



Camera Training Center Breda The Netherlands

August 2017



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Your Host for this session

- Training Manager
- Trainer
- Acceptance Engineer
- Demo specialist
- Web master



•your guide for this INTERACTIVE session. •Welcome to the LDX Series WEB-Training

IP XCU 10G Fiber (basics)





This part gives you some more details about the **IP Connection between XCU and the world**





XCU HD/4K IP – Workflow overview





XCU IP



New IP XCU : Why ?

Market is moving towards IP-solutions in LIVE-broadcast - Evertz is pushing **ASPEN**; Sony is pushing **NMI**; GV is pushing **AIMS** - Last 2 years; Many POC's with different standards All broadcast companies feel the need to cooperate on one standard **SMPTE 2110** will (AIMS) be the new IP standard for LIVE broadcast

HD/4k XF IP XCU (Today's IP XCU; supporting 86 / 86N) First OB's / studio's equiped with HD/4k XF IP XCU (ArenaTV / BCE / etc.) 4k demand is increasing (e.g. Sky is pushing the market) MD/4k XF IP XCU supports 2022-6 standard.....





but.....



HD/4k XF IP XCU is GREAT today but has HW/SW limitations for future IP-demands



New XCU development should support ; "UNIVERSE" functionality over IP (and SDI, inc. Redundancy, PTP, etc.) Support of SMPTE 2110 (AIMS roadmap) Mew Cradle (inc. 4x10Gb ports, backwards compatible)







Gy gassvalley





Introduction plan

- **1**x Universe UXF XCU UNIVERSE functionality(SDI) + IP support* (SMPTE2110)
- **1** Ix Enterprise UXF XCU - All Single Speed video formats (SDI) + IP support* (SMPTE2110)
- ☑ 1x Cradle UXF
- Current Cradle + 4x 10Gb IP ports
- HW available at introduction with TR04⁺ * SW Increment plan to implement full SMPTE2110





XCU ENTERPRISE UXF XF FIBER

XCU UNIVERSE UXF XF FIBER

NAB '17



Differences UNIVERSE <-> UNIVERSE UXF

UNIVERSE



I Full SDI connectivity HD/3G/4K/HDR/HS/XS support Direct IP support (XF Fiber) ---- Cradle



UNIVERSE UXF



- **I** Full SDI connectivity
- HD/3G/4K/HDR/HS/XS support
- Direct IP support (XF Fiber)
- Cradle including 4x10Gb IP ports
- Full IP for HD/3G/4K/HDR/HS/XS
- **Full IP for Audio**
- **-**Full IP for Intercom
- PTP
- Redundancy (2x 10Gb ports)
- SMPTE2110 support*

* SW Increment plan to implement full SMPTE2110



Differences HD/4k XF IP <-> ENTERPRISE UXF

HD/4k XF IP



- Limited SDI connectivity
- HD/3G/4K/HDR support
- Direct IP support (XF Fiber)
- Cradle (Separate 1x10Gb IP port)
- Limited IP for HD/3G/4K/HDR (2022-6)
- Embedded Audio over IP (2022-6)
- Embedded I-comm over IP (2022-6)
- No PTP (BNC ref.)
- No Redundancy



ENTERPRISE UXF



- **Full SDI** connectivity
- HD/3G/4K/HDR support
- Direct IP support (XF Fiber)
- Cradle including 4x10Gb IP ports
- Full IP for HD/3G/4K/HDR (2110*)
- **Full IP for Audio (2110*)**
- **Full IP for Intercom (2110*)**
- **PTP** (2059*)
- Redundancy* (2x 10Gb ports)
- SMPTE2110 support*

* SW Increment plan to implement full SMPTE2110



Introduction plan



Remains available for 3G Fiber/Triax











Camera Support



+ UNIVERSE adapter LDX86 + UNIVERSE adapter LDX86N LDX80/82 + UNIVERSE adapter

XF fiber transmission is supported by ; UNIVERSE adapter ENTERPRISE UXF XCU UNIVERSE UXF XCU



XF Fiber transmission supports video formats ; HD/3G/4K/HDR/HD-HS/HD-XS



Camera interoperability with the XCU UXF





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Features / Benefits

- Support all "UNIVERSE" video formats
- Full Hybrid XCU (SDI and IP)
- Creating Maximum Production Flexibility, Safe Transition from SDI to IP
- Supporting SMPTE2110
- Interoperability over IP with other brands secured (AIMS roadmap)
- New Cradle (inc. 4x10Gb SFP+ ports)
 - Backwards compatible
 - Redundancy
- XF Fiber transmission (cam-xcu) Support of Direct IP







UXF; interface to the IP network

Cradle type	XCU type	IP connection	SDI connection		
UXF Cradle	UNIVERSE UXF	Yes	Yes		
UXF Cradle	UNIVERSE	No	Yes		
Cradle	UNIVERSE UXF	No	Yes		
Cradle	UNIVERSE	No	Yes		

UXF

Cradle





SDI (BNC) Baseband

UXF Cradle





XCU UXF inside





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UXF Cradle inside







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How to find out what's is the new Cradle

Mew Cradle (front view)

- Text inside (left/right)
- Mechanical changes -

Mew Cradle (back view)

- LED lights -
- SFP docking
- Text colours (see Densite rack) -
 - Orange = 3G SDI
 - Blue Ring = Analog -

SFP bay with **4 SFP slots**

Compatibility **OLD <=> NEW** see next page



Special ridge for New Cradle









- Fan is moved and with better capacity.
- No space for a DUAL XCU version.

Old and new CRADLE compatibility is required. (see slide 15)

- New air guide for enhanced cooling.
- New Generic board.











What's is the new and different in the XCU UXF









OUTPUTS (baseband) from the XCU UXF



Connections UXF Cradle (improved)

- SDI positions remain as is
 - Colour-identification in line with Densité (SDI=orange / Analog=Blue)
- IP ports (4x 10Gb)
 - Port A for main signals
 - Port B for redundancy

- SDI outputs (A,B,C,D,E) have different signals per video mode (HD / 4K / HDR / XS)

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4 Functional SFP Cages

A1 A2 for different signals (live) B1 B2 for high speed / or redundancy

also 12G-SDI will be possible with a Embrionix module

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IP-XCU connections

New XCU UXF – IP Media streams: Video & Audio & I-Com

Abstract / high level view

SDI \rightarrow SMPTE 2022 -6

IP / SDI - World

All "info" available in the SDI stream about video, audio, etc.

All "info" available in the SDI stream about video, audio, etc.

2110 -20 2110 -30

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Abstract / high level view

Why SDP file ?

IP source

In the SMPTE 2110 standard the IP streams are called essence. This means only video but no "discriptive information" like video format, framerate, etc. The same is applicable for the Audio as AES67. Video is 2110 - 20 Audio is 2110 -30

The "discriptive information" has to be known at the "IP-destination" !!! If this is not the case, the IP destination will not understand the content of the IP packages as it doesn't know how to interpret the stream of bits. This means; no video and no sound.

There are 2 ways to get that "other additional information" at the IP-destination 1) Manually via local set-up, where you simply tell the destination what it is and therewith how to interpret

- 2) Automatically via SDP file-transfer, sent with the essences

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Abstract / high level view

4K uncompressed SMPTE 2110 (2 options)

4K uncompressed = 4x 2SI/SDQS stream ; 2110 - 20)

3Gb (1) + 3Gb (2) + 3Gb (3) + 3Gb (4)

1x 25 Gb

4K uncompressed = 1x stream ; 2110 - 20)

12Gb

Media Network XCU Menu items (Video Streams) IP settings

Local IP settings

Outgoing Streams from XCU to Cloud => **Incoming Streams to XCU (Ext 1/2 TP)** =>

Menu XCU

Media Network XCU Menu items (Reference Source)

Menu XCU

Set-up via Connect gateway

Device	aleway: Grass Studi	b server IP Me	dia Settinos	IP Virian Out	IP Video	h		admin i Log	out			1		ID ID<	non after (type)
Camera	System Devices		an connigo	1 1000 000									× Main video	0 Monitoring video	
Name	Туре	Model	Serial Nr	Alias	DeviceID	Package	Camera								
51	Carnera Head	LDX 86 W	0336DE	MnStage	CamOne	v23.03									
51	Base Station	XCU IP	03APDL	MnStage	XCUO ne	v01.05	CamOne								
51	OCP	OCP 400/10	O9FGRE	MnStage	PniOne	v30.00	G grass valley								
52	Camera Head	LDX 86-0	Degyew	LeftWing	CamTwo	v08.01	A DELIDEN DEWAD AME Control Monitoring C							Configuratio	
52	Base Station	XCU4250E	DOYUWI	LeftWing	XCUTwo	v10.00	Connect Galeway: Grass Studio								
52	OCP	0CP 400/10	04NBHX	LeftWing	Pnffwp	v23.03							K tabb		
53	Carnera Head	LDX 80 W	06VCHU	HandHid	CamThree	v01.03			'					- 61	gra
53	Base Station	XCU Universe	01PLLS	HandHid	XCUThree	v30.00	Device Co	onfig Nan	neserver	IP Media S	IP Video In	Compart Da	*		
53	OCP	0CP 400	D7NBWE	HandHid	PnfThree	v31.00	Camera Systems						ateway:		
							Number	IP Address	Subnet	Mask	Default Gateway	Link			
							51	10.11.5.51	255.255	5.0.0	10.11.5.1	۲		Device (Config
							53							Camera S	System
							54	10.11.5.54	255.255	5.0.0	10.11.5.1	۲		Number	Ex
							55							51	

System

Ext 1

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55

.....

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TIPOTTOMINA

CAMERA CONNECTED changes

Live session

XML Control Monitoring Configuration System About admin | Logout grass valley A BELDEN BRAND Camera <function id="8193" access="-

Available as Video

PTP:

FUTURE-READY

Etienne Brule

January 2017

Precision Time Protocol

PTP Overview

- PTP Precision Time protocol will replace traditional analog reference. synchronize information over the same data plane.
- PTP is the new "BLACK".

Since we move the Data link transport over IP it make sense to migrate the

• PTP is a more accurate version of NTP – Network Time Protocol, which controls the synchronizing and timing of data packets in the IP environment. In the world of bits and bytes, locking each bit to a slice of time is highly accurate or should be.

PTP Overview

PTP Standards

- IEEE Standard 1588-2008 Precision Time Protocol
- SMPTE ST 12-1:2014, Time and Control Code
- •SMPTE ST 2059-1:2015x Generation and Alignment of Interface Signals to the SMPTE Epoch
- •SMPTE ST 2059-2:2015x SMPTE Profile for use of IEEE-1588 Precision Time Protocol in Professional Broadcast Applications
- •SMPTE ST 2059-2:201X, SMPTE Profile for use of IEEE-1588 Precision Time Protocol in Professional Broadcast Applications — Amendment 1
- •AES67-, AES Standards Report PTP parameters for AES67 interoperability
- •AES-R16-2016, AES Standards Report PTP parameters for AES67 and SMPTE ST 2059-2 interoperability

PTP Standards (Clock Types)

• Ordinary Clock

End Device on a network (not a switch or router) Slave only Clock (never acts as a Master) Preferred Grandmaster (never acts as a Slave) Master/Slave Clock (can be either)

• Transparent clock

Accounts for queueing delays in switches or routers the difference to a correction field in the message header

Boundary Clock

Receives time from a Master on one Slave port Provides Multiple Master (not Grandmaster) ports to downstream Slaves in a domain Removes the effect of its own queue

- Hardware time stamps Sync and Delay Request messages on arrival and departure and adds

PTP Overview

Ordinary Clock

Communicates with the network based on a single physical port, similar to an end host. An ordinary clock can function as a grandmaster clock.

SPG 8000 Tektronix

PTP Overview

Boundary clock

- to all ports.
- Each port decides its individual state, either master (synchronizing other ports) available to it through all of the other ports on the boundary clock.
- terminate in the protocol engine of a boundary clock and are not forwarded.

Typically has several physical ports, with each port behaving like a port of an ordinary clock. However, each port shares the local clock, and the clock data sets are common

connected to it) or slave (synchronizing to a downstream port), based on the best clock

Messages related to synchronization and establishing the master-slave hierarchy

PTP Process

The PTP process consists of two phases: Establishing the master-slave hierarchy and synchronizing the clocks.

Within a PTP domain, each port of an ordinary or boundary clock follows this process to determine its state: Examines the contents of all received announce messages (issued by ports in the master state) Compares the data sets of the foreign master (in the announce message) and the local clock for priority, clock class, accuracy, and so on Determines its own state as either master or slave

PTP Process

Offset = (Master_To_Slave Δ_t - Slave_To_Master Δ_t)/2 = 5 Mins Oneway Delay = (Master To Slave A, + Slave To Master A,)/2 = 1 Min

PTP Overview Ext Ref (BB or TL)

External Reference (HW Default)

PTP Overview Ext Ref (Free Run)

PTP Overview Ext Ref (PTP)

AIMS IP layer overview

Thanks for your attention.

