#### ANALOG FRAME

Video = Strobe 1-(Level Code dipswitch set as follows) Position 1 = UP which is a logical 1, Positions 2-6 are DOWN which are logical 0. This setting equals strobe 1.

### [654321] [↓↓↓↓↓↑]

Audio 1 = Strobe 2 - (Level Code dipswitch set as follows) Position 1 = DOWN which is a logical 0, Position 2 = UP which is a logical 1, Positions 3-6 are down which are logical 0. This setting equals strobe 2.

# [654321] [↓↓↓↓↑↓]

Audio 2 = Strobe 3 - (Level Code dipswitch set as follows) Position 1 and 2 = UP which is a logical 1, Positions 3-6 are down which are logical 0. This setting equals strobe 3. [654321]

### $[\downarrow\downarrow\downarrow\downarrow\downarrow\uparrow\uparrow\uparrow]$

#### RS422 (Set for Strobe setting 4 per RS422 manual)

### DIGITAL FRAME

SDV = Strobe 5 - (Level Code dipswitch set as follows) Position 1 = UP which is a logical 1, Position 2 = DOWN which is a logical 0, Positions 3 = UP which is a logical 1 and Positions 4-6 are DOWN which are logical 0. This setting equals strobe 5.

## [654321] [↓↓↓↑↓↑]

AES 1 = Strobe 6 - (Level Code dipswitch set as follows) Position 1 = DOWN which is a logical 0, Positions 2 & 3 are UP which are logical 1, Positions 4-6 are DOWN which are logical 0. This setting equals strobe 6.

### [654321] [↓↓↓↑↑↓]

AES 2 = Strobe 7 - (Level Code dipswitch set as follows) Positions Positions 1-3 are UP which are logical 0, Positions 4-6 are DOWN which are logical 0. This setting equals strobe 7.

# [654321] [↓↓↓↑↑↑