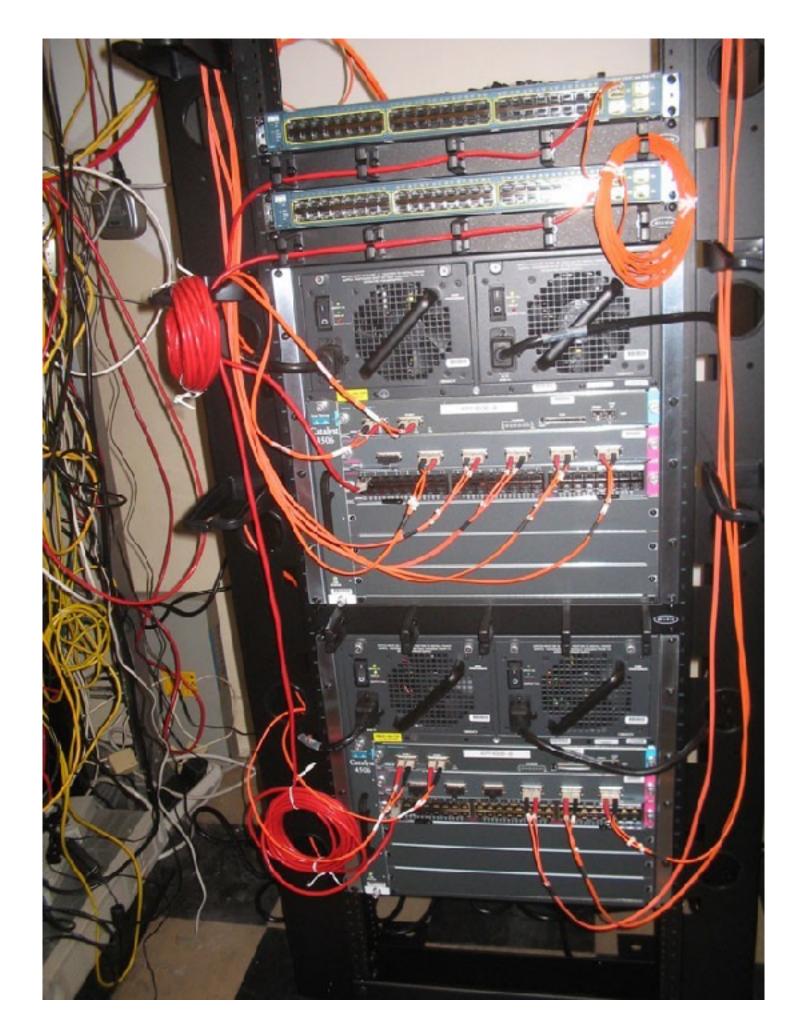


# The End Result: Dramatic Reduction in Cabling



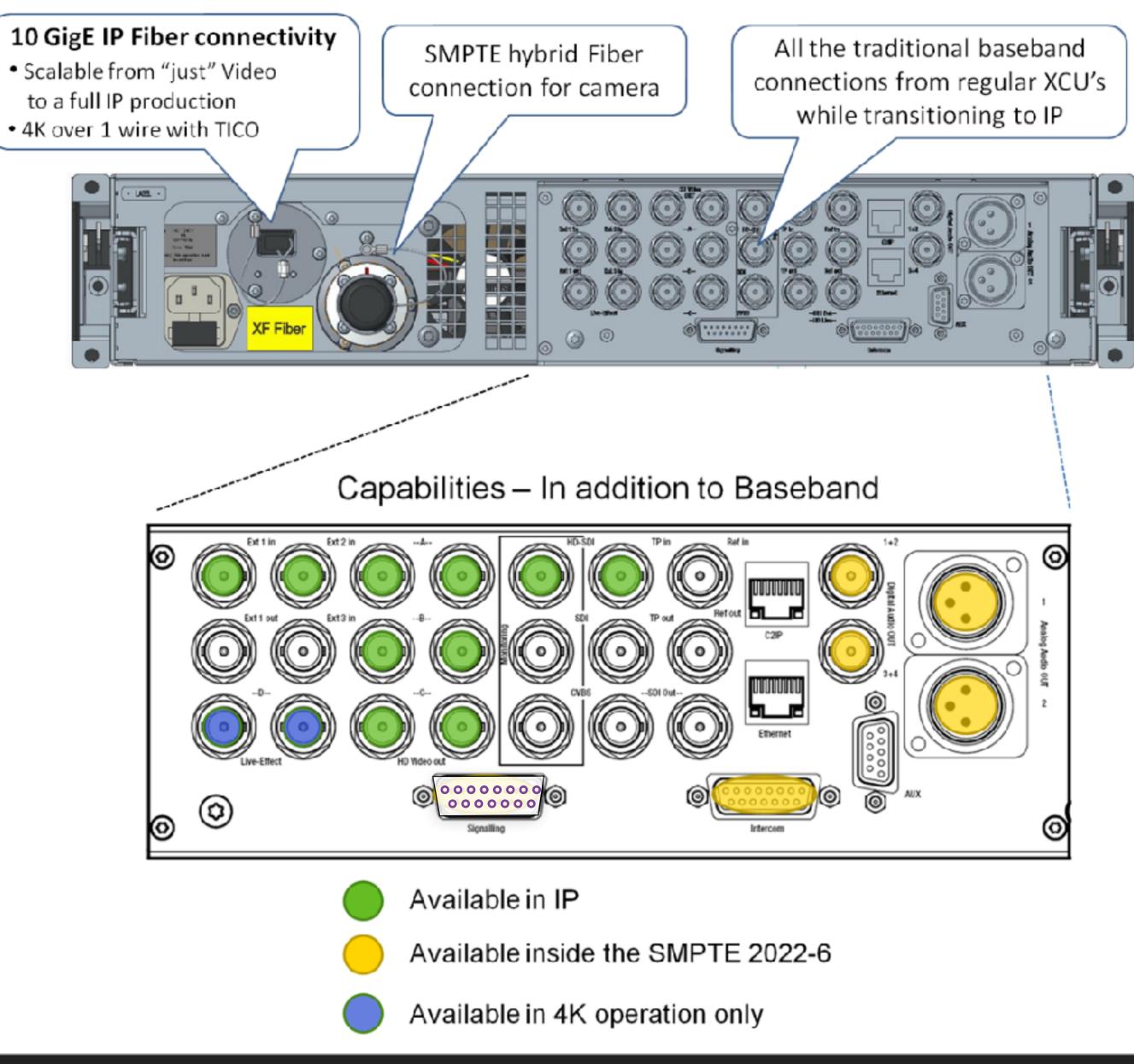
## **Before IP**





## After IP

## **XCU HD/4K IP – Connectivity**

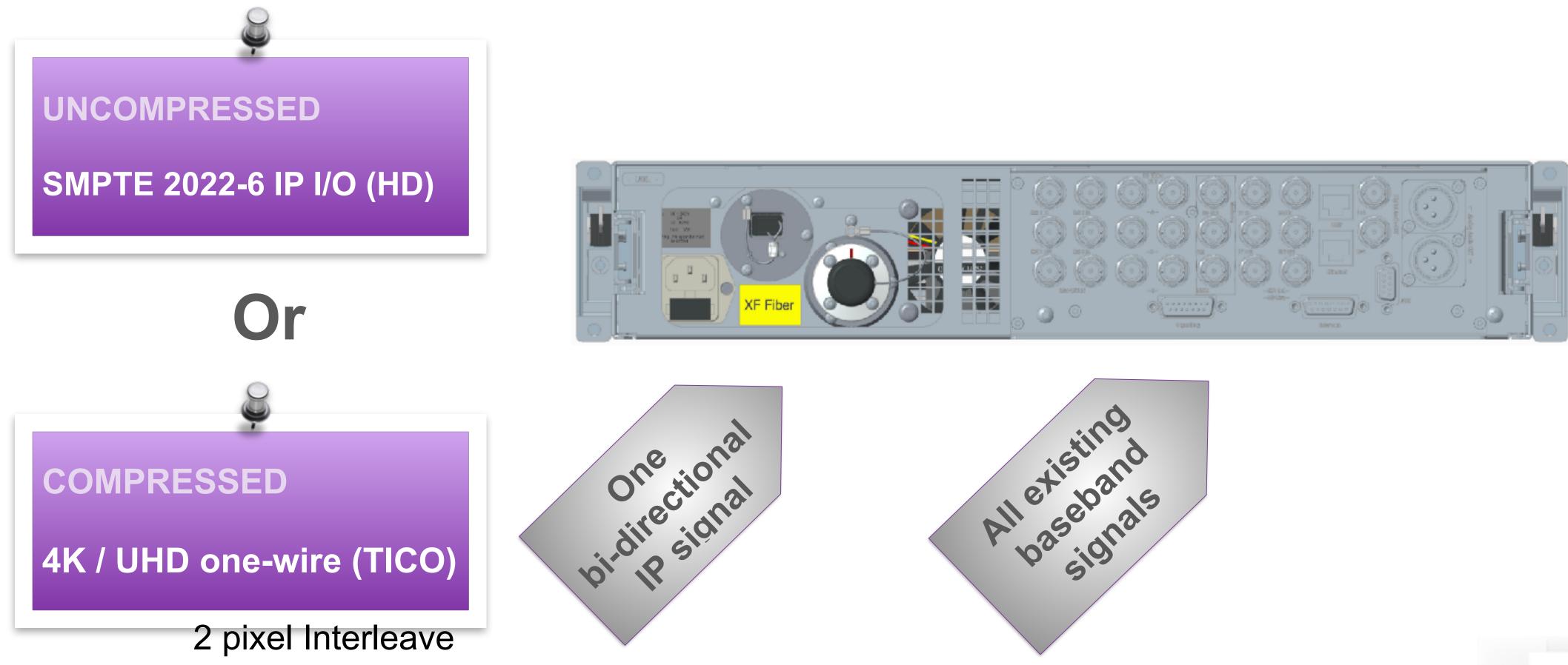








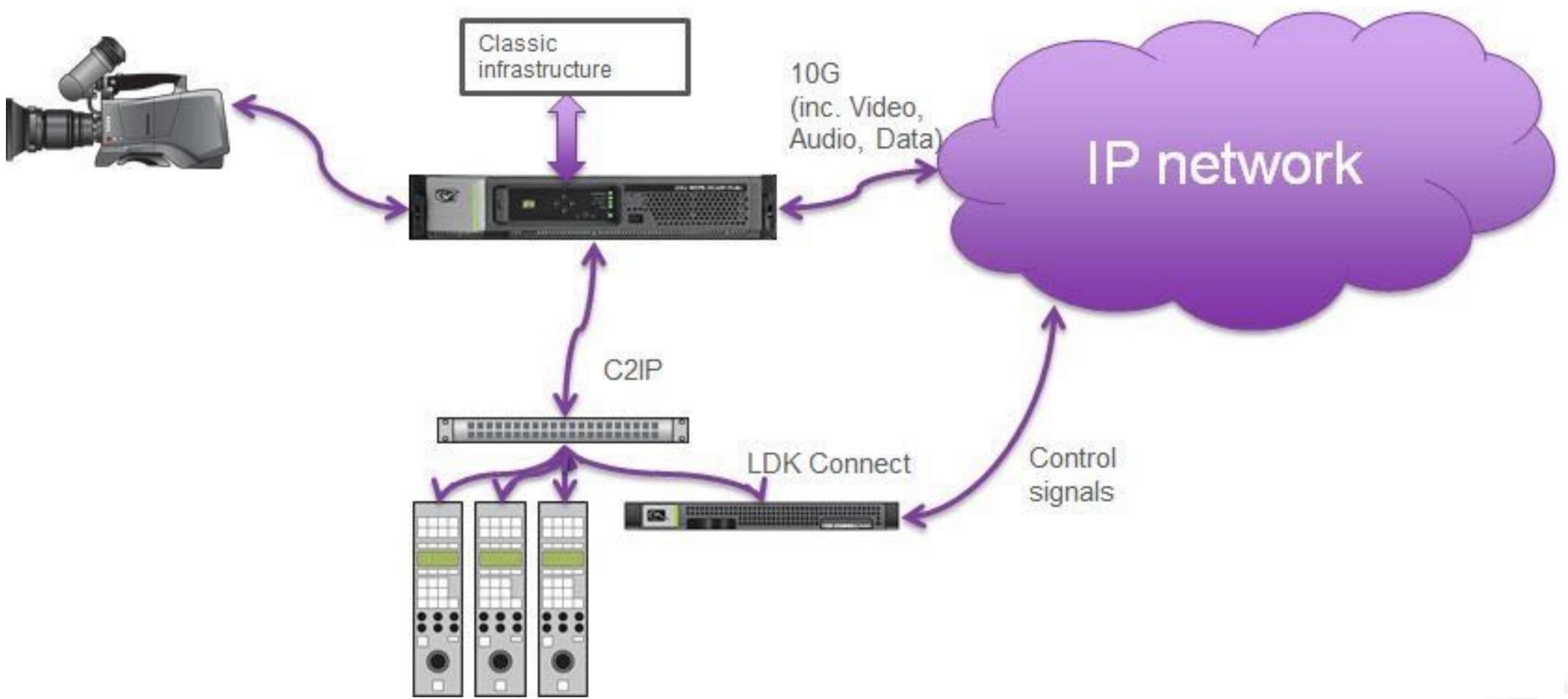
## **XCU HD/4K IP – Connectivity**







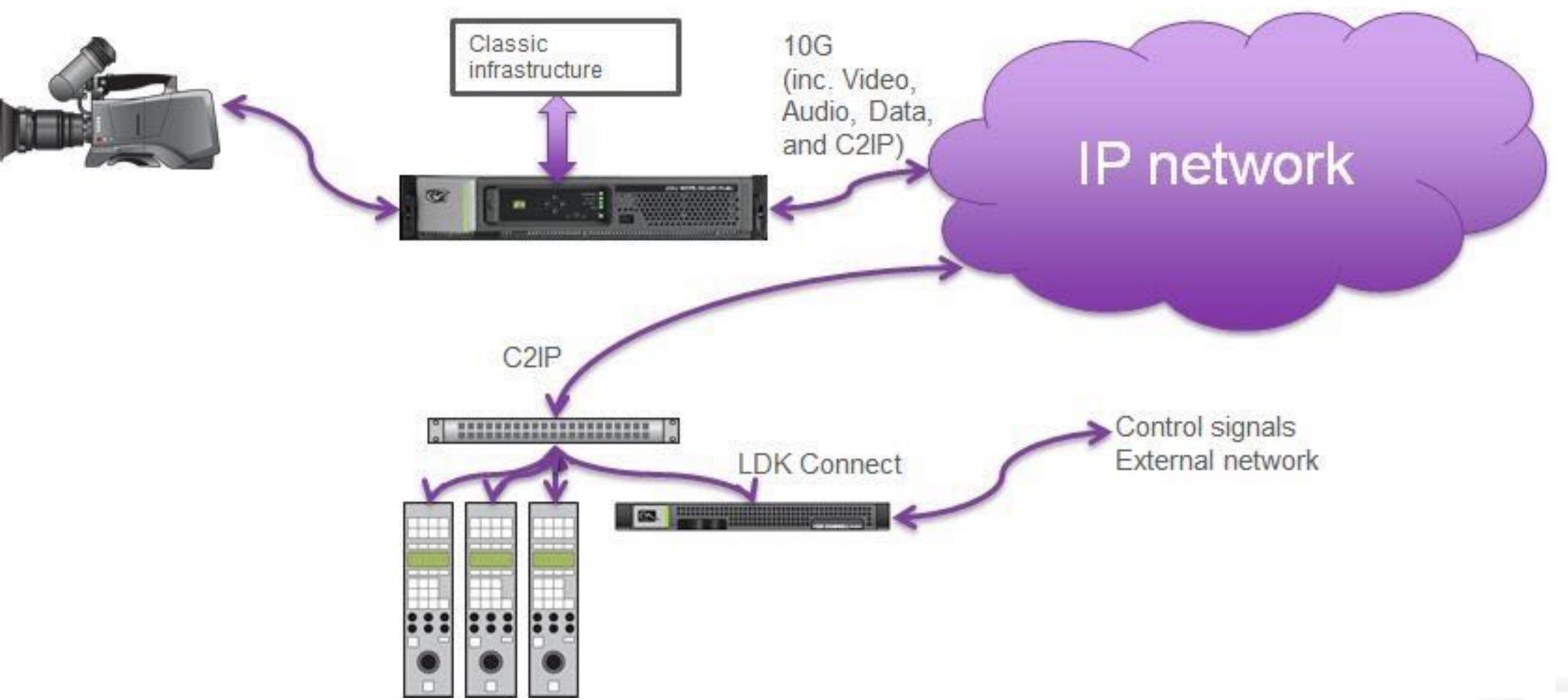
## **XCU IP – C2IP connection standard**







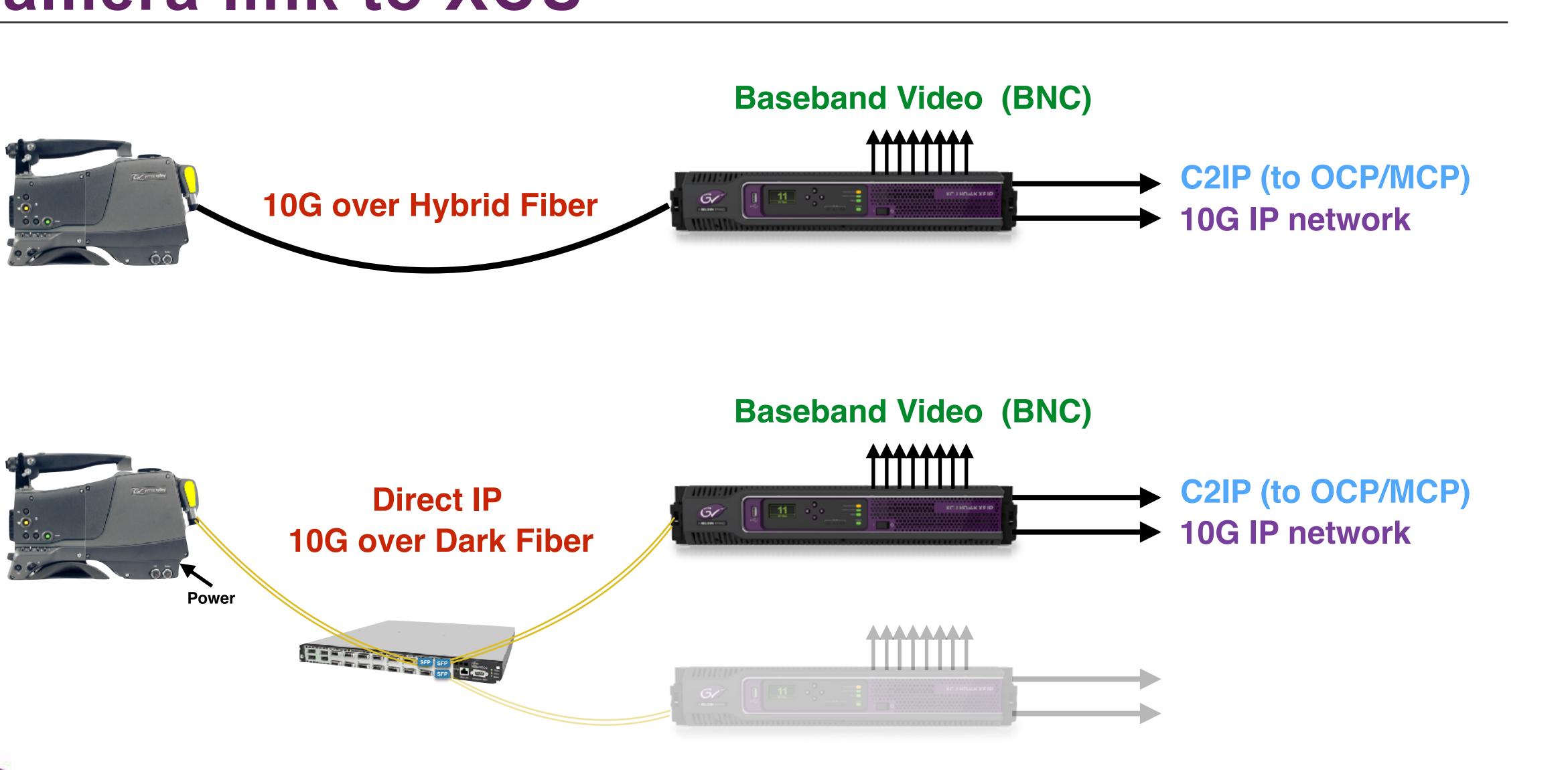
## **XCU IP – C2IP connection via external IP network**

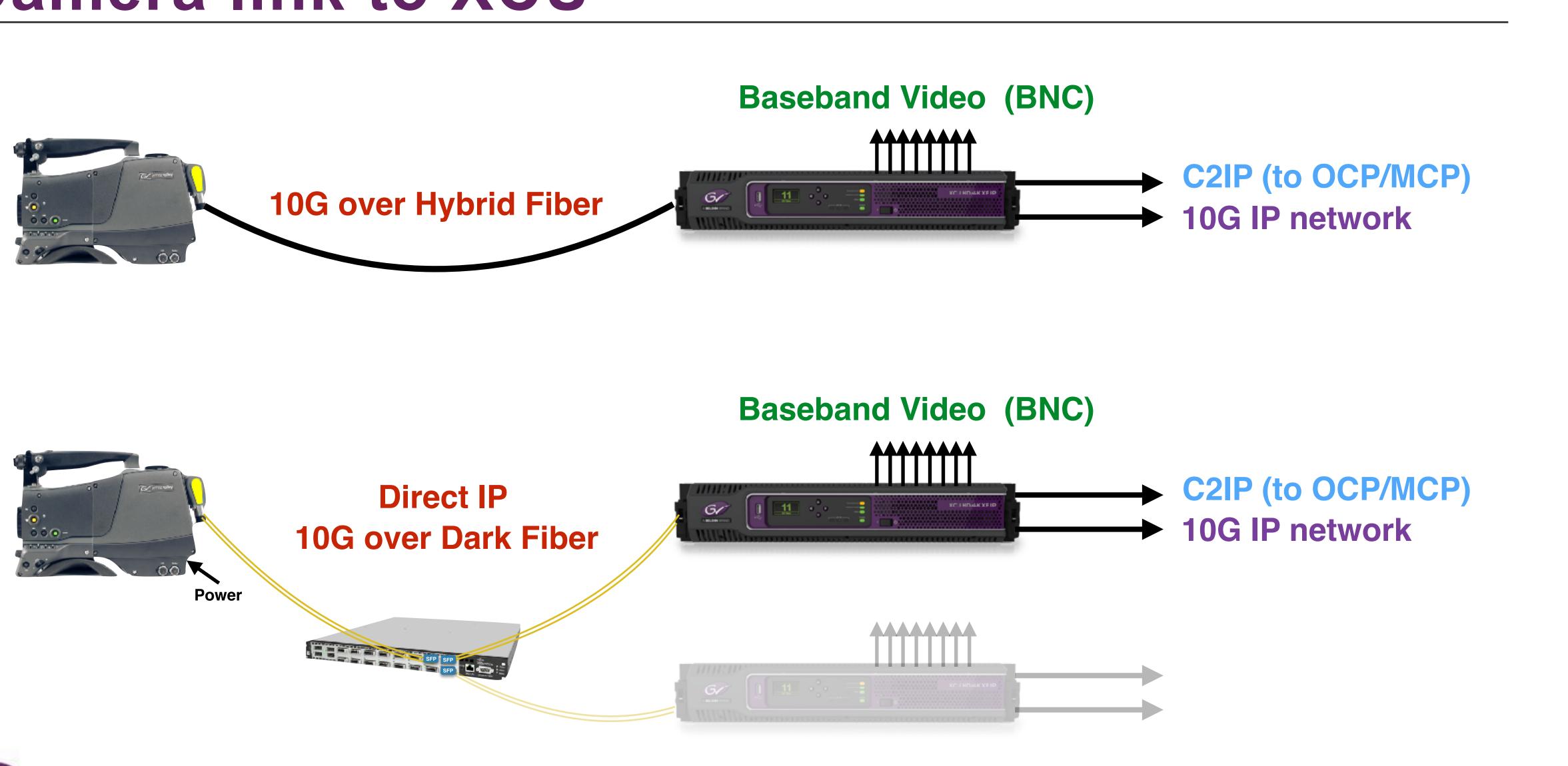






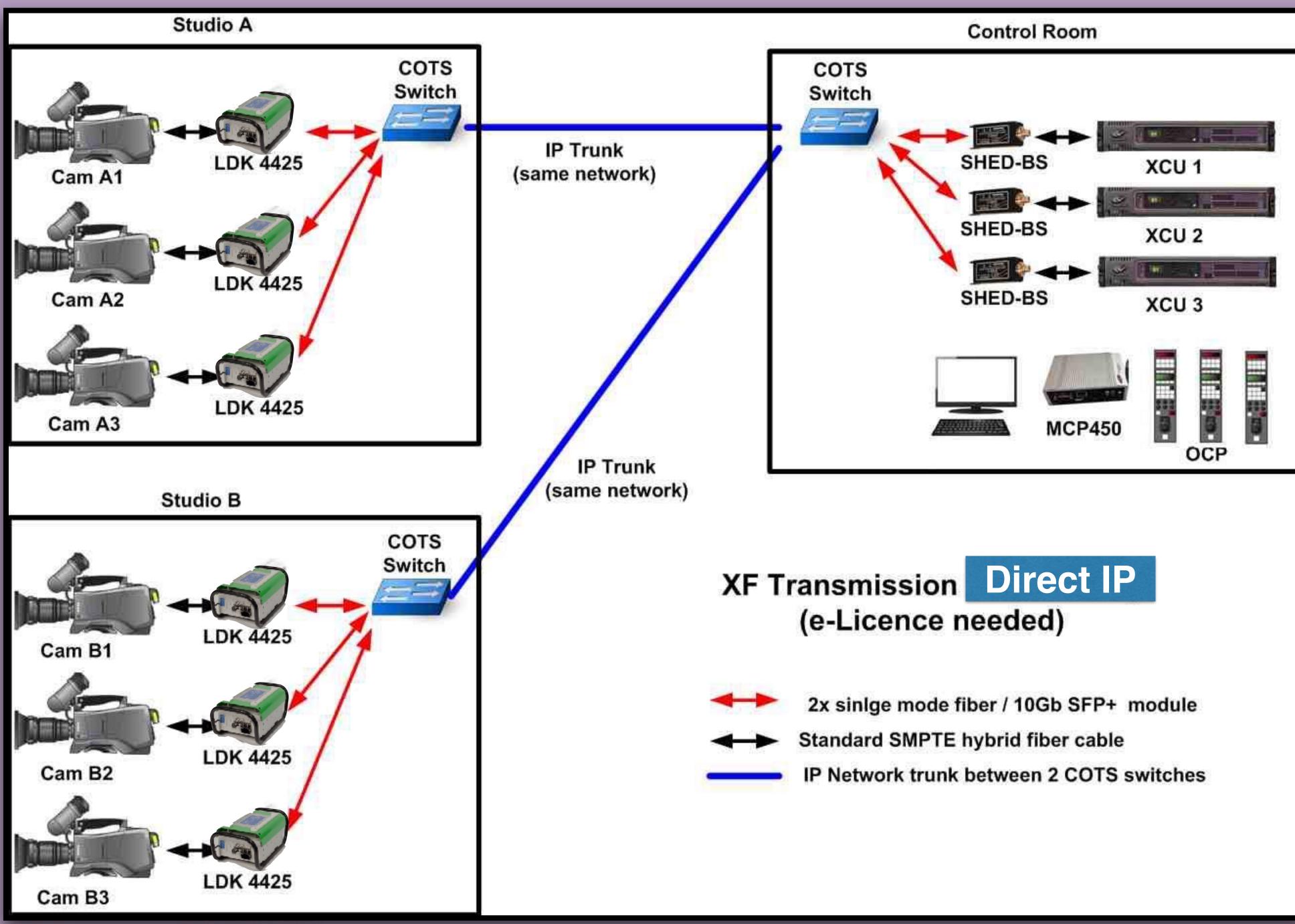
# **Camera link to XCU**





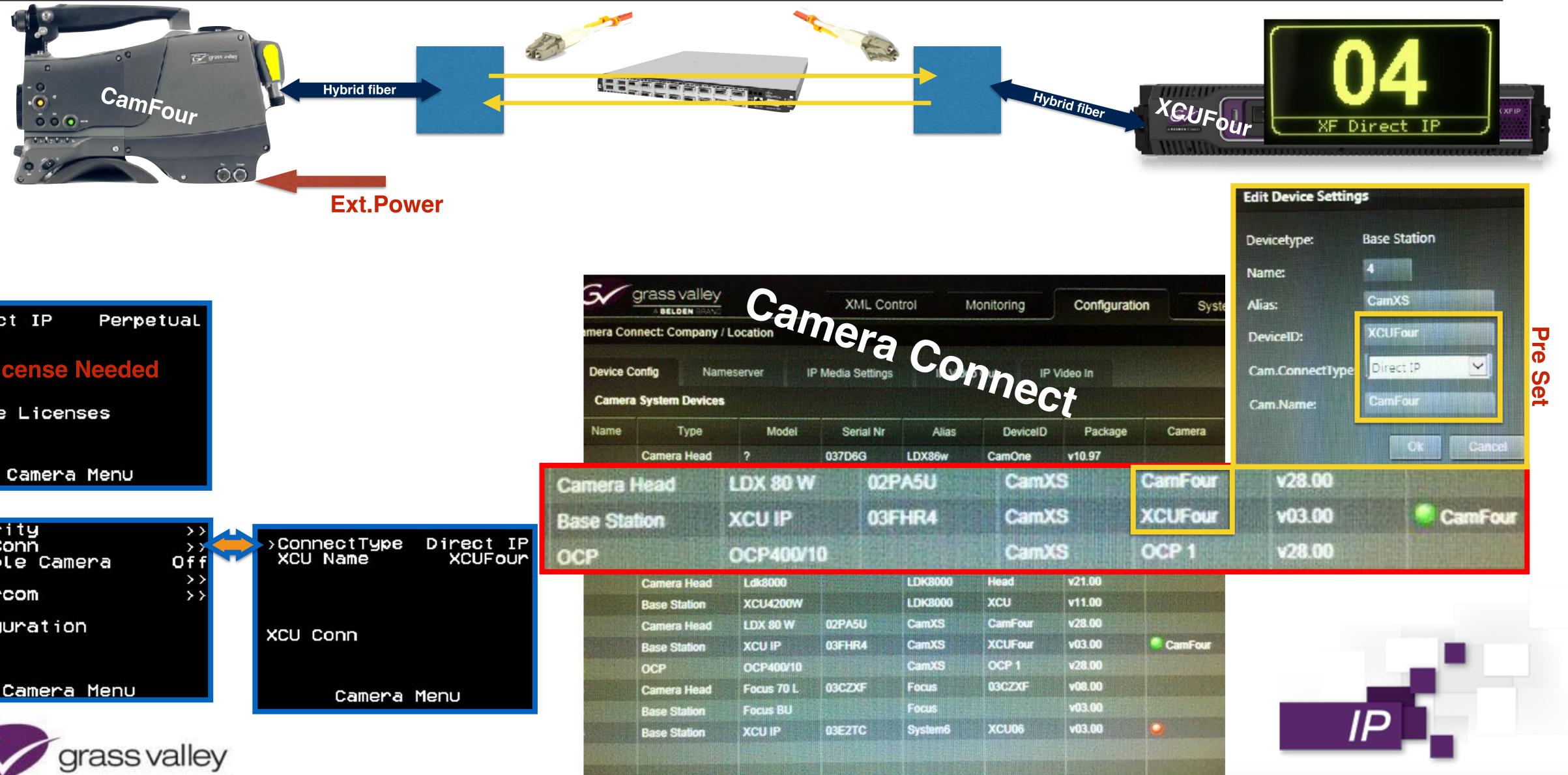


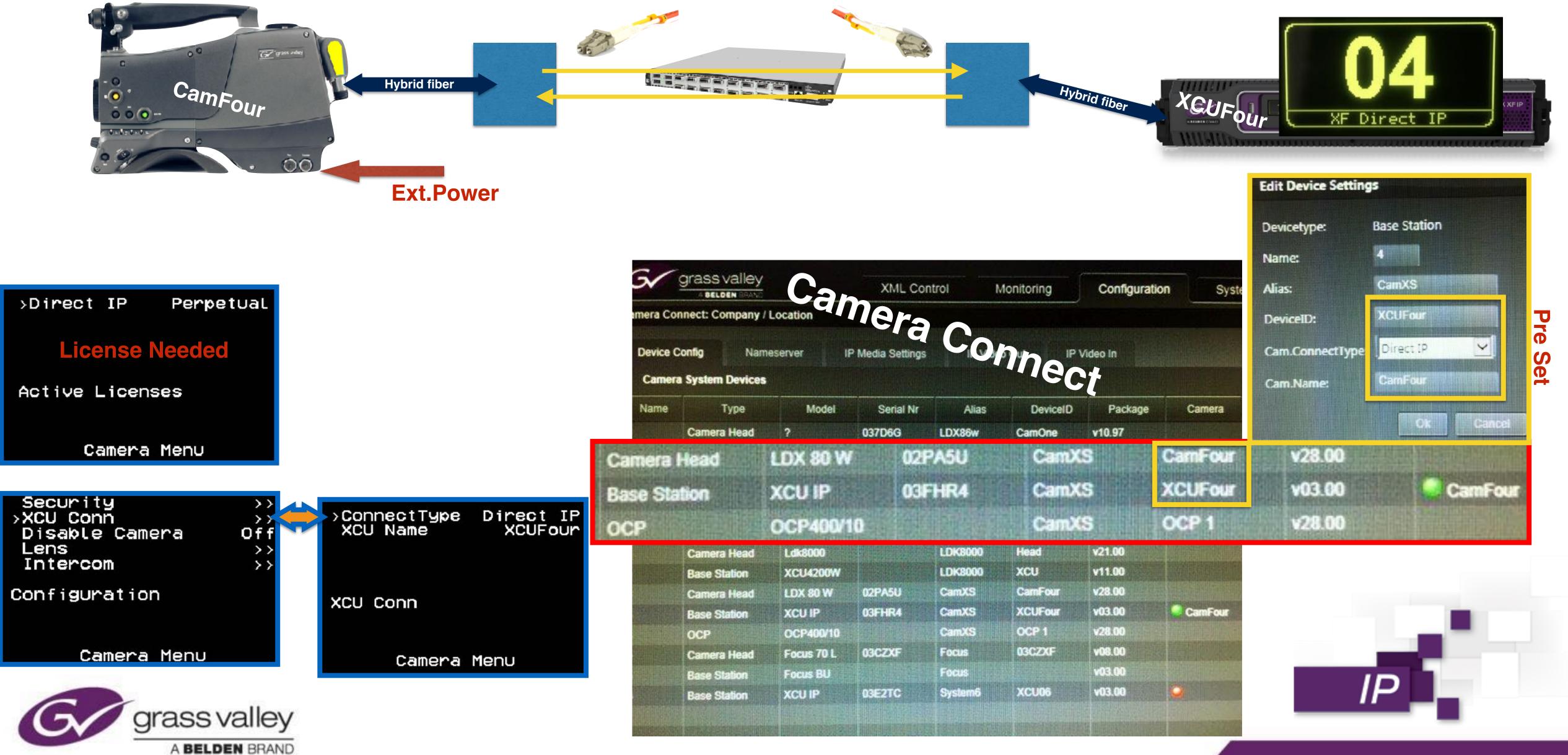
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## **XCU IP Direct**





## **SMPTE 2022 standards**

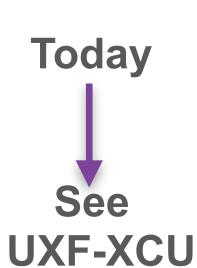
ST 2022-1:2007 "Forward Error Correction for Real-Time Video/Audio Transport Over IP Networks" defines row/column FEC (Forward Error Correction) for IP video streams. Along with Section 2, this standard has been widely implemented. Row/Column FEC works by grouping IP video packets into logical rows and columns, and then appending one FEC packet to each row and each column. In the event that one packet is lost from a row or a column, the data in that packet can be perfectly recreated using the contents of the FEC packet in conjunction with the other packets in the row or column. This method works quite well, and allows the packet stream to survive lengthy bursts of lost packets.

ST 2022-2:2007 "Unidirectional Transport of Constant Bit Rate MPEG-2 Transport Streams on IP Networks" specifies how constant bit rate compressed video signals that are encoded within MPEG-2 transport streams are encapsulated into IP packets. This standard covers the transport layer (RTP and UDP) as well as comments about timing and buffer sizes.

ST 2022-3:2010 "Unidirectional Transport of Variable Bit Rate MPEG-2 Transport Streams on IP Networks" defines IP packets for variable bit-rate MPEG-2 TS streams that are constrained to have a constant bit rate between PCR messages (called piecewise-constant).

is similar to Section 3, except that it removes the constraint on bit rates.

ST 2022-5:2012 "Forward Error Correction for High Bit Rate Media Transport Over IP Networks" expands on Section 1 to allow larger row/column FEC combinations to support signals with bit rates up to 3 Gbps and beyond. A minor revision to this standard is scheduled to be published in 2013 by SMPTE.



ST 2022-6:2012 "Transport of High Bit Rate Media Signals over IP Networks (HBRMT)" specifies a way to transport high bit-rate signals (including uncompressed 3 Gbps 1080p video) that are NOT encapsulated in MPEG-2 transport streams.

2022-7 (approval pending) "Seamless Protection Switching of SMPTE ST 2022 IP Datagrams" describes a way to send two matching streams of packets from a source to a destination over different paths, and have the receiver switch automatically between them. This allows a perfect video signal to be reconstructed at the receiver as long as both paths do not fail simultaneously.



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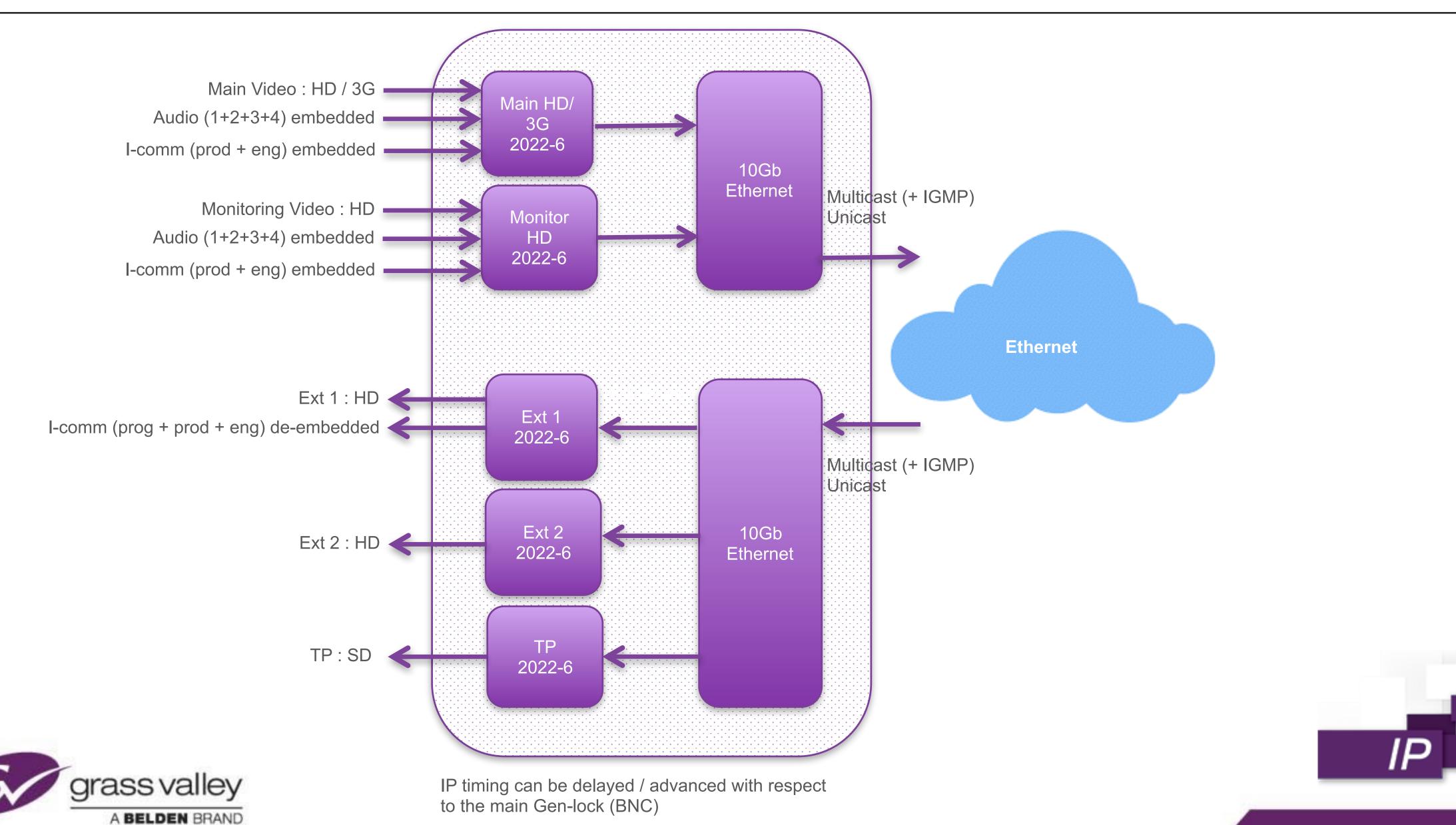
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## ST 2022-4:2011 "Unidirectional Transport of Non-Piecewise Constant Variable Bit Rate MPEG-2 Streams on IP Networks"



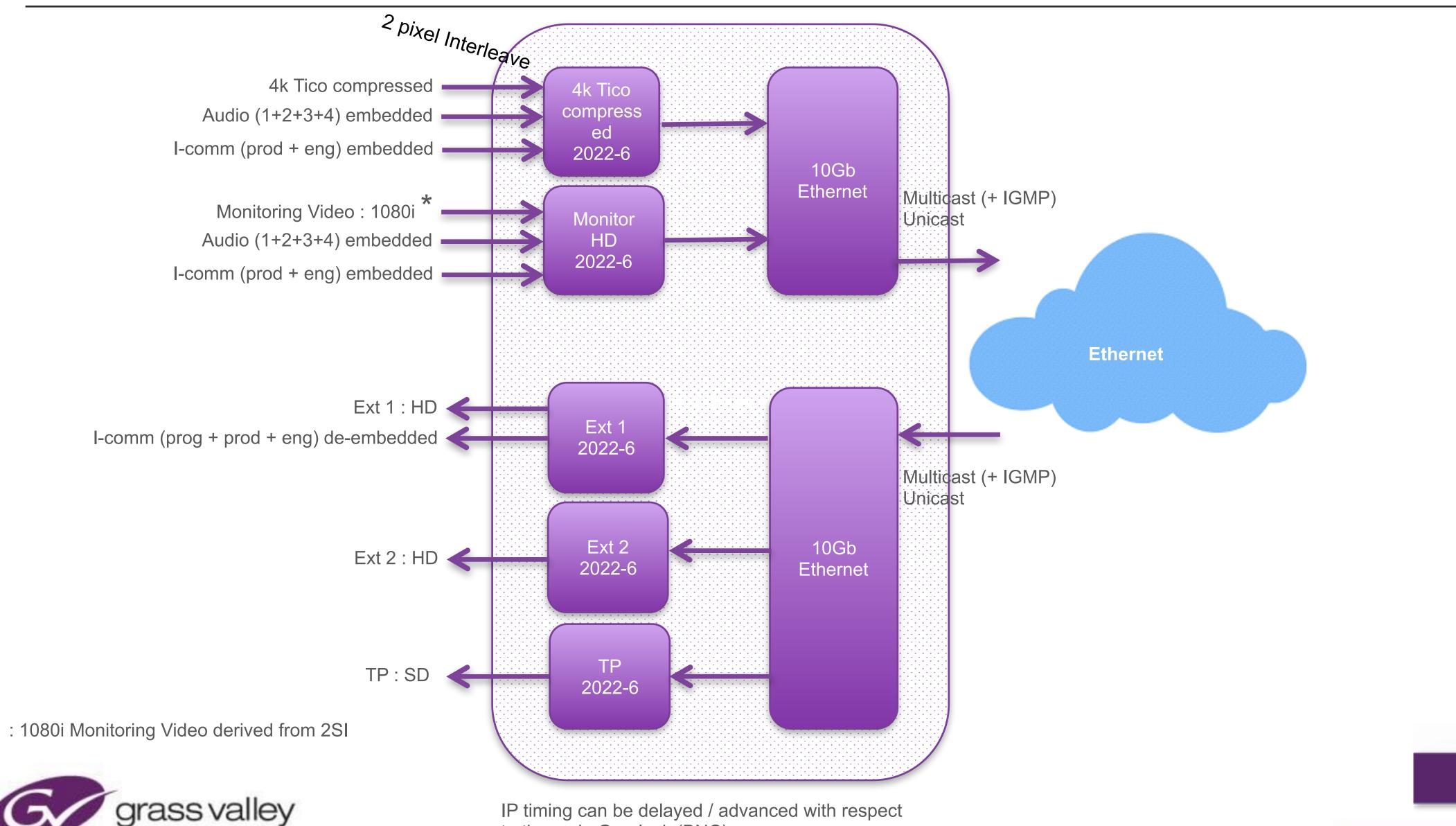


# **XCU IP – Streams (HD) Uncompressed**





## XCU IP – Streams (4K) TICO



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\*

IP timing can be delayed / advanced with respect to the main Gen-lock (BNC)

## Compressed

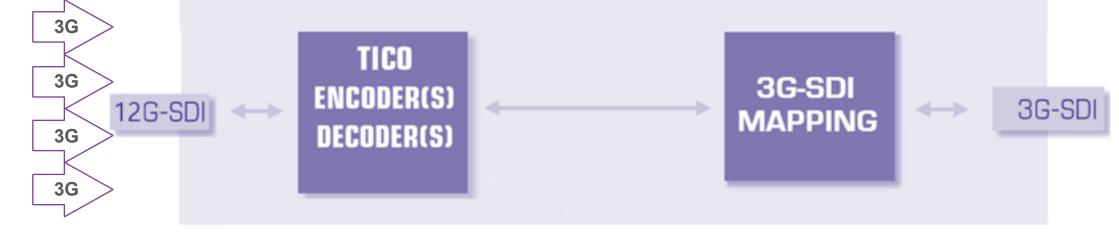


IP

## XCU IP – Streams (4K)



# 4K<sup>50</sup><sub>59</sub> p over a single 3G-SDI



2 sample interleave



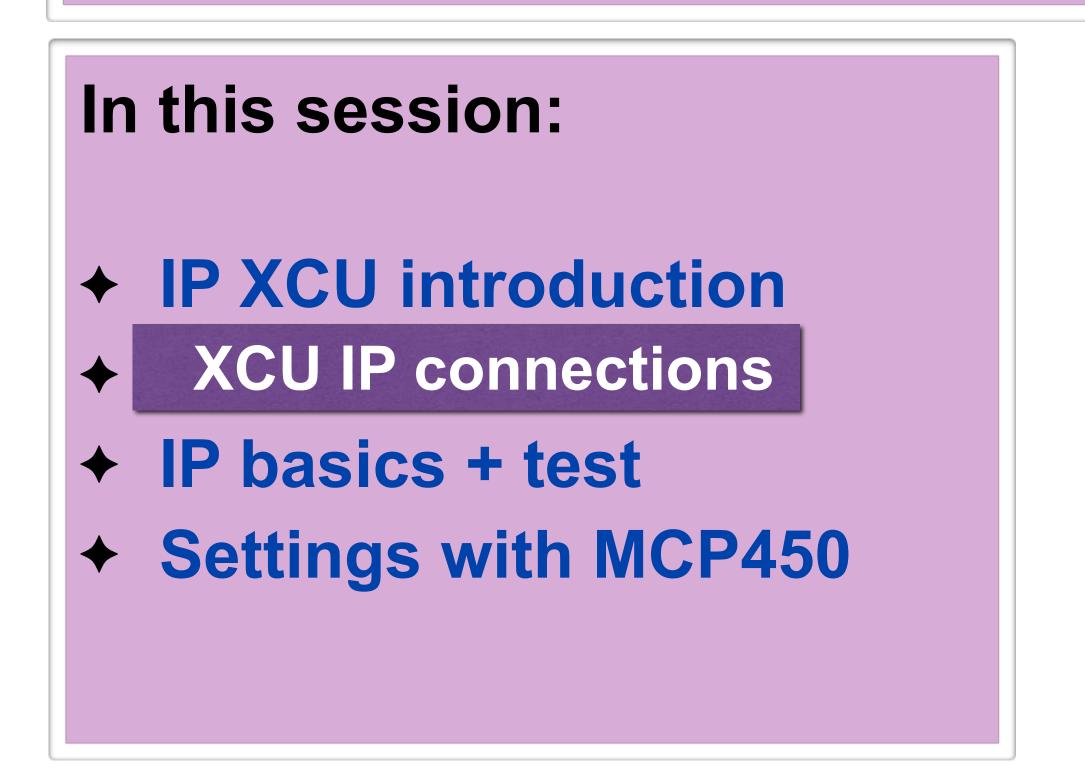
### TICO Alliance Members – IBC 2015







## **IP XCU 10G Fiber (basics)**



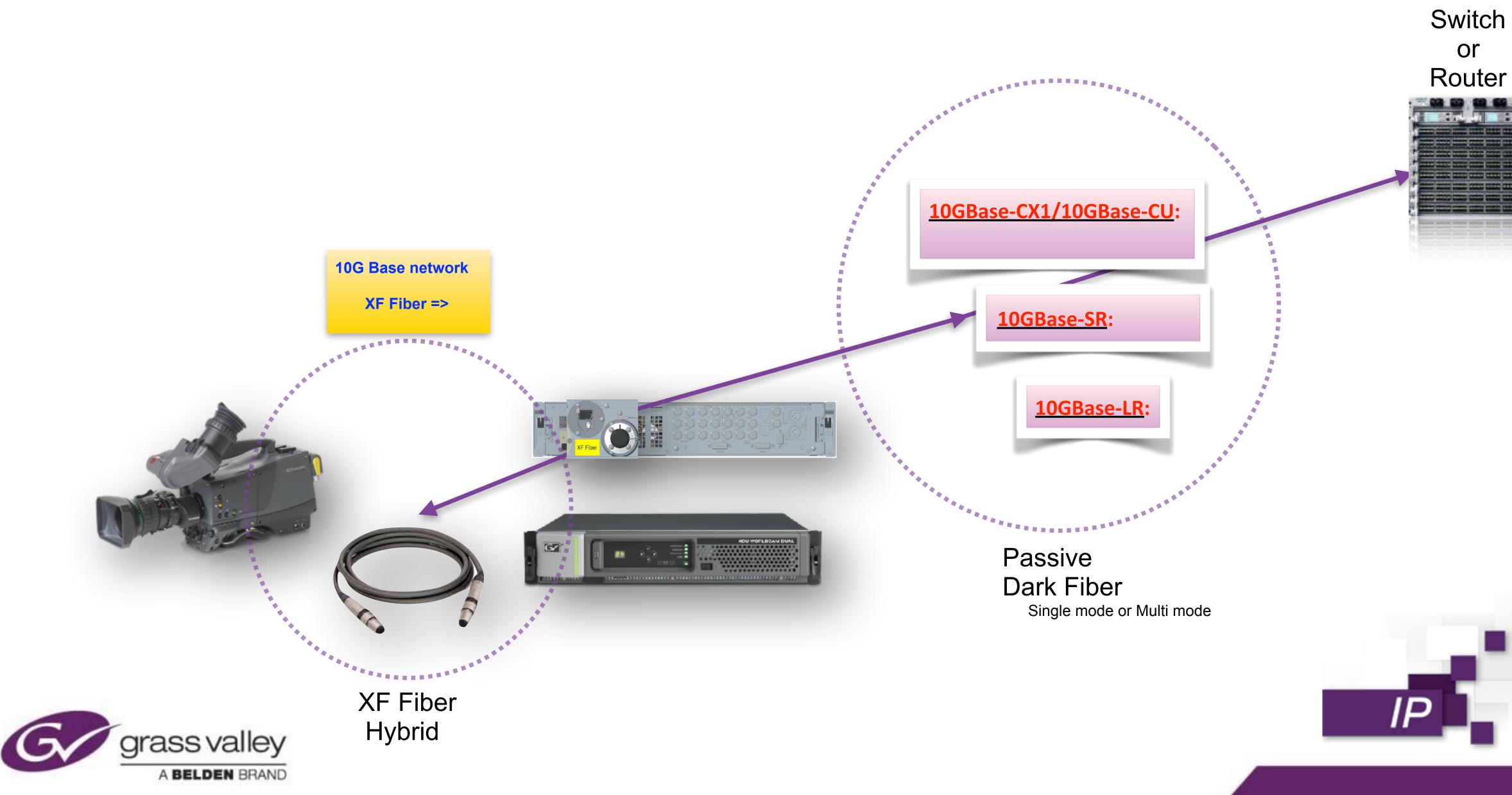


## This part gives you some more details about the **IP Connection between XCU and the world**





## **XCU HD/4K IP – Connections (Fiber or Coax)**





## **XCU HD/4K IP – Connections**

### **10GBase-CX1/10GBase-CU:**

**Passive Copper cable** with on both sides SFP+interface Length max 7 meters (specified < 5m) Details visible in I2C (type,lenght)

Used for short connections Used inside XCU (from Muxboard to Output)



**10GBase-SR**: Multi-mode, 850 nm optische transceivers. Two versions: 1 **SFP+ module**, placed in a SFP+ cage (in XCU) and then connect with LC fiber cables to Multimode transceiver in a switch Take Care! It important to use matching optical wavelengths OM3 recommend AOC: Active optical cable. 2 Here both Optical Receivers and Transceivers are integrated in a case assembly. **10GBase-LR:** 

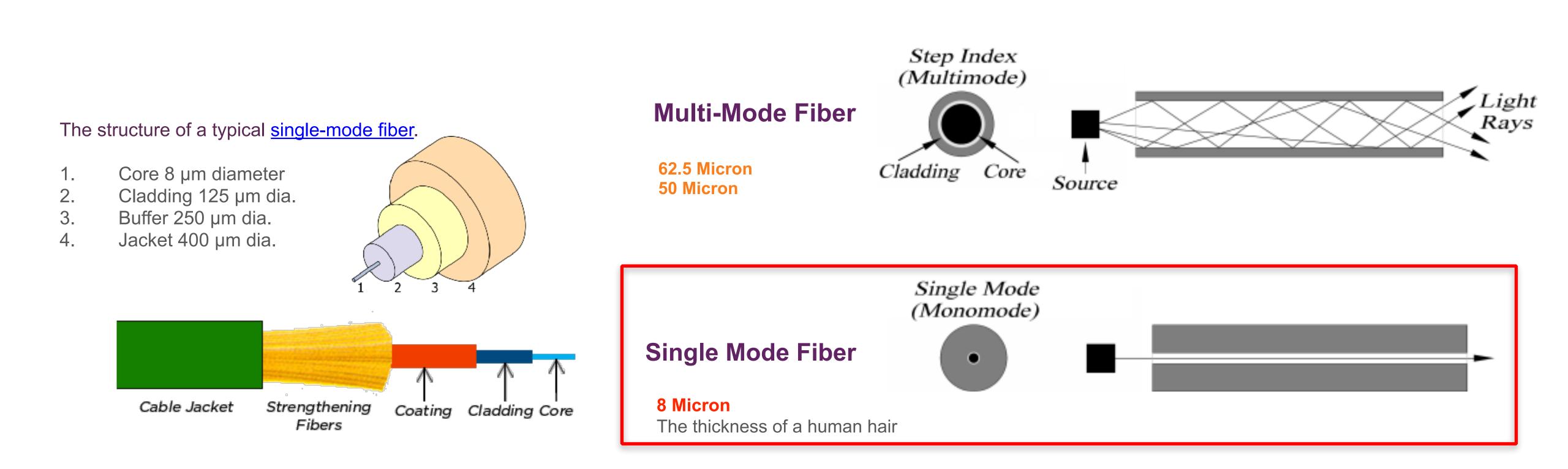
**Single-mode 1310nm** optical transceivers also used in our LDX fiber transmission





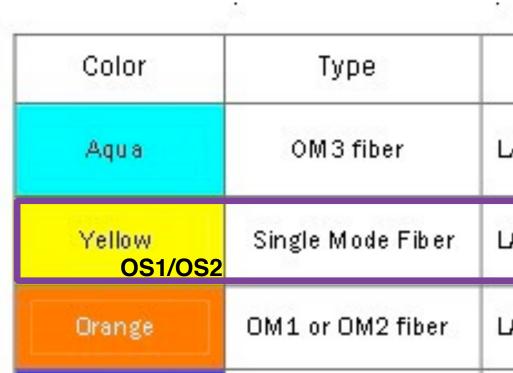
IP

## XCU HD/4K IP Multi-Mode Vs. Single Mode Fiber





## **XCU HD/4K IP Cable Colors**

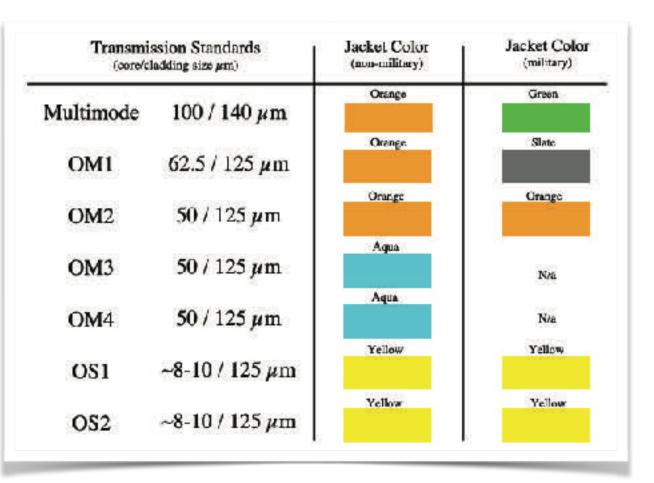


### Cable Type

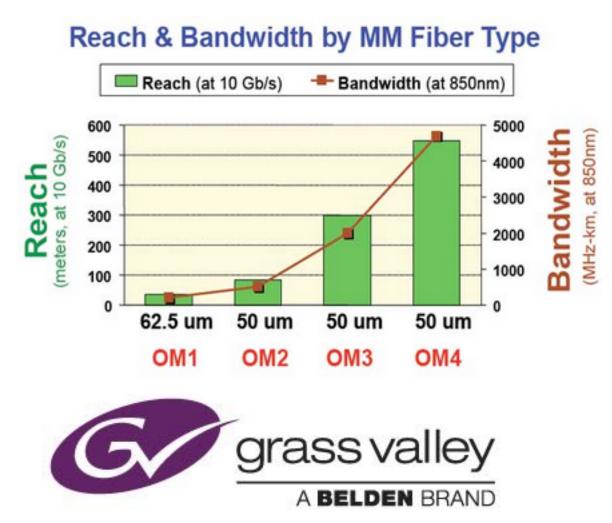
Multimode 50 µm and 62.5 µm (OM1

Multimode 50 µm, laser optimized (

Single-mode (OS1/OS2)



### **Reach and modal bandwidth**



### Application (connections may by through patch panels)

LAN/SAN device to device

LAN/SAN device to device over long distance

LAN/SAN device to device

MultiMode 850nm

SingleMode 1310nm

MultiMode 850nm

	Color			
11, OM2)	Orange			
(OM3)	Aqua			
	Yellow			



IP

## **XCU HD/4K IP – Connections**

**SFP+ modules** Small Form Factor

**Integrated I2C functionality** with following details:

- **Type number**

- Temperature

SFP+ module maximum power consumption shall meet one of the following power classes: Power Level I modules - Up to 1.0 W Power Level II modules - Up to 1.5 W Power Level III modules - Up to 2.0 W



Light indication (yes/no) Send and Receive power level

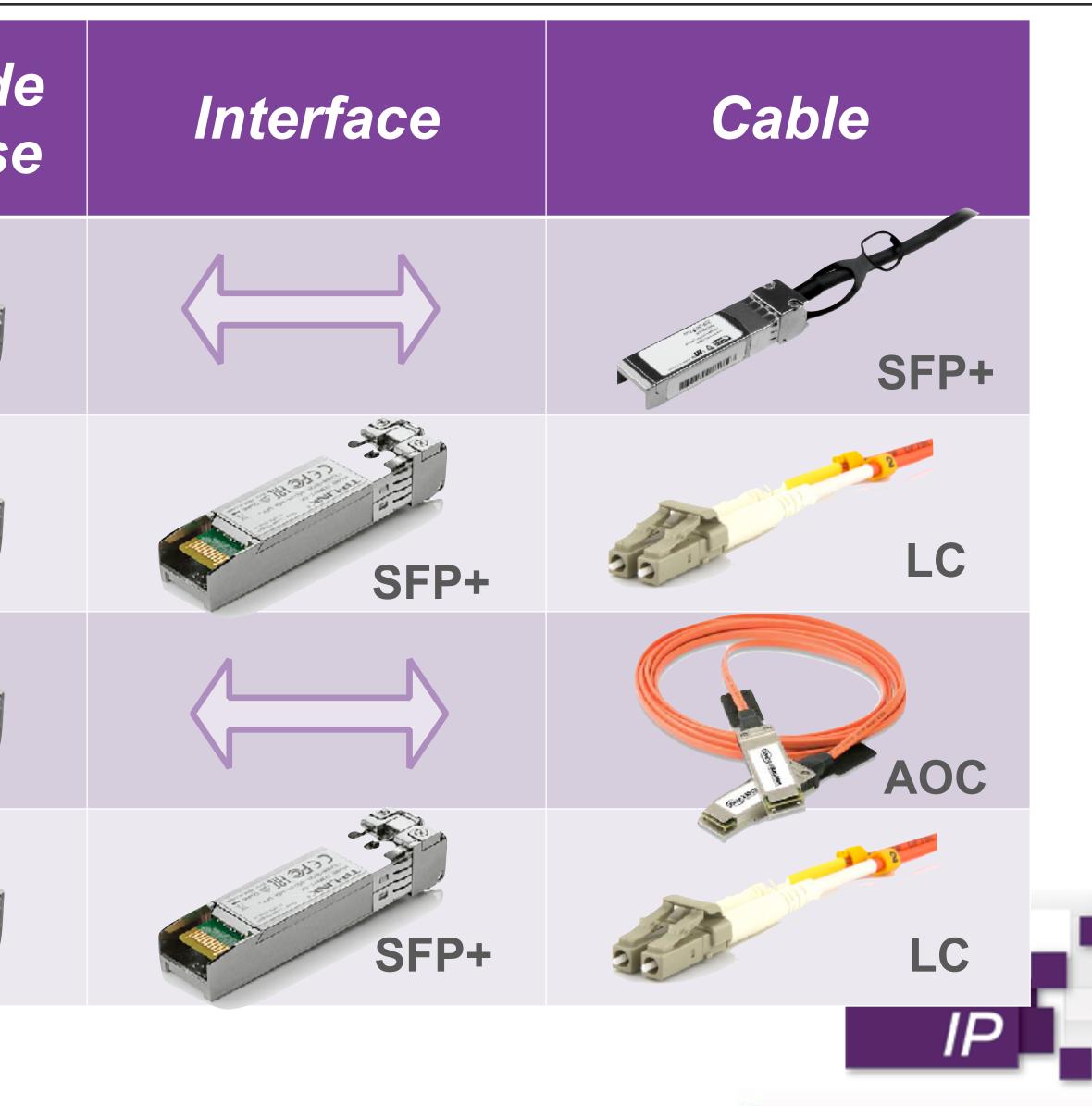
Most SFP+ modules use transceivers with less then 1 Watt (Power level II)



## **XCU HD/4K IP – Connections**

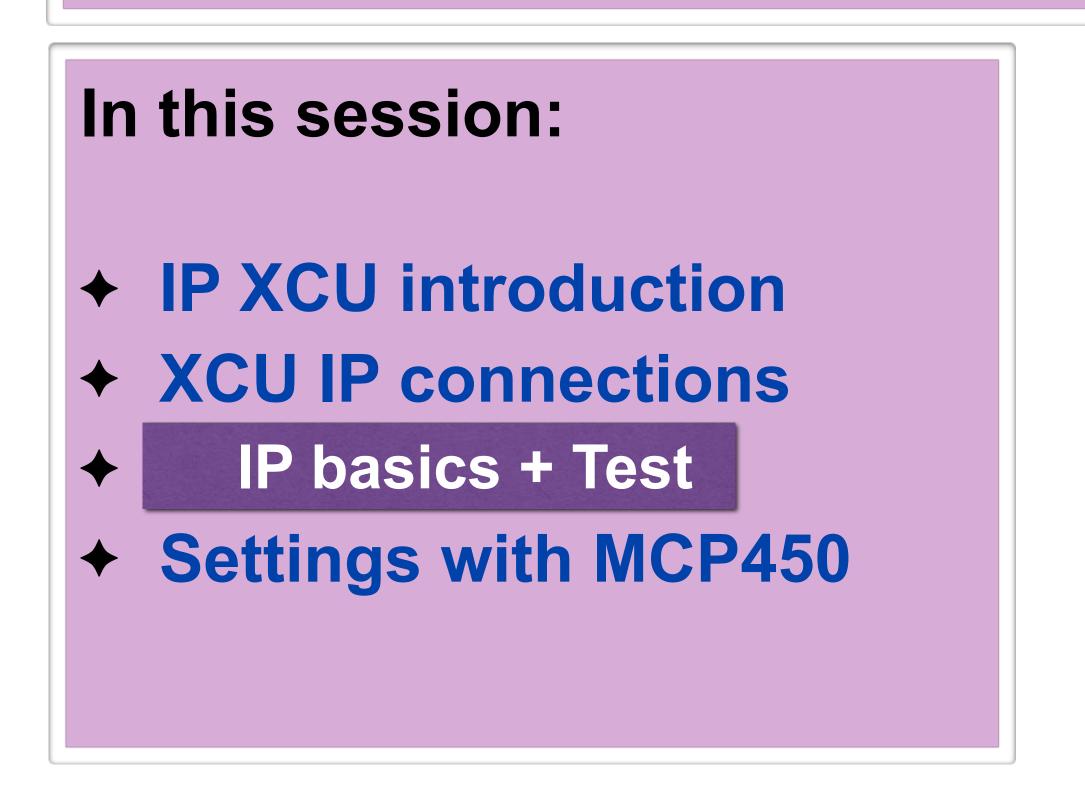
	optical freq.	XCU insid SFP+ Cas
Passive Copper	low power	
Fiber MultiMode SFP+ module	<b>850nm</b>	
Fiber MultiMode Active Optical Case	<b>850nm</b>	
<b>Fiber SingleMode</b> also in LDX fiber	<b>1310nm</b> (10km)	







## **IP XCU 10G Fiber (basics)**



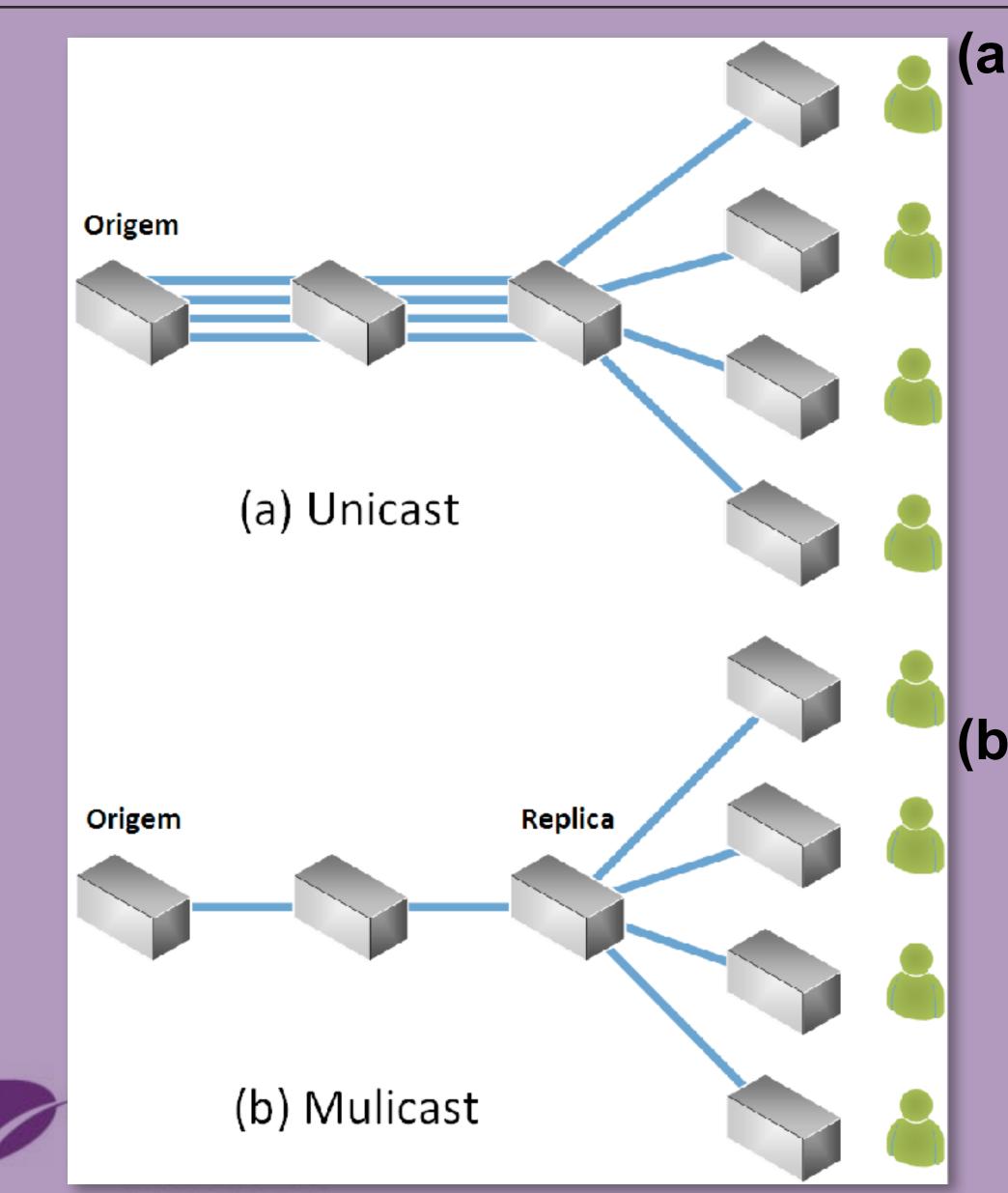


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## **XCU HD/4K IP – Settings Explained**



(a) Unicast is the term used to describe communication where a piece of information is sent from one point to another point. In this case there is just one sender, and one receiver.

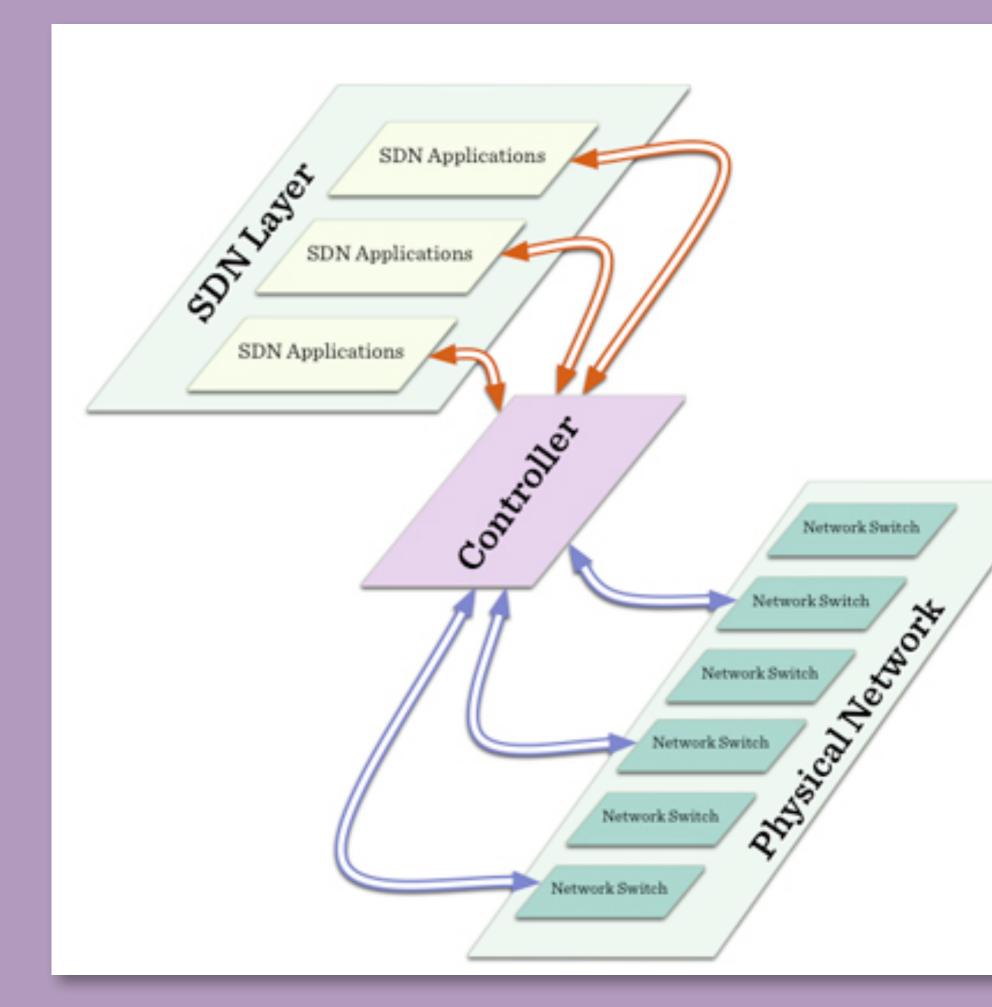
**Broadcast** is the term used to describe communication where a piece of information is sent from one point to all other points. In this case there is just one sender, but the information is sent to all connected receivers.

(b) Multicast is the term used to describe communication where a piece of information is sent from one or more points to a set of other points. In this case there is may be one or more senders, and the information is distributed to a set of receivers (there may be no receivers, or any other number of receivers).



IP

## **XCU HD/4K IP – Settings Explained**





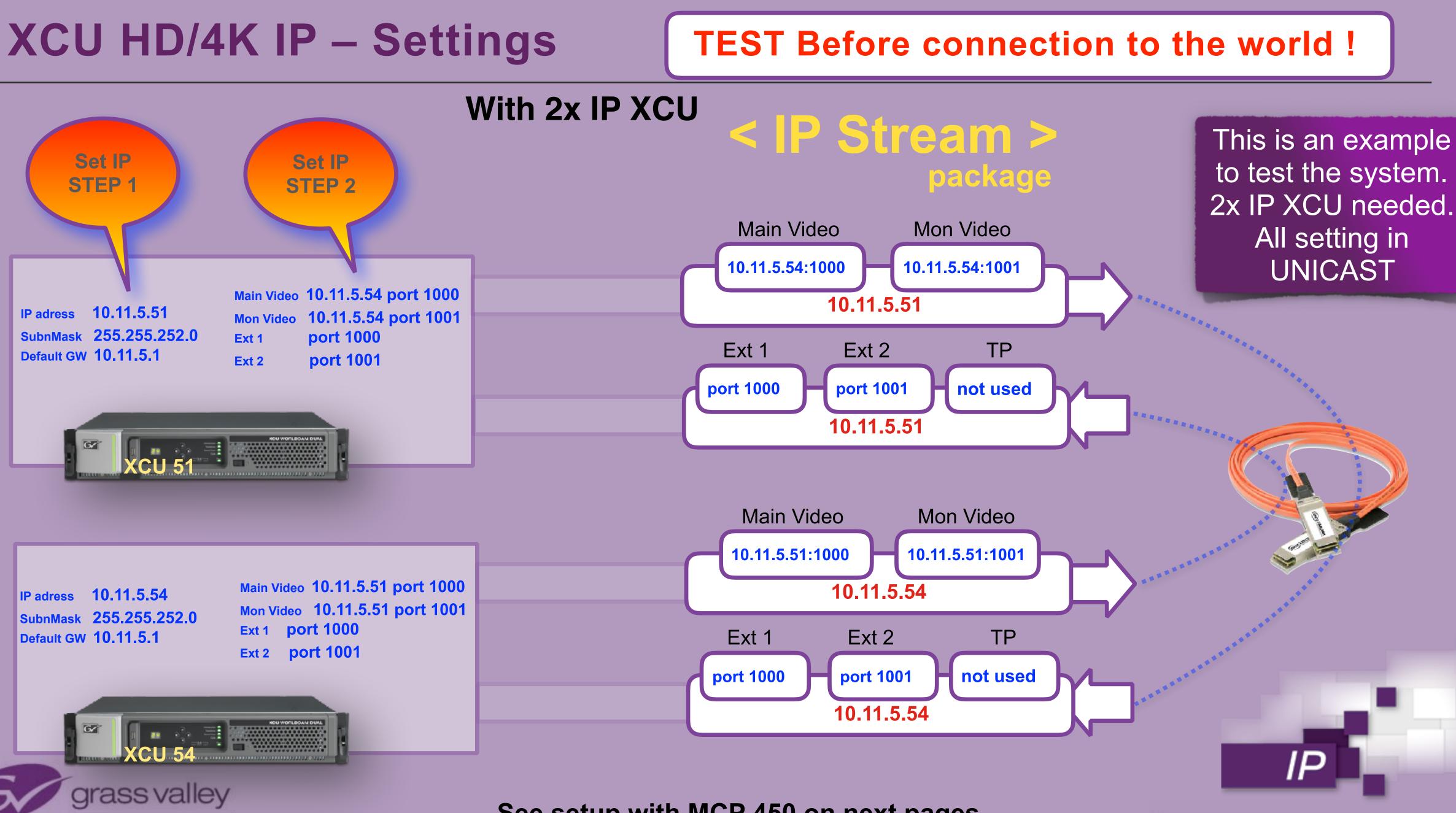
### Software-defined networking (SDN) is an approach to computer networking that allows network administrators to manage network services through abstraction of higher-level functionality

not yet used this moment in GV products

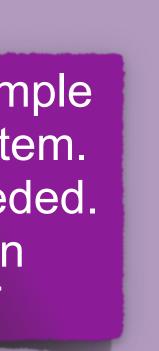




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### See setup with MCP 450 on next pages





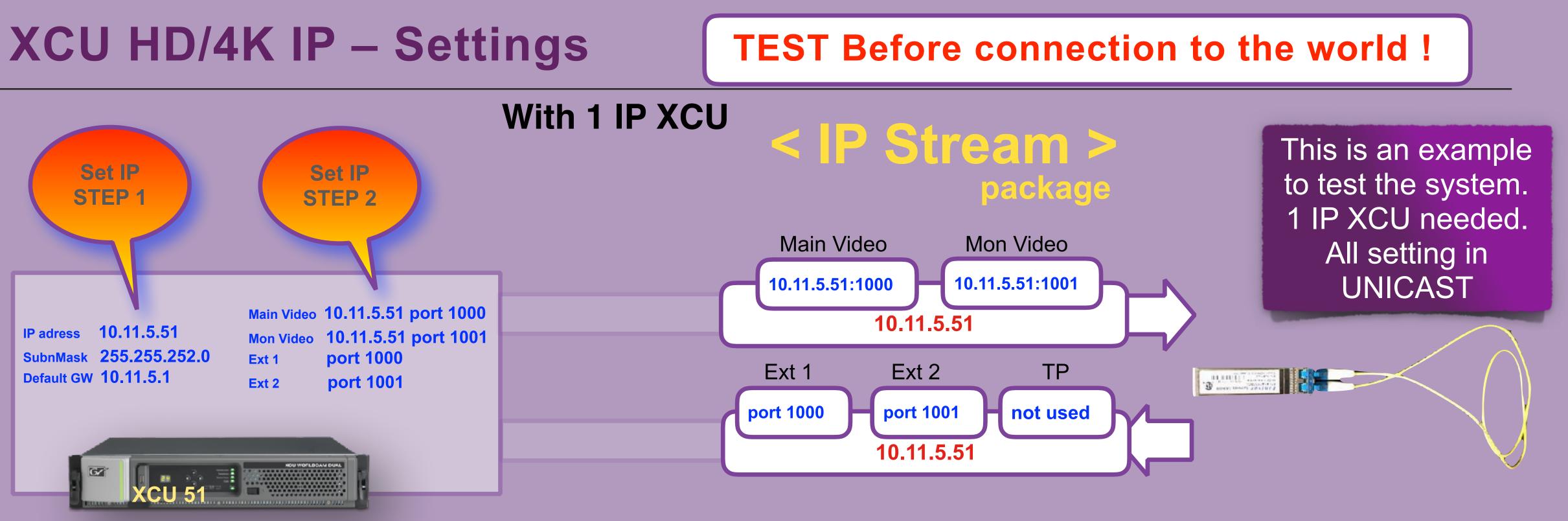














### See setup with MCP 450 on next pages

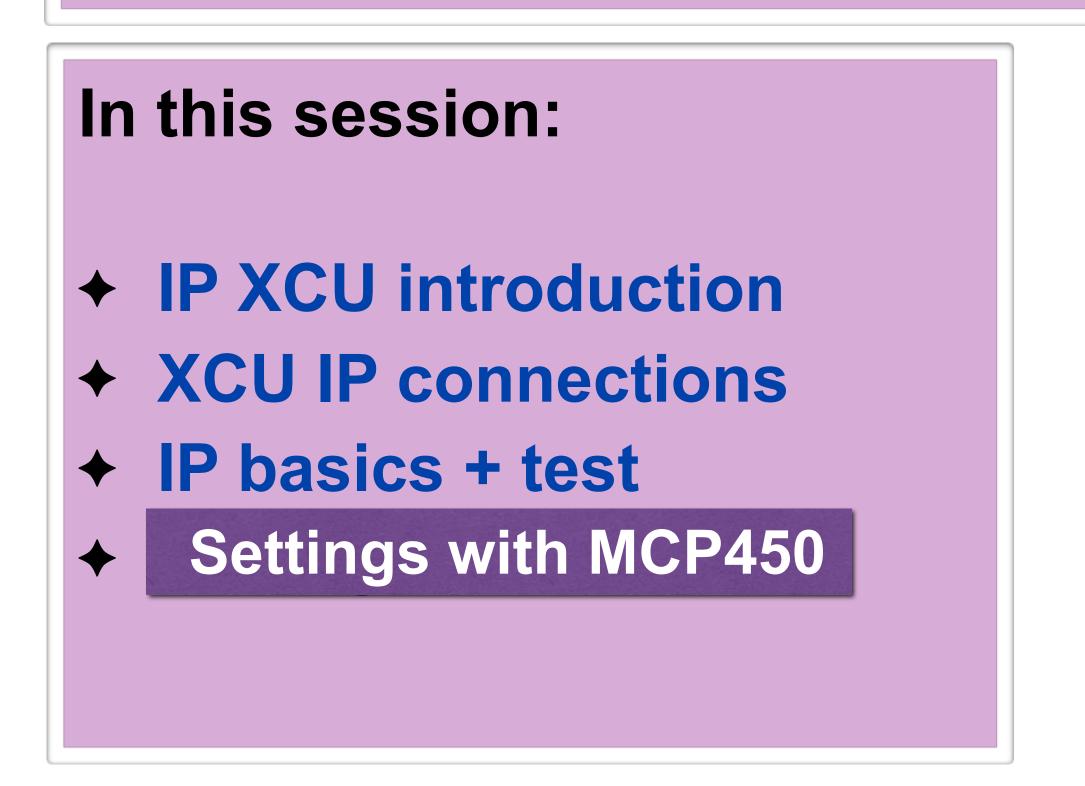


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	Uni	Cast

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UTS		`								
ME										
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	10.11.8.1 10.11.8.1	10.11.8.4 10.11.8.4	1000 1001	MG	5 10.11.8		1001	10.11.8.1	10.11.5.4	1001
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INPUTS XCU IP O	UTPUTS XCU IP	MCP 450 Camera connect			Config I/O Kframe	Config I/O Kframe
		Default Sent IP port		Local IP	Recieve IP port	Receive IP UDP Port Local IP Transmit IP UDP Port
		GateWay				M5 10.11.8.4 1000 10.11.8.1 10.11.5.4 1000
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## **IP XCU 10G Fiber (basics)**

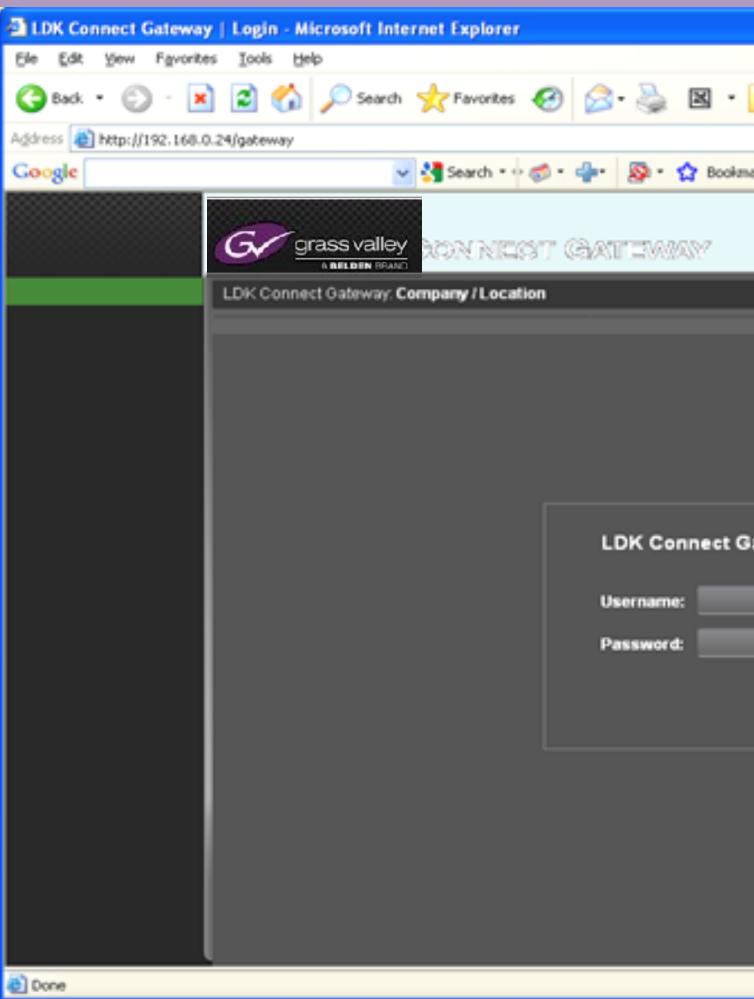




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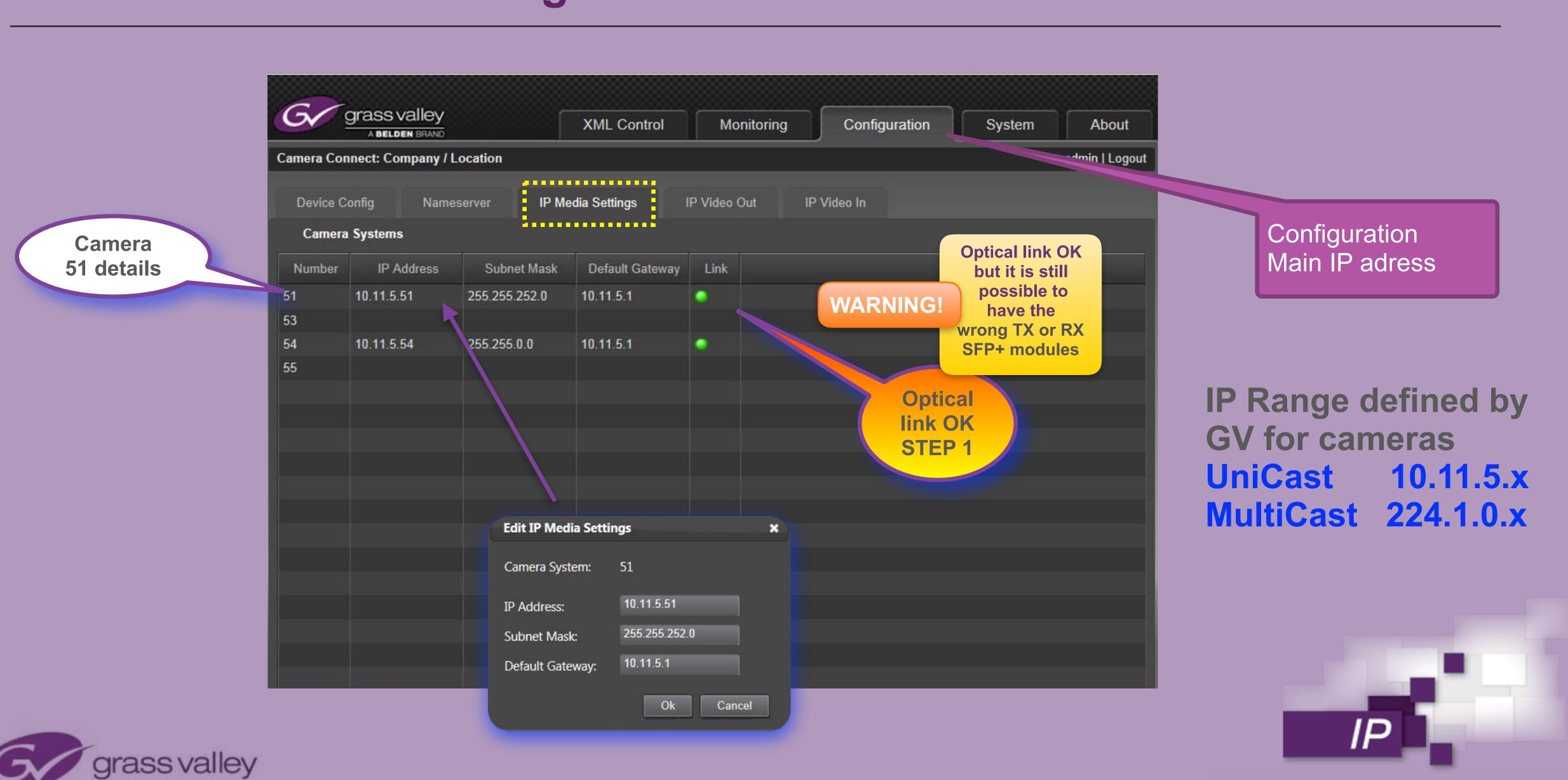




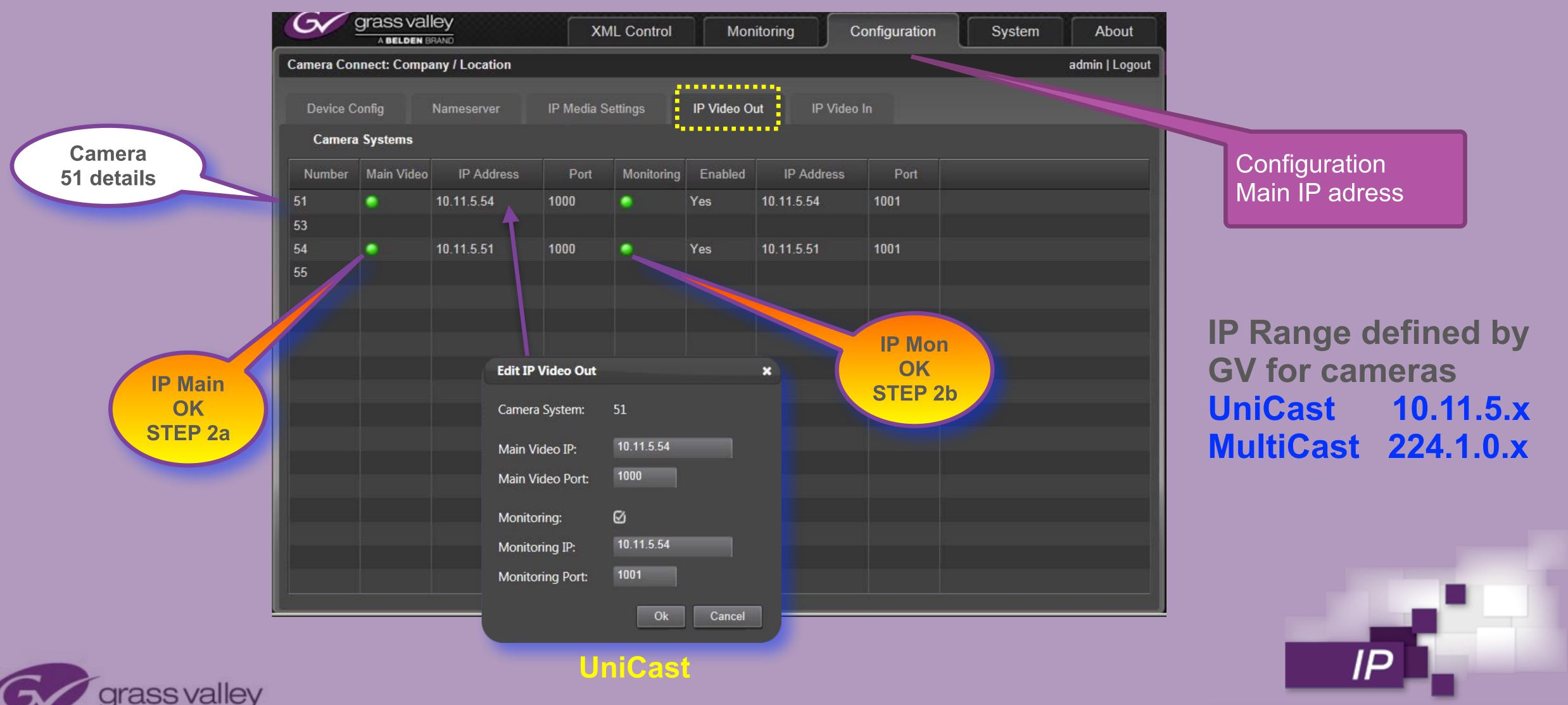
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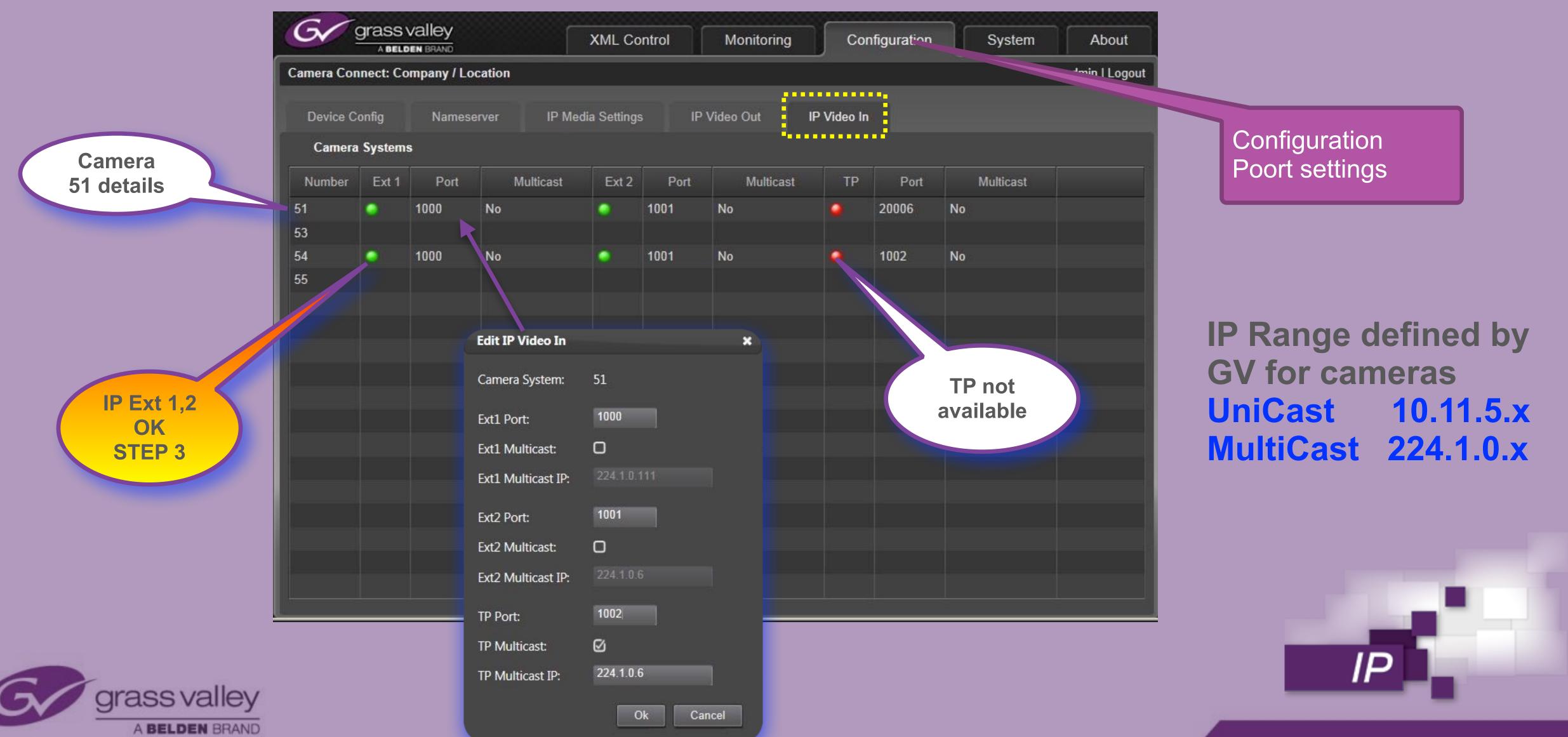






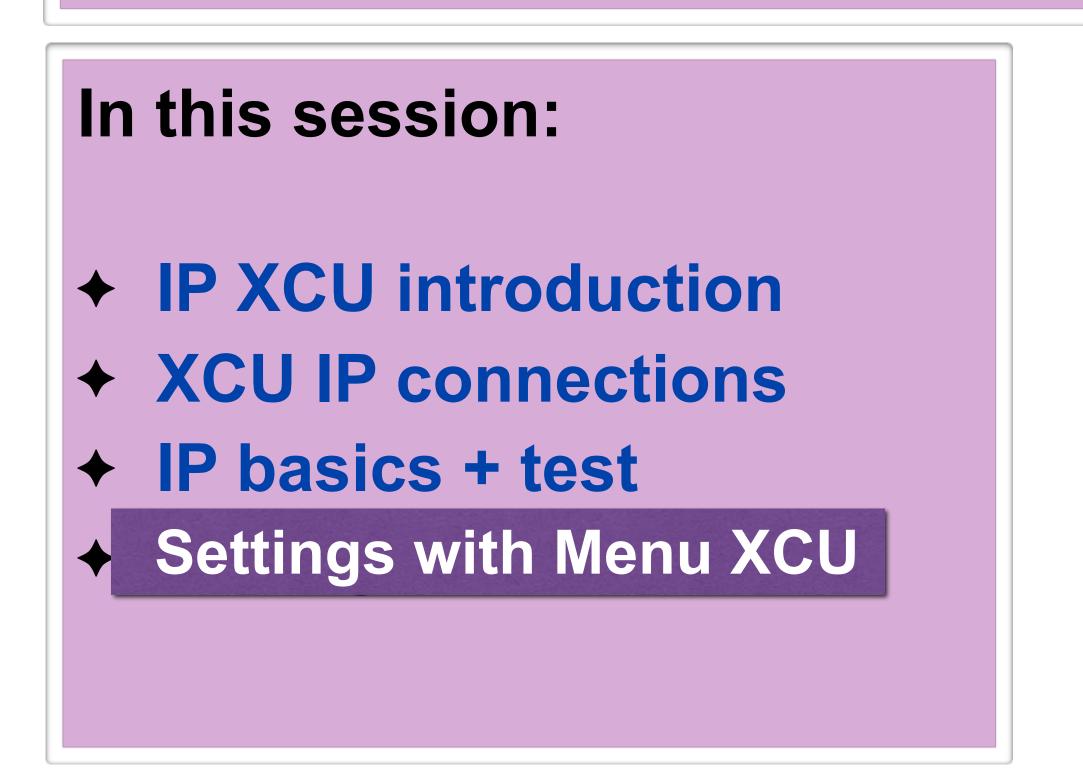








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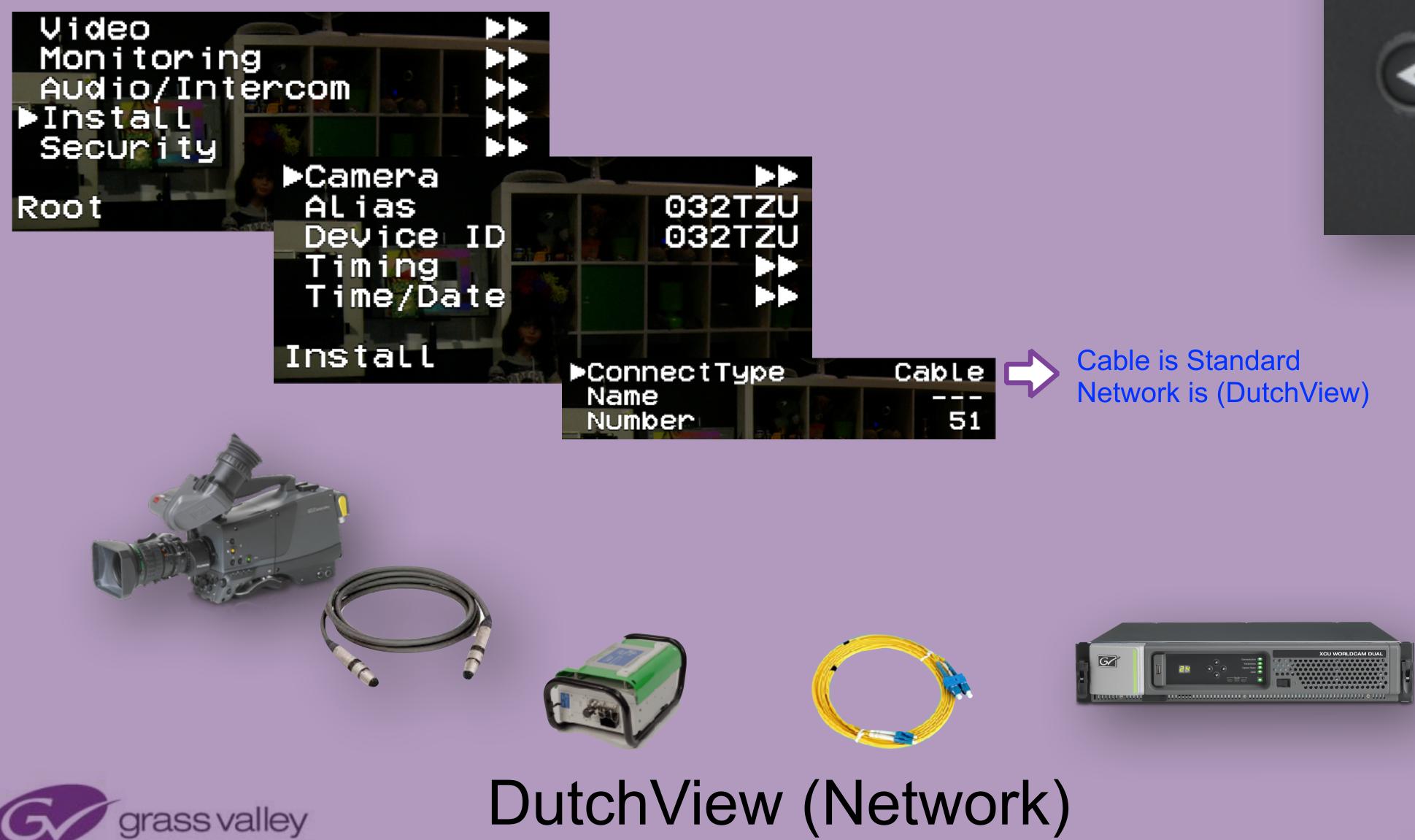










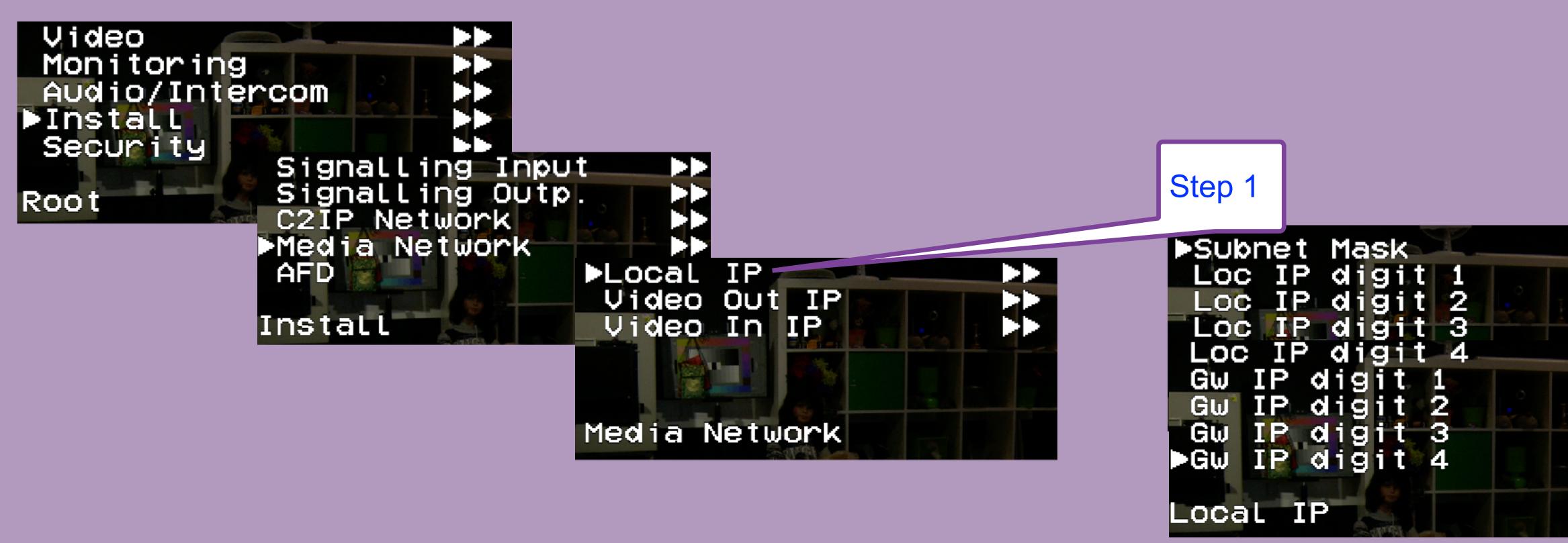


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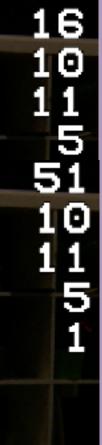


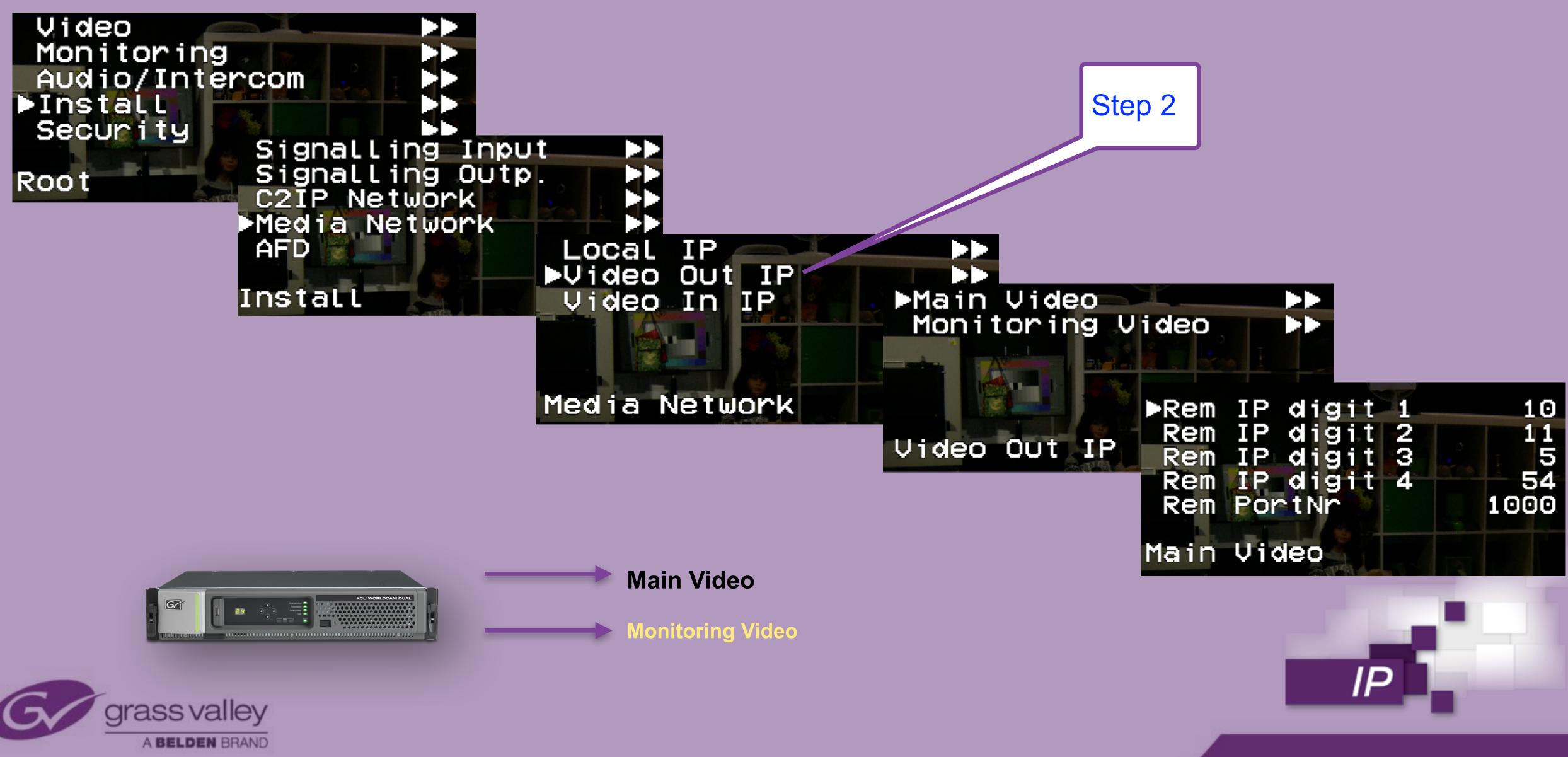




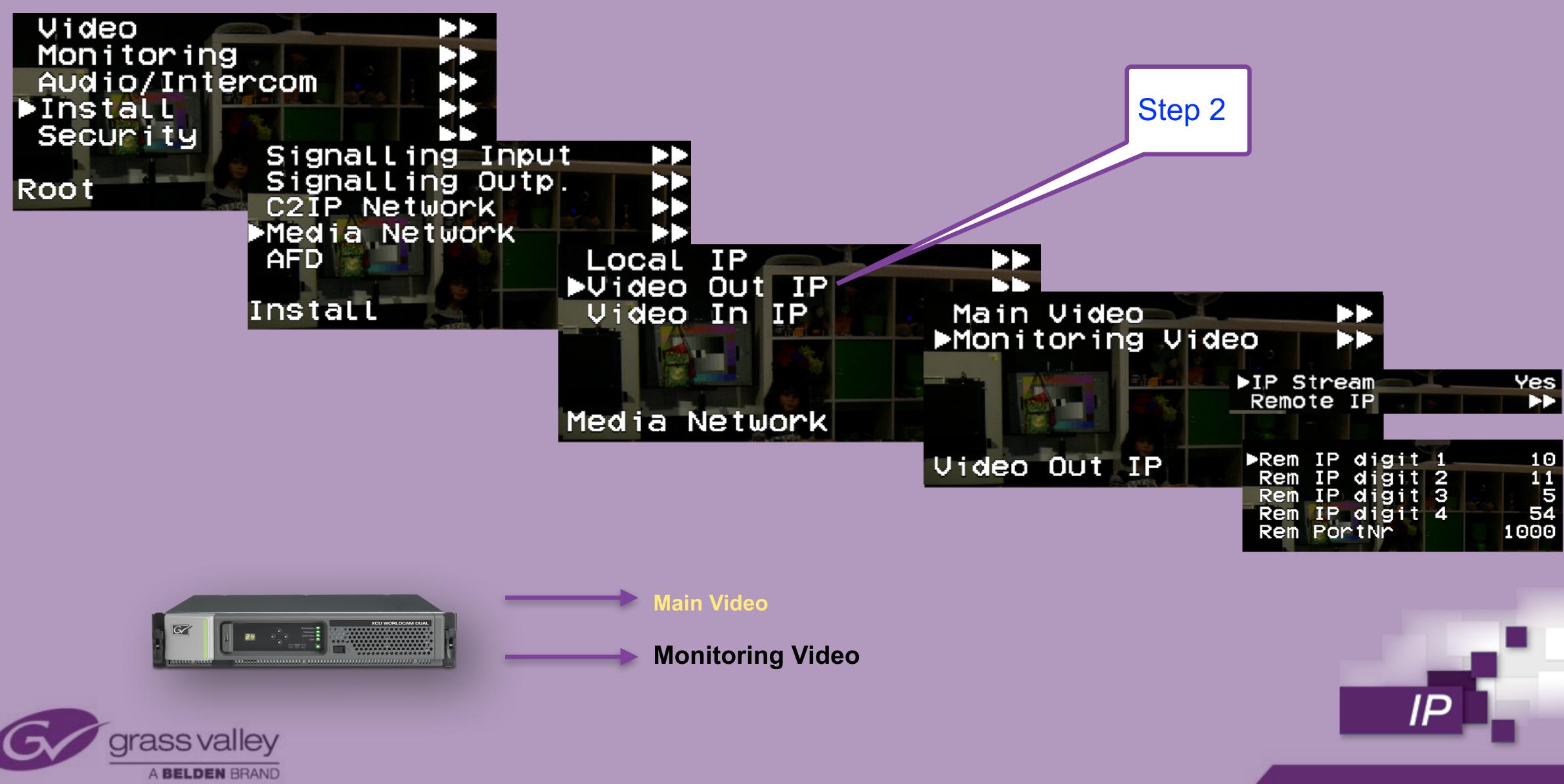




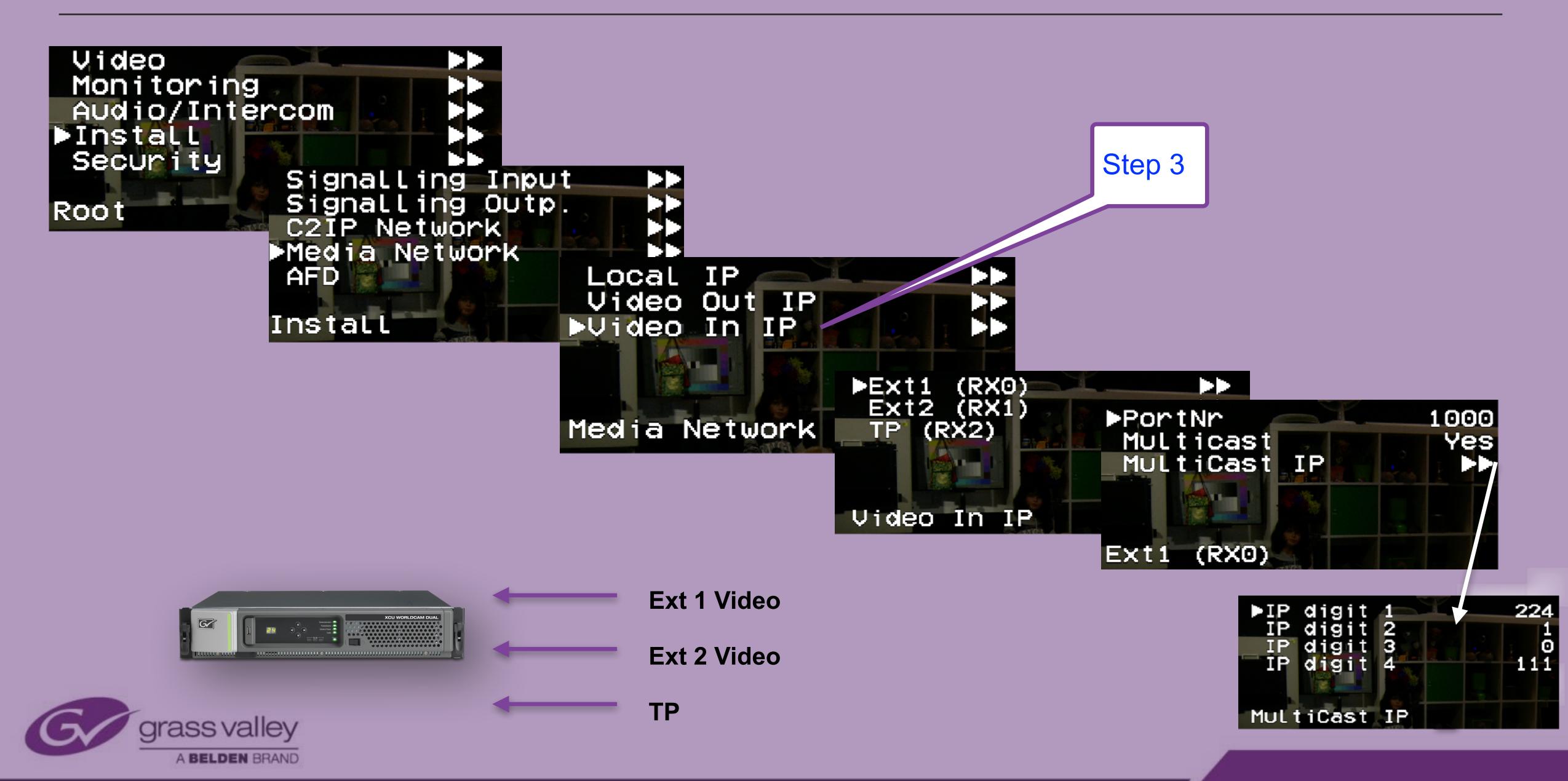














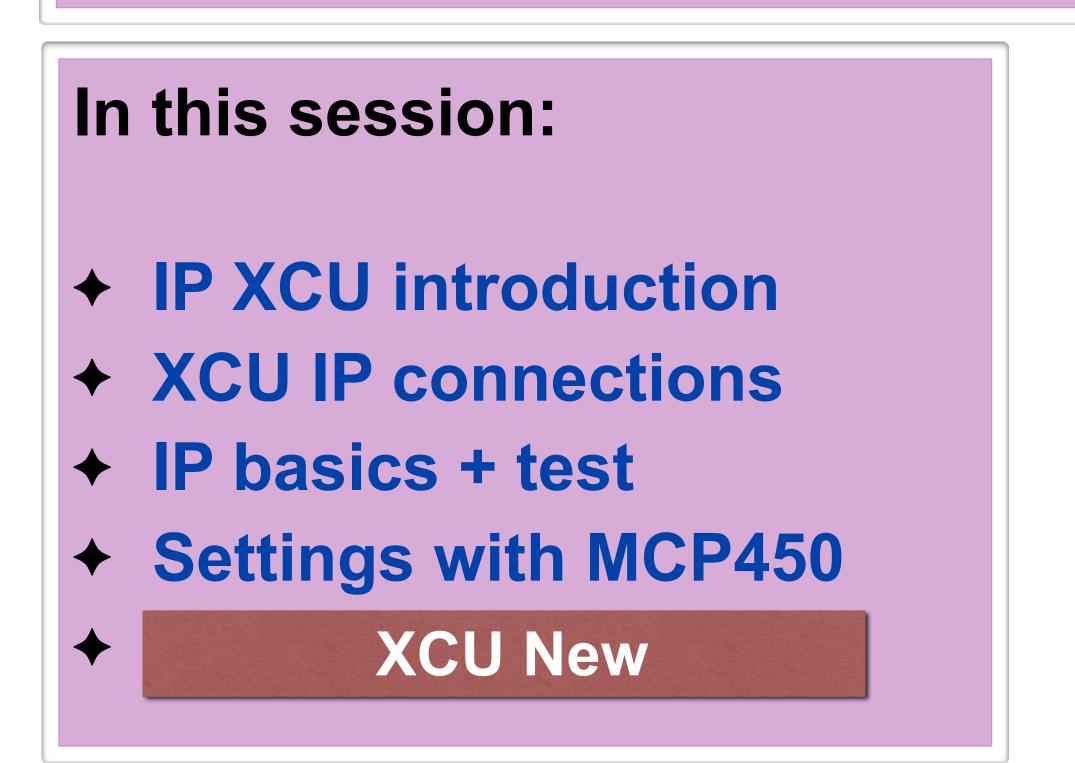


# Details FSP modules Details Video In/Out





# **IP XCU 10G Fiber (basics)**

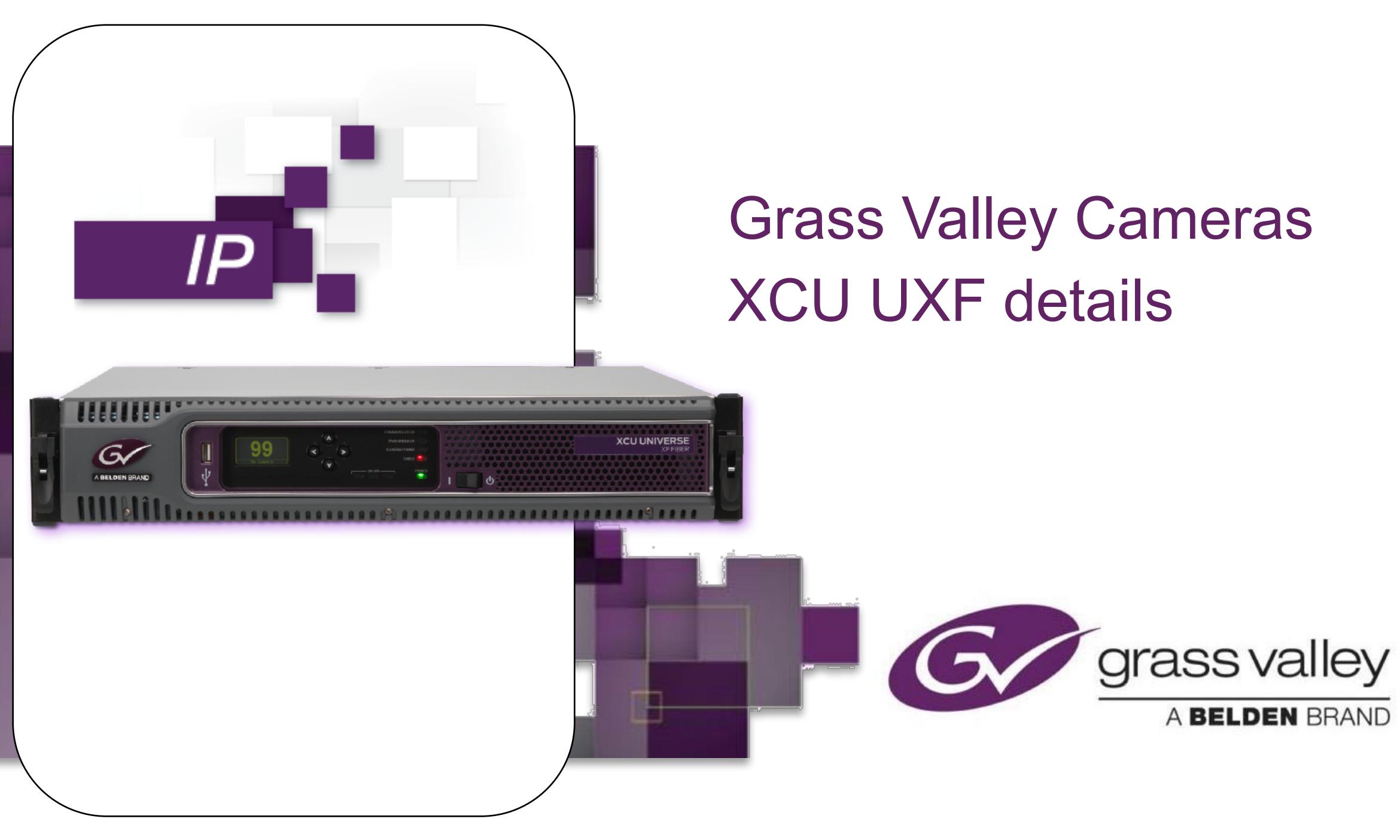




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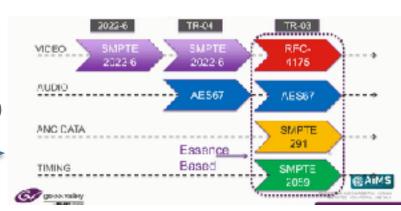


# **New IP XCU : Why ?**

Market is moving towards IP-solutions in LIVE-broadcast - Evertz is pushing ASPEN; Sony is pushing NMI; GV is pushing AIMS - Last 2 years ; Many POC's with different standards All broadcast companies feel the need to cooperate on one standard **SMPTE 2110** will (AIMS) be the new IP standard for LIVE broadcast

HD/4k XF IP XCU (Today's IP XCU; supporting 86 / 86N) First OB's / studio's equiped with HD/4k XF IP XCU (ArenaTV / BCE / etc.) 4k demand is increasing (e.g. Sky is pushing the market) MD/4k XF IP XCU supports 2022-6 standard.....



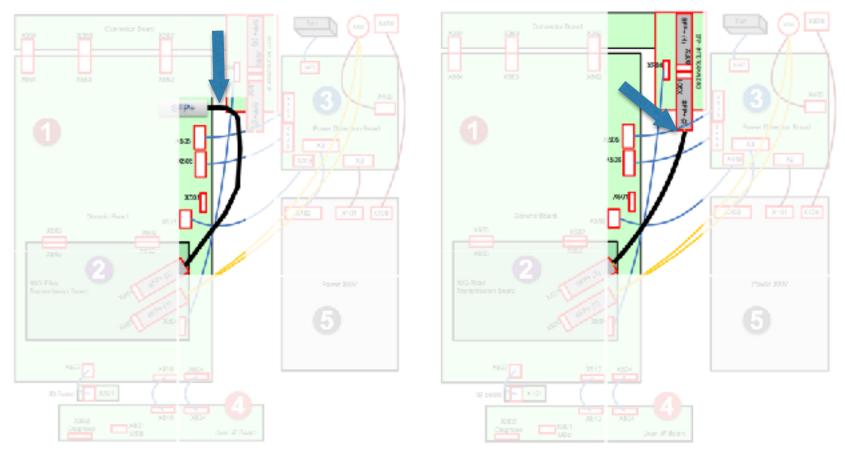


but.....





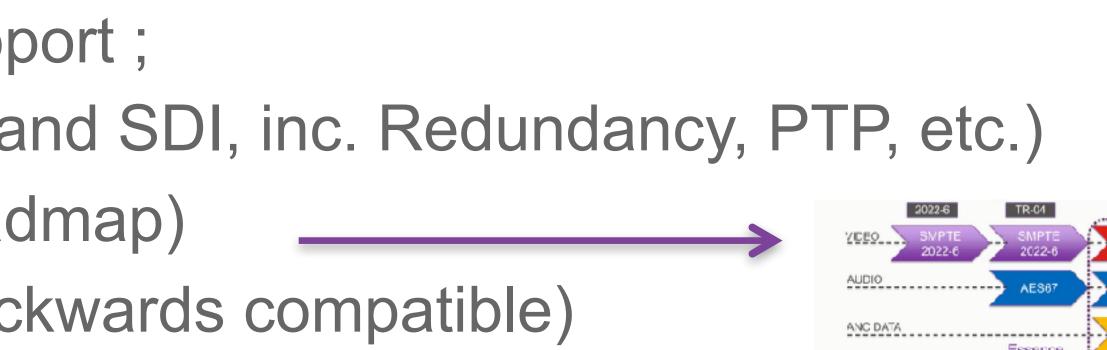
### HD/4k XF IP XCU is GREAT today but has HW/SW limitations for future IP-demands



New XCU development should support ; "UNIVERSE" functionality over IP (and SDI, inc. Redundancy, PTP, etc.) Support of SMPTE 2110 (AIMS roadmap) Mew Cradle (inc. 4x10Gb ports, backwards compatible)











Based

Gy gassvalley

# Introduction plan

- **1**x Universe UXF XCU UNIVERSE functionality(SDI) + IP support\* (SMPTE2110)
- **1** Ix Enterprise UXF XCU - All Single Speed video formats (SDI) + IP support\* (SMPTE2110)
- ☑ 1x Cradle UXF
- Current Cradle + 4x 10Gb IP ports
- HW available at introduction with TR04<sup>+</sup> \* SW Increment plan to implement full SMPTE2110





### **XCU ENTERPRISE UXF** XF FIBER

### **XCU UNIVERSE UXF** XF FIBER

NAB '17



# **Differences UNIVERSE <-> UNIVERSE UXF**

### **UNIVERSE**



### **I** Full SDI connectivity HD/3G/4K/HDR/HS/XS support Direct IP support (XF Fiber) ---- Cradle



### **UNIVERSE UXF**



- **I** Full SDI connectivity
- HD/3G/4K/HDR/HS/XS support
- Direct IP support (XF Fiber)
- Cradle including 4x10Gb IP ports
- Full IP for HD/3G/4K/HDR/HS/XS
- **Full IP for Audio**
- **-**Full IP for Intercom
- PTP
- Redundancy (2x 10Gb ports)
- SMPTE2110 support\*

\* SW Increment plan to implement full SMPTE2110



# Differences HD/4k XF IP <-> ENTERPRISE UXF

### HD/4k XF IP



- Limited SDI connectivity
- HD/3G/4K/HDR support
- Direct IP support (XF Fiber)
- Cradle (Separate 1x10Gb IP port)
- Limited IP for HD/3G/4K/HDR (2022-6)
- Embedded Audio over IP (2022-6)
- Embedded I-comm over IP (2022-6)
- No PTP (BNC ref.)
- No Redundancy



### **ENTERPRISE UXF**

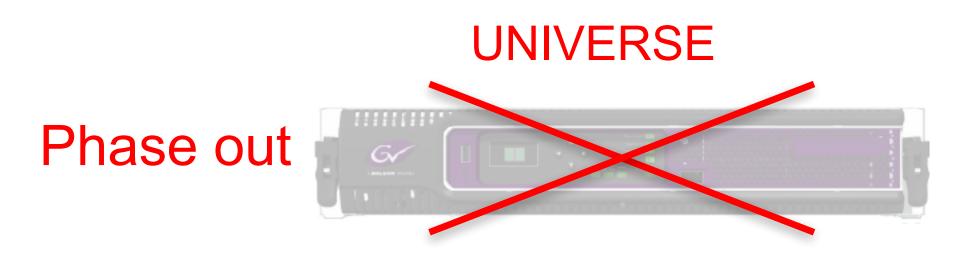


- **Full SDI** connectivity
- HD/3G/4K/HDR support
- Direct IP support (XF Fiber)
- Cradle including 4x10Gb IP ports
- Full IP for HD/3G/4K/HDR (2110\*)
- **Full IP for Audio (2110\*)**
- **Full IP for Intercom (2110\*)**
- **PTP** (2059\*)
- Redundancy\* (2x 10Gb ports)
- SMPTE2110 support\*

\* SW Increment plan to implement full SMPTE2110



# Introduction plan



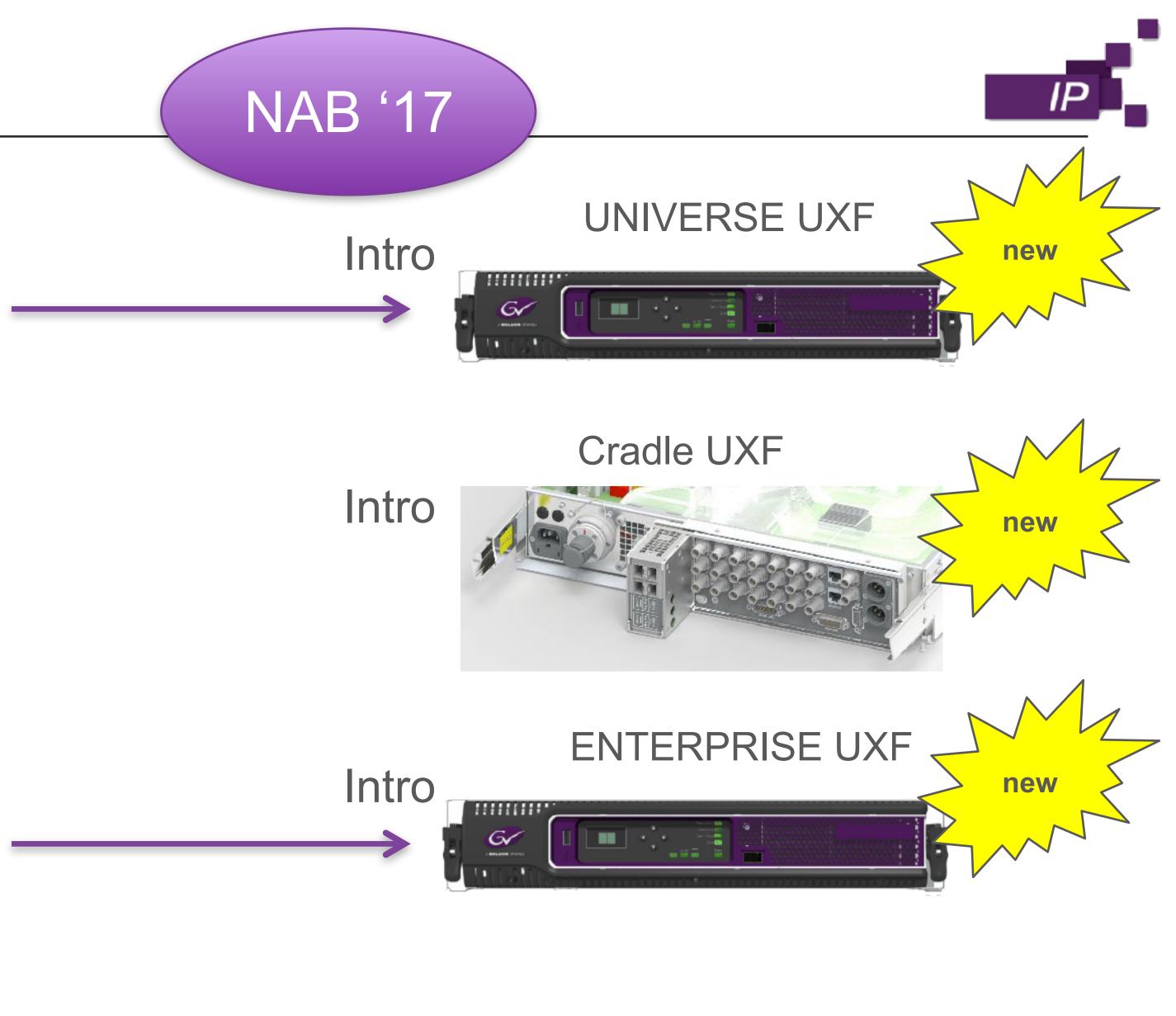
Cradle

Remains available for 3G Fiber/Triax

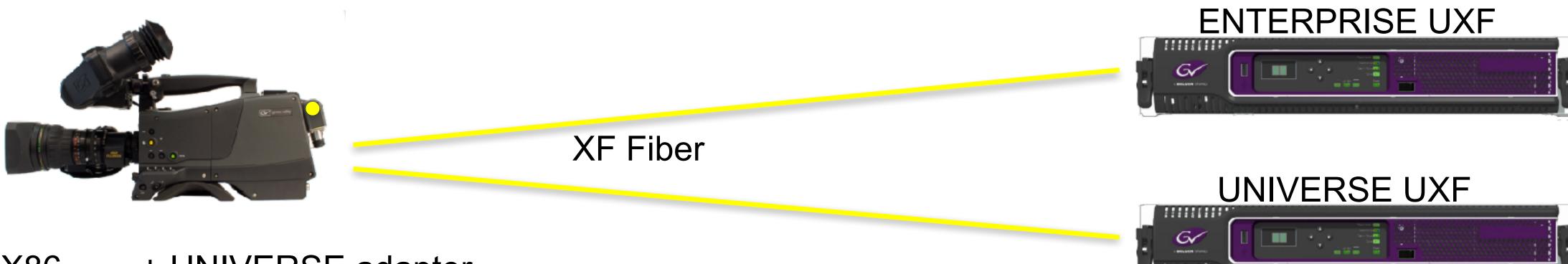








# **Camera Support**



+ UNIVERSE adapter LDX86 + UNIVERSE adapter LDX86N LDX80/82 + UNIVERSE adapter

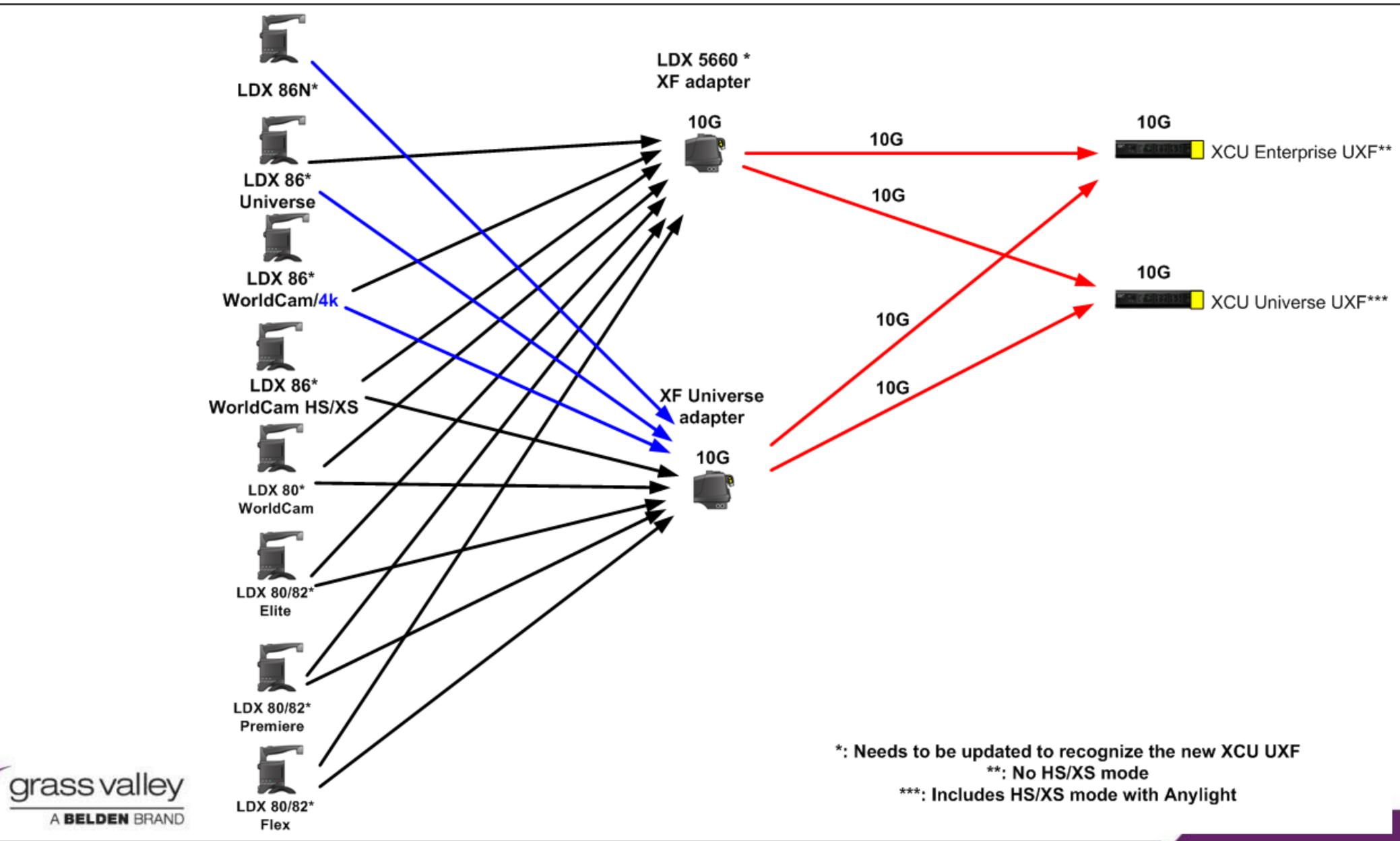
# XF fiber transmission is supported by ; UNIVERSE adapter ENTERPRISE UXF XCU UNIVERSE UXF XCU



XF Fiber transmission supports video formats ; HD/3G/4K/HDR/HD-HS/HD-XS



# Camera interoperability with the XCU UXF



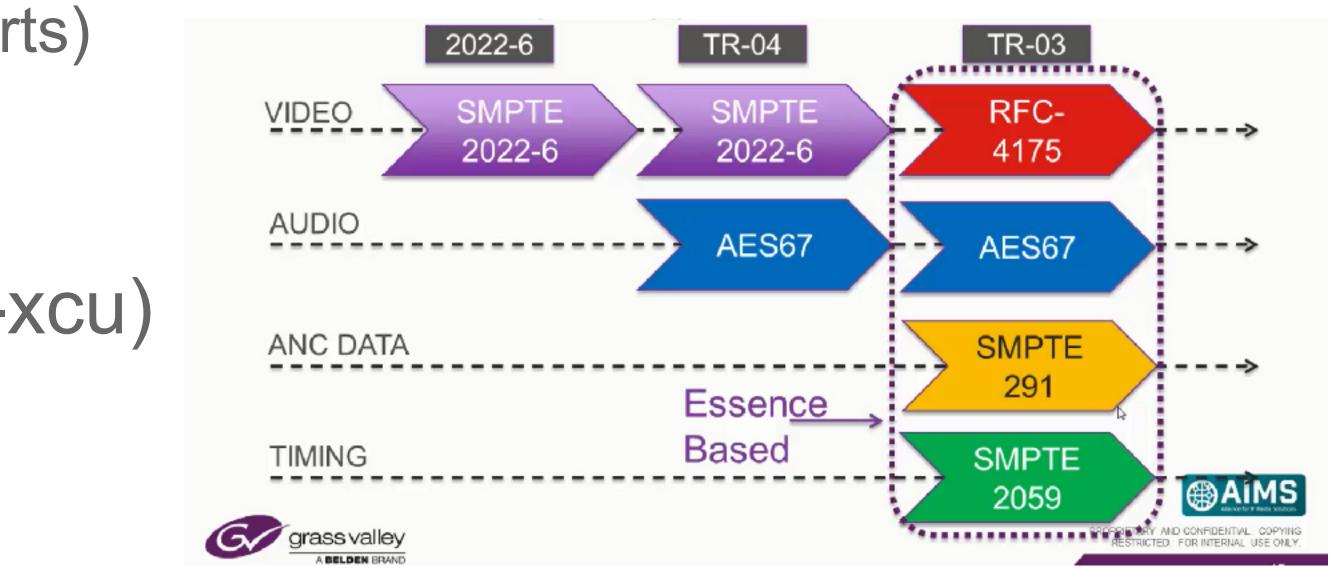




# **Features / Benefits**

- Support all "UNIVERSE" video formats
- Full Hybrid XCU (SDI and IP)
- Creating Maximum Production Flexibility, Safe Transition from SDI to IP
- Supporting SMPTE2110
- Interoperability over IP with other brands secured (AIMS roadmap)
- New Cradle (inc. 4x10Gb SFP+ ports)
  - Backwards compatible
  - Redundancy
- XF Fiber transmission (cam-xcu) Support of Direct IP







# How to find out what's is the new Cradle

### **Mew Cradle (front view)**

- Text inside (left/right)
- Mechanical changes -

### **Mew Cradle (back view)**

- LED lights -
- SFP docking
- Text colours (see Densite rack) -
  - Orange = 3G SDI
  - Blue Ring = Analog -

**SFP** bay with **4 SFP slots** 

Compatibility **OLD <=> NEW** see next page



### **Special ridge for New Cradle**









# **UXF**; interface to the IP network

Cradle type	XCU type	IP connection	SDI connection
UXF Cradle	UNIVERSE UXF	Yes	Yes
UXF Cradle	UNIVERSE	No	Yes
Cradle	UNIVERSE UXF	No	Yes
Cradle	UNIVERSE	No	Yes

UXF

# Cradle





# SDI (BNC) Baseband

# UXF Cradle



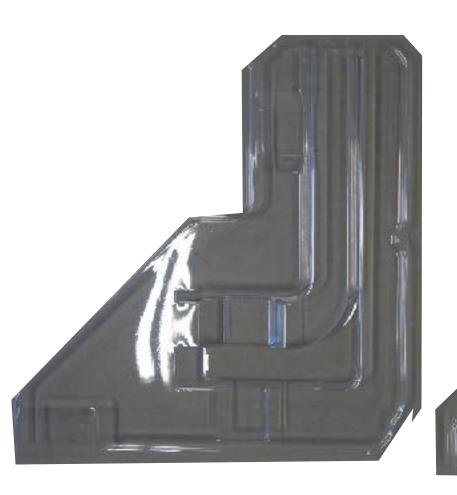


Extension for SFP modules on board (see IP generic board)

- Fan is moved and with better capacity.
- No space for a DUAL XCU version. -

Old and new CRADLE compatibility is required. (see previous page)

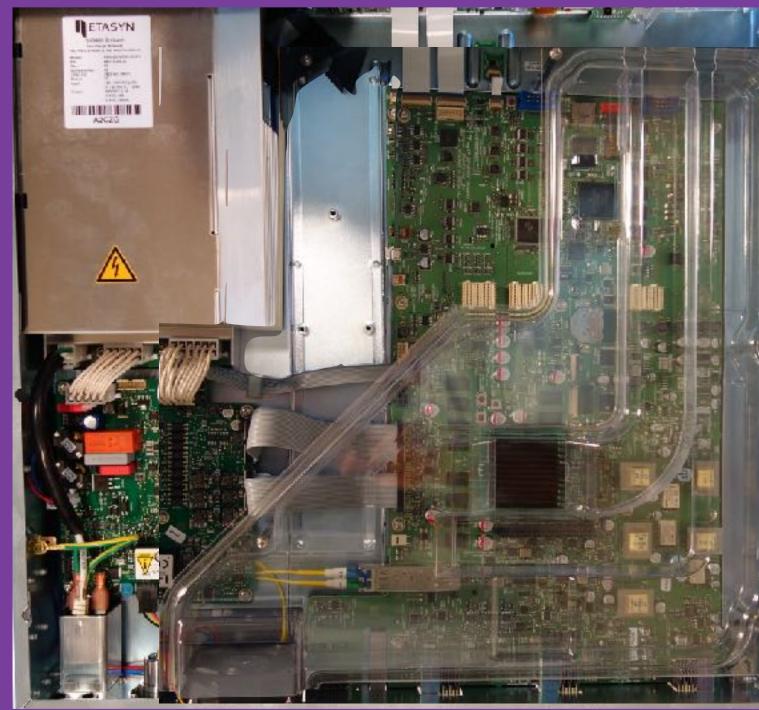
- New air guide for enhanced cooling.
- New Generic board.

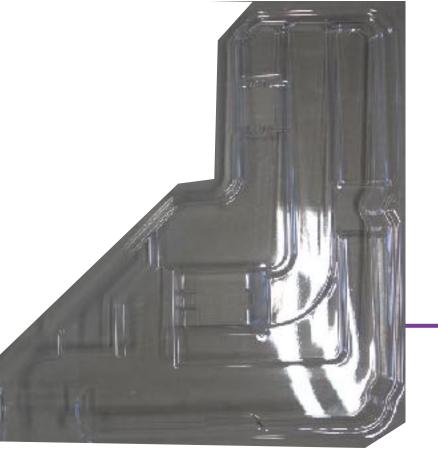
















# What's is the new and different in the XCU UXF

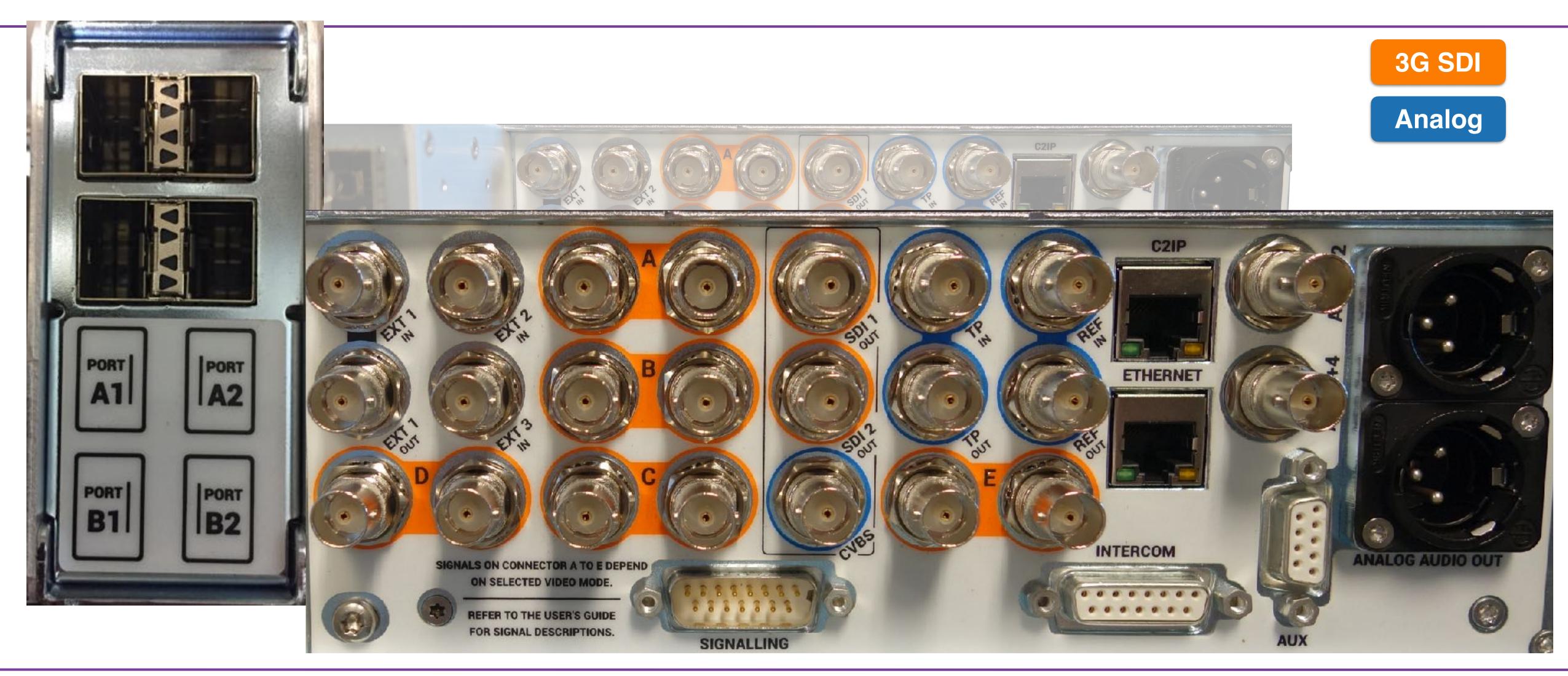








# **OUTPUTS (baseband) from the XCU UXF**

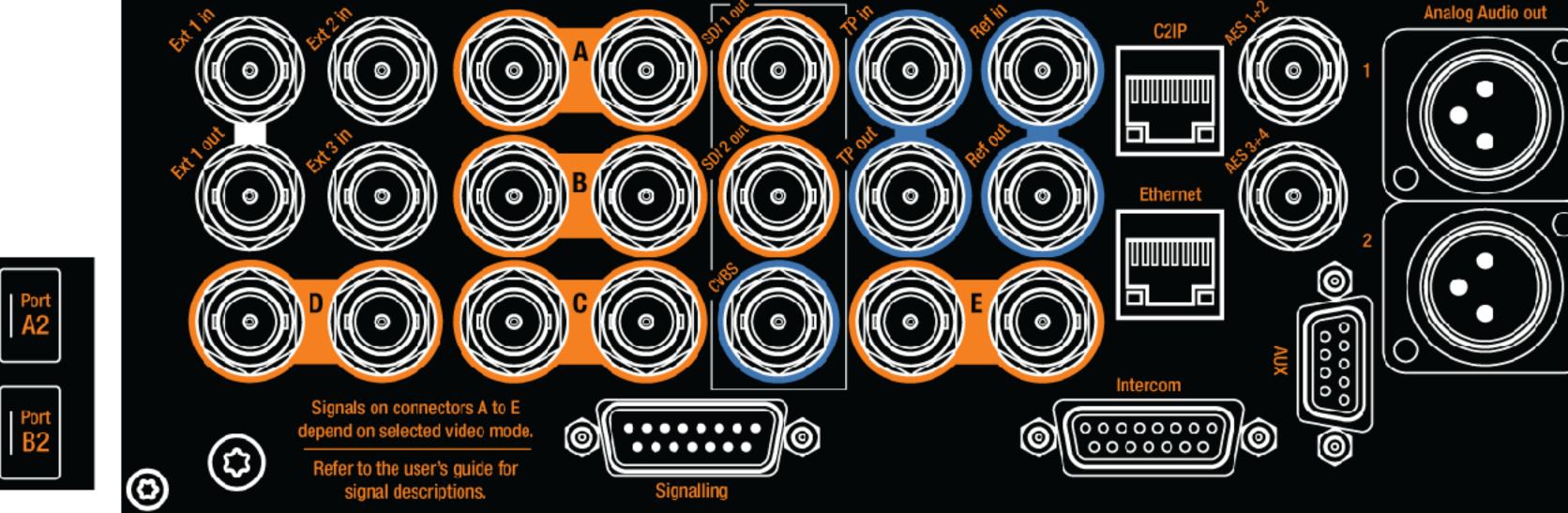






# **Connections UXF Cradle (improved)**

- SDI positions remain as is
  - Colour-identification in line with Densité (SDI=orange / Analog=Blue)
- IP ports (4x 10Gb)
  - Port A for main signals
  - Port B for redundancy







# - SDI outputs (A,B,C,D,E) have different signals per video mode (HD / 4K / HDR / XS)



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# **4 Functional SFP Cages**

A1 A2 for different signals (live) B1 B2 for high speed / or redundancy

also 12G-SDI will be possible with a Embrionix module

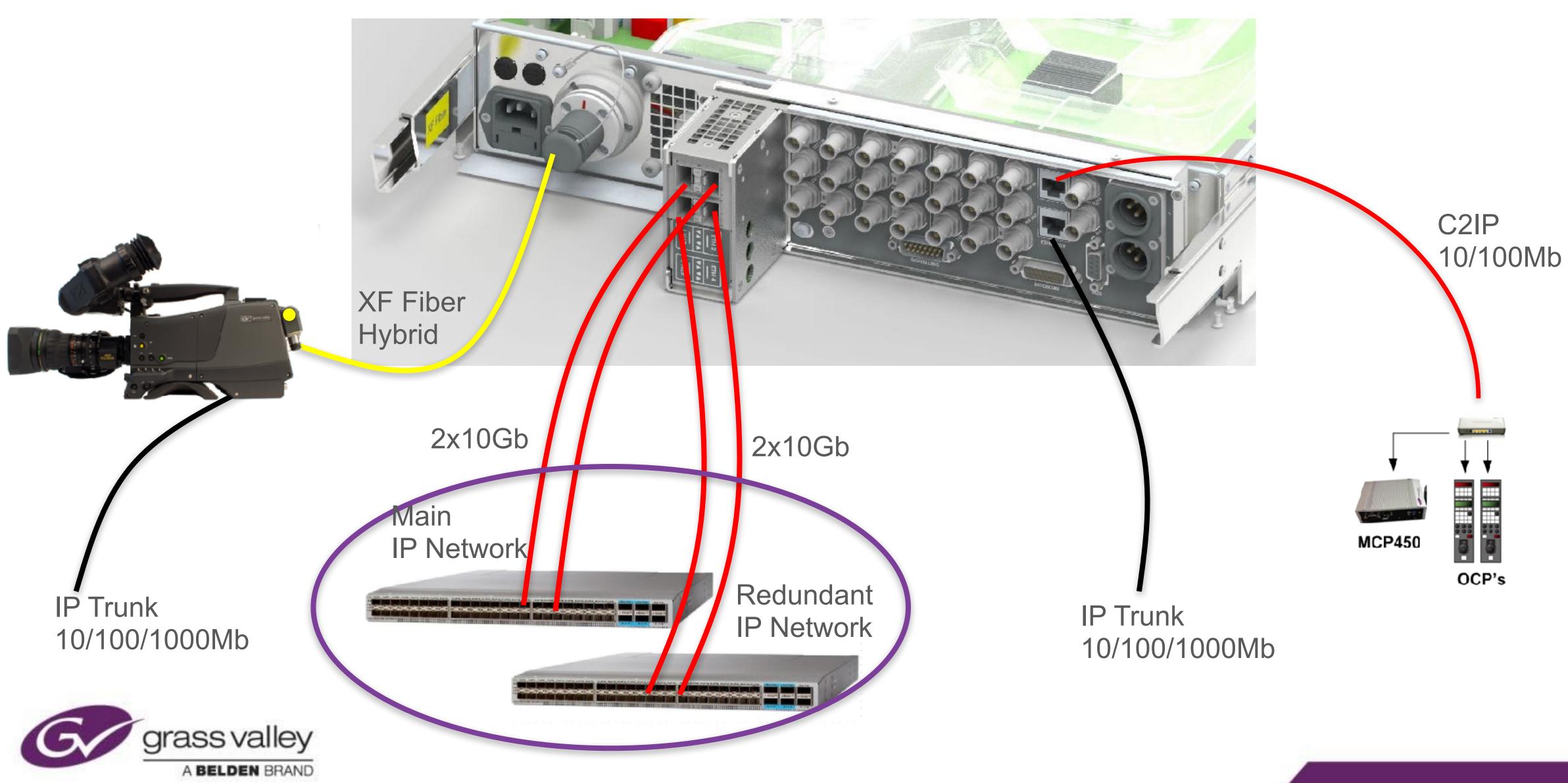






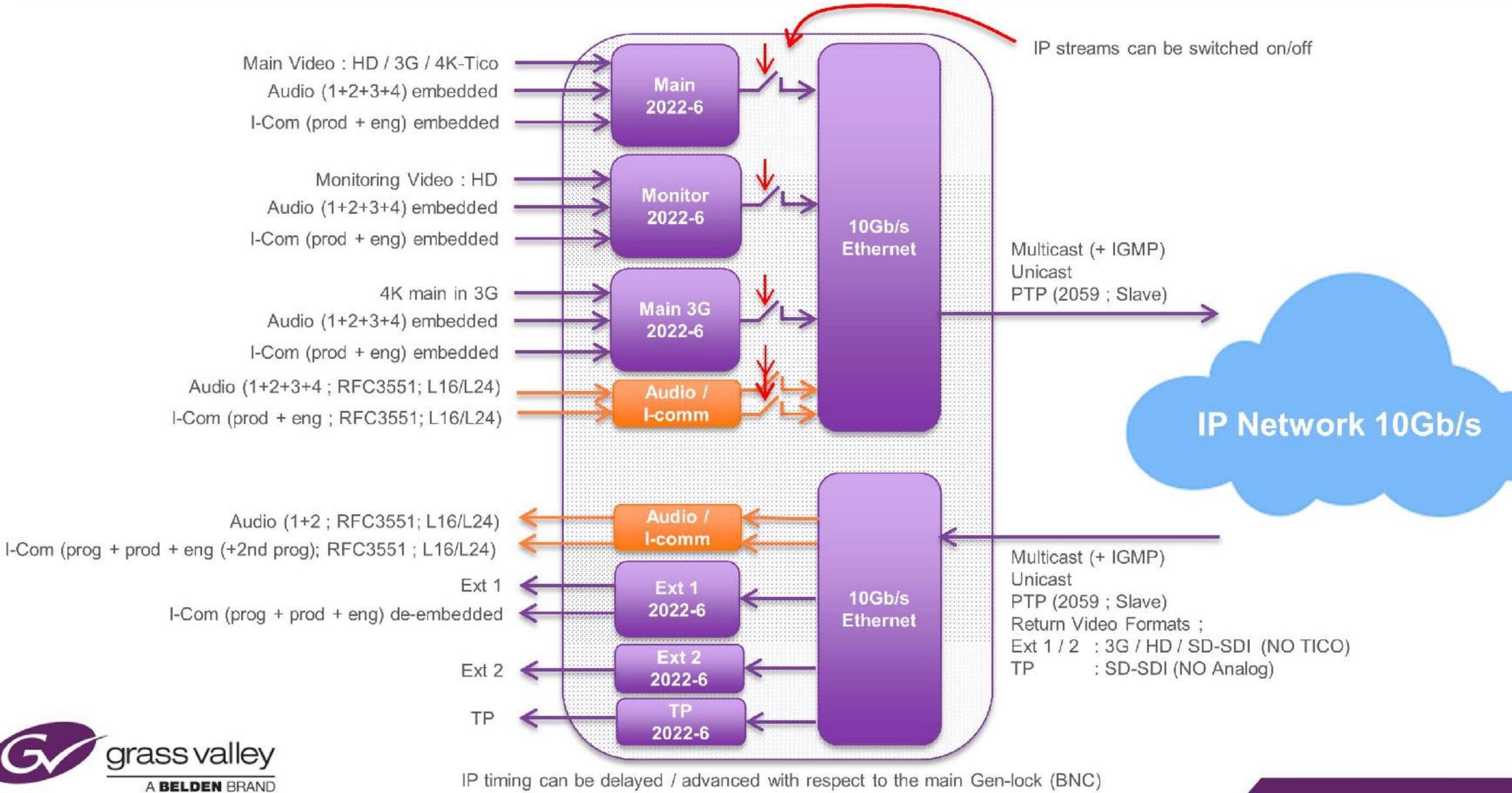


# **IP-XCU** connections



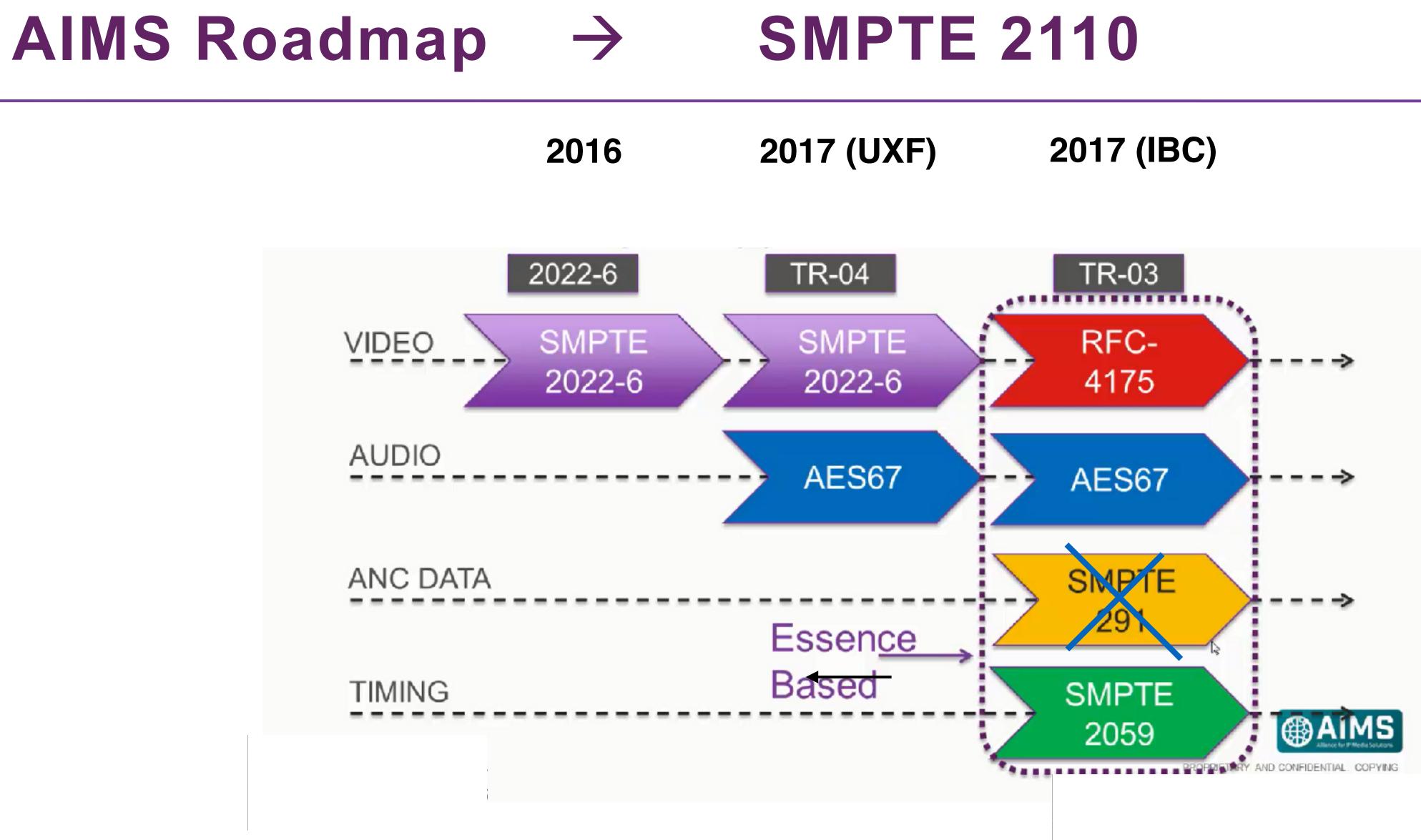


# New XCU UXF – IP Media streams: Video & Audio & I-Com







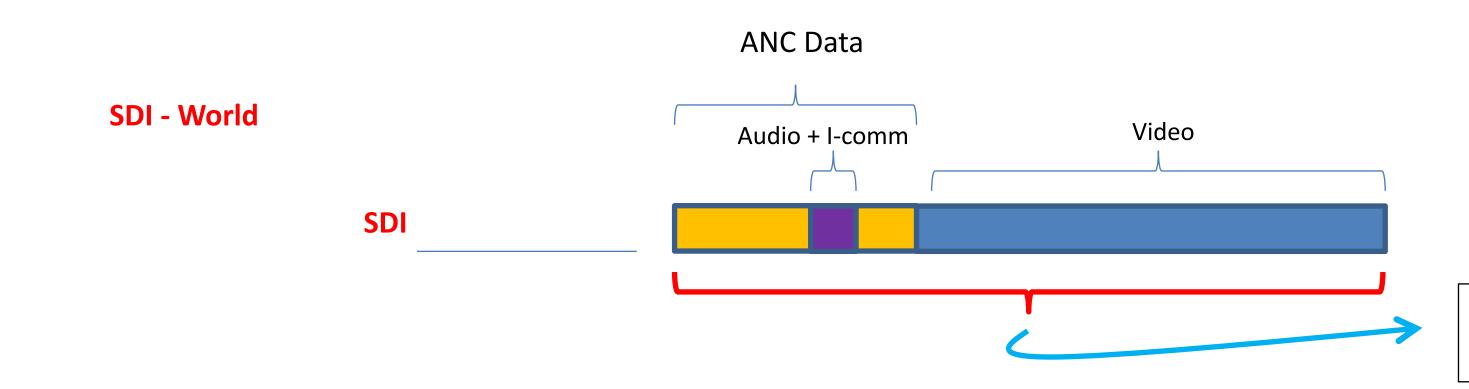




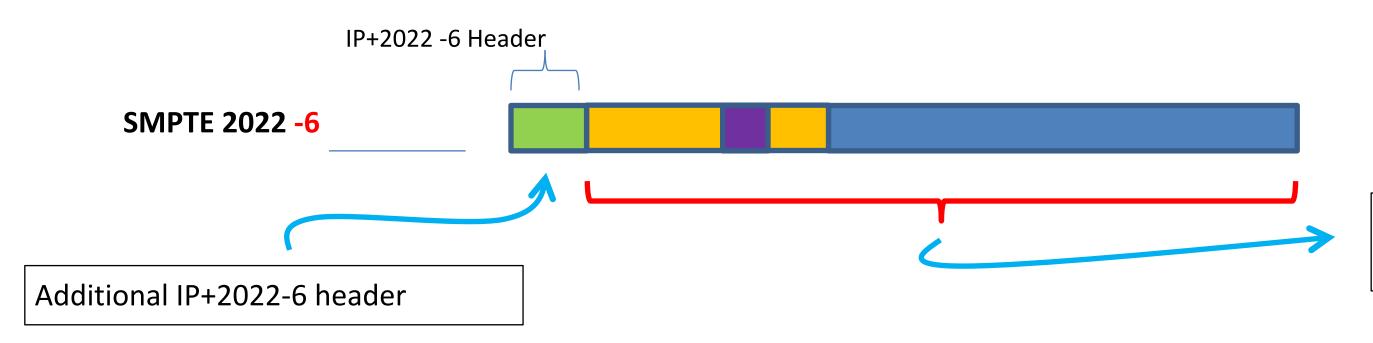


### Abstract / high level view

### $SDI \rightarrow$

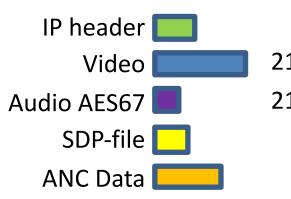


### IP / SDI - World





### **SMPTE 2022 -6**



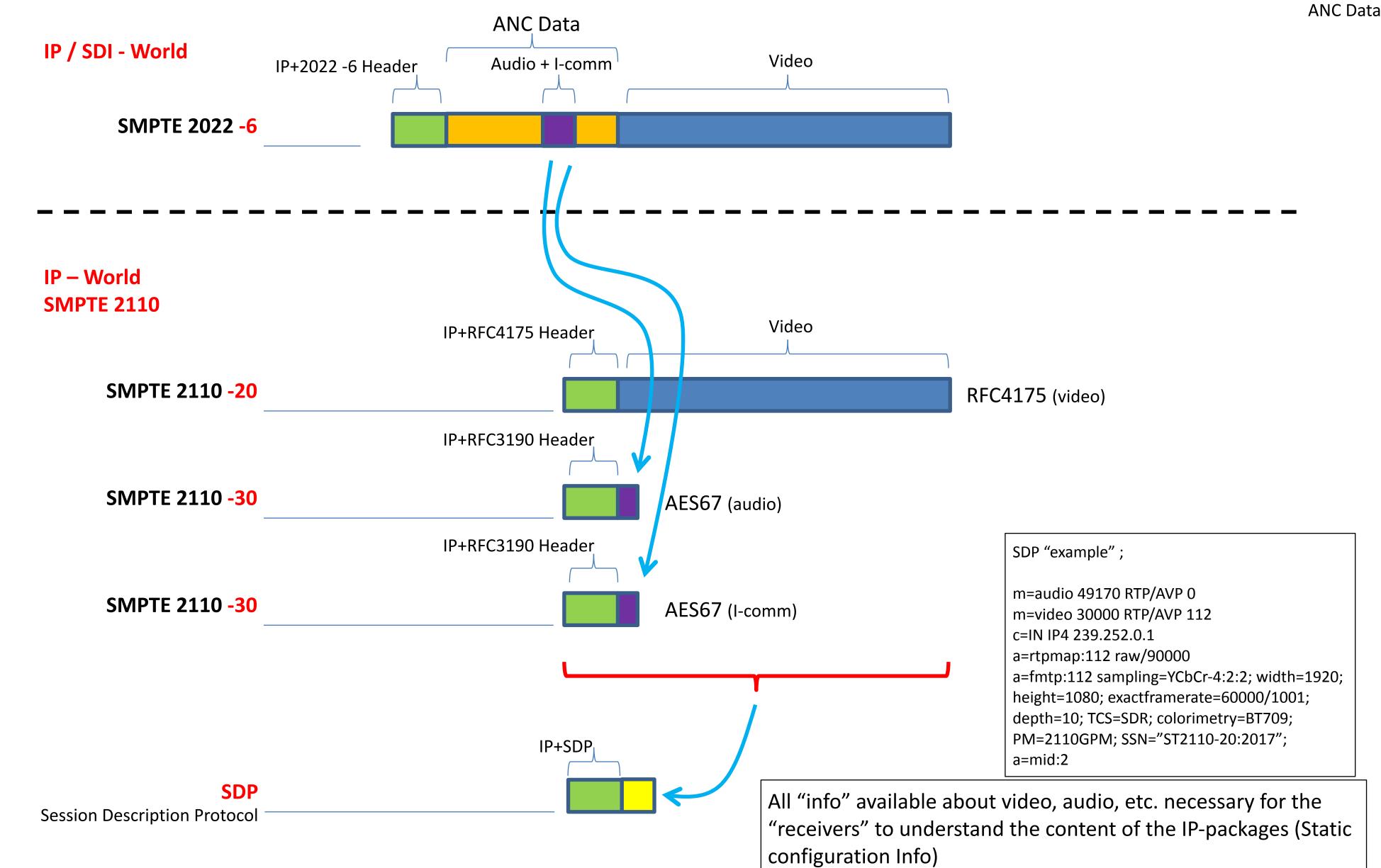
All "info" available in the SDI stream about video, audio, etc.

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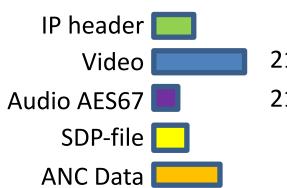


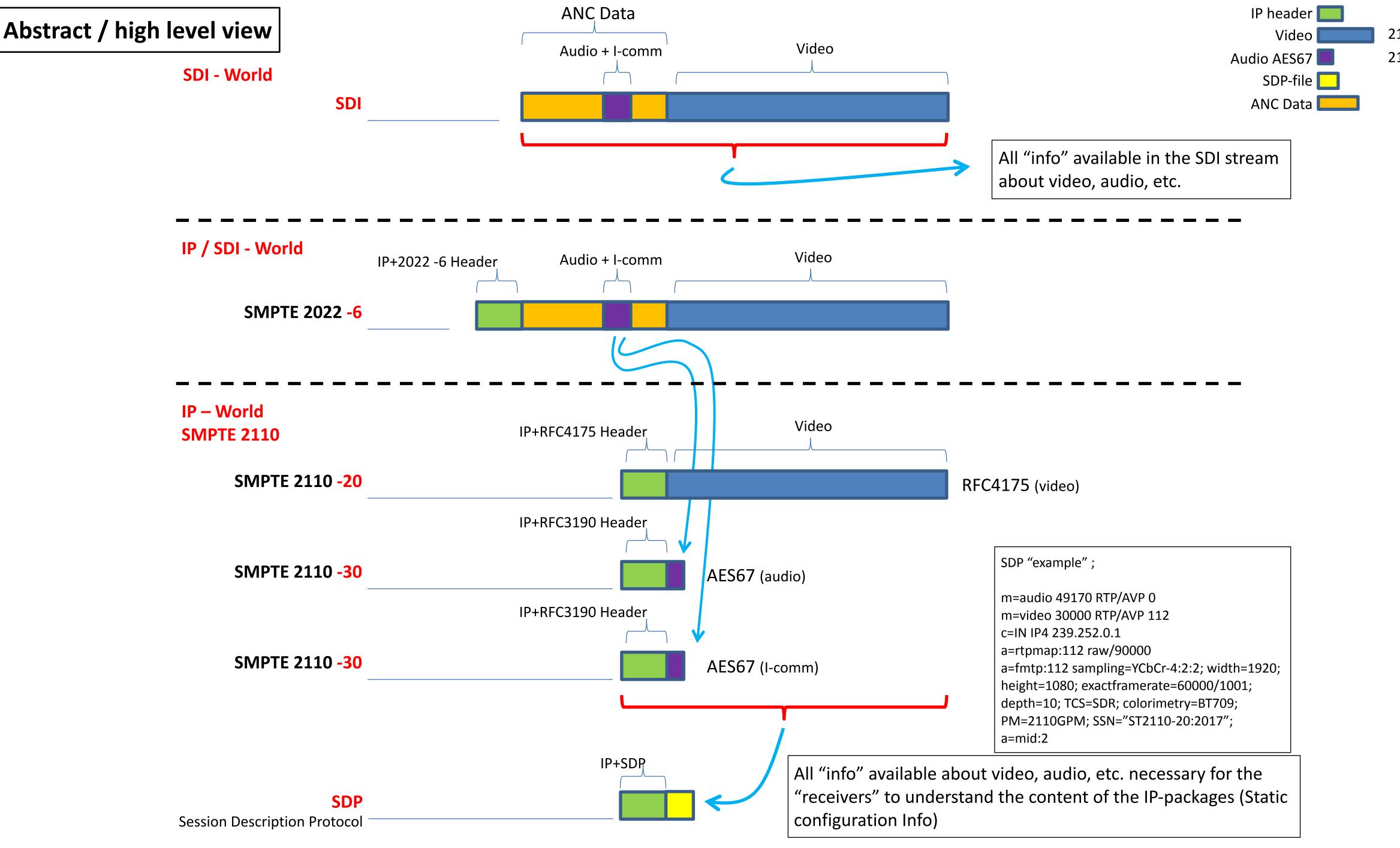
### Abstract / high level view

### SMPTE 2022 -6 →



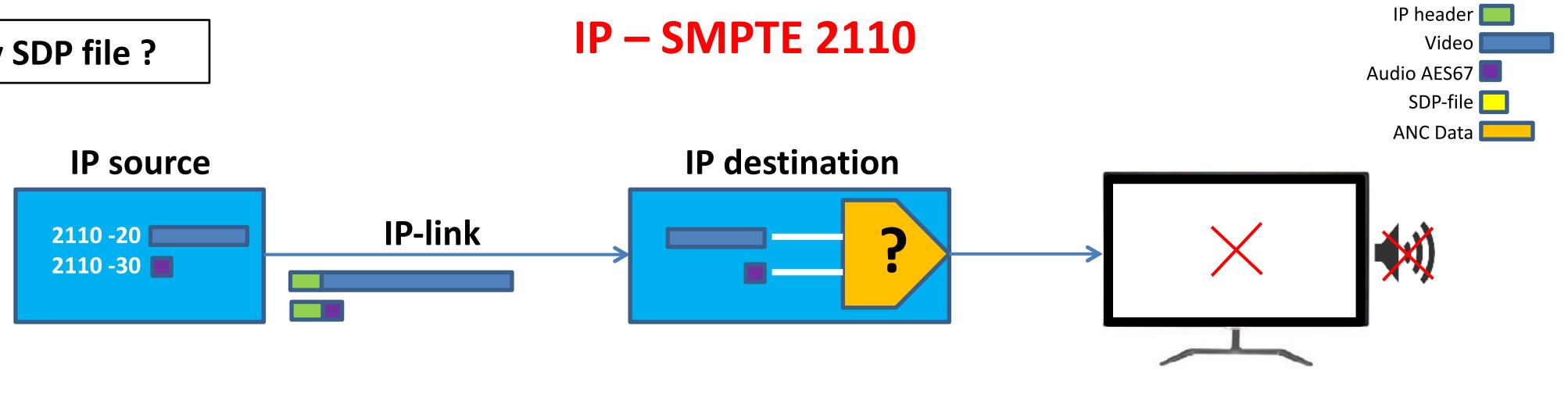






### Why SDP file ?

### **IP** source

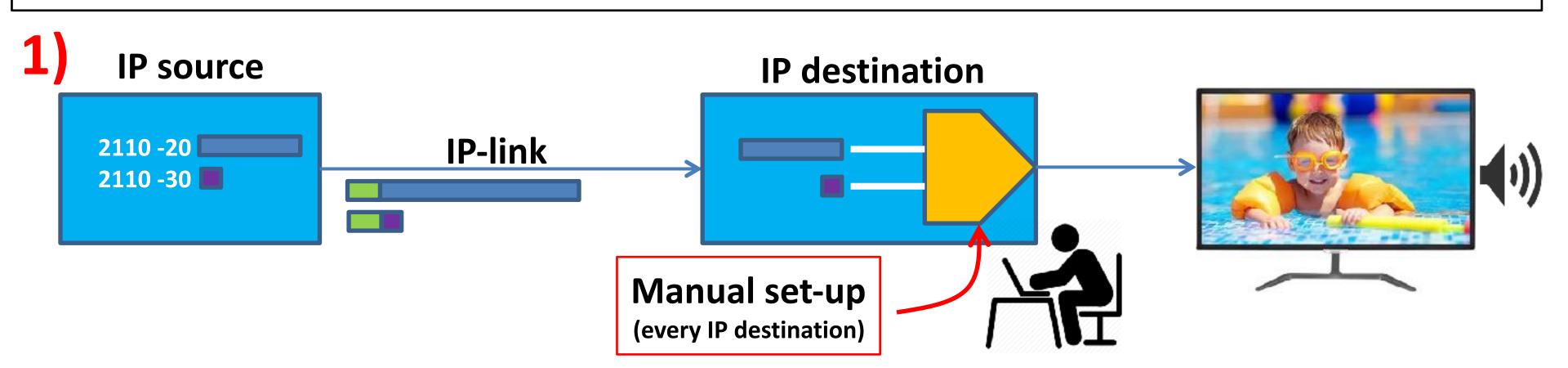


In the SMPTE 2110 standard the IP streams are called essence. This means only video but no "discriptive information" like video format, framerate, etc. The same is applicable for the Audio as AES67. Video is 2110 - 20 Audio is 2110 - 30

The "discriptive information" has to be known at the "IP-destination" !!! If this is not the case, the IP destination will not understand the content of the IP packages as it doesn't know how to interpret the stream of bits. This means; no video and no sound.

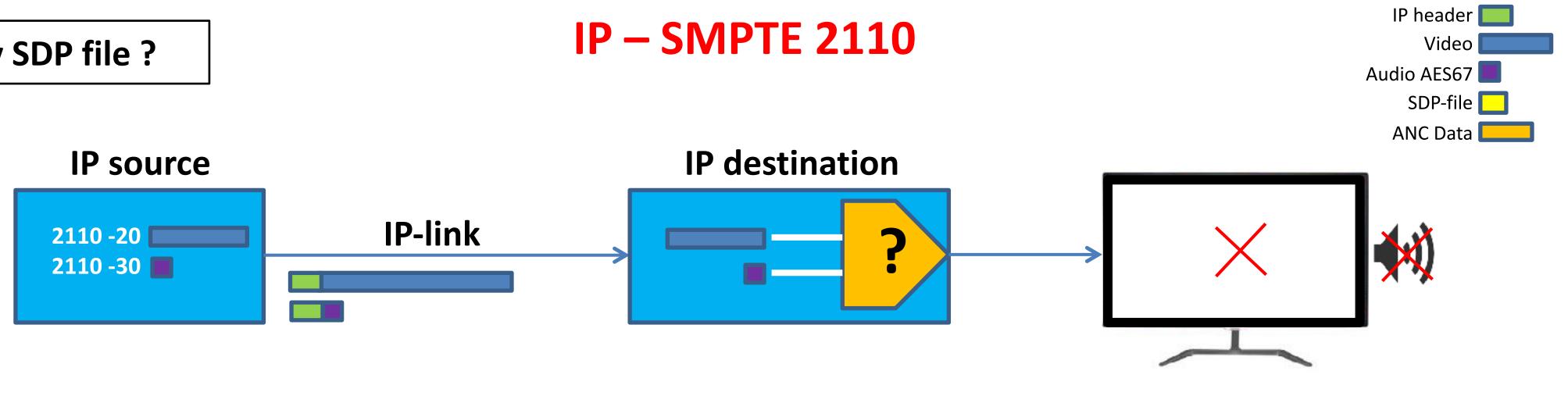
There are 2 ways to get that "other additional information" at the IP-destination 1) Manually via local set-up, where you simply tell the destination what it is and therewith how to interpret

- 2) Automatically via SDP file-transfer, sent with the essences



### Why SDP file ?

### **IP** source



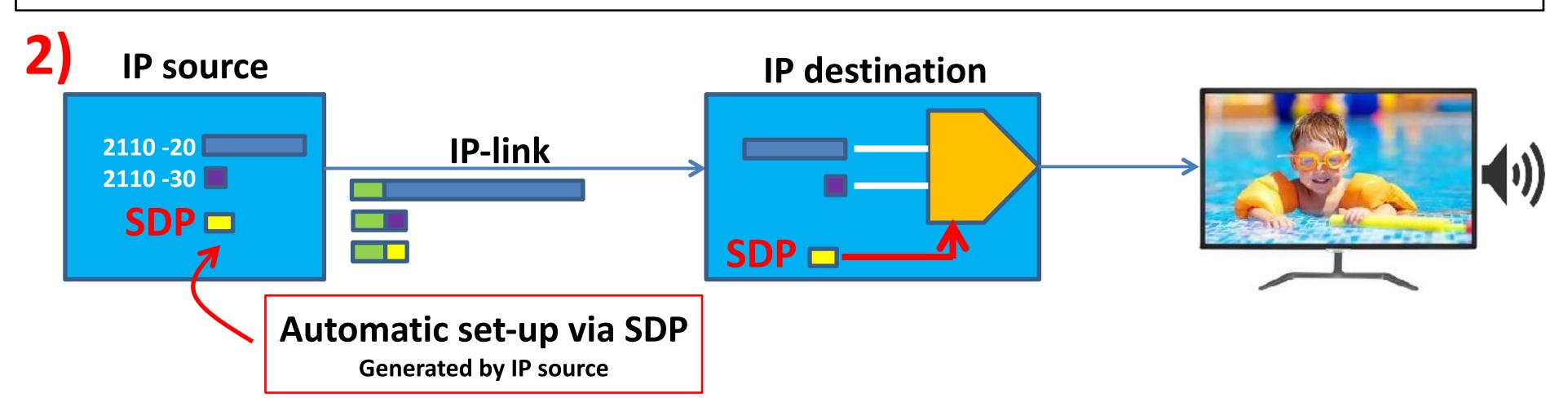
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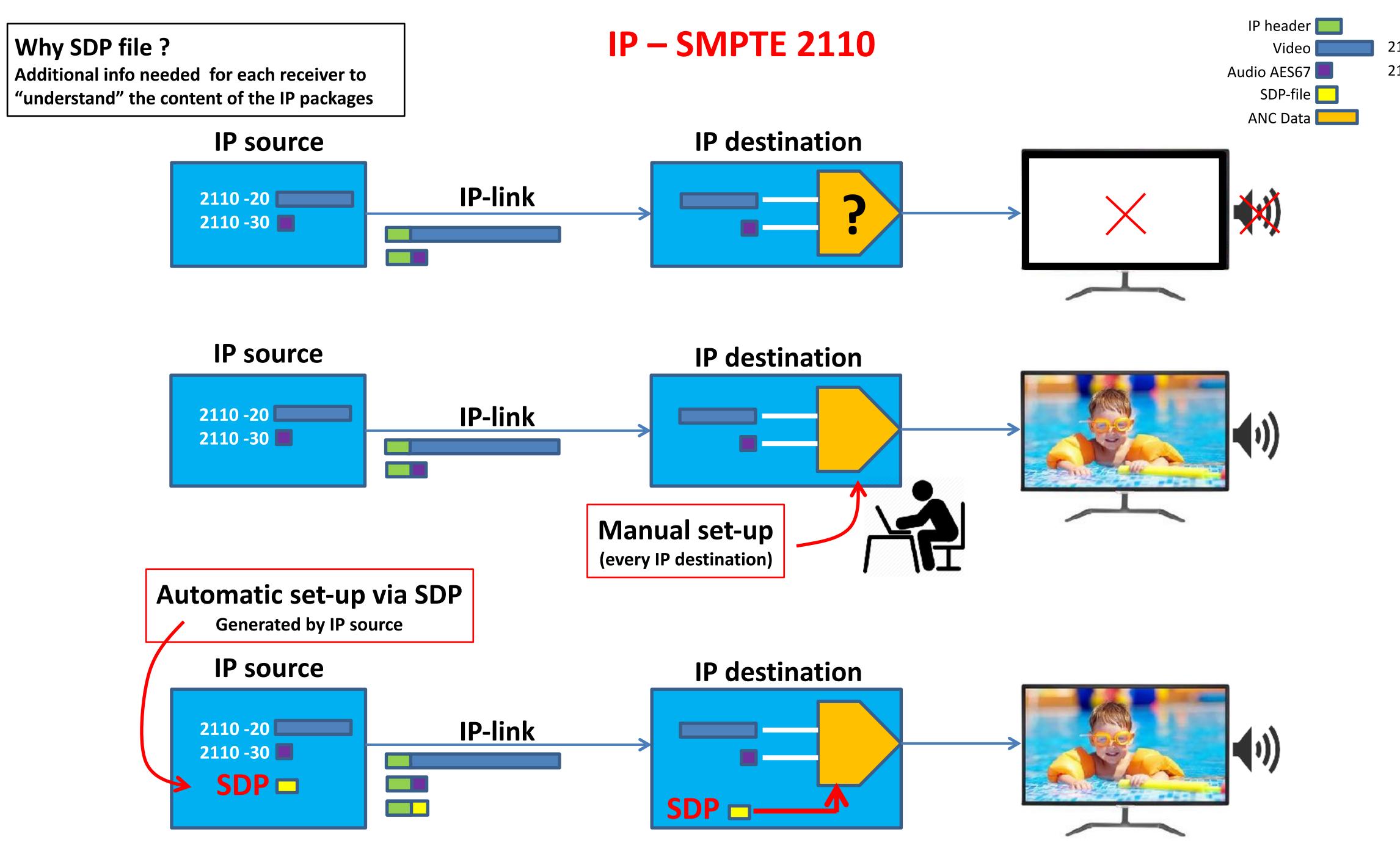
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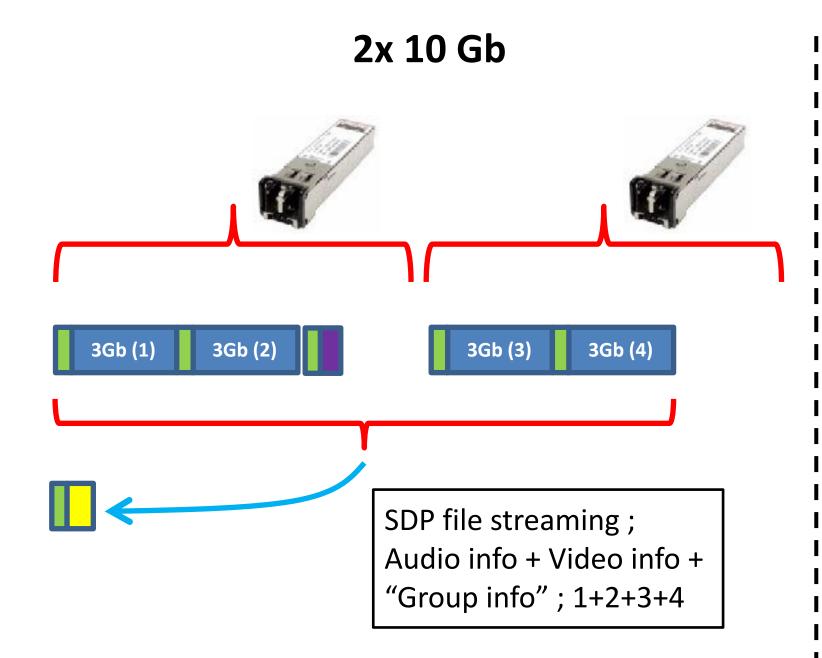
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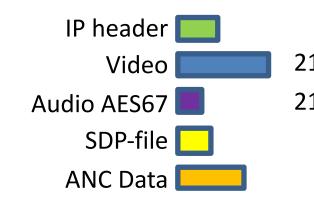
### Abstract / high level view

## 4K uncompressed SMPTE 2110 (2 options)



4K uncompressed = 4x 2SI/SDQS stream ; 2110 -20)

3Gb (1) + 3Gb (2) + 3Gb (3) + 3Gb (4)



# Ix 25 Gb

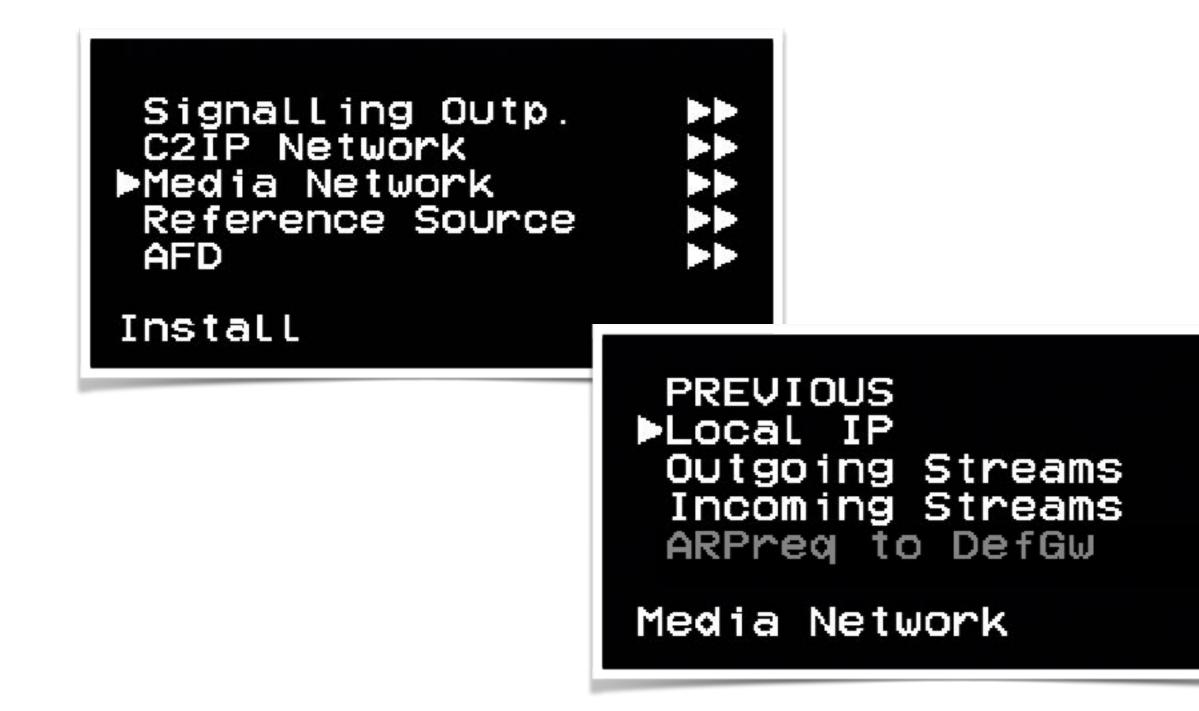
SDP file streaming ;

Audio info + Video info

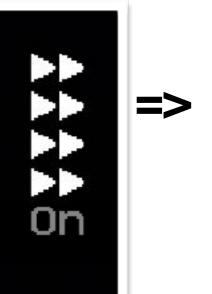
4K uncompressed = 1x stream ; 2110 -20)

12Gb

### Media Network XCU Menu items (Video Streams) IP settings







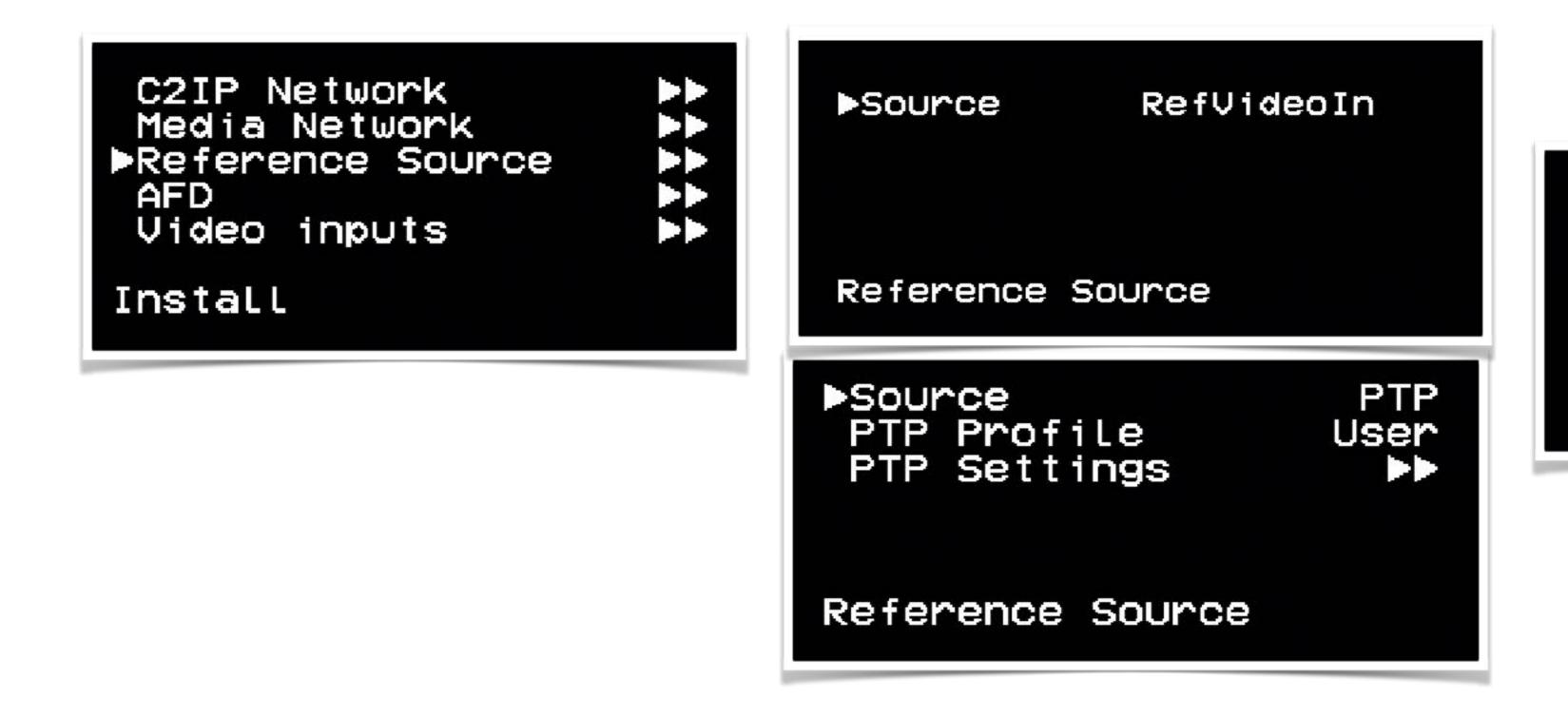
#### Local IP settings

- **Outgoing Streams from XCU to Cloud** =>
- **Incoming Streams to XCU (Ext 1/2 TP)** =>





### Media Network XCU Menu items (Reference Source)





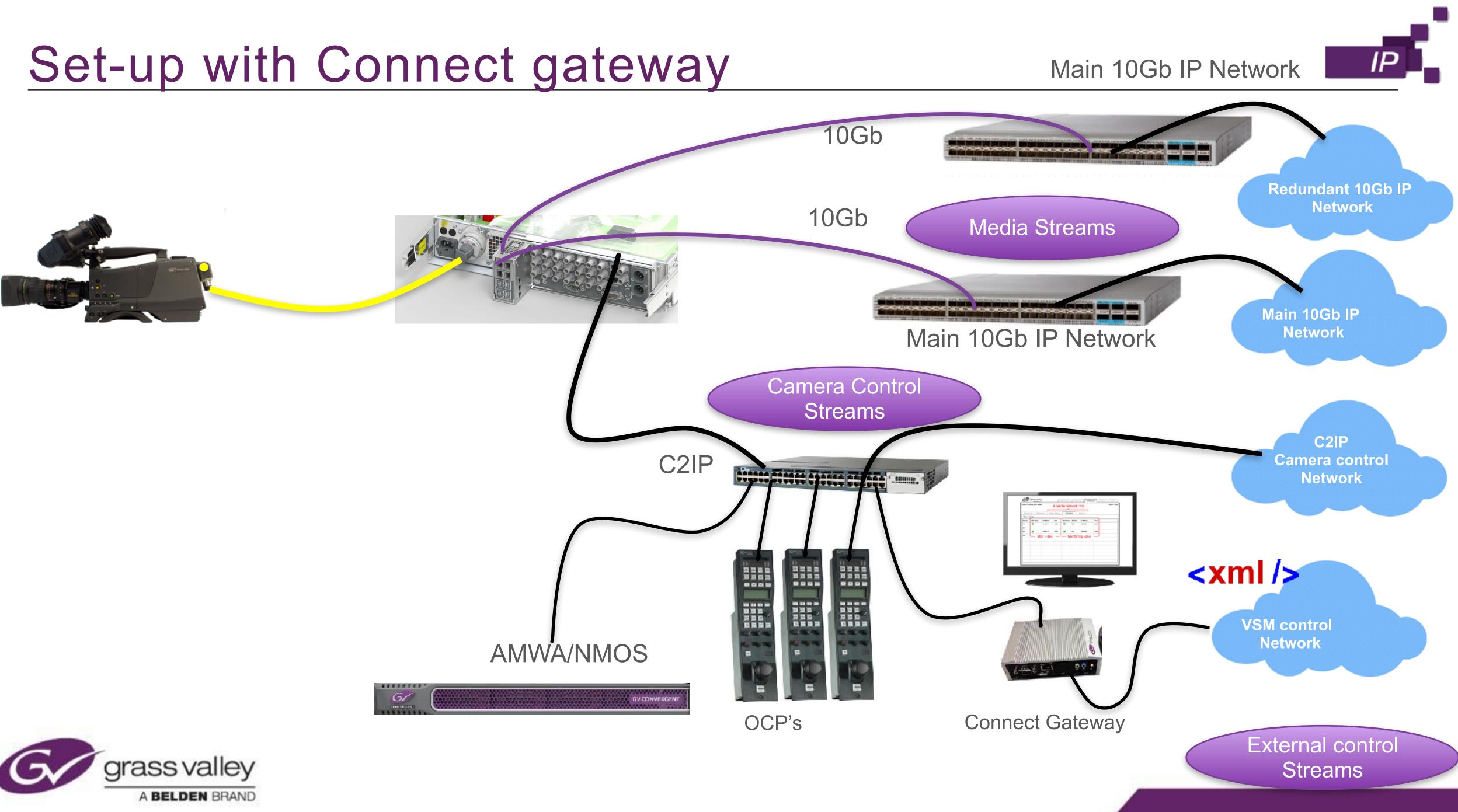
#### Domain Nr DelayRegInterval ReceiptTimeout

127 -3 3

#### PTP Settings









### Set-up via Connect gateway

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	System Devices								]			× Main vid	eo Monitoring video	
Name	Туре	Model	Serial Nr	Alias	DeviceID	Package	Camera							
51	Carnera Head	LDX 86 W	03360E	MnStage	CamOne	v23.03		_						
51	Base Station	XCU IP	03APDL	MnStage	XCUO ne	v01.05	CâmOne							
51	OCP	OCP 400/10	D9FGRE	MnStage	PnlOne	v30.00	G/	grass valle	У	XML Centrol		nitoring	Configuratio	
52	Camera Head	LDX 85 U	Degyew	LeftWing	CamTwo	v08.01		A DELDEN DRAF		AND OUTDO	IMIC	niconing	Gernigerade	
52	Base Station	XCU4250E	DOYUWI	LeftWing	XCUTwo	v10.00	Connect Gateway: Grass Studio							
52	OCP	OCP 400/10	04NBHX	LeftWing	PnITwo	v23.03						n labo		r
53	Carnera Head	LDX 80 W	06VCHU	HandHid	CamThree	v01.03							- 51	gras
53	Base Station	XCU Universe	01PLLS	HandHid	XCUThree	v30.00	Device Co	onfig Name	server IP Med	ia Settings IP Vid	lec Out	IP Video Ir	Connect Gat	
53	OCP	0CP 400	D7NBWE	HandHid	PnIThree	v31.00	Camera Systems						Common and	u naj. a
							Number	IP Address	Subnet Mask	Default Gateway	Link			
							51	10.11.5.51	255.255.0.0	10.11.5.1	۲		Device D	onfig
							53						Camera S	ystems
							54	10.11.5.54	255.255.0.0	10.11.5.1			Number	Ext
								10.11.5621	233.253.010	BAT BAT	I			
							55						51	•
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System

54

55

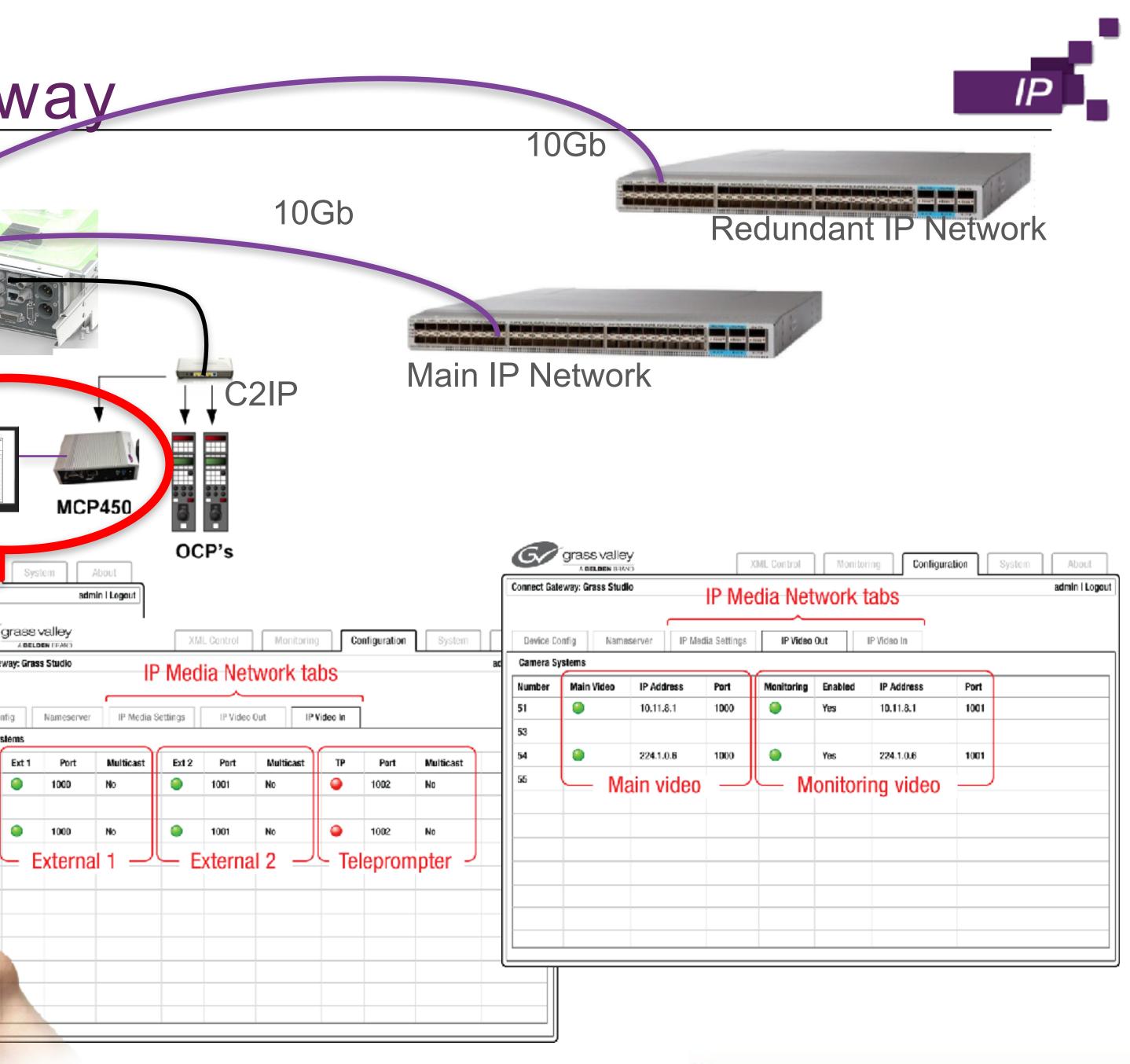
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TIPOTTOMINA







### **CAMERA CONNECTED changes**

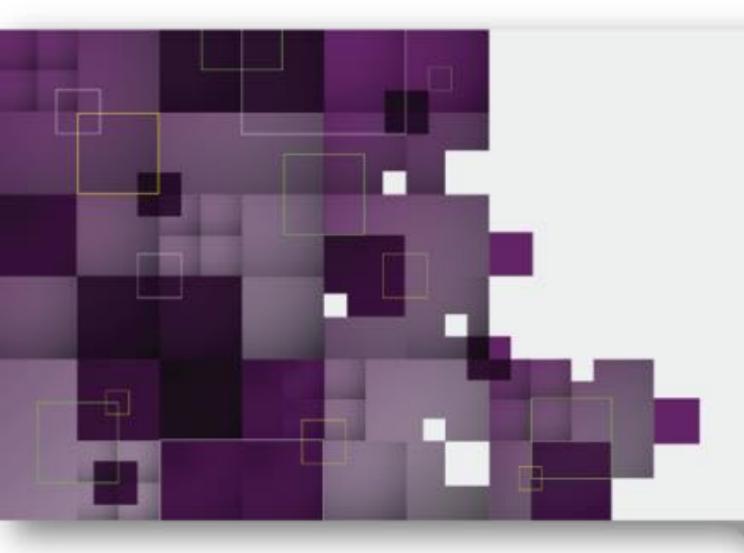
### Live session

G grass valley	XML Control	M				
Camera Connect: Company / Location						
Camera Connect						
Version:v1.31 View licensesPID:2W2KZHW Model Name: ARK-1122F-S8A1ESerial nr.:AECF020164Platform:v0.03@ 2017 Belden Inc.www.grassvalley.com		g C C C funct				









# PTP:

### FUTURE-READY

**Etienne Brule** 

#### January 2017



## **Precision Time Protocol**



## **PTP Overview**

- PTP Precision Time protocol will replace traditional analog reference. synchronize information over the same data plane.
- PTP is the new "BLACK".



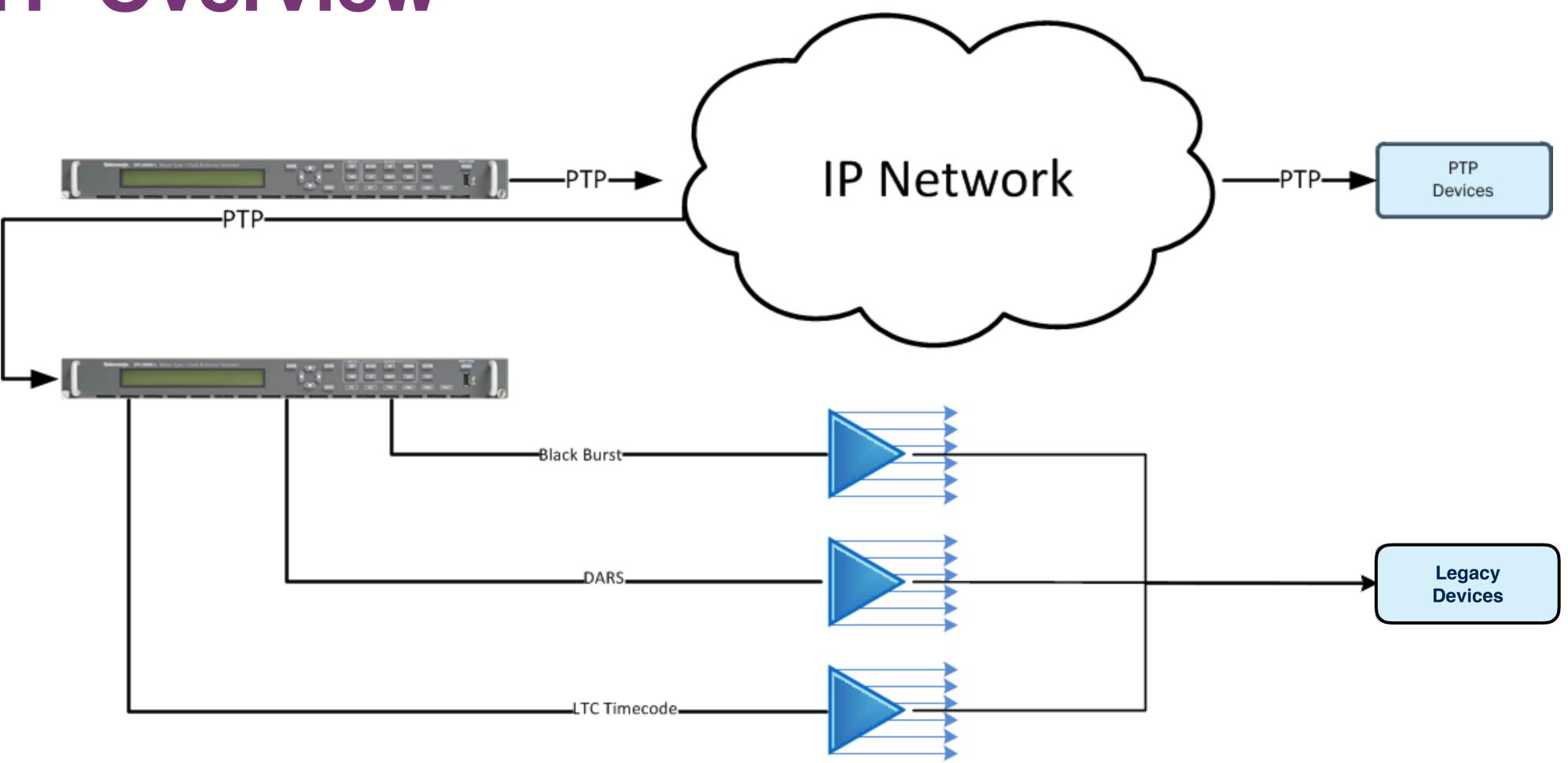
Since we move the Data link transport over IP it make sense to migrate the

• PTP is a more accurate version of NTP – Network Time Protocol, which controls the synchronizing and timing of data packets in the IP environment. In the world of bits and bytes, locking each bit to a slice of time is highly accurate or should be.













## **PTP Standards**

- IEEE Standard 1588-2008 Precision Time Protocol
- SMPTE ST 12-1:2014, Time and Control Code
- •SMPTE ST 2059-1:2015x Generation and Alignment of Interface Signals to the SMPTE Epoch
- •SMPTE ST 2059-2:2015x SMPTE Profile for use of IEEE-1588 Precision Time Protocol in Professional Broadcast Applications
- •SMPTE ST 2059-2:201X, SMPTE Profile for use of IEEE-1588 Precision Time Protocol in Professional Broadcast Applications — Amendment 1
- •AES67-, AES Standards Report PTP parameters for AES67 interoperability
- •AES-R16-2016, AES Standards Report PTP parameters for AES67 and SMPTE ST 2059-2 interoperability





## PTP Standards (Clock Types)

### • Ordinary Clock

End Device on a network (not a switch or router) Slave only Clock (never acts as a Master) Preferred Grandmaster (never acts as a Slave) Master/Slave Clock (can be either)

#### • Transparent clock

Accounts for queueing delays in switches or routers the difference to a correction field in the message header

#### Boundary Clock

Receives time from a Master on one Slave port Provides Multiple Master (not Grandmaster) ports to downstream Slaves in a domain Removes the effect of its own queue





- Hardware time stamps Sync and Delay Request messages on arrival and departure and adds



## **PTP Overview**

### **Ordinary Clock**

Communicates with the network based on a single physical port, similar to an end host. An ordinary clock can function as a grandmaster clock.



SPG 8000 Tektronix





## **PTP Overview**

### **Boundary clock**

- to all ports.
- Each port decides its individual state, either master (synchronizing other ports) available to it through all of the other ports on the boundary clock.
- terminate in the protocol engine of a boundary clock and are not forwarded.



Typically has several physical ports, with each port behaving like a port of an ordinary clock. However, each port shares the local clock, and the clock data sets are common

connected to it) or slave (synchronizing to a downstream port), based on the best clock

Messages related to synchronization and establishing the master-slave hierarchy



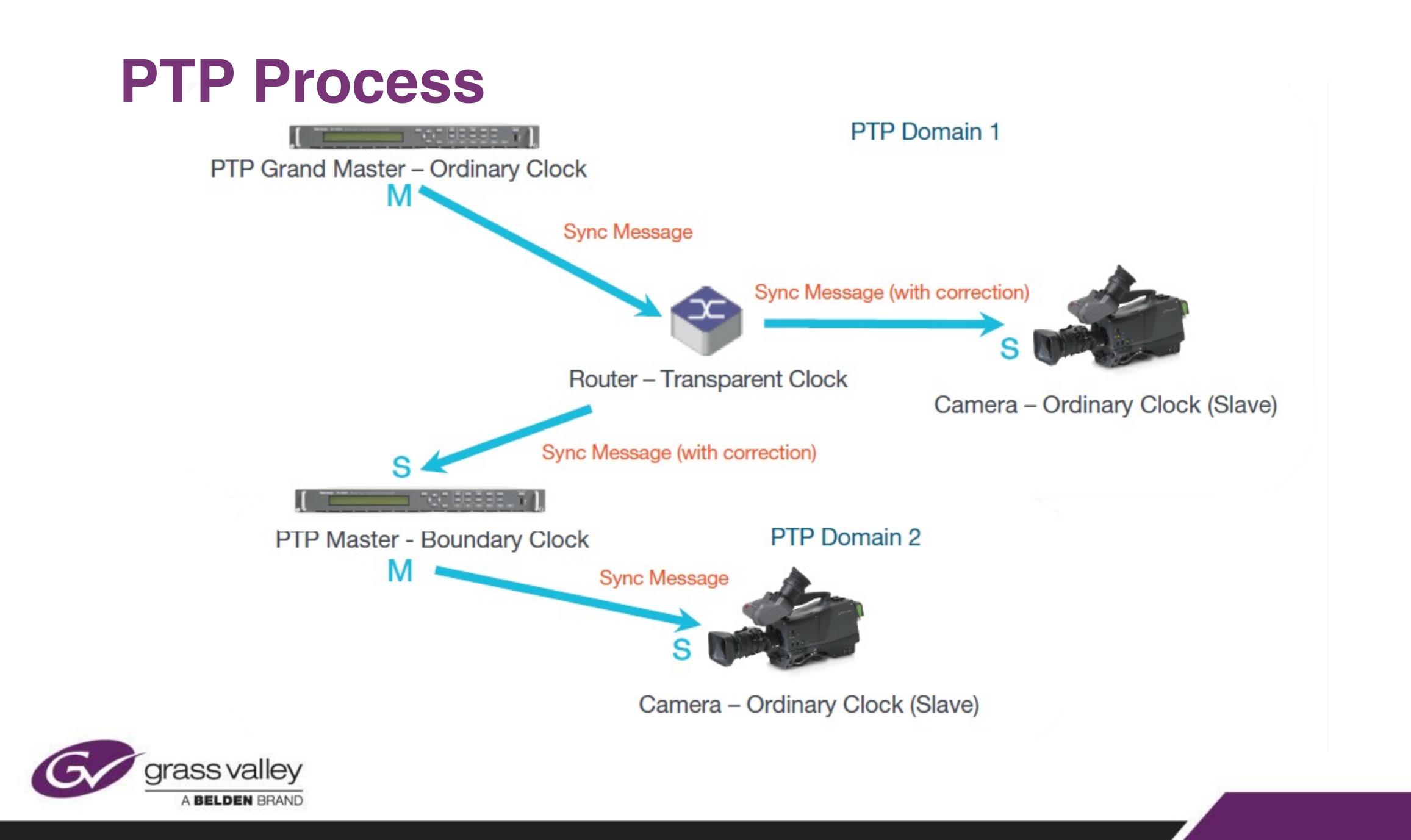
## **PTP Process**

The PTP process consists of two phases: Establishing the master-slave hierarchy and synchronizing the clocks.

Within a PTP domain, each port of an ordinary or boundary clock follows this process to determine its state: Examines the contents of all received announce messages (issued by ports in the master state) Compares the data sets of the foreign master (in the announce message) and the local clock for priority, clock class, accuracy, and so on Determines its own state as either master or slave

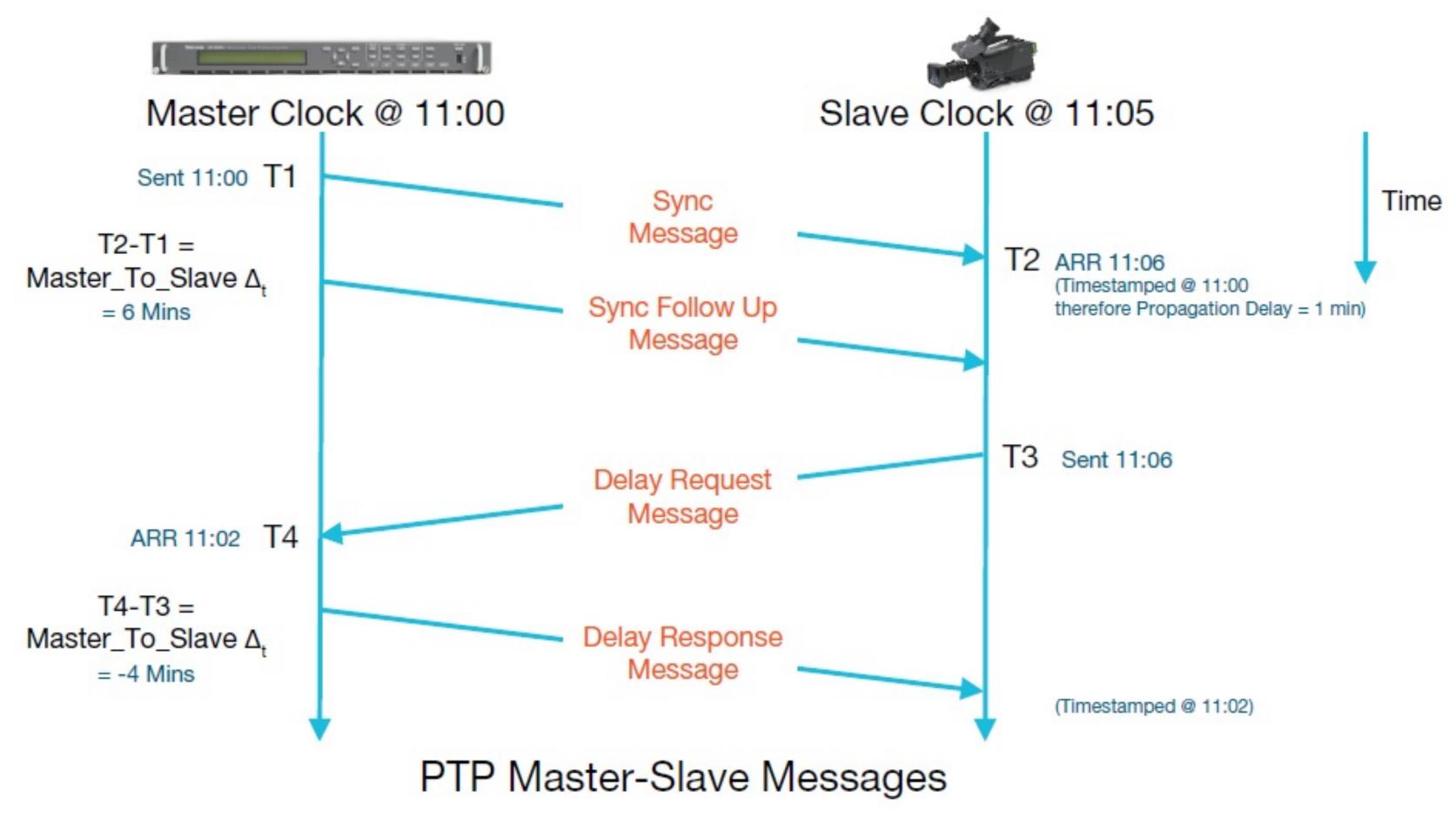


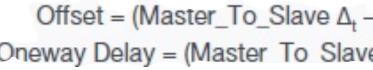






### **PTP Process**





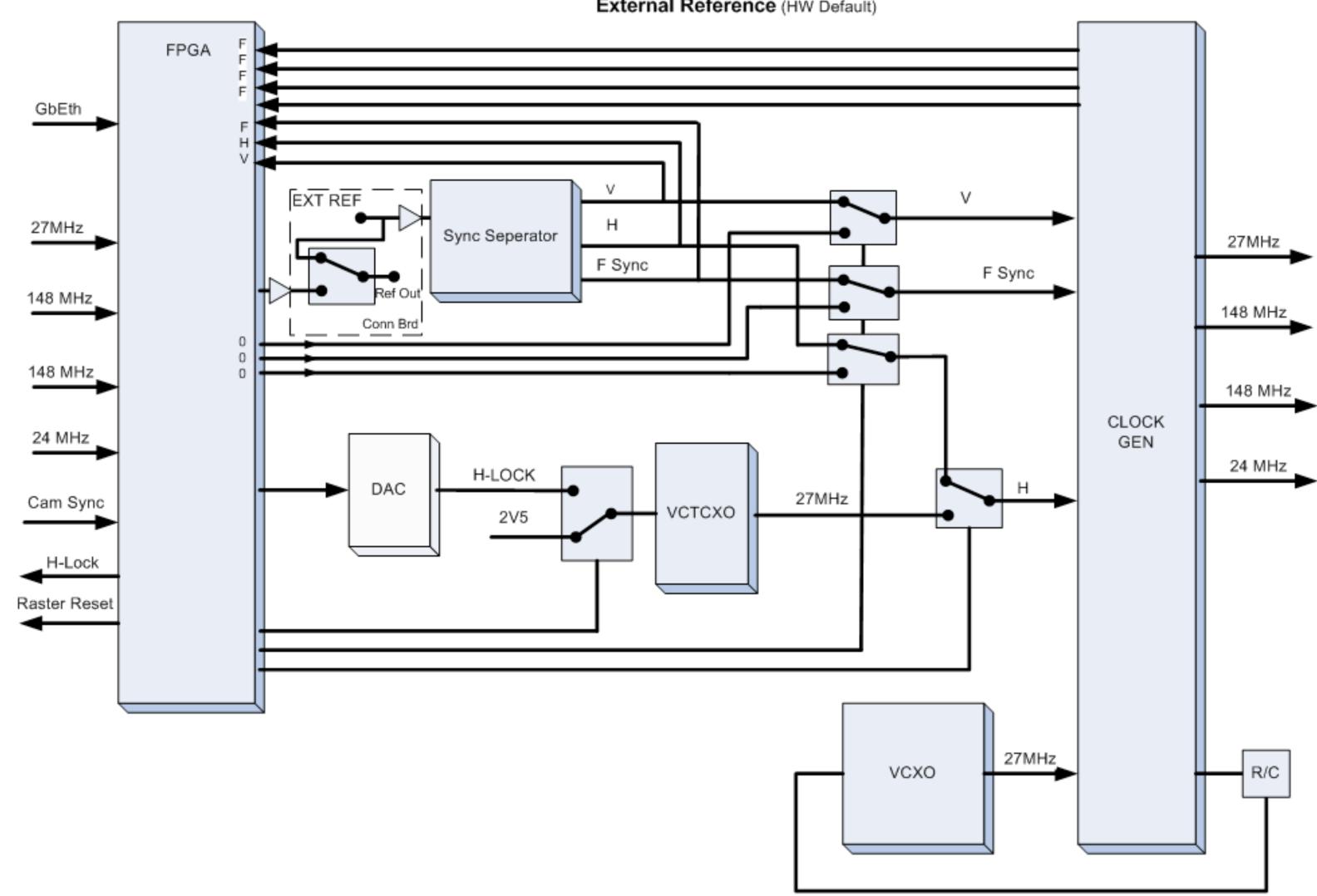


Offset = (Master\_To\_Slave  $\Delta_t$  - Slave\_To\_Master  $\Delta_t$ )/2 = 5 Mins Oneway Delay = (Master To Slave A, + Slave To Master A,)/2 = 1 Min





### PTP Overview Ext Ref (BB or TL)

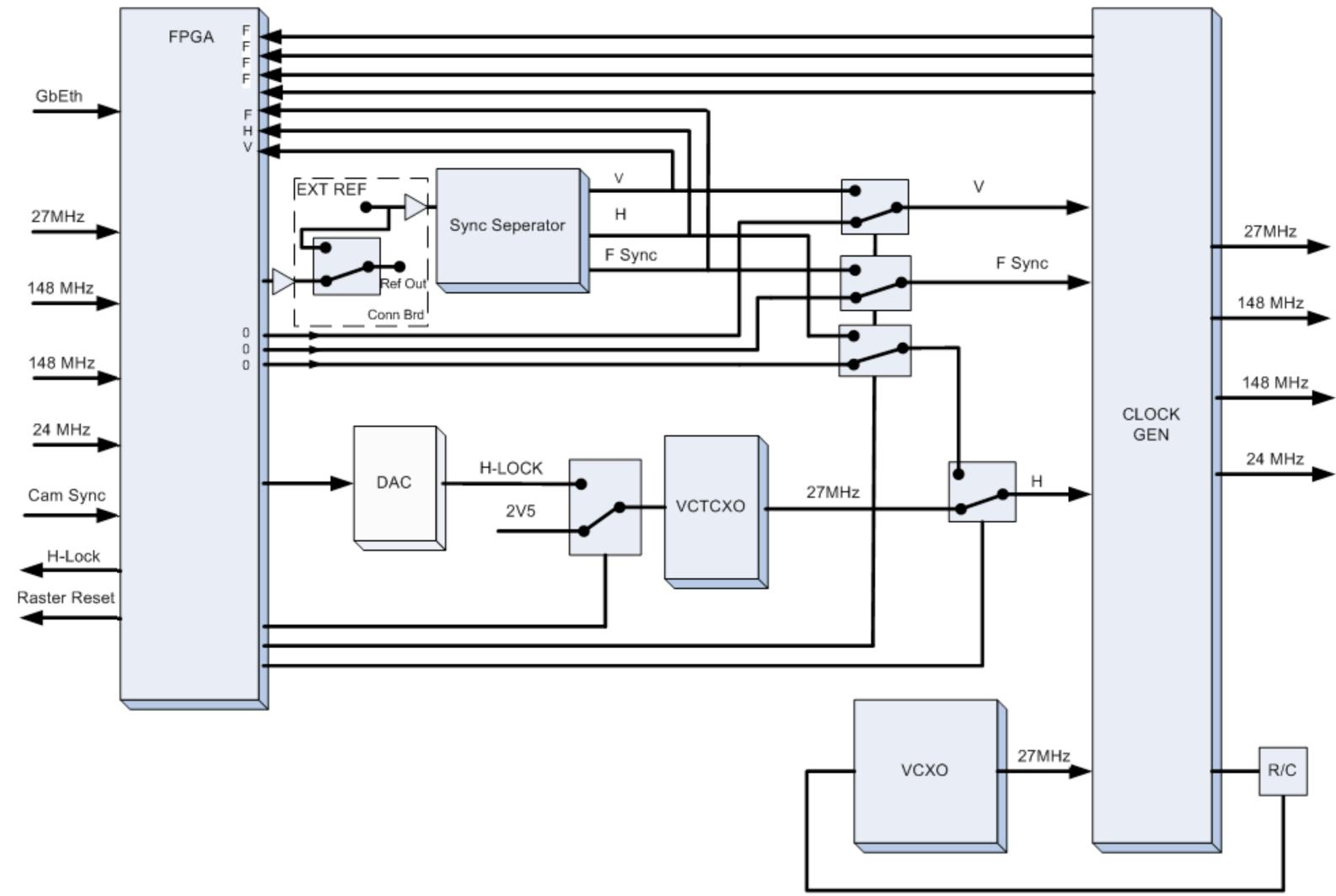




#### External Reference (HW Default)



### PTP Overview Ext Ref (Free Run)

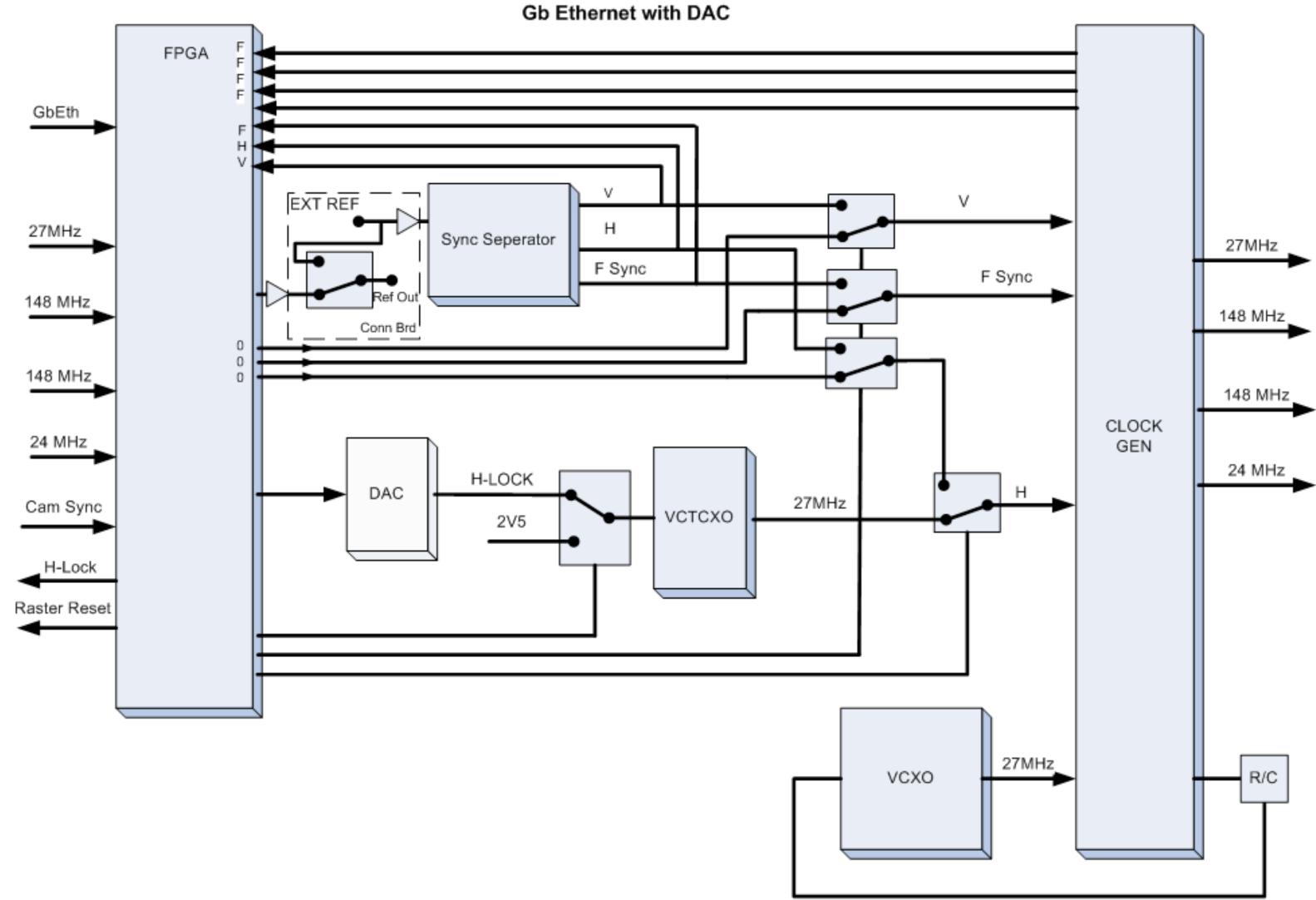








### PTP Overview Ext Ref (PTP)

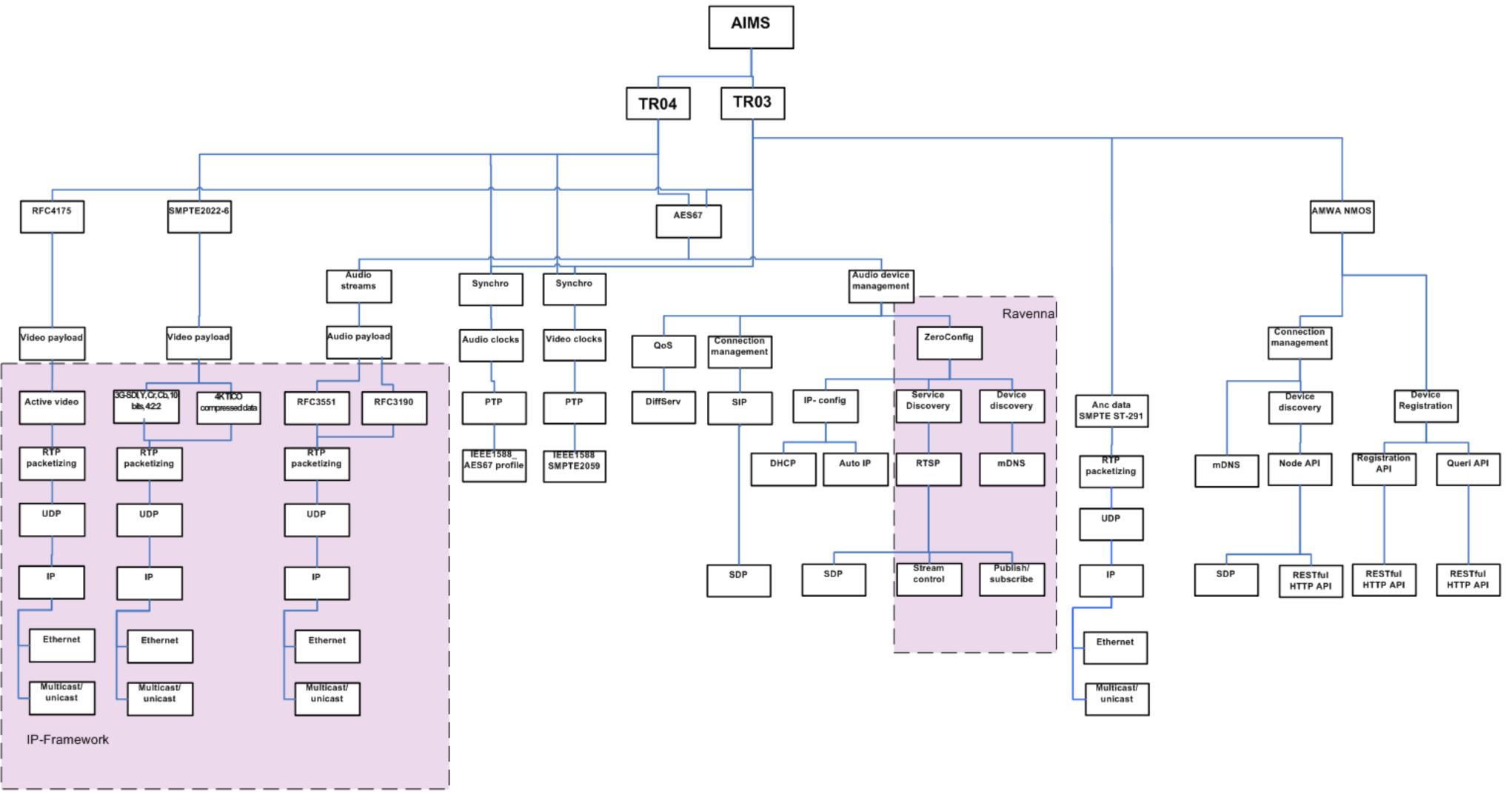








### AIMS IP layer overview







### Thanks for your attention.



