

CS9500 Master Controllers

CS9500 Port Delay Patch Table for Remote Keypanels

MC Version 7.4.4 U7 = 611F (Base Checksum NOT patched) Patch in 2 msec increments default=0.

Delay in msec divide by 2 and convert into hex = n [place in the hex location for the port to be delayed]

Example: 50 msec delay/2 = 25; 25 decimal converted into hex is 19; 19 hex is placed in the hex location for the port to be delayed by 50 msec.

Port	hex loc	Port	hex loc	Port	hex loc	Port	hex loc	Port	hex loc
1	204	11	20E	21	218	31	222	41	22C
2	205	12	20F	22	219	32	223	42	22D
3	206	13	210	23	21A	33	224	43	22E
4	207	14	211	24	21B	34	225	44	22F
5	208	15	212	25	21C	35	226	45	230
6	209	16	213	26	21D	36	227	46	231
7	20A	17	214	27	21E	37	228	47	232
8	20B	18	215	28	21F	38	229	48	233
9	20C	19	216	29	220	39	22A	49	234
10	20D	20	217	30	221	40	22B	50	235

Delay msec	n hex
0	00
50	19
100	32
150	4B
200	64
250	7D
300	96
350	AF
400	C8

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Priority: normal

Unpatched: U3 = F3DA, U7 = 611F

Patch table: U7, starting at offset 204 (hex).

50 bytes (1 per panel). Default value = 0. Value = delay to add, in 2-mSec ticks. So set byte at offset 207 (hex) to 1e (hex) (=30 decimal) to get a delay of 60 mSec for panel N004, for example.

Delays for CS9600 must be put into Group Controllers.