# SONY. INTEGRATED ROUTING SYSTEM IXS-6600 IXS-6700 ROUTING SWITCHER PROCESSOR HDS-X5800 ROUTING SWITCHER CONTROLLER HKSP-R80

IKS-6030M	IKS-A6011	IKS-A6012
IKS-A6013	IKS-A6015	IKS-A6050
IKS-A6061	IKS-A6062	IKS-A6063
IKS-V6010M	IKS-V6010SD	IKS-V6050M
IKS-V6060M	IKS-V6060SD	IKS-RS6010
IKS-V6050SD	IKS-RS6060	IKS-TC6010
IKS-TC6060		
HKS-5810M	HKS-5810SD	HKS-5811M
HKS-5811SD	HKS-5820M	HKS-5830M
HKS-5830SD	HKS-5860M	HKS-5860SD
HKSP-R81		

SYSTEM SETUP MANUAL 1st Edition (Revised 7)

### セットアップ時の注意

ソフトウェアのバージョンアップ (機能改善) により,マニュ アルに記載されている動作と異なる場合があります。

#### Note on System Setting

Actual operation may be different from the operation described in this manual by the software upgrade.

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## **Manual Structure**

#### Purpose of this manual

This manual is the system setup manual of Integrated Routing System ISX-6600/IXS-6700, Routing Switchers Controller HKSP-R80 and Routing Switcher Processor HDS-X5800. It contains information on the initial settings and confirmation of function of the software when installing the IXS-6600/IXS-6700. This manual is intended for system and service engineers. But operators can also refer to it when setting and changing the system. Refer to installation manual supplied with IXS-6600/IXS-6700 for information on installing the hardware.

#### **Related manuals**

Besides this System Setup Manual, the following manuals are prepared for each device.

- Operation Manual (Supplied with each device) This manual describes the application and operation of each device.
- Installation Manual (Supplied with each device) This manual describes information on each device installing.

#### Maintenance Manual (Available on request)

This manual describes the information that premises the parts level service (adjustment, parts list, diagrams, etc.). If this manual is required, please contact your local Sony Sales Office/Service Center.

#### · Protocol Manual (Available on request)

This manual describes the protocol for controlling this unit. The following manuals are available for the protocols compatible with this manual. If this manual is required, please contact your local Sony Sales Office/Service Center.

SONY ROUTING SWITCHER SYSTEM REMOTE1 (S-BUS/ROT16) PROTOCOL and COMMAND SPECIFICATIONS Part No. : 9-977-477-xx

SONY ROUTING SWITCHER SYSTEM REMOTE2 (Cart++) PROTOCOL and COMMAND SPECIFICATIONS Part No. : 9-967-261-2x

#### Trademarks

Trademarks and registered trademarks used in this manual are follows.

- Ethernet is a registered trademark of Xerox Corporation.
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#### Terminology

- Routing Switcher Indicates the name of the product category. IXS-6600/IXS-6700 and HDS-X5800 belong to routing switcher.
  Routing Switcher System
- Indicates the configuration where multiple devices are connected to the Routing Switcher. (Refer to "1-6. System Connection Example".)
- Integrated Routing Switcher This is the product name of IXS-6600/IXS-6700.

#### Contents

The following is a summary of all the sections of this manual.

#### Section 1 Overview

This section outlines the basic structure of the routing switcher system and control mechanism using the S-BUS.

#### Section 2 Setup

This section explains the setting menus of the primary station and the secondary station and how to set each item in the menus, in detail. Also it explains how to backup the table data.

#### Section 3 Confirmation of Function

This section explains the error messages and how to check the operations of the system after completing setting.

#### Section 4 Technical Information

This section explains the following contents:

- · Switching sequence of the cross-points
- · Concept of a new system enabled by introducing the optional BZR-IF830 software
- Control of the RS-422 ROUTER

#### Appendix A Functions and Menu Items

Describes the functions and menu items list.

#### Appendix B Glossary

Describes the terminology that is used in this manual.

## Section 1 Overview

## 1-1. What is the Routing Switcher System?

Routing switcher system is the system that has the functions of switching and control of signals using routing switchers.

- The main devices that constitute the integrated routing system
- Routing switcher
- Remote control panel (routing switcher control unit)
- Personal computer

## 1-2. Functions of the Routing Switcher System

The routing switcher system has the following functions. Refer to "Appendix B Glossary" for details.

Secret function

**Protect function** 

Cross-point input system limit function

**Password function** 

Naming function

Virtual mapping function

Free assignment function

**Tie line function** 

**Phantom function** 

1-2. Functions of the Routing Switcher System 1-3. Compatibility between the S-BUS P1 (S-P1) Type and S-BUS P2 (S-P2) Type (IXS-6600/6700, HDS-X5800, HKSP-R80)

#### Self-diagnosis function

Presence or absence of input/output signals and occurrence of error can be sent to a personal computer that is connected to the primary station and display them.

#### Other functions

- When the optional Subnet Interface (BZR-IF810) and the optional System Setup Software (BZR-2000) are used, a maximum of 60,000 devices can be controlled by a single routing switcher system.
- IXS-6600/IXS-6700 and HDS-X5800 has the built-in system controller (primary station function). Therefore, there is no need to prepare a controller to control the routing switcher system.
- HDS-X5800 can increase the number of inputs by cascade connection, and the number of outputs by the signal distributor up to 1024 channels each.

#### Note

The IXS-6600/IXS-6700, HKSP-R80 and HDS-X5800 does not have the control function for the monitoring S-BUS system.

# 1-3. Compatibility between the S-BUS P1 (S-P1) Type and S-BUS P2 (S-P2) Type

There are two types of Sony Routing Switcher. One is the "S-BUS P1" type (abbreviated as S-P1 hereafter) that supports the virtual matrix size 512, and the other is the "S-BUS P2" type (abbreviated as S-P2 hereafter) that supports the virtual matrix size 1024. The IXS-6600/IXS-6700, HKSP-R80 and HDS-X5800 are the S-P2 type.

The S-P2 type has the upward compatibility with the S-P1 type but has the several limitations. The S-P2 type is realized by extending the type number of the terminal names from 16 to 32, and by changing the data structure of the terminal names. The 16 types of the terminal number data that are used in the S-P1 type do not have reversibility from the 32 types of terminal number data that are used in the S-P2 type. The S-P2 device supports two types of data i.e., both the 16 type data and the 32 type data for each terminal number 1 to 512.

Likewise, with the S-P2 controller, the 16 type data must be used for the terminal number of 1 to 512 when the S-P1 type display unit (BKS-R3280/R3281) and the remote control panel (routing switcher control unit) are used in the system. The 32 type data must be used for the terminal numbers of 513 to 1024. When all of the display units and the remote control panels within the system are of the S-P2 type, the 32 type data can also be operated for the terminal numbers of 1 to 512.

When use of the remote control panels of the S-P1 and S-P2 types are mixed, use of the S-P1 type remote control panel is limited within the range of terminal number from 1 to 512. In such a case, the S-P2 type remote control panel can handle the 32 type data with the terminal number of 513 to 1024.

This manual describes information of only the S-P2 type machine.

For the information on the S-P1 type machines, refer to the following manual.

• Installation Manual (Software) : 3-194-351-xx

It is supplied with the routing switcher of the S-P1 type machine.

## Notes

All of the following models currently available belong to the S-P2 device.

• Routing switcher: IXS-6600/IXS-6700/HDS-X5800

 Remote control panel: BKS-R1617/BKS-R1617A/BKS-R1618/BKS-R3216/BKS-R3219/BKS-R3219A/ BKS-R3220/BKS-R6010

## 1-4. Constituent Devices of Routing Switcher System

The routing switcher system consists of the following four types of equipment.

#### • Routing switcher controller (HKSP-R80)

It controls the signal switching for the routing switcher in accordance with the commands from the host controller (such as host computer) and remote control panel.

#### · Routing switcher (IXS, HDS, DVS, BVS series)

The switcher with a built-in controller and the one without it are available.

The built-in controller type switches signals according to the command from the controller (such as host computer) and the remote control panel. The routing switcher without a built-in controller (such as a secondary station) switches signals by following the commands from the controller. Varied switchers are available for different types of signals such as serial digital video, digital audio, time code, RS-422A, etc.

#### • Routing switcher control unit (Remote control panel) (BKS-R series)

It is used to switch signals and to display the name of the selected signal. It is sometimes simply called as "remote control panel".

#### Personal computer

A personal computer is required in order to establish the various setups that are necessary for configuring and running the routing switcher system using a terminal emulator. The setup data are backed up and restored with the BZR-20 that is supplied with the IXS-6600/IXS-6700, HKSP-R80 and HDS-X5800.

A personal computer having the following specifications is recommended for use with the routing switcher system.

- IBM PC/AT compatible personal computer
- Windows XP (English version or Japanese version)
- RS-232C port or Ethernet is installed.
- Terminal emulator (VT100 or higher) is installed.
- The codes of F1 to F5 are already set.

#### Note

For the code setting procedure, refer to Section 2-2.

• BZR-20 (V2.11 or higher) is installed.

#### Note

For the BZR-20 installation procedure, refer to the Installation Manual in the CD-ROM supplied with the IXS-6600/IXS-6700, HKSP-R80 and HDS-X5800.

- Microsoft Excel is installed.
- DirectX (V6.1a or higher) is installed.
- BZR-2000 (V1.70 or higher) is installed when using GUI for setup.

## 1-5. Controls by Routing Switcher System

### 1-5-1. Specifications and Functions of Control Port

The Routing Switcher System is equipped with four kinds of remote ports REMOTE 1 (standard S-BUS), REMOTE 2 (RS-422A), REMOTE 3 (RS-232C), and NETWORK (Ethernet)<sup>\*1</sup>.

\*1 : NETWORK (Ethernet) : IXS-6600/IXS-6700 DATE (Ethernet) : HKSP-R80 and HDS-X5800

The specifications and functions of the control ports are as follows.

#### REMOTE 1 BNC 75 $\Omega$

S-BUS control			
Data Transfer Speed	312.5 kbps/1250 kbps		
Max Cable Length	500 m/125 m (BELDEN 8281 cable or equivalent)		
	S-BUS control Data Transfer Speed Max Cable Length		

## Function : Control of the equipment is executed by the S-BUS data link. The various types of equipment related to the control, such as remote control panel, routing switcher, and display unit are connected to this data link.

#### **REMOTE 2 D-sub 9-pin**

Protocol :	RS-422A			
	Transfer speed	38.4 kbps		
	Data bit	8 bits		
	Parity	EVEN		
Protocol	Controllable size			
	10	6 × 16	256 × 256	4093 × 4093
CART	С	)	-	-
CART+	С	)	0	_
CART++	C	)	0	0

Function : With this, the one-to-one port communication between two units is performed. It is used when a Sony routing switcher is used as a simple matrix switcher when receiving controls from the controller of other manufacturers via RS-422A.

#### **REMOTE 3 D-sub 9-pin**

Protocol :	RS-232C		
	Transfer speed	38.4 kbps	
	Data bit	8 bits	
	Parity	none	
	Check	none	

Function : When connected with a personal computer, it performs the system setups, program downloading, setup data downloading/uploading, and signal switching.
In order to perform system setup and program downloading, the optional terminal emulator program must be installed in a personal computer. In order to perform the setup data uploading/downloading and the signal switching, install the BZR-20 and the BZR-21 that are supplied with the each model and use them.

#### NETWORK/DATA RJ-45 8-pin modular jack

Protocol: TCP/IP transfer (100BASE-TX)

Function: Using the IP network and control the routing switcher system from remote location.
 This function is not suited to the real-time operation because communication may take some time depending on the network environment.
 Functions other than that, remain the same as those of REMOTE 3.

## 1-5-2. S-BUS Control

The Sony routing switcher system uses the Sony unique remote control protocol called S-BUS (Sony serial bus) for controlling the switcher system.

In the S-BUS control, the multiple routing switchers and remote control panels are connected to a single bus line to form a control network called the S-BUS data link.

The devices on the S-BUS data link are designated to a primary station which controls the whole system (only one unit is set as this) and secondary stations. The primary station not only controls the communication between the secondary stations, it converts the output request signals from the secondary station after converting them in accordance with the internally set conditions.

## Note

Be sure to attach the 75  $\Omega$  terminator to all of the un-used S-BUS line connector regardless of the primary/secondary stations.

#### Features of S-BUS Control System

The main features of the S-BUS control are as follows.

- LAN type control signal communication using one 75  $\Omega$  coaxial cable (S-BUS line)
- The coaxial cable can be extended to 500 m. (BELDEN 8281 cable or equivalent)
- Up to 128 units of routing switchers and remote control panels can be added to the S-BUS line or removed from it.
- The routing switcher/routing switcher controller set as a primary station can control up to 253 units of routing switchers and remote control panels using multiple S-BUS lines.
- Without stopping the system, the switchers and remote control panels can be added to the S-BUS line or removed from it.

#### **Basic Configuration of S-BUS Control System**

Name	Equipment	Quantity	Function
Primary station	Routing switcher controller Routing switcher (P)*1	1 1	Communication control in data link
Secondary station	Remote control panel and routing switcher (S)*2	253 (max.)	Implements communication control of individual equipment.
Personal computer	Terminal emulator BZR-20	1	Sets up system settings and backs up/ restores the setting data.

S-BUS control is configured as follows.

\*1: It means a switcher whose S/P select switch<sup>Note)</sup> on CPU board is set to the P position.

\*2 : It means a switcher whose S/P select switch<sup>Note)</sup> on CPU board is set to the S position.

## 1-5-3. RS-422A Control

SONY Routing switcher system can be controlled from an external control equipment that is connected to the REMOTE2 (D-sub 9-pin) connector with the RS-422A interface. In addition, the protocol (CART++) can be added so that up to 4093 inputs  $\times$  4093 outputs  $\times$  8 levels can be controlled.

When the extended protocol is the CART++ that has the control size of 256 or less, it is compatible with the existing protocol (CART, CART+).

Two operation modes are available: S-BUS conversion mode, which converts the commands received via RS-422 into the S-BUS protocol, and the direct mode, which controls the commands received via RS-422A inside the reception station. When the switcher is set as a primary station, the mode is fixed to the S-BUS conversion mode. When the switcher is set as a secondary station, the mode is fixed to the direct mode.

#### Notes

- In the direct mode, the protect and secret functions set on the S-BUS protocol are not available.
- In the S-BUS conversion mode, the protect and secret functions set on S-BUS protocol are available. However, these functions cannot be set from the 9-pin remote control and the contents of the setting cannot be checked from the 9-pin remote control.

Note): In IXS-6600/IXS-6700, "S/P select switch on CPU board" means S1203-2 and 3 on the CA-65 board. In HKSP-R80, it means S803-2 and 3 on the CPU-355 board. In HDS-X5800, it means S702-1, 2, 3, and 4 on the CPU-339 board.

## 1-6. System Connection Example

## 1-6-1. S-BUS Control System Connection Example

The connection example of the S-BUS data link using the IXS-6700 as the primary station is shown.



Either one of the REMOTE 1 connectors of the secondary station routing switchers can be used.

- \*1: (S) indicates the secondary station. For the secondary stations, set the station ID in the range of ID = 2 to 254 in the manner that the same ID must not be duplicated.
- \*2 : Install the 75 Ω terminators to the T type bridge of the last device on the S-BUS data link and to the unused REMOTE 1 connector.

## 1-6-2. REMOTE2 (RS-422A) Control System Connection Example

The connection example of the REMOTE 2 (RS-422A) control system is shown.

#### S-BUS conversion mode connection example

#### Direct mode connection example







------- : RS-422A 🛛 🖧 : T-type bridge

 $\begin{bmatrix} 1 & - & 1 \\ 1 & - & - \end{bmatrix}$ : Standard units making up Sony routing system

(P) (S) : The setting of S/P select switch on the CPU board.

## Section 2 Setup

## 2-1. Introduction

## 2-1-1. Flow Chart of Setup Procedure

Flow chart of the setup procedure is shown.



## 2-1-2. Symbols Used in This Manual

The symbols used for the control terminal emulator keys in this manual are as follows.

- All keys are enclosed in boxes. (Ex. Ctrl, Enter)
- The numerical keys in the text mean keys 0 to 9.
- The alphabet keys in the text mean keys A to Z.
- The cursor key in the text mean the  $\uparrow$ ,  $\downarrow$ ,  $\leftarrow$ , and  $\rightarrow$  keys.
- When two keys are to be pressed together, they are joined by the "–". (Ex.  $\boxed{Ctrl} \boxed{X}$ )
- In IXS-6600/IXS-6700, "S/P select switch on CPU board" means S1203-2 and 3 on the CA-65 board. In HKSP-R80, it means S803-2 and 3 on the CPU-355 board. In HDS-X5800, it means S702-1, 2, 3, and 4 on the CPU-339 board.

## 2-2. Preparation

#### When the IXS-6600/IXS-6700, HKSP-R80 and HDS-X-5800 is Used as the Primary Station

1. Setting the primary station

Switch the S/P select switch on CPU board of each model to the "P" side. (Refer to Section 2-1-2.) (Refer to the Installation Manual.)

#### Note

When setting the primary station, only a single primary station can exist on a single S-BUS remote line. If two or more primary stations are set on a single S-BUS remote line, the routing switcher system will not work properly.

- Setting the secondary station. Set the station ID (2 to 254). (Refer to manual of the secondary station.)
- 3. Connect the primary station to the secondary station. (Refer to Section 1-6-1.)
- 4. Set a personal computer. (Setting the F1 to F5 codes.) Set the codes of F1 to F5 in accordance with the following table referring to the document of terminal emulator.

	Key Name	Command	HEX Data
F1	F1	ESC [ 17 ~	1B, 5B, 31, 37, 7E
F2	F2	ESC [ 18 ~	1B, 5B, 31, 38, 7E
F3	F3	ESC [ 19 ~	1B, 5B, 31, 39, 7E
F4	F4	ESC [ 20 ~	1B, 5B, 32, 30, 7E
F5	F5	ESC [ 21 ~	1B, 5B, 32, 31, 7E

\*ESC = 16 hexadecimal number 1B 10 decimal number 27

5. Connecting the personal computer to the primary station In the case of RS-232C :

Use the RS-232C cable and connect the personal computer to the REMOTE3 connector.

In the case of Ethernet :

Use the dedicated cable and connect the LAN Ethernet switch to the DATA terminal (IXS-6700/6600 : NETWORK terminal).

6. Setting the communication conditions of the personal computer

In the case of RS-232C :

Transfer speed : 38.4 kbps, Data bit : 8 bits, No parity, No check.

In the case of Ethernet :

Set the destination IP address of the terminal emulator to the same address of the primary station. Set the port No. to 1001 (default). 7. Turning on the power.

Turn on the power of all the equipment on the S-BUS data link.

The system status screen appears on the personal computer monitor. (Refer to Section 2-3.)

Wait for about one minute or more after turning on the power, before starting the setting.

Operation of the equipment may be unstable immediately after the power is turned on.

Let the primary station menu screen appear on the display. (Refer to Section 2-3.)
 When the Ctrl – X are pressed on the system status screen, the display shows the primary station menu screen. Perform the respective settings that are shown in Section 2-5 from the primary station menu screen.

When the system is connected using Ethernet, up to 16 people (4 people for HDS-X5800) can work to configure settings at the same time. However, two or more people cannot work on the same item at the same time. If you want to disconnect the Ethernet LAN cable, you should terminate all of the terminal emulators and BZR-2000 that you have started up. Then, disconnect the Ethernet LAN cable.

## Note

When all setups are completed, return to the system status screen. Turn the power of the primary station off and then on again.

Note that if the routing switcher is the primary station, when the power turns on or off, the cross-point signal is cut for an instant. The signal is not cut if the external device contains the primary station.

#### When the IXS-6600/IXS-6700, HKSP-R80 and HDS-X-5800 is Used as the Secondary Station

- Setting the as the secondary station Set the S/P select switch <sup>Note)</sup> on the CPU board to the [S] position in each device (Refer to the Installation Manual.)
- Setting the station ID Set the switch on the CPU board in each device. (Refer to the Installation Manual.) Set the switch to the desired station ID in the range of 2 to 254 so that it is not duplicated with the station IDs of other secondary equipment.
- Setting the primary station equipment Set the S/P select switch <sup>Note)</sup> on the CPU board of the primary station equipment to the [P] position.

- Connecting the primary station equipment to the other secondary station equipment Connect the REMOTE 1 connectors each other using the BNC coaxial cables.
- 5. Set a personal computer (Setting the F1 to F5 code) Set the codes of F1 to F5 in accordance with the following table referring to the document of terminal emulator.

	Key Name	Command	HEX Data
	 F1	ESC [ 17 ~	1B 5B 31 37 7E
		ESC [ 19 ~	1D, 5D, 01, 07, 7E
F2	F2		1D, 5D, 31, 38, 7E
F3	F3	ESC [ 19	1B, 5B, 31, 39, 7E
F4	F4	ESC [ 20 ~	1B, 5B, 32, 30, 7E
F5	F5	ESC [ 21 ~	1B, 5B, 32, 31, 7E

\*ESC = 16 hexadecimal number 1B 10 decimal number 27

- Connecting the personal computer to the primary station equipment Connect the personal computer to the REMOTE 3 connector using the RS-232C cable.
- 7. Set the communication conditions of the personal computer

Transfer speed : 38.4 kbps, Data bit : 8 bits, No parity, No check.

8. Turning on the power Turn on the power of all the equipment on the S-BUS data link.

The system status screen appears on the personal computer monitor. (Refer to Section 2-3.)

Wait for about one minute or more after turning on the power, before starting the setting.

Operation of the equipment may be unstable immediately after the power is turned on.

Let the secondary station menu screen appear on display. (Refer to Section 2-3.)
 When the Ctrl – X are pressed on the system

status screen, the display shows the primary station menu screen.

When you want to call the menu screen of the each model that is the secondary station, select the [R: CALL SECONDARY STATION] from the primary station menu screen. Then enter the station ID of the each model.

Perform the respective setups of Section 2-6, 2-7, 2-8 from the secondary station menu screen.

## Note

When all setups are completed, return to the system status screen. Turn the power of the primary station off and then on again.

Note) In IXS-6600/IXS-6700, "S/P select switch on CPU board" means S1203-2 and 3 on the CA-65 board.

In HKSP-R80, it means S803-2 and 3 on the CPU-355 board. In HDS-X5800, it means S702-1, 2, 3, and 4 on the CPU-339 board.

## 2-3. Display Screens, and Moving between the Display Screens

The setup display consists of the following three types of screen.

- System status screen : Displays the status in which the routing system is operating.
- Menu screen : Displays the menu for setting the router system.
- Setting screen : Displays the setting items of each menu.



- \*1 : The menu items can be selected in the following two ways. See the "Menu screen" on the next page.
- \*2: See the "Menu screen/Secondary station" on page 2-7.

#### System Status Screen

The system status screen appears when the main power of the primary station is turned on.

When  $\boxed{\text{Ctrl}} - \boxed{X}$  are pressed, the menu screen appears. When  $\boxed{\text{Ctrl}} - \boxed{X}$  or  $\boxed{\text{Ctrl}} - \boxed{B}$  are pressed on the menu screen, the display returns to the system status screen.

#### Note

When password is set, a message appears prompting you to enter password when  $\boxed{Ctrl} - \boxed{X}$  are pressed to enter the menu screen. Enter the correct password.

On the system status screen, result of the self-diagnostics that is performed at the power-on is displayed. The status messages are displayed while the system is operating. Refer to "3-2. Function Check".

#### Menu Screen

The menu screen appears when  $\boxed{\text{Ctrl}} - \boxed{\text{X}}$  are pressed on the system status screen. (Primary station menu screen) All of the menu items that are used for system setup are displayed on the primary station menu screen. When a menu item is selected by any of the following methods, the display changes to the setting screen.

- Select the desired menu item with the cursor key and press Enter. (There are some terminal emulators that cannot execute this method.)
- Press the alphabet keys that are assigned to the respective menu items.

Perform the respective settings that are shown in Section 2-5 on the primary station menu screen.

When  $\boxed{Ctrl} - \boxed{X}$  or  $\boxed{Ctrl} - \boxed{B}$  are pressed on the primary station menu screen, the display returns to the system status screen.

SONY INTEGRATED ROUTING S	SYSTEM IXS-6700 V	/1.0
ITEM		
ROM CHECK SUM	A43F	
RAM READ AND WRITE	OK	
REFERENCE SIGNAL	OK	
S-BUS LINK TERMINATE		
REAL TIME CLOCK	OK	
STARTED		
Ctrl-X to SYSTEM SETUP	MENU	
2001.06.23-20.16 S-BUS LI	NK DISCONNECTED	TO CHANNEL A
2001.06.23-20.16 S-BUS LI	NK DISCONNECTED	TO CHANNEL B1
2001.06.23-20.16 S-BUS LI	NK DISCONNECTED	TO CHANNEL B2

#### System status screen when the main power is turned on (IXS-6600/IXS-6700, HKSP-R80, HDS-X5800)

SONY ROUTING SYSTEM BZR-IF810 V1	. 00
ITEM	
ROM CHECK SUM	A43F
RAM READ AND WRITE	OK
S-BUS LINK TERMINATE	
REAL TIME CLOCK	ОК
STARTED	
Ctrl-X to SETUP MENU	

System status screen when the main power is turned on (BZR-IF810)

SONY ROUTING SYSTEM SETUP MENU	IXS-6700 V1.00 STATION NUMBER 1
MODIFICATION CON	MAND
A: SET CONTROL AREA	B: SET SOURCE/DEST TYPE
C: SET DESTINATION NAME	D: SET SOURCE NAME
E: SET LEVEL TABLE	F: SET ACTIVE UNIT NUMBER
G: UPDATE BACKUP CONTROLLER	H: SET GLOBAL PHANTOM
I: SET INDEX NUMBER	J: NAME STYLE(Type + Num )
L: SET PHYSICAL ASSIGNMENT	M: SET INHIBIT TABLE
N: SET DESCRIPTION NAME GROUP	0: SET TIE LINES
Q: CHANGE CROSSPOINT	R: CALL SECONDARY STATION
S: SET SOURCE ASSIGNMENT	
MAINTENANCE COMM	IAND
P: CHANGE PASSWORD	T: SET CLOCK
U: DISPLAY ETHERNET STATION	W: SYSTEM STATUS LOG
X: DISPLAY S-BUS COMMUNICATION	Z: SET UNIT DETECTABLE
	Ctrl-X/B:QUIT SETUP MENU

#### Primary station menu screen (IXS-6600/IXS-6700)

SONY ROUTING SYSTEM SETUP MENU	HKSP-R80 V1.10 STATION NUMBER 1
MODIFICATION CO	DMMAND
A: SET CONTROL AREA	B: SET SOURCE/DEST TYPE
C: SET DESTINATION NAME	D: SET SOURCE NAME
E: SET LEVEL TABLE	F: SET ACTIVE UNIT NUMBER
G: UPDATE BACKUP CONTROLLER	H: SET GLOBAL PHANTOM
I: SET INDEX NUMBER	J: NAME STYLE(Type + Num )
L: SET PHYSICAL ASSIGNMENT	M: SET INHIBIT TABLE
N: SET DESCRIPTION NAME GROUP	0: SET TIE LINES
Q: CHANGE CROSSPOINT	R: CALL SECONDARY STATION
S: SET SOURCE ASSIGNMENT	
MAINTENANCE COM	IMAND
P: CHANGE PASSWORD	T: SET CLOCK
W: SYSTEM STATUS LOG	X: DISPLAY S-BUS COMMUNICATION
Z: SET UNIT DETECTABLE	
	UTTI-A/D:QUII SETUP MENU

Primary station menu screen (HKSP-R80 V1.10)

SONY ROUTING SYSTEM SETUP MENU	BZR	-IF810	V1.00	STATION	NUMBER	3
MODIFICATION COM	MAND					
	۰.	CUANCE	0000000			
F: SET ACTIVE UNIT NUMBER	Q:	CHANGE	CH055P011	11		
R: CALL SECONDARY STATION	Z :	SET UN	IT DETECT	ABLE		
MAINTENANCE COMM	AND					
	т.	SET CL	ock			
K. RESET TO DEFAULT TABLE		SET UL				
V: DISPLAY UNIT STATUS	W :	SYSTEM	STATUS L	)G		
X: DISPLAY S-BUS COMMUNICATION	Y :	DISPLA	Y TABLE D	ATA		
				JUII SEIU	JF MENU	

#### Subnet primary station menu screen (BZR-IF810)

SONY ROUTING SYSTEM SETUP MENU	HDS-X5800 V1.00 STATION NUMBER 1
MODIFICATION COM	MAND
A: DISPLAY CONTROL AREA C: SET DESTINATION NAME E: SET LEVEL TABLE G: UPDATE BACKUP CONTROLLER J: NAME STYLE (Type + Num ) M: SET INHIBIT TABLE O: SET TIE LINES R: CALL SECONDARY STATION	B: SET SOURCE/DEST TYPE D: SET SOURCE NAME F: SET ACTIVE UNIT NUMBER H: SET GLOBAL PHANTOM L: SET PHYSICAL ASSIGNMENT N: SET DESCRIPTION NAME GROUP Q: CHANGE CROSSPOINT S: SET SOURCE ASSIGNMENT
MAINTENANCE COMM	AND
P: CHANGE PASSWORD W: SYSTEM STATUS LOG Z: SET UNIT DETECTABLE	T: SET CLOCK X: DISPLAY S-BUS COMMUNICATION

Ctrl-X/B:QUIT SETUP MENU

#### Example of primary station menu screen (HDS-X5800 V1.00-V1.41)

SONY ROUTING SYSTEM SETUP MENU	HDS-X5800 V1.42 STATION NUMBER 1
MODIFICATION COMM	IAND
A: SET CONTROL AREA	B: SET SOURCE/DEST TYPE
C: SET DESTINATION NAME	D: SET SOURCE NAME
E: SET LEVEL TABLE	F: SET ACTIVE UNIT NUMBER
G: UPDATE BACKUP CONTROLLER	H: SET GLOBAL PHANTOM
I: SET INDEX NUMBER	J: NAME STYLE (DESCRIP.NAME)
L: SET PHYSICAL ASSIGNMENT	M: SET INHIBIT TABLE
N: SET DESCRIPTION NAME GROUP	0: SET TIE LINES
Q: CHANGE CROSSPOINT	R: CALL SECONDARY STATION
S: SET SOURCE ASSIGNMENT	
MAINTENANCE COMMA	ND
P: CHANGE PASSWORD	T: SET CLOCK
W: SYSTEM STATUS LOG	X: DISPLAY S-BUS COMMUNICATION
Z: SET UNIT DETECTABLE	
	Ctrl-X/B:QUIT SETUP MENU

## Example of primary station menu screen (HDS-X5800 V1.42 and higher)

#### Menu screen/secondary station

When you want to call the secondary station menu screen, select the [R: CALL SECONDARY STATION] from the menu of the primary station and enter the station ID of the secondary station.

When you want to set the secondary station function into the primary station routing switcher, enter "1" as the station ID of the secondary station.

Perform the respective settings that are shown in Section 2-6, 2-7, 2-8 on the secondary station menu screen.

When  $\boxed{\text{Ctrl}} - \boxed{\text{D}}$  are pressed on the secondary station menu screen, the display returns to the primary station menu screen.

#### Note

Response of the routing switcher system becomes slower while the menu screen or the setup screen is being displayed when compared with the response on the system status screen. For avoiding this trouble, return the display to the system status screen when the setting up is completed.

#### **Setting Screen**

The setting screen appears when any of the setup item is selected from the primary station or the secondary station menu screen.

The actual setting is performed on this screen. Because the screens are different depending upon the setting items, the screen examples are shown in the respective setting items (Sections 2-5 and 2-6, 2-7, 2-8.)

When  $\boxed{Ctrl} - \boxed{E}$  are pressed on the secondary station setting screen, the display returns to the secondary station menu screen. When  $\boxed{Ctrl} - \boxed{D}$  are pressed, the display returns to the primary station menu screen.

When [Ctrl] - [E] are pressed on the primary station setting screen, the display returns to the primary station menu screen.

#### Note

Response of the routing switcher system becomes slower while the menu screen or the setup screen is being displayed when compared with the response on the system status screen. For avoiding this trouble, return the display to the system status screen when the setting up is completed.



Secondary station menu screen (IXS-6600/IXS-6700)

MODIFICATION CO	MMAND
A: SET UNIT LOCATION W: SAVE CURRENT TABLE	K: RESET TO DEFAULT TABLE
MAINTENANCE COM	MAND
V: DISPLAY UNIT STATUS	Y: DISPLAY TABLE DATA

#### Secondary station menu screen (HKSP-R80)

SONY ROUTING SYSTEM SETUP MENU	BZR-IF810 V1.00 STATION NUMBER 3
MODIFICATION CON	MMAND
F: SET ACTIVE UNIT NUMBER	Q: CHANGE CROSSPOINT
R: CALL SECONDARY STATION	Z: SET UNIT DETECTABLE
MAINTENANCE COM	MAND
K: RESET TO DEFAULT TABLE	T: SET CLOCK
V: DISPLAY UNIT STATUS	W: SYSTEM STATUS LOG
X: DISPLAY S-BUS COMMUNICATION	Y: DISPLAY TABLE DATA
	Ctrl-D:QUIT SETUP MENU

Secondary station menu screen (BZR-IF810)

## 2-3. Display Screens, and Moving between the Display Screens (IXS-6600/6700, HDS-X5800, HKSP-R80)

SONY ROUTING SYSTEM SETUP MENU	HDS-X5800 V1.00 STATION NUMBER 23
MODIFICATION	COMMAND
A: SET UNIT LOCATION	K: RESET TO DEFAULT TABLE
MAINTENANCE C	OMMAND
V: DISPLAY UNIT STATUS Z: SET SIGNAL	Y: DISPLAY TABLE DATA
	Ctrl-D:RETURN

## Example of secondary station menu screen (HDS-X5800)

#### Menu identity

Primary station menu	IXS	R80	X5800
A: SET CONTROL AREA	0	0	0
B: SET SOURCE/DEST TYPE	0	0	0
C: SET DESTINATION NAME	0	0	0
D: SET SOURCE NAME	0	0	0
E: SET LEVEL TABLE	0	0	0
F: SET ACTIVE UNIT NUMMBER	0	0	0
G: UPDATE BACKUP CONTROLLER	0	0	0
H : SET GLOBAL PHATOM	0	0	0
I: SET INDEX NUMBER	0	0	O*1
J: NAME STYLE	0	0	0
L : SET PHYSICAL ASSIGNMENT	0	0	0
M : SET INHIBIT TABLE	0	0	0
N: SET DESCRIPTION NAME GROUP	0	0	0
O: SET TIE LINES	0	0	0
P: CHANGE PASSWORD	0	0	0
Q: CHANGE CROSSPOINT	0	0	0
R : CALL SECONDARY STATION	0	0	0
S: SET SOURCE ASSIGNMENT	0	0	0
T: SET CLOCK	0	0	0
U : DISPLAY ETHERNET SECONDARY STATION	0	O*2	None
W : SYSTEM STATUS LOG	0	0	0
X : DISPLAY S-BUS COMMUNICATION	0	0	0
Z: SET UNIT DETECTABLE	0	0	0

\*1 : Added to HDS-X5800 in V1.42.

\*2 : Added to HKSP-R80 in V1.14.

Secondary station menu IXS R80 X5800 Ο A: SET UNIT LOCATION Δ K: RESET TO DEFAULT TABLE Ο Ο Ο Ο V: DISPLAY UNIT STATUS  $\triangle$ Ο 0 W: SAVE CURRENT TABLE None Ο Ο Ο Y: DISPLAY TABLE DATE Ο Z: SET SIGNAL None

## 2-4. Web Setting

The setting menu of the primary station and the secondary station can be set on the Web browser.

#### Applicable models:

Primary station: IXS-6600/IXS-6700 (V2.0 or higher) Secondary station: IXS-6600/IXS-6700 (V2.0 or higher), HDS-X5800

Supported browser: Internet Explorer 6 or higher

#### Setting procedure

 Check the network settings and connection. (For details, refer to "Section 1-9-2. Network connection" and "Section 1-11. Setting the IP Address" in the Installation Manual (CD-ROM) supplied with IXS-<u>6600/IXS-6700.</u>)

#### Note

Be sure to connect both the NETWORK A and B Connectors to the Ethernet.

- 2. Open Internet Explorer.
- Enter the IP address of the backup area specified on IXS-6600/6700 (the value entered in IPADRS B on the screen displayed when S1204 on the CA-65 board is set to E) after "http://", and press Enter.
- You will be asked your account name and password. Enter "webuser" for the account name, and "sonyrouter" for the password. The following screen appears. For details on the Web setting menu, refer to Help on the lower left side of the screen.

SONY	Int	egrated Routi	ing System		
Menu					
Setup Device List	56	tup Device Lisi	t		
Device Registry	No.	Device	IP Address	2nd ID	
Data Backup	1	D(S-6600(P)	172.16.2.65	1	Submit
■ Data Restore	2	D(S-6600	172.16.2.65	1	Submit
Change Password	3	HDS-X5800	172.16.2.65	7	Submit
				_	
E Help					
G G .					
€E ©J					

## Note

If you are not asked your account name or password, check whether the following items are correctly set on Internet Explorer.

- 1) IP address specification
- 2) Internet connection settings
- 3) Security settings
- 4) Java Script ON/OFF

## Note

The following screen shows a setting example for displaying the Web setting screen.

Local Area Network (LAN) Settings 🛛 🔹 💽									
Automatic configuration Automatic configuration may override manual settings. To ensure the use of manual settings, disable automatic configuration.									
Automatically detect settings									
Use automatic configuration <u>s</u> cript									
Add <u>r</u> ess									
Proxy server									
$\Box$ Use a proxy server for your LAN (These settings will not apply to dial-up or VPN connections).									
Address: Port: Advanced									
Bypass proxy server for local addresses									
OK Cancel									

### Procedure

- 1. Open [Internet Options] from [Tools] in the Menu bar, and select the [Connections] tab.
- 2. Click [LAN Settings], and deselect all the check boxes in the [Local Area Network (LAN) Settings] window.

## Note

The Web setting function uses Java Script. In the Web setting screen, do not click [Refresh] or [Back] button of the browser.

#### Setting Items of the Primary Station 2-5.

A : SET CONTROL	(IXS-6600/670	00 V1.00 and
AREA	higher) (HKSP-R80 (HDS-X5800	V1.10 and higher) V1.42 and higher)

#### Purpose

Sets the sources range and the destinations range of the whole routing switcher system to be controlled by the primary station. An arbitrary name of primary station for this controller can also be set on this screen.

Normally, 1 to 1024 is set for both source and destination. But in a large system that uses a  $4093 \times 4093$  controller, this item sets where the matrix space that the primary station controls is located in the  $4093 \times 4093$  space.

#### Setting procedure

- 1. Select [A] from the menu screen.
- 2. Select the desired setting item using the cursor.
- Press Enter Range of sources, range of destinations, 3. and name (item [NAME]) for the primary station become ready to be set.
- Enter the range of sources and the range of destina-4. tions using the numeric keys. Input the desired name for primary station using alphanumeric keys (four characters at a maximum). The maximum values that can be set for the range of sources and for the range of destinations are shown below.

	Source	Destination	
Maximum value that can be set	4093	4093	
Maximum size (range) that can be set	1024	1024	

Example : "1025-2048" (Setup size 1024): OK "0001-2048" (Setup size 2048): NG

5. Press Enter. The setup values are registered.

If |Ctrl| - |F| are pressed before pressing the |Enter| the values return to the original value before entering the data.

SET CONTROL AREA		IXS-6700	V1 . 00	STATION	NUMBER	1	
SOURCE No 0001-1024	DESTINATION No	0001-1024	LEVEL	1-8 NAME	HOGE		
F1:MODIFY			с	tri-E:RET	URN TO	MENU	

Example of setting screen

#### **Operating function keys**

#### F1 : MODIFY

Press |F1|. The source value and the destination value that are assigned to the index number (IN-DEX) indicated by the menu item "I: SET INDEX NUMBER" are changed. The top values of the source and destination ranges that are set by this menu are added respectively to the values set as the source and destination by the menu item "I". For example, assume that case that you set the source to "SOURCE No. 0001-1025". If the top value of the source changed from 0001 to 1024, the difference between the top values becomes 1024 (1025 - 1 =1024). When the original indication of SRC in the menu item "I" starts with 0001, 0002, 1001, 1002, and so on, the indication is changed to 1025, 1026, 2025, 2026, and so on after **F1** is executed. This occurs because the difference between the top values (i.e., 1024 in this example) is added to every source number.

## Note

The control area of the menu item [A] means the control area of the whole routing system, and not the input/output areas of the primary station routing switcher. To set the location of the input/output terminal of the primary station routing switcher, call the secondary station menu screen by selecting [R : CALL SECONDARY STATION] from the menu screen and type the station number [1], and then select [A : SET UNIT LOCATION].

#### To return to the menu screen

Press Ctrl – E.

#### Notes

• When LEVEL : 1-16\* is selected, DESTINATION No. is fixed to 0001-0512.

When the level is changed from LEVEL : 1-8\* to

LEVEL : 1-16\*, the destination value already set for LEVEL : 1-8\* changes to 0001-0512.

When the level is changed to LEVEL :  $1-8^*$ , the original setting value is displayed.

- \*: You can change the level in "E : SET LEVEL TABLE". Pressing **F3** (LEVEL) toggles between LEVEL : 1-18 and LEVEL : 1-16.
- BZR-IF830 does not support LEVEL : 1-16.

#### A : DISPLAY CONTROL AREA

(HKSP-R80 V1.00-V1.01) (HDS-X5800 V1.00-V1.42)

#### Purpose

Checks the source and destination area of the whole routing system to be controlled by the primary station. There are no items to be typed or to be set on this screen.

#### **Checking procedure**

- 1. Select [A] from the menu screen.
- 2. The following screen appears.

#### Example of setting screen



When LEVEL: 1-16 is set on the [E : SET LEVEL TA-BLE] screen, the message [SOURCE No 0001-1024 DESTINATION No 0001-0512 LEVEL 1-16] appears.

#### Note

The control area of the menu item [A] means the control area of the whole routing system, and not the input/output areas of the primary station.

To set the location of the primary station input/output terminal, call the secondary station menu screen by selecting [R : CALL SECONDARY STATION] from the menu screen and type the station number [1], and then select [A : SET UNIT LOCATION] of the secondary station.

#### To return to the menu screen

Press Ctrl – E.

#### **B : SET SOURCE/DEST TYPE**

#### Purpose

Sets the type name of the source and destination, and that of the global phantom. (For details about the type name, refer to Appendix B "Type + Number" name mode (Type + Num)).

Set the type names in accordance with the types and usage of the input/output signals.

In addition, this item sets the data type of terminal numbers 1 to 512 to the 16 type data or the 32 type data.

#### Setting procedure of type name

- 1. Select [B] from the menu screen.
- 2. Use the cursor or alphabet/numerical keys and select the codes for the type name to be registered from the 32 character codes (0 to 9 and A to V) displayed on the screen.
- 3. When **Ctrl P** are pressed, the setting of the type name will be canceled, and "..." will be displayed.
- 4. Press Enter to enter the type name entry mode. To cancel the type name entry mode, press Enter before inputting the type name. The screen shows "...." and the cursor moves to the next code.
- 5. Use the alphabet and numerical keys to enter the type name (within four letters).
- 6. Press Enter. The type name is set and the cursor moves to the next position.

If  $\boxed{Ctrl} - \boxed{F}$  are pressed before the setting, the type name returns to the original type name before entry.

SOURCE/I	DEST/PHAN	TOM TYPE		IXS-6700	V1.00	STATION NUM	IBER 1
TYPE : 32							
0=1N 8= G= 0=	1=0UT 9= H= P=	2= A= I= Q=	3= B= J= R=	4= C= K= S=	5= D= L= T=	6= E= M= U=	7= F= N= V=
F1:TYPE					C	tri-E:RETURN	TO MENU

Example of setting screen

#### Setting procedure of number of types

- Press F1.
   [Do you change the type number? Y or N] appears.
- Press Y. Number of types is changed to 16.

If you want to return the number of types to 32, repeat steps 1 and 2.

Note

If number of types is changed from 32 to 16, names of the terminals to which the type number of 17 to 32 are given, cannot be returned to the original names.

The terminal name from No. 1 to No. 512

- TYPE : 16 The names up to 16 types can be used. When the S-P1 type remote control panel or the display unit is used in the system, select the TYPE 16.
- TYPE : 32 The names up to 32 types can be used. When the S-P1 type remote control panel or the display unit is used in the system, the correct display or correct operation cannot be performed.

Name of the terminals from No.513 to No.1024 are fixed to type 32 without affected by this setting.

#### To return to the menu screen

Press Ctrl – E.

### **C : SET DESTINATION NAME**

#### Purpose

Sets the destination name and protect function of each output. (For details about the protect function, refer to Appendix B "Protect".)

A number between 001 to 999 and a type name set at the menu item [B : SET SOURCE/DEST TYPE] can be set to each destination as the destination name. Description name can be set by changing the name mode at the menu item [J : NAME STYLE]. For details of setting the name, refer to [J] in the menu. (For details about the Description name, refer to Appendix B "Description name mode".)

#### Setting procedure of destination name

- 1. Select [C] from the menu screen.
- 2. Press the cursor keys or the function keys to select the desired destination number.
- Press Ctrl P. The set destination name will be deleted and "...." will be displayed.
- 4. Press Enter. The destination name can be typed. **Note**

If **Enter** is pressed again before entering a name, the entry will be canceled and the cursor moves to the next terminal number.

5. Select a type name that you want to set, from the corresponding code (0 to 9, A to V) in the bottom of screen and type the code. Then type a number (0 to 999) that you want to set using numeric keyboard.
Note

"000" cannot be added to the name of the type number "0".

For example, in the case of 0=IN (the name of the type number "0" is IN), "IN000" cannot be set.

Press Enter. The destination name will be set and the cursor moves to the next terminal number. If Ctrl – F are pressed before the setting, the original destination name will be returned.

#### Note

The same destination name cannot be set at more than two destinations. If this is done, an error message will be displayed at the bottom of the screen.

Display example : "<u>\*\*\*\*</u> is used already; Ignored"

----- Destination name

#### Setting procedure of protect function

- Select the destination name using the cursor, and then press P. "P" is displayed after the selected destination name and the protect function is set.
   Protect function cannot be set for a number whose destination name has not been assigned.
- 2. To release the protect function, select the destination name and press P once again.

#### Notes

- If a destination name is high-lighted, it indicates that the protect function is set from control terminal. If the protect is set from a remote control panel, the destination name is not high-lighted.
- To change the protected destination name, release the protection first before beginning the modification process.

DESTINATION NUMBER	TRANSCODE		IXS-6700	V1.00	STATION NUM	BER 1		
0001=0UT001	0002=0UT0	002	0003= <mark>0UT</mark>	003 P	0004= <mark>0UT0</mark>	04 P		
0005=0UT005	0006=0UT0	006	0007=0UT	007	0008=0UT0	08		
0009=0UT009	0010=0UT0	010	0011=0UT	011	0012=0UT0	12		
0013=0UT013	0014=0UT0	)14	0015=0UT	015	0016=0UT0	16		
0017=0UT017	0018=0UT0	)18	0019=0UT	019	0020=0UT0	20		
0021=0UT021	0022=0UT0	)22	0023=0UT	023	0024=0UT0	24		
0025=0UT025	0026=0UT0	)26	0027=0UT	027	0028=0UT0	28		
0029=0UT029	0030=0UT0	)30	0031=0UT	031	0032=0UT0	32		
0033=0UT033	0034=0UT0	)34	0035=0UT	035	0036=0UT0	36		
0037=0UT037	0038=0UT0	)38	0039=0UT	039	0040=0UT0	0040=0UT040		
0041=0UT041	0042=0UT0	042	0043=0UT	043	0044=0UT0	0044=0UT044		
0045=0UT045	0046=0UT0	046	0047=0UT	047	0048=0UT048			
0049=0UT049	0050=0UT0	)50	0051=0UT	051	0052=0UT052			
0053=0UT053	0054=0UT0	054	0055=0UT	055	0056=0UT0	56		
0057=0UT057	0058=0UT0	)58	0059=0UT	059	0060=0UT0	60		
0061=0UT061	0062=0UT0	062	0063=0UT	063	0064=0UT0	64		
0=IN 1=0UT	2=VTR	3=ENG	4=MCR	5=TEST	6=SNG	7=SS		
8=CG 9=SAT	A=LMS	B=EDIT	C=CAM	D=GPHA	E=GPHB	F=GPHC		
G=17 H=18	I=19	J=20	K=21	L=22	M=23	N=24		
0=25 P=26	Q=27	R=28	S=29	T=30	U=31	V=32		
F1:SEARCH F2:JUMP	F3:PgUp	F4:PgDn	P:PROT.	Ctrl-E:RE	TURN TO MEN	U		

Example of setting screen

#### Operating function keys

- **F1** : SEARCH (To move the cursor to the desired destination name.)
  - 1. Press **F1**. "Please Input DEST NAME =" will be displayed.
  - Input the destination name ([Code number in the bottom of the screen] + [numeral (0 to 999]) to be retrieved.
  - Press Enter. The cursor will move to the desired destination name.
     Note

When menu item [J] is set to the Description name mode, F1 (SEARCH) will have the following functions.

- 1. Press **F1**. "Please Input DEST NAME =" will be displayed.
- 2. Enter the Description name (within seven characters) from the head.
- 3. Press Enter. The Description name entered will be searched and the page including the name appears on the screen.
- If the desired name does not exist in the screen, press F1 again. Then the cursor moves to the next description name containing the character string that you want to retrieve.
- F2 : JUMP (To move the cursor to the destination number.)
  - 1. Press F2. "Please Input DEST NUMBER =" will be displayed.
  - 2. Input the destination number to be retrieved.
  - 3. Press Enter. The cursor will move to the desired number.

F3 : PgUp

When **F3** is pressed, the screen will display the 16 lines previous to the 16 lines displayed currently.

F4 : PgDn

When  $\boxed{F4}$  is pressed, the screen will display the 16 lines next to the 16 lines displayed currently.

#### To return to the menu screen

Press Ctrl – E.

#### D : SET SOURCE NAME

#### Purpose

Sets the source name and secret function. (For details about the secret function, refer to Appendix B "Secret".) A number between 001 to 999 and a type name set at the [B : SET SOURCE/DEST TYPE] can be set to each source name. Description name can be set by changing the name mode at [J : NAME STYLE] in the menu. For details of setting the name, refer to [J] in the menu. (For details about the Description name, refer to Appendix B "Description name mode".)

#### Setting procedure of source name

- 1. Select [D] from the menu screen.
- 2. Select a terminal number of source you want to set using the cursor key or function key.
- 3. Press Ctrl P. The set source name will be deleted, and "...." will be displayed.
- 4. Press Enter. The entry mode of source name is set. **Note**

If [Enter] is pressed before inputting the source name, the entry mode is cancelled and the indication changes to "....", and the cursor moves to the next terminal number.

Select a type name that you want to select from the corresponding code (0 to 9, A to V) in the bottom of screen and type the code. Then type a number (0 to 999) that you want to set using numeric keyboard.

Note

"000" cannot be added to the name of the type number "0".

For example, in the case of 0=IN (the name of the type number "0" is IN), "IN000" cannot be set.

6. Press Enter. The input source name is set and the cursor moves to the next terminal number.

If  $\boxed{Ctrl} - \boxed{F}$  are pressed before the setting, the source name returns to the original source name before entry.

#### Note

The same name cannot be given to assigned to two or more sources. If this is done, an error message will be displayed at the bottom of the screen.

Display example : "<u>\* \* \* \* \*</u> is used already; Ignored"

— Source name

#### Setting procedure of secret function

- Select the source name using the cursor, and press S.
   "S" is displayed after the source name, and the secret is set. Secret cannot be set for a number whose source name has not been assigned.
- 2. To release the secret function, select the source name and press S once again.

SOURCE NUMBER TR	ANSCODE	IXS-6700 V1.00	STATION NUMBER 1
0001=IN001	0002=1N002	0003=1N003 S	0004=1N004 S
0005=1N005	0006=1N006	0007=1N007	0008=1N008
0009=1N009	0010=IN010	0011=IN011	0012=IN012
0013=IN013	0014=IN014	0015=IN015	0016=IN016
0017=IN017	0018=IN018	0019=IN019	0020=1N020
0021=IN021	0022=1N022	0023=1N023	0024=1N024
0025=1N025	0026=1N026	0027=1N027	0028=1N028
0029=1N029	0030=1N030	0031=IN031	0032=1N032
0033=1N033	0034=1N034	0035=1N035	0036=1N036
0037=1N037	0038=1N038	0039=IN039	0040=1N040
0041=IN041	0042=1N042	0043=1N043	0044=1N044
0045=1N045	0046=1N046	0047=1N047	0048=1N048
0049=1N049	0050=IN050	0051=IN051	0052=1N052
0053=1N053	0054=1N054	0055=1N055	0056=1N056
0057=1N057	0058=1N058	0059=1N059	0060=1N060
0061=IN061	0062=1N062	0063=1N063	0064=1N064
0=IN 1=0UT	2=VTR 3=ENG	4=MCR 5=TEST	6=SNG 7=SS
8=CG 9=SAT	A=LMS B=EDIT	C=CAM D=GPHA	E=GPHB F=GPHC
G=17 H=18	I=19 J=20	K=21 L=22	M=23 N=24
0=25 P=26	Q=27 R=28	S=29 T=30	U=31 V=32
F1:SEARCH F2:JU	MP F3:PgUp F4:PgD	n S:SECRET Ctrl-E	RETURN TO MENU

Example of setting screen

## Operating function keys

**F1** : SEARCH (To move the cursor to the desired source

- name.)
  1. Press F1. "Please Input SOURCE NAME =" will be displayed.
- Input the source name ([Code number in the bottom of the screen] + [numeral (0 to 999]) to be retrieved.
- 3. Press Enter. The cursor will move to the desired source name.

#### Note

When menu item [J] is set to the Description name mode, **F1** (SEARCH) will have the following functions.

- 1. Press **F1**. "Please Input SOURCE NAME =" will be displayed.
- 2. Enter the Description name (within seven characters) from the head.
- 3. Press Enter. The corresponding Description name will be searched in the range of the entered characters and the page including the name appears on the screen.
- If the desired name does not exist in the screen, press F1 again. Then the cursor moves to the next description name containing the character string that you want to retrieve.
- **F2** : JUMP (To move the cursor to the source number.)
  - 1. Press **F2**. "Please Input SOURCE NUM-BER=" will be displayed.
  - 2. Input the source number to be retrieved.
  - 3. Press Enter. The cursor will move to the desired number.
- F3 : PgUp

When **F3** is pressed, the screen will display the 16 lines previous to the 16 lines displayed currently.

F4 : PgDn

When  $\boxed{F4}$  is pressed, the screen will display the 16 lines next to the 16 lines displayed currently.

#### To return to the menu screen

Press Ctrl – E.

## E : SET LEVEL TABLE

#### Purpose

Sets level name, sets whether the levels that are set for the respective terminals are made valid or invalid, and sets number of levels.

#### Level name setting procedure

- 1. Select [E] from the menu screen.
- 2. Press the cursor keys to select the level number.
- 3. Press **Enter** to enter the level name entry mode.
- 4. Enter the level name using the alphabet and numerical keys (within four characters).
- Press Enter. The level name will be set.
   If Ctrl F are pressed before the setting, the

## original level name will be returned.

#### Procedure to make the levels valid or invalid

When level names are set, these names appear automatically in the level column of the respective output terminals. In this status, all the levels are set to be valid at each output terminal.

If you want to make the level invalid, move the cursor to the level name that you want to make invalid and press

**Enter**. The level name changed to "...." and the setting of the level is made invalid.

If you want to return the invalidated level to valid, move the cursor to "...." and press **Enter**. The original level will be restored.

#### Note

If the destination name is not set, the number of the destination will not be displayed.

#### Setting number of levels

Every pressing of **F3** toggles between the LEVEL: 1-8 display and the LEVEL : 1-16 display on the 2nd line.

#### About LEVEL: 1-16

When the system is used with the LEVEL 1-16, the remote control panel that supports the LEVEL 1-16 becomes necessary.

To realize 16 levels, the number of outputs of eight levels is halved and overlapped. Therefore, the number after 513 does not exist.

The following table shows the range of the level 8 and level 16 destinations.

	Destination	level
Level 8	1 to 1024	8
Level 16	1 to 512	16

LEVEL TABLE				I XS-6	700 V1	.00 S	TATION N	JMBER 1
	1=VIT	2=11	3=12	4=TC	5=DEM	6=B32	7=	8=
	0=	10=	11=	12=	12=	14=	15=	16=
No out	J	A1	11	TC	DEM	D00	15	10
	VII	A 1	R2	10	NEW	D32		
	VII	AI						
0002 001002	VII	A1						
0003 OUT003	VIT	A1	A2	TC	REM	B32		
0004 OUT004	VIT	A1	A2	TC	REM	B32		
0005 OUT005	VIT	A1	A2	TC	REM	B32		
0006 OUT006	VIT	A1	A2	TC	REM	B32		
0007 OUT007	VIT	A1	A2	TC	REM	B32		
0008 OUT008	VIT	A1	A2	TC	REM	B32		
0009 OUT009	VIT	A1	A2	тс	REM	B32		
0010 OUT010	VIT	A1	A2	TC	REM	B32		
0011 OUT011	VIT	A1	A2	тс	BEM	B32		
0012 001012	VIT	Δ1	42	TC	BEM	B32		
0013 007012	VIT	A1	12	тс	DEM	832		
0013 001013	VIT		10	TC	DEM	D02		
	V I I	AI	A2	10	REM	B32		
0015 001015	VII	A1	A2	TC	REM	B32		
0016 OUT016	VIT	A1	A2	TC	REM	B32		
0017 OUT017	VIT	A1	A2	TC	REM	B32		
F1:SEARCH F2	2:JUMP	F3:LEVE	F4 : EN/	A	Ct	r I – E : RETI	JRN TO ME	NU

Example of setting screen

#### **Operating function keys**

**F1** : SEARCH (To move the cursor to the desired destination name.)

- 1. Press **F1**. "Please Input DEST NAME =" will be displayed.
- Input the destination name ([Code number in the bottom of the screen] + [numeral (0 to 999]) to be retrieved.
- 3. Press Enter. The cursor will move to the desired destination name.

#### Note

When menu item [J] is set to the Description name mode, F1 (SEARCH) will have the following <u>functions</u>.

- 1. Press **F1**. "Please Input DEST NAME =" will be displayed.
- 2. Enter the Description name (within seven characters) from the head.
- 3. Press Enter. The corresponding Description name will be searched in the range of the entered characters and the page including the name appears on the screen.
- If the desired name does not exist in the screen, press F1 again. Then the cursor moves to the next description name containing the character string that you want to retrieve.

**F2** : JUMP (To move the cursor to the number of the desired destination.)

- 1. Press F2. "Please Input DEST NUMBER =", will be displayed.
- 2. Input the destination number to be retrieved.
- 3. Press Enter. The cursor will move to the desired destination number.

F3: LEVEL (Display is switched between LEVEL : 1-8 and LEVEL : 1-16.)
Each time F3 is pressed, the screen display toggles between LEVEL : 1-8 and LEVEL : 1-16 on the 2nd line.

## F4:ENA (ENABLE/DISABLE)

On the terminal menu Q: CHANGE CROSSPOINT screen (to be abbreviated simply as O screen hereunder), the cross-points can be switched in the same way as from remote control panel. When the F4 display is DISABLE, the terminal menu E: SET LEVEL TABLE setup (specifying which level is used for switching the respective outputs) is reflected on the operations on the Q screen. For example, when the output No. 57 is set to level 3 only from the E screen, only the level 3 command is output when the output No. 57 is switched from the All Level Selector screen of the O screen. When the F4 display is ENABLE, the setup of the E screen will not affect operations of the O screen. Whenever **F4** is pressed, the display is toggled between F4:ENA and F4:DIS

#### To return to the menu screen

Press Ctrl – E.

#### F: SET ACTIVE UNIT NUMBER

#### Purpose

Enables the units that are connected to the S-BUS data link for mutual communication with S-BUS protocol. (For details, refer to Appendix B "Active: Decide remote control panels that can be active on the S-BUS".)

#### Setting procedure

- 1. Select [F] from the menu screen.
- 2. Select the station ID of the secondary station that you want to make the communication valid using the cursor key.

For example, if you want to set the station ID21, select the line "1" from the lines "021 - 040".

Every time the Enter button is pressed, it toggles between "E" and blank. Select "E" to make the communication valid. The display "M" means the primary station. 255 and later, which are outside of the connection range, is displayed as "\*". When A is pressed, all communications are made valid. When C is pressed, all communication are made invalid.

### Note

The response will become slower if there are many secondary stations.

ENABLE	ACTI	VE	UN	ΙT	FOR	STAT	I ON	NU	MBE	R	D	KS-	670	00	V1.	00		STAT	I ON	NU	MBER	71	
		1	2	3	4	5	6	7	8	9	10		11	12	13	14	15	16	17	18	19	20	
			+																				
001-020	) (	М	Е	Е	Е	Е	Е	Е	Е	Е	Е		Е	Е	Е	Е	Е	E	Е	Е	Е	Е	
021-040	) (	Е	Е	Е	Е	Е	Е	Е	Е	Е	Е		Е	Е	Е	Е	Е	E	Е	Е	Е	Е	
041-060	) (	Е	Е	Е	Е	Е	Е	Е	Е	Е	Е		Е	Е	Е	Е	Е	E	Е	Е	Е	Е	
061-080	) (	Е	Е	Е	Е	Е																	
081-100	)																						
101-120	)																						
121-140	)																						
141-160	)																						
161-180	)																						
181-200	)																						
201-220	)																						
221-240	)																						
241-254	1																*	*	*	*	*	*	
															Ct	r I — E	E ; RI	ETURN	т0	MEI	١U		

Example of setting screen

#### To return to the menu screen

Press Ctrl – E.

#### **G : UPDATE BACKUP CONTROLLER**

#### Purpose

Use this menu to copy the table data stored in the main CPU board of the primary station to the backup CPU board.

#### Note

With HKSP-R80 and HDS-X5800, this item is only valid when the backup CPU board is installed in the primary station.

#### Setting procedure

- Select [G] from the menu screen. The message "This process requires about \* minutes. Execute? (y/n)" will be displayed at the bottom of the screen. The value "\*" in the message "\* minutes" is different depending on the version number or the type.
- Press Y. Table data copying is performed. To cancel copying, press Ctrl − D.

## Note

The ROM version of the main CPU board and that of the backup CPU board must be the same. The versions can be checked by the "V: DISPLAY UNIT STATUS" menu item of the secondary station. If different versions are used, the unit may hang up due to copying. Remove the backup CPU board when this occurs.

The data will be copied in one hour approximately by the auto backup function even if the copying operation is not executed.

## To return to the menu screen

Press Ctrl – E.

#### H : SET GLOBAL PHANTOM

#### Purpose

Sets the phantom data in the primary station as the global phantom. A maximum of 2800 cross-points can be registered in the phantom data. (For details about phantom, refer to Appendix B "Phantom".)

#### Setting procedure

1. Select [H] from the menu screen. The global phantom list will be displayed.

GLOBAL PHANTOM LIST		IXS-6700 V1.00	STATION NUMBER 1
		(2001 RE	EMA I N)
No. NAME	No. NAME	No, NAME	No. NAME
0001 GPHA001	0002 GPHA002	0003 GPHA003	0004 GPHA004
0005 GPHA005	0006 GPHA006	0007 GPHA007	0008 GPHA008
0009	0010 GPHA010	0011 GPHA011	0012 GPHA012
0013 GPHA013	0014 GPHA014	0015	0016 GPHA016
0017 GPHA017	0018 GPHA018	0019 GPHA019	0020 GPHA020
0021 GPHA021	0022	0023 GPHA023	0024 GPHA024
0025 GPHA025	0026 GPHA026	0027 GPHA027	0028
0029 GPHA029	0030 GPHA030	0031 GPHA031	0032 GPHA032
0033 GPHA033	0034 GPHA034	0035	0036 GPHA036
0037 GPHA037	0038 GPHA038	0039 GPHA039	0040 GPHA040
0041	0042 GPHA042	0043 GPHA043	0044 GPHA044
0045 GPHA045	0046 GPHA046	0047 GPHA047	0048 GPHA048
0049 GPHA049	0050 GPHA050	0051 GPHA051	0052 GPHA052
0053 GPHA053	0054	0055 GPHA055	0056
0057 GPHA057	0058 GPHA058	0059 GPHA059	0060 GPHA060
0061 GPHA061	0062 GPHA062	0063 GPHA063	0064 GPHA064
F1:SEARCH F2:JUMP	F3:PgUp F4:PgDn	Ctrl—E	E:RETURN TO MENU

**Example of Global Phantom List Screen** 

2. Select any global phantom number with the cursor or function key and press **Enter**. The edit screen will be displayed.

The cursor moves where the global phantom name is typed.

- ① : Global phantom number
- (2) : Global phantom name

EDIT GLOBAL PHANTOM IXS-6700 V1.00 STATION NUMBER 1												
0001 GPHC0	))—2				(1)	055 F	REMA I N)					
(1) LE	/EL: 1=VIT	2=A1	3=A2	4=TC 5	5=REM 6:	=B32	7=	8=				
OUT001 <in< td=""><td>001 VIT</td><td>A1</td><td>A2</td><td>TC</td><td>REM</td><td>B32</td><td></td><td></td></in<>	001 VIT	A1	A2	TC	REM	B32						
OUT002 <1N	001 VIT	A1	A2	TC	REM	B32						
OUT003 <1N	001 VIT	A1	A2	TC	REM	B32						
OUT004 <1N	001 VIT	A1	A2	TC	REM	B32						
OUT005 <1N	001 VIT	A1	A2	TC	REM	B32						
OUT006 <1N	001 VIT	A1	A2	TC	REM	B32						
OUT007 <1N	001 VIT	A1	A2	TC	REM	B32						
OUT008 <1N	001 VIT	A1	A2	TC	REM	B32						
OUT009 <1N	001 VIT	A1	A2	TC	REM	B32						
OUT010 <in< td=""><td>001 VIT</td><td>A1</td><td>A2</td><td>TC</td><td>REM</td><td>B32</td><td></td><td></td></in<>	001 VIT	A1	A2	TC	REM	B32						
OUT011 <in< td=""><td>001 VIT</td><td>A1</td><td>A2</td><td>TC</td><td>REM</td><td>B32</td><td></td><td></td></in<>	001 VIT	A1	A2	TC	REM	B32						
OUT012 < IN	001 VIT	A1	A2	TC	REM	B32						
OUT013 < IN	001 VIT	A1	A2	TC	REM	B32						
OUT014 < IN	001 VIT	A1	A2	TC	REM	B32						
OUT015 <1N	001 VIT	A1	A2	TC	REM	B32						
0= I N	1=0UT	2=VTR	3=ENG	4=MCR	5=TES	Г	6=SNG	7=SS				
8=CG	9=SAT	A=LMS	B=ED   T	C=CAM	D=GPH/	A	E=GPHB	F=GPHC				
G=17	H=18	=19	J=20	K=21	L=22		M=23	N=24				
0=25	P=26	Q=27	R=28	S=29	T=30		U=31	V=32				
F1:SEARCH	F 2 : ADD	F3:DELETE	F4:DstLv1	Ctr	I-E:RETUR	N TO	LIST MENU					

**Example of Global Phantom Edit Screen** 

- 3. Press Enter to enter the global phantom name entry mode.
- 4. Select a type name that you want to select from the corresponding code (0 to 9, A to V) in the bottom of screen and type the code. Then type a number (0 to 999) that you want to set using numeric keyboard. Press Enter to set it. Press Ctrl P to delete the phantom name.
- Move the cursor to the place (OUTxxx column on the edit screen example) to input the destination and press Enter. The entry mode is established.
- 6. Input the destination name in the same way as setting the destination name and press Enter to set it.
- Input the source name in the same way as setting the destination name and press Enter.
- Move the cursor to the cross-point level entry position. The cross-points where the level names are shown, are in the status that the cross-point level is already set (made valid). If you want to make it invalid, press Enter. The message "...." appears and the level is made invalid.

Press Ctrl - E to return the menu to the initial screen [H].

#### Operating function keys (Global phantom list screen)

- F1 : SEARCH (To move the cursor to the desired global phantom name.)
  - Press F1. "Please Input PHANTOM NAME =" will be displayed.
  - Input the global phantom name ([Code number in the bottom of the screen] + [numeral (0 to 999]) to be retrieved.
  - 3. Press Enter. The cursor will move to the desired name.

#### Note

When the menu item [J] is set to the description name mode, F1 (SEARCH) will have the following function.

- 1. Press **F1**. "Please Input DEST NAME =" is displayed on the screen.
- 2. Enter the description name that you want to retrieve within 7 characters from the top.
- 3. Press Enter. The corresponding description name within the range of the entered character will be retrieved, and the pages containing the name will be displayed on the screen.
- If the desired name cannot be found on the displayed page, press F1 again. Then the cursor moves to the next description name containing the character string that you want to retrieve.

- **F2** : JUMP (To move the cursor to the desired global phantom number.)
  - 1. Press F2. "Please Input PHANTOM NUM-BER =" will be displayed.
  - 2. Input the global phantom to be retrieved.
  - 3. Press Enter. The cursor will move to the desired number.
- F3 : PgUp

When **F3** is pressed, the screen will display the 16 lines previous to the 16 lines displayed currently.

F4 : PgDn

When  $\boxed{F4}$  is pressed, the screen will display the 16 lines next to the 16 lines displayed currently.

## Operating function keys

#### (Edit screen of global phantom)

- **F1** : SEARCH (To move the cursor to any source name or destination name.)
  - All of the operating procedures remains the same as those of other  $\boxed{F1}$  operations.
- **F2** : ADD (To add the row of cross-points to be registered as the global phantom.)
- **F3** : DELETE (To delete the cross-points)
  - 1. Select the destination name to be deleted using the cursor.
  - 2. Press F3
- F4 : DstLvl (To return the level of the cross-point where the cursor is located, to the level of the destination, that is set by the menu item [E : SET LEVEL TABLE].)
  - 1. Select the destination name to be returned to the initial level using the cursor.
  - 2. Press **F4**.

## Note

When the name mode of menu item [J] is switched, the destination and source names displayed on the global phantom edit screen will change.

#### To return to the menu screen

Press Ctrl – E.

#### I: SET INDEX NUMBER (IXS-6600/6700 V1.00 and higher) (HKSP-R80 V1.10 and higher) (HDS-X5800 V1.42 and higher)

#### Purpose

Assigns the virtual terminal numbers of the virtual space in the S-BUS space (i.e., the S-BUS space of the maximum  $4093 \times 4093$  controlled by the  $4093 \times 4093$  controller) to the source index numbers and destination index numbers of the index space (maximum  $1024 \times 1024$ ) that is the space to which the remote control panel refers. (Refer to "4. Technical Information".)

#### Setting procedure

- 1. Select [I] from the menu screen.
- Every time F1 is pressed, the screen toggles between the source index number setting screen ↔ the destination index number setting screen.

#### Source index number setting procedure

- 3. Select the source index number setting screen.
- 4. Select the desired index terminal number using the cursor key. Press Enter to enter the entry mode.
- 5. Input the virtual terminal number (1 to 4093) using the numeric keys.

#### 6. Press Enter again to set the entry.

If  $\boxed{Ctrl} - \boxed{F}$  are pressed before pressing the  $\boxed{Enter}$ , the index number returns to the original number before entry.

SET SOUR	ICE INDEX N	JMBER		IXS-6700	V1.00	STATION NUMBER 1
INDEX	SRC	INDEX	SRC	INDEX	SRC	INDEX SRC
0001 =	0001	0002 =	0002	0003 =	0003	0004 = 0004
0005 =	0005	0006 =	0006	0007 =	0007	0008 = 0008
0009 =	0009	0010 =	0010	0011 =	0011	0012 = 0012
0013 =	0013	0014 =	0014	0015 =	0015	0016 = 0016
0017 =	0017	0018 =	0018	0019 =	0019	0020 = 0020
0021 =	0021	0022 =	0022	0023 =	0023	0024 = 0024
0025 =	0025	0026 =	0026	0027 =	0027	0028 = 0028
0029 =	0029	0030 =	0030	0031 =	0031	0032 = 0032
0033 =	0033	0034 =	0034	0035 =	0035	0036 = 0036
0037 =	0037	0038 =	0038	0039 =	0039	0040 = 0040
0041 =	0041	0042 =	0042	0043 =	0043	0044 = 0044
0045 =	0045	0046 =	0046	0047 =	0047	0048 = 0048
0049 =	0049	0050 =	0050	0051 =	0051	0052 = 0052
0053 =	0053	0054 =	0054	0055 =	0055	0056 = 0056
0057 =	0057	0058 =	0058	0059 =	0059	0060 = 0060
0061 =	0061	0062 =	0062	0063 =	0063	0064 = 0064
0065 =	0065	0066 =	0066	0067 =	0067	0068 = 0068
0069 =	0069	0070 =	0070	0071 =	0071	0072 = 0072
0073 =	0073	0074 =	0074	0075 =	0075	0076 = 0076
0077 =	0077	0078 =	0078	0079 =	0079	0080 = 0080
F1:DEST	F2:JUMP	F3:PgUp	F4:PgDn	F5: INIT	Ctrl—E	E:RETURN TO MENU

Example of source index number setting screen

#### Destination index number setting procedure

- 7. Press **F1** to select the destination index number setting screen.
- 8. Select the desired destination index number using the cursor key. Press Enter to enter the entry mode.
- 9. Input the virtual terminal number (1 to 4093) using the numeric keys.
- Press Enter again to set the entry.
   If Ctrl F are pressed before pressing the Enter, the index number returns to the original number before entry.

SET D	EST	INATION I	NDEX NUM	BER		IXS-6	700	V1.00	STATIO	N	JMBER 1
INDEX		DEST	INDEX		DEST	INDEX		DEST	INDEX		DEST
0001	=	0001	0002	=	0002	0003	=	0003	0004	=	0004
0005	=	0005	0006	=	0006	0007	=	0007	0008	=	0008
0009	=	0009	0010	=	0002	0011	=	0003	0012	=	0004
0013	=	0013	0014	=	0014	0015	=	0015	0016	=	0016
0017	=	0017	0018	=	0018	0019	=	0019	0020	=	0020
0021	=	0021	0022	=	0022	0023	=	0023	0024	=	0024
0025	=	0025	0026	=	0026	0027	=	0027	0028	=	0028
0029	=	0029	0030	=	0030	0031	=	0031	0032	=	0032
0033	=	0033	0034	=	0034	0035	=	0035	0036	=	0036
0037	=	0037	0038	=	0038	0039	=	0039	0040	=	0040
0041	=	0041	0042	=	0042	0043	=	0043	0044	=	0044
0045	=	0045	0046	=	0046	0047	=	0047	0048	=	0048
0049	=	0049	0050	=	0050	0051	=	0051	0052	=	0052
0053	=	0053	0054	=	0054	0055	=	0055	0056	=	0056
0057	=	0057	0058	=	0058	0059	=	0059	0060	=	0060
0061	=	0061	0062	=	0062	0063	=	0063	0064	=	0064
0065	=	0065	0066	=	0066	0067	=	0067	0068	=	0068
0069	=	0069	0070	=	0070	0071	=	0071	0072	=	0072
0073	=	0073	0074	=	0074	0075	=	0075	0076	=	0076
0077	=	0077	0078	=	0078	0079	=	0079	0080	=	0080
F1:SR	C	F2:JUMP	F3 : PgU	,	F4:PgDn	F5: IN	ΙT	Ctrl-E	RETUR	I TO	D MENU

Example of destination index number setting screen

#### **Operating function keys**

**F1** : SRC (DEST)

Every time [F1] is pressed, the screen toggles between the source index number setting screen and the destination index number setting screen.

**F2** : JUMP (To move the cursor to the desired destination or to the desired source number)

- 1. Press F2. "Please Input DEST (SOURCE) NUMBER=" is displayed.
- 2. Input the destination (source) number to be retrieved.\_\_\_\_\_
- 3. Press Enter. The cursor moves to the desired number.
- F3 : PgUp

When **F3** is pressed, the screen will display the 20 lines previous to the 20 lines displayed currently.

F4 : PgDn

When [F4] is pressed, the screen will display the 20 lines next to the 20 lines displayed currently.

- F5 : INIT
  - 1. Press F5. "RESET TO DEFAULT OK? y/n" is displayed.
  - Press Y. The value of the SRC (DEST) is changed in accordance with the value set by the menu item "A" (A: SET CONTROL AREA). The SRC value and the DEST value are initialized using the top value of the range of source and destination that is set by the menu item "A". For example, if you set "SOURCE No. 1025-2048", and when the original indication of SRC starts with 0001, 0002, 1001, 1002..., and so on, the indication is changed to 1025, 1026, 1027, 1028... and so on after F5 is executed.

## To return to the menu screen Press Ctrl - E.

#### J: NAME STYLE

#### Purpose

Switches the name styles of the destination and source. The "Type + Number" name (Type + Num) or "Description" name (DESCRIP. NAME) can be set. (For details about the "Type + Number" name and the Description name, refer to Appendix B "Type + Number" name mode and Description name mode respectively.) Names on the setting screen of menu items [C], [D], [E], [H], [L], [M], [Q] and [S] are switched according to this menu.

#### Setting procedure

- 1. Select [J] from the menu screen.
- Every time Enter or J is pressed, the message on the screen will toggle between "Type + Num" ↔ "DESCRIP. NAME". To enter the Description name mode, select "DESCRIP. NAME".

## Destination name setting procedure using the Description name

- 3. Set menu item [J] to the Description name mode. Ex. [J : NAME STYLE (DESCRIP. NAME)]
- 4. Select the menu item [C].
- 5. Select the desired destination number with the cursor key.
- 6. Press Enter to enter the entry mode. If the Description name is set already, delete it by BS.
- Enter the Description name using the alphabet keys or the numerical keys. When Enter is pressed, the Description name will be set.
   Note

The maximum number of 16 characters can be entered. Some remote control panel and other devices cannot display the 16 characters. In such models, the maximum number of characters that can be displayed, are displayed starting from the top of the characters.

DESTINATION NUM	BER TRANSCODE	IXS-6700 V1.00	STATION NUMBER	1	
	1 7			17	
0001=0UT001	Edit Room 34	1	0002=0UT002	News Room 590000	1
0003=0UT003	Edit Room VTR32	1	0004=0UT004	BB	1
0005=0UT005	0UT005	1	0006=0UT006	0UT006	1
0007=0UT007	0UT007	1	0008=0UT008	0UT008	1
0009=0UT009	OUT009	1	0010=0UT010	OUT010	1
0011=0UT011	OUT011	1	0012=0UT012	OUT012	1
0013=0UT013	OUT013	1	0014=0UT014	OUT014	1
0015=0UT015	OUT015	1	0016=0UT016	0UT016	1
0017=0UT017	OUT017	1	0018=0UT018	0UT018	1
0019=0UT019	OUT019	1	0020=0UT020	0UT020	1
0021=0UT021	OUT021	1	0022=0UT022	OUT022	1
0023=0UT023	OUT023	1	0024=0UT024	OUT024	1
0025=0UT025	0UT025	1	0026=0UT026	0UT026	1
0027=0UT027	0UT027	1	0006=0UT028	OUT028	1
0029=0UT029	OUT029	1	0010=0UT030	OUT030	1
0031=0UT031	OUT031	1	0012=0UT032	0UT032	1
	* *			· ·	
F1:SEARCH F2:J	UMP F3:PgUp F4:	PgDn	F5:PASTE Ctrl	-E:RETURN TO MENU	

Example of Destination Name setting screen

## **Operating function keys**

**F1** : SEARCH (To move the cursor to the desired

- destination name.)
- 1. Press **F1**. "Please Input DEST NAME =" will be displayed.
- 2. Input the destination name to be retrieved.
- 3. Press Enter. The cursor will move to the desired destination name.
- F2 : JUMP (To move the cursor to the desired destination number.)
  - Press F2. "Please Input DEST NUMBER =" will be displayed.
  - 2. Input the destination number to be retrieved.
  - 3. Press Enter. The cursor will move to the desired number.
- F3 : PgUp

When **F3** is pressed, the screen will display the 16 lines previous to the 16 lines displayed currently.

- F4 : PgDn When F4 is pressed, the screen will display the 16 lines next to the 16 lines displayed currently.
- **F5** : PASTE (To copy the Description name)
  - 1. Move the cursor to the destination number to be copied.
  - 2. Press Space.
  - Move the cursor to the destination number to be pasted, and press F5.

# Source name setting procedure using Description name

- 3. Set menu item [J] to the Description name mode.
- Select the menu item [D]. The following operations must be performed in the same manner as those of the destination.

#### To return to the menu screen

Press Ctrl – E.

### L : SET PHYSICAL ASSIGNMENT

#### Purpose

Assigns the physical terminal numbers of the switcher to the destination terminal numbers, source terminal numbers and the virtual levels of the virtual matrix. Do not assign the same number.

#### Setting procedure

- 1. Select [L] from the menu screen.
- Each time F5 is pressed, the setting screen will change as follows.
   Source terminal number setting screen → destination terminal number setting screen → source terminal number setting screen.

#### Source terminal number setting procedure

- 3. Select the source terminal number setting screen.
- 4. Select the physical terminal number and the physical level that are assigned to the terminal number row of the virtual matrix using the cursor. Press Enter to enter the entry mode.
- 5. Enter the physical terminal number using numerical keys, and press **Enter**.
- 6. Next, enter the physical level, and press **Enter** to set it.

If  $\boxed{Ctrl} - \boxed{F}$  are pressed before setting, the physical number and level will be returned to the previous values.

If the physical number and physical level to be set have been already used, cancel their settings first before setting new ones.

To cancel, move the cursor to the terminal number and level that you want to cancel, and press  $\boxed{Ctrl} - \boxed{P}$ . The selected physical terminal number and level will be deleted.

## Notes

- The physical number is the input/output number specified at [A : SET UNIT LOCATION] menu screen of the secondary station.
- The virtual input/output name and the virtual level name are assigned to the buttons on the remote control panel.
- If the un-used physical terminal numbers are kept set as they are, the system response will be slow.

### Destination number setting procedure

Press **F5** to set the destination number setting screen. Then, perform the same procedure as for source.

Virtual terminal number	Physical terminal numb	er
	/	

PHYSICAL NUMBER ASSIGNMENT IXS-6700 V1.00 STATION NUMBER 1									
DESTINATION	LEVEL								
No. NAME	VIT	A1	A2	TC	REM	B32			
0001 OUT001	0001)-1	0001-2	0001-3	0001-4	0001-5	0001-6	0001-7	0001-8	
0002 OUT002	0002-1	0002-2	0002-3	0002-4	0002-5	0002-6	0002-7	0002-8	
0003 OUT003	0003-1	0003-2	0003-3	0003-4	0003-5	0003-6	0003-7	0003-8	
0004 OUT004	0004-1	0004-2	0004-3	0004-4	0004-5	0004-6	0004-7	0004-8	
0005 OUT005	0005-1	0005-2	0005-3	0005-4	0005-5	0005-6	0005-7	0005-8	
0006 OUT006	0006-1	0006-2	0006-3	0006-4	0006-5	0006-6	0006-7	0006-8	
0007 OUT007	0007-1	0007-2	0007-3	0007-4	0007-5	0007-6	0007-7	0007-8	
0008 OUT008	0008-1	0008-2	0008-3	0008-4	0008-5	0008-6	0008-7	0008-8	
0009 OUT009	0009-1	0009-2	0009-3	0009-4	0009-5	0009-6	0009-7	0009-8	
0010 OUT010	0010-1	0010-2	0010-3	0010-4	0010-5	0010-6	0010-7	0010-8	
0011 OUT011	0011-1	0011-2	0011-3	0011-4	0011-5	0011-6	0011-7	0011-8	
0012 OUT012	0012-1	0012-2	0012-3	0012-4	0012-5	0012-6	0012-7	0012-8	
0013 OUT013	0013-1	0013-2	0013-3	0013-4	0013-5	0013-6	0013-7	0013-8	
0014 OUT014	0014-1	0014-2	0014-3	0014-4	0014-5	0014-6	0014-7	0014-8	
0015 OUT015	0015-1	0015-2	0015-3	0015-4	0015-5	0015-6	0015-7	0015-8	
0016 OUT016	0016-1	0016-2	0016-3	0016-4	0016-5	0016-6	0016-7	0016-8	
0017 OUT017	0017-1	0017-2	0017-3	0017-4	0017-5	0017-6	0017-7	0017-8	
0018 OUT018	0018-1	0018-2	0018-3	0018-4	0018-5	0018-6	0018-7	0018-8	
F1:SEARCH F2:JUMP F3:PgUp F4:PgDn F5:SOURCE Ctri-P:DELETE Ctri-E:MENU									

#### Example of setting screen

#### **Operating function keys**

**F1** : SEARCH (To move the cursor to the desired destination name)

- 1. Press **F1**. "Please Input \* \* \* NAME =" will be displayed.
- Input the destination or source name ([Code number in the bottom of the screen] + [numeral (0 to 999]) to be retrieved.
- 3. Press Enter. The cursor will move to the desired name.

#### Note

When menu item [J] is set to the Description name mode,  $\boxed{F1}$  (SEARCH) will have the following functions.

- Press F1. "Please Input \* \* \* NAME =" will be displayed.
- 2. Enter the description name (within seven characters) from the head.
- 3. Press Enter. The corresponding Description name will be searched in the range of the entered characters and the page including the name appears on the screen.
- If the desired name does not exist in the screen, press F1 again. Then the cursor moves to the next description name containing the character string that you want to retrieve.

- **F2** : JUMP (To move the cursor to the desired destination number or the desired source number.)
  - 1. Press F2. "Please Input DEST (SOURCE) NUMBER=" will be displayed.
  - 2. Input the destination or source number to be retrieved.
  - 3. Press Enter. The cursor will move to the desired number.
- F3 : PgUp

When **F3** is pressed, the screen will display the 16 lines previous to the 16 lines displayed currently.

F4 : PgDn

When **F4** is pressed, the screen will display the 16 lines next to the 16 lines displayed currently.

F5 : SOURCE (DEST)

When **F5** is pressed, the terminal number setting screen toggles between the destination terminal number setting screen and source terminal number setting screen.

#### To return to the menu screen

Press Ctrl – E.
#### **M : SET INHIBIT TABLE**

#### Purpose

Protects source numbers not to be connected for each destination.

The secret function prohibits a particular source from being selected from any of the destinations. On the other hand, the inhibit function prohibits individual destinations from selecting particular sources. (For details, refer to Appendix B "Cross-point input system limit function".)

#### Setting procedure

- 1. Select [M] from the menu screen.
- 2. Select the source number for each destination name using the cursor. When Enter is pressed, the setting will be switched.
  - "×": Connectable cross-point
  - "-": Unconnectable cross-point

SET INH	SET INHIBIT TABLE IXS-6700 V1.00 STATION NUMBER 1												
DEST.	SOURCE												
001	0001	0009	0017	0025	0033	0041	0049	0057					
OUT001	*****	******	*****	******	******	******	******	*****					
OUT002	*****	******	*****	******	******	******	******	*****					
OUT003	*****	******	*****	******	x x x x	x x x x x	******	*****					
0UT004	*****	******	*****	******	x x x x	******	******	*****					
0UT005	***	******	x		*****	******	*****	x x x x x					
0UT006	*****	***	*****	******	*****	******	******	*****					
0UT007	*****	******	x	******	*****	******	******	*****					
0UT008	*****	******	x x	******	*****	x x x x x x	x x	*****					
DEST.	SOURCE												
009	0001	0009	0017	0025	0033	0041	0049	0057					
0UT009	*****	******	*****	******	*****	******	*****	*****					
OUT010	*****	******	*****	******	x x	x x x	******	*****					
OUT011	****	******	*****	******	x x	x x x	******	x x x x x x					
OUT012	****	******	*****	******	*****	******	*****	*****					
OUT013	*****	******	*****	******	*****	xx x x x	xxxxxx	*****					
0UT014	*****	******	*****	******	*****	xx x x x		*****					
0UT015	*****	******	*****	******	*****	******	*****	*****					
0UT016	*****	x x x x x x	****	******	*****	******	******	*****					
					_								
F1:SEAR	CH F2:	IUMP F3	: LEFT F	4:RIGHT	_ c	trl-E:RE	TURN TO M	IENU					

Example of setting screen

#### **Operating function keys**

**F1** : SEARCH (To move the cursor to the desired destination name.)

- 1. Press **F1** . "Please Input DEST NAME =" will be displayed.
- Input the destination name ([Code number in the bottom of the screen] + [numeral (0 to 999]) to be retrieved.
- Press Enter. The cursor will move to the desired destination name.
   Note

When menu item [J] is set to the Description name mode, F1 (SEARCH) will have the following functions.

- 1. Press **F1**. "Please Input DEST NAME =" will be displayed.
- 2. Enter the Description name (within seven characters) from the head.
- 3. Press Enter. The corresponding Description name will be searched in the range of the entered characters and the page including the name appears on the screen.
- If the desired name does not exist in the screen, press F1 again. Then the cursor moves to the next description name containing the character string that you want to retrieve.

**F2** : JUMP (To move the cursor to the desired destination number.)

- 1. Press F2. "Please Input DEST NUM-BER =" will be displayed.
- 2. Input the destination number to be retrieved.
- 3. Press Enter. The cursor will move to the desired number.

F3 : LEFT

When **F3** is pressed, to scroll to the next 64 sources on the left.

F4 : RIGHT

When **F4** is pressed, to scroll to the next 64 sources on the right.

To return to the menu screen

Press Ctrl – E

#### **N : SET DESCRIPTION NAME GROUP**

#### Purpose

To assign the Description names for each remote control panel, set the group of Description names to the destination and the source individually.

Total of 160 names for the destination and the source can be registered as one group, and up to eight groups of data can be registered in the primary station.

The top half of the screen is for setting the group and the bottom half displays the list of Description names. (For details about the Description name, refer to Appendix B "Description name mode".)

#### Setting procedure

- 1. Select [N] from the menu screen.
- 2. Press **B** to move the cursor to the group number.
- 3. Enter the group number using the numerical keys, and press Enter to set it.
- 4. Press **F1** (MOVE) to move the cursor to the lower side of screen.
- Select desired terminal number and press Enter. The Description name will be copied to the space of the lowest terminal number on the group setting screen. Select names from the Description name list displayed in the lower half of the screen, and register each of them to the upper half of the screen in proper order. To delete the Description names on the group setting screen, move the cursor to the number and press BS,

DEL or	Ctrl –	Ρ.			-	
DESCRIPTION NAME	E GROUP		IXS-6700	V1.00	STATION NUM	BER 1
GROUP 1 ( 0 R	MA IN)					
0001=NET001	OUT001		0002=NET	002	0UT002	
0003=NET003	OUT003		0004=NET	004	OUT004	
0005=NET005	OUT005		0006=NET	006	OUT006	
0007=NET007	0UT007		0008=NET	800	0UT008	
0009=NET009	OUT009		0010=NET	010	OUT010	
0011=NET011	OUT011		0012=NET	012	OUT012	
0013=NET013	OUT013		0014=NET	014	OUT014	
0015=NET015	0UT015		0016=NET	016	OUT016	
0001 CC001	IN001		0002 CCC	002	IN002	
0003 CC003	IN003		0004 CCC	004	IN004	
0005 CC005	IN005		0006 CCC	006	IN006	
0007 CC007	IN007		0008 CCC	008	1008	
0009 CC009	IN009		0010 CCC	010	IN010	
0011 CC011	IN011		0012 CCC	012	IN012	
0013 CC013	IN013		0014 CCC	014	IN014	
0015 CC015	IN015		0016 CCC	016	IN016	
F1:MOVE F2:JU	MP F3:DEST	B:Group	L:Copy S	S:Send	Ctrl-E:RETURN	TO MENU

Example of setting screen

#### Notes

- In the remote control panel, the transferred data are all controlled and displayed as input/output terminal numbers. This is because data are transferred using input/output terminal numbers instead of input/output terminal names.
- Contents of the group data of the primary and secondary stations' must be always the same.

If the primary station data are changed after the transfer, be sure to transfer the new data to the secondary station.

### Operating function keys

- **[F1]** : MOVE (To move the cursor up and down between the group setting screen in the upper half and description name list in the lower half.)
- F2 : JUMP (To move the cursor to the desired element number.)
  - 1. Press **F2**. "Please Input ELEMENT NUM-BER =" will be displayed.
  - 2. Input the element number to be retrieved.
  - 3. Press Enter. The cursor will move to the desired number.

#### F3 : SOURCE (DEST)

When **F3** is pressed, the description name list will toggle between destination and source.

B : GROUP Press B to move t

Press **B** to move the cursor to the group number on the group setting screen.

- L: COPY (To copy all data in the Description name group to other groups.)
  - Press L. The message "Please Input Original Group Number =" will be displayed to ask for the group number to be copied.
  - 2. Input the group number to be copied with the numerical keys and press Enter.
  - 3. All data are copied from the specified group to the group that is in the process of setting.
- S: SEND (Transfers all data on the group setting screen currently displayed to a secondary station.)
  - Press S. A message "Please Input Station Number =" will be displayed to ask for the number of a secondary station to which the data is to be transferred.
  - Input the station number of desired the secondary station using the numerical keys and press Enter.

The group data will be transferred to the secondary station. When data transfer is complete, the message "Please Input Station Number =" disappears.

#### Transferring data to all secondary stations

- If A is input into the message box at step 2, the group data are transferred to all of the secondary station.
- If the subnet controller is used in the routing switcher system, the group data that are transferred to the subnet controller only, are transferred to all of the devices that are connected under it. (For details about the subnet controller, refer to Section 4 "Technical Information".)

To return to the menu screen Press Ctrl - E.

### **O : SET TIE LINES**

#### Purpose

Change/addition/deletion/status display of the TIE LINE data are performed here. (For details about the tie line, refer to Appendix B "Tie line".)

SET TIE	LINES		IXS-6700	V1 . 00	STATION NUMBER 1			
PATHS	1						-	
SOURCE :	SOURCE No.	DESTINETION No.	ROUTE :	SOURCE	No.	DESTINETION	No.	
L1	0001 - 0080	0001 - 0004	L2	0081 -	0084	0080 - 0086		
			DESTINATION	SOURCE	No.	DESTINETION	No.	
			L1	0083 -	0089	0100 - 0130		
PATHS	2						-	
SOURCE :	SOURCE No.	DESTINETION No.	ROUTE :	SOURCE	No.	DESTINETION	No.	
L2	0001 - 0040	0005 - 0006	L.		• • • •			
			DESTINATION	SOURCE	No.	DESTINETION	No.	
			L1	0200 -	0201	0300 - 0400		
PATHS	SOURCE No		DOLITE -		No.	DESTINETION	- No	
JUNCE -	-		NUUTE -	SUUNCE	NU.	-	NO.	
L.				SOURCE	No	DESTINETION	No	
			L.					
PATHS	4						-	
SOURCE :	SOURCE No.	DESTINETION No.	ROUTE :	SOURCE	No.	DESTINETION	No.	
L.			L.					
			DESTINATION	SOURCE	No.	DESTINETION	No.	
			L.					
F1 : PgUp	F2:PgDn F3	Status Ctrl-P:D	ELETE Ctrl-E	E:RETURI	N TO ME	NU		

Example of setting screen

#### Setting procedure

- 1. Select [O] from the menu screen.
- 2. Move the cursor to the item that you want to set.
- 3. Press Enter to enter the number entry mode.
- 4. Type a number (1 to 1024) and press Enter. The entered value is set.

If duplication of the number with other setting is found, the entered number becomes invalid so that the former number remains as it is. Also, if Enter is pressed without inputting a number, the former number remains as it is. To delete the previous setting, move the cursor to the position of the number you want to delete, and press Ctrl - P. The number is deleted and the cursor moves to the next entry item. The maximum number of the signals that can be set is shown below.

SOURCE	TRUNK	DESTINATION	PATHS				
1024	255	255	16				

(For details about the trunk, refer to Appendix B "Trunk".)

#### To return to the menu screen

Press Ctrl – E.

#### **Operating function keys**

F1 : PgUp

When [F1] is pressed, the previous four paths before the path number that is being displayed at present, are displayed.

F2 : PgDn

When **F2** is pressed, the next four paths after the path number that is being displayed at present, are displayed.

#### F3 : Status

When **F3** is pressed, status of the signalconnection that are being connected by the TIE LINE, are displayed.

#### Status display

STATU	IS TIE	LINE	IXS-6700 V	1.00 STATION NUMBER 1							
	PATH	SOURCE (L:S-D)	ROUTE (L:S-D)	DEST (L:S-D)							
0001	01	1:0012-0067	2:0056-0104	1:0917-0201							
0002	01	1:0018-0068	.:	1:0918-0202							
0003	01	1:0019-0069	.:	1:0919-0203							
0004	01	1:0020-0070	. : –	1:0920-0204							
0005	01	1:0021-0071	.:	1:0921-0205							
0006	01	1:0022-0072	.:	1:0922-0206							
0007	02	1:0023-0073	1:0057-0105	1:0923-0207							
0008	02	1:0024-0074	1:0058-0106	1:0924-0208							
0009	02	1:0025-0075	1:0059-0107	1:0925-0209							
0010		.:	.:	.:							
0011		.:	.:	. : –							
0012		.:	.:	.:							
0013		.:	.:	.:							
0014		.:	.:	.:							
0015		.:	.:	.: =							
0016		.:	.:	.:							
0017		.:	.:	.:							
0018		.:	.:	.:							
0019		.:	.:	. : =							
0020		.:	.:	.: =							
F1:Pg	Up F2	:PgDn	Ctrl-E:RETURN TO SET TIE LINE								

#### Purpose

Displays details of the signal path that are connected by the TIE LINE.

This menu enables display only. You cannot enter any setting from this screen. The terminal numbers on the screen are the virtual terminal numbers.

#### **Operating function keys**

When the number of the crosspoints that are used as the TIE LINE reaches 20 or more, the  $\boxed{F1}$  and  $\boxed{F2}$  keys become valid.

F1 : PgUp

- When **F1** is pressed, the screen will display the 20 lines previous to the 20 lines display currently.
- F2 : PgDn

When **F2** is pressed, the screen will display the 20 lines next to the 20 lines display currently.

To return to the TIE LINE setting menu Press Ctrl - E.

#### Description of displayed contents <Display example-1> In the case that a signal passes through the three crosspoints

 PATH
 SOURCE (L:S-D)
 ROUTE (L:S-D)
 DEST (L:S-D)

 0001
 01
 1:0012-0067
 2:0056-0104
 1:0917-0201

The remote control panel display shows the message [IN012 – OUT201].

This message indicates that the signal input to IN012 is output from OUT201 after passing through the three crosspoints shown below.

#### Crosspoint 1 : [IN012 – OUT067]

The signal input to IN012 is sent to OUT067.

#### Crosspoint 2 : [IN056 - OUT104]

OUT067 is connected to IN056 with an external cable. The signal output from OUT067 is sent to OUT104 via IN056.

#### Crosspoint 3 : [IN917 - OUT201]

OUT104 is connected to IN917 with an external cable. The signal output from OUT104 is sent to OUT201 via IN917 and the signal is output from OUT201.

#### <Display example-2>

## In the case that a signal passes through the two crosspoints

 PATH
 SOURCE (L:S-D)
 ROUTE (L:S-D)
 DEST (L:S-D)

 0002
 01
 1:0018-0068
 .:...
 -...
 1:0918-0202

The remote control panel display shows the message [IN018 – OUT202].

This message indicates that the signal input to IN018 is output from OUT202 after passing through the two crosspoints shown below.

#### Crosspoint 1 : [IN018 - OUT068]

The signal input to IN018 is sent to OUT068.

#### Crosspoint 2 : [IN918 - OUT202]

OUT068 is connected to IN918 with an external cable. The signal output from OUT068 is sent to OUT202 via IN918 and the signal is output from OUT202.

#### Notes

• The number before each crosspoint indicates the level number.

Example) 2:0056-0104 indicates level 2.

- There are several versions of the TIE LINE function because the TIE LINE has the different functions depending on usage.
- They cannot recognize whether the level is matched at SOURCE, ROUTE or DEST in one PATHS. Therefore, Source numbers cannot be set duplicated.

## P : CHANGE PASSWORD

#### Purpose

Changes the password.

## Note

If you forget the password, you cannot enter the setting screen unless you return all the setup values to default. When the values are returned to default, all the setting contents will be cleared. Be very careful in handling the password.

#### Setting procedure

- 1. Select [P] from the menu screen.
- Input the password currently set, and press Enter.
   In the default status, password is not set.
   Once the password is set, the menu items cannot be set or changed unless the password is entered.
   If a wrong password is input, the demand for password input will be displayed again.
- 3. Enter a new password, and press **Enter**. The message appears prompting you to re-enter the new password. Enter the new password and press **Enter**.

After the new password has been confirmed twice, the screen will return to the menu screen.

If not confirmed, the password is demanded again.

CHANGE PASSWORD	IXS-6700 V1.00 STATION NUMBER 1
Please Input New Passy	rord =*
	Ctrl-E:RETURN TO MENU

#### Example of setting screen

#### Note

Password of the subnet controller is the same as that of the primary station to which the connection is made.

#### To return to the menu screen



### **Q : CHANGE CROSSPOINT**

#### Purpose

Displays the present status of cross-points and also change the cross-points.

### Note

Moreover, names set with the protect function cannot be changed either.

#### Setting procedure

- 1. Select [Q] from the menu screen.
- 2. Select the source name using the cursor. Changing only the source name is possible.
- 3. Press Enter. The source name entry mode will be set. When Enter key is pressed before entering the source name, the mode will be canceled and the previous display will be returned.
- 4. Enter the source name using the alphabet keys and numerical keys.
- When Enter is pressed, the entered source name will be set. If Ctrl – F are pressed before the setting, the source name returns to the original setting before entry.

### Notes

• When the power of the primary station is turned on, "...." will be displayed for a while at the source name position. But once the status of the crosspoint is detected, the source name will be displayed.

The modified cross-points will be displayed even immediately after power-on.

- The output terminals to which destination name is not set, show "....", and the cross-point cannot be changed.
- When entering the Description name, enter 7 characters from the head.
- With BZR-IF810, the source cannot be selected for the Description name.

CHANGE CROSSPOINT		IXS-6700 V1.00	STATION NUMBER 1
		LE	/EL=1
DEST SOURCE	DEST SOURCE	DEST SOURCE	DEST SOURCE
OUT001 -IN005	OUT002 -IN005	OUT003 -IN005	OUT004 - I N005
OUT005 -IN005	OUT006 -IN005	OUT007 - I N005	OUT008 - I N005
OUT009 -IN005	OUT010 -IN005	OUT011 - IN005	OUT012 - IN005
OUT013 -IN005	OUT014 -IN005	OUT015 - IN005	OUT016 - IN005
OUT017 -IN005	OUT018 -IN005	OUT019 -IN005	OUT020 - I N005
OUT021 -IN005	OUT022 - IN005	OUT023 -IN005	OUT024 - I N005
OUT025 -IN005	OUT026 -IN005	OUT027 - I N005	OUT028 - I N005
OUT029 -IN005	OUT030 -IN005	OUT031 - I N005	OUT032 - I N005
OUT033 -IN005	OUT034 -IN005	OUT035 -IN005	OUT036 - I N005
OUT037 -IN005	OUT038 -IN005	OUT039 -IN005	OUT040 - I N005
OUT041 -IN004	OUT042 -IN004	OUT043 -IN004	OUT044 - I N004
OUT045 -IN004	OUT046 -IN004	OUT047 -IN004	OUT048 - I N004
OUT049 -IN004	OUT050 -IN004	OUT051 - I N004	OUT052 - I N004
OUT053 -IN004	OUT054 -IN004	OUT055 -IN004	OUT056 - I N004
OUT057 -IN004	OUT058 -IN004	OUT059 -IN004	OUT060 - I N004
OUT061 - I N004	OUT062 -IN004	OUT063 -IN004	OUT064 - I N004
0=IN 1=0UT	2=VTR 3=ENG	4=MCR 5=TEST	6=SNG 7=SS
8=CG 9=SAT	A=LMS B=EDIT	C=CAM D=GPHA	E=GPHB F=GPHC
G=17 H=18	I=19 J=20	K=21 L=22	M=23 N=24
0=25 P=26	Q=27 R=28	S=29 T=30	U=31 V=32
F1:SEARCH F2:JUMP	F3:PgUp F4:PgDn	F5:Level Ctrl-E	RETURN TO MENU

Example of setting screen

#### **Operating function keys**

#### F1 : SEARCH

- 1. Press **F1**. "Please Input DEST NAME =" is displayed on the screen.
- 2. Enter the destination name ([Code number in the bottom of the screen] + [numeral (0 to 999]) of DEST that you want to retrieve.
- 3. Press Enter. The cursor moves to the desired Destination name.

## Notes

When the menu item [J] is set to the description name mode,  $\boxed{F1}$  (SEARCH) will have the following function.

- 1. Press **F1**. "Please Input DEST NAME =" is displayed on the screen.
- 2. Enter the description name that you want to retrieve within 7 characters from the top.
- 3. Press Enter. The corresponding description name within the range of the entered character will be retrieved, and the pages containing the name will be displayed on the screen.
- If the desired name cannot be found on the displayed page, press F1 again. Then the cursor moves to the next description name containing the character string that you want to retrieve.
- **F2** : JUMP (To move the cursor to the desired destination number.)
  - Press F2. "Please Input DEST NUMBER =" will be displayed.
  - 2. Input the destination number to be retrieved.
  - 3. Press Enter. The cursor will move to the desired destination number.

## **F3** : PgUp

When **F3** is pressed, the screen will display the 16 lines previous to the 16 lines displayed currently.

F4 : PgDn

When [F4] is pressed, the screen will display the 16 lines next to the 16 lines displayed currently.

IXS-6600/6700 HDS-X5800 HKSP-R80

## F5 : Level

When  $\boxed{F5}$  is pressed, a level can be selected. Input the level number using the numerical key and press  $\boxed{Enter}$ . If  $\boxed{A}$  is pressed instead of the numerical key and press  $\boxed{Enter}$  here, the screen will display a list of all levels. The function keys  $\boxed{F1}$ ,  $\boxed{F2}$ , and  $\boxed{F5}$  on the ALL screen have the same functions as those of the initial screen menu item  $\boxed{Q}$ .

With BZR-IF810, pressing F5 displays a list of all levels. Pressing F5 once again displays the Level 1 screen.

CHANGE CROSSP	OINT			IXS-6	700 V	1.00 S	TATION NU	MBER 1			
	LEVEL:					LEVE	L=ALL				
No.out	1 = V   T	2=A1	3=A2	4=TC	5=REM	6=B32	7=	8=			
0001 inputs	IN005										
0002 OUT002	IN005										
0003 OUT003	IN005										
0004 OUT004	IN005										
0005 OUT005	IN005										
0006 OUT006	IN005										
0007 OUT007	IN005										
0008 OUT008	IN005										
0009 OUT009	IN005										
0010 OUT010	IN005										
0011 OUT011	IN005										
0012 OUT012	IN005										
0013 OUT013	IN005										
0014 OUT014	IN005										
0015 OUT015	IN005										
0016 OUT016	IN005										
0=IN 1=	OUT	2=VTR	3=ENG	4=MCF	۲	5=TEST	6=SNG	7=SS			
8=CG 9=	SAT	A=LMS	B=EDIT	C=CA	M	D=GPHA	E=GPHB	F=GPHC			
G=17 H=	18	1=19	J=20	K=21	I	L=22	M=23	N=24			
0=25 P=	26	Q=27	R=28	S=29	·	T=30	U=31	V=32			
F1:SEARCH F2	: JUMP	F3:PgUp	F4:PgDn	F5:Le	vel	Ctrl-E:RETURN TO MENU					

Example of setting screen

#### To return to the menu screen

```
Press Ctrl – E.
```

### **R : CALL SECONDARY STATION**

#### Purpose

Calls the menu screen of the secondary station connected to the S-BUS of the primary station.

#### **Operating procedure**

- 1. Select [R] from the menu screen. A message will be displayed on the screen.
- 2. Enter the station number of the secondary station that you want to set, and press **Enter**. The screen will be changed to the menu screen of the secondary station.

CALL STATION NUMBER ? 78

Ctrl-E:RETURN TO MENU

#### Example setting screen

#### Notes

- If the specified secondary station does not exist on the S-BUS data link, the following message will be displayed. Display: "Station dose not exist"
- If the specified secondary station is not available for communication, the following message will be displayed.

Check at the menu item [F : SET ACTIVE UNIT NUMBER].

Display: "Disable Station"

#### To return to the menu screen

Press Ctrl – E.

#### S: SET SOURCE ASSIGNMENT

#### Purpose

Change/addition/deletion of the multiple source name are performed here. When the signal name that has been set as level 1 from the remote control, is selected by entering  $\boxed{T}$  (TAKE), the signals whose source numbers are set here, can be selected in the level 2 and later.

The source name of level 1 is fixed in the same way as the source name setting. The source names of the level 2 to 8 are set using this screen. (For details, refer to Appendix B "Free assignment/multi source assignment".

SET SO	OURCE ASS	S I GNME	NT		I XS-6700	V1.00	STATION I	NUMBER 1
	VID	A-A1	A-A2	A3	A4	REM	TBC	SAPS
0001	IN001	IN001	I N001	IN001	IN001	I N001	IN001	I N001
0002	IN002	IN002	I N002	IN002	IN002	I N002	IN002	IN002
0003	IN003	IN002	I N002	IN002	IN002	IN003	IN003	I N003
0004	IN004	IN002	1N002	IN002	IN002	IN004	IN004	I N004
0005	IN005	IN005	IN005	IN005	IN005	IN005	IN005	IN005
0006	IN006	IN006	I N006	IN006	IN006	IN006	IN006	I N006
0007	C1	M1						
0008	C2	M1						
0009	C3	M2						
0010	C4	MЗ						
0011	C5	M1						
0012	IN012	IN012	I N012	IN012	IN012	IN012	IN012	IN012
0013	IN013	IN013	IN013	IN013	IN013	IN013	IN013	IN013
0014	IN014	IN014	IN014	IN014	IN014	IN014	IN014	IN014
0015	IN015	IN015	IN015	IN015	IN015	IN015	IN015	IN015
0-11	1-01				4-100	E-TEOT	C=010	7-00
0-11	1-00		2-110	J-ENG	4-MCR	5-1E51	6-SNG	7-55
8=CG	9=5/	A I	A=LMS	B=EDII	C=CAM	D=GPHA	E=GPHB	F=GPHC
G=17	H=18	5	1=19	J=20	K=21	L=22	M=23	N=24
0=25	P=26	j	Q=27	H=28	S=29	1=30	U=31	v=32
F1:SE/	ARCH F2	JUMP	F3:PgUp	F4:PgDn	(	Ctrl-E:RE1	TURN TO MI	ENU

Example of setting screen

#### Setting procedure

- 1. Select [S] from the menu screen.
- 2. Move the cursor to the item that you want to set and press Enter. The name entry mode is selected.
- 3. Select a type name that you want to set from the corresponding code (0 to 9, A to V). Then type the number (0 to 999) that you want to set, using numeric keys.
- 4. Press Enter.

If an invalid name is set, the message "The name is not defined" appears and the screen returns to the original name. If you want to delete a name, press  $\boxed{Ctrl} - \boxed{P}$ . If  $\boxed{Enter}$  is pressed without inputting any name, the setting is deleted and "..." appears.

#### To return to the menu screen

Press Ctrl – E.

## T : SET CLOCK

#### Purpose

Sets of the time. The time set at this menu will be used for recording the time of log occurrence.

#### Setting procedure

- 1. Select [T] from the menu screen.
- 2. Enter the time using the numerical keys, and press **Enter** to set it.

The screen will be changed to the menu screen automatically.

## Notes

- If Ctrl E are pressed without pressing Enter, the screen will return to the menu screen and the setting modification becomes invalid.
- When battery is replaced or when low voltage occurs, the clock time must be set using this menu.

2001.02.03-22:24 (Y.M.D-H:M) READ TIME CHANGE TO = 2001.02.03-22:24

CtrI-E:RETURN TO MENU

#### Example of setting screen

#### **U: DISPLAY ETHERNET SECONDARY STATION**

(IXS-6600/6700 (HKSP-R80

V1.00 and higher) V1.14 and higher)

#### Purpose

Displays the connection state of the secondary station device connected via Ethernet.

#### Setting procedure

1. Select [U] from the menu screen. The DISPLAY ETHERNET SECONDARY STA-TION screen is displayed.

DISPLAY ET	HERNET	SECONDARY	STAT	I ON I	XS-6700	V1	. 00	STATIC	n Nu	MBER 1
SBUS-ID	I P-ADI	DRESS	DEV	ICE	SBUS-	ID	I P-ADDRI	ESS	D	EVICE
002	172.16	60.200.062	64		003		172.160	200.06	3	64
004	172.16	6.2.64	64		005		172.16.	2.65		64
006	172.16	6.2.66	64		007		172.16.	2.67		65
008	172.16	6.2.68	65		009		172.16.	2.69		65
010	172.16	6.2.70	64		011		172.16.	2.71		64
012	172.10	6.2.72	64		013		172.16.	2.73		64
014	172.16	6.2.74	65		015		172.16.	2.75		65
016	172.16	6.2.76	64		017		172.16.	2.77		65
01 : DVS-V 06 : BKS-R 0B : DVS-T 10 : BKS-R	1616 3203 C3232 3280	02:DVS-V3; 07:BKS-R3; 0C:BKDM-50 11:BZR-100	232 281 080 00	03 : DVS-A 08 : DVS-V 0D : BKS-F 12 : DVS-V	13232 /6464 13204 /3232B	04:E 09:E 0E:E 13:C	9KS-R160 9KS-R500 9KS-R320 9VS-V646	1 05: 0 0A: 5 0F: 4B 14:	BKS- DVS- BKS- BVS-	R3202 RS1616 R3206 V3232
			-							
F1:PgUp	F2:Pg[	Dn				Ctr	I-E:RET	URN TO	MENU	

Example of setting screen

#### Description of the displayed contents

- SBUS-ID: Displays the station IDs (2 to 254) of the secondary station device. (IXS-6600/6700 V2.10 and higher) (HKSP-R80 V1.17 and higher) The device that has "C" at the right side of its SBUS-ID is a Client, in the remote controller group (\*). IP-ADDRESS : Displays the IP addresses of the secondary
  - station device. (IXS-6600/6700 V2.10 and higher)

(HKSP-R80 V1.17 and higher)

The device that has "C" at the right side of its SBUS-ID shows the IP address of the

Delegate in the same remote controller group (\*).

- **DEVICE** : Displays the device code of the secondary station device connected via Ethernet.
  - Delegate

The remote control group (\*) built on the Ethernet is connected with a direct linkup to the primary station.

#### • Client

The remote control group (\*) built on the Ethernet is not connected with a direct linkup to the primary station, but instead communicates with the primary station through a delegate.

(\*): Refer to the Installation Manual of the BKS-R6010 for details of the remote controller group.

### **Operating function keys**

F1:PgUp

When [F1] is pressed, the next page of the device code list

is displayed. F2:PgDn

When |F2| is pressed, the previous page of the device code list is displayed.

**F3:LstUp** (IXS-6600/6700 V2.10 and higher) (HKSP-R80 V1.17 and higher)

When **F3** is pressed, the next page of the connection

state list of the secondary station device is displayed.

**F4:LstDn** (IXS-6600/6700 V2.10 and higher)

(HKSP-R80 V1.17 and higher)

When |F4| is pressed, the previous page of the connection state list of the secondary station device is displayed.

#### To return to the menu screen

Press Ctrl – E.

#### W: SYSTEM STATUS LOG

#### Purpose

Displays the log each station with the day, hour, minute information.

SYSTEM STATUS LOG	IXS-6700 V1.00 STATION NUMBER 1
2001.05.07-17:40 STARTED E 2001.05.07-17:40 STARTED E 2001.05.07-17:40 S-BUS LIN 2001.05.07-17:40 S-BUS LIN 2001.05.07-17:40 S-BUS LIN more	BY BZR-IF810 Ver1.00 IN STATION 3 BZR-IF810 Ver1.00 IN STATION 5 UK CONNECTED CHANNEL A UK DISCONNECTED CHANNEL A UK CONNECTED CHANNEL A
	GTT-E:RETORN TO MENO

#### Example of screen

#### **Operating procedure**

- 1. Select [W] from the menu screen.
- 2. When all status cannot be displayed on the screen, "- more - " will be displayed at the bottom of the screen. Press Space key to display the next status. When all status have been displayed, "- end - -" will be displayed.

Refer to "Section 3. Confirmation of Function" for detail of the system status screen.

#### To return to the menu screen

Press Ctrl – E.

#### X : DISPLAY S-BUS COMMUNICATION

#### Purpose

Displays the S-BUS data received at the primary station.

#### Setting procedure

- 1. Select [X] from the menu screen.
- To stop the scroll, press Ctrl E. ("TRACE OFF" will be displayed at the bottom of the screen.)



Example of screen

#### Note

For details on the displayed contents, refer to the S-BUS Protocol Manual.

#### To return to the menu screen

Press Ctrl – E.

#### Z : SET UNIT DETECTABLE

#### Purpose

Checks the possibility of communication of secondary stations connected to the S-BUS data link.

#### Setting procedure

- 1. Select [Z] from the menu screen.
- 2. Select a secondary station you want to check using the cursor.
- 3. Press Enter, and "?" appears. To cancel "?", press Enter again.
- 4. Press  $\boxed{Ctrl} \boxed{E}$ , and the display is changed.
- After about ten seconds, select the menu item [Z]. If the secondary station is ready for communication, "?" changes to a device code number. If the secondary station does not communicate for a

given period, the message below appears.

- "STATION \*\*\* FAILURE (DISCONNECT OR POWER DOWN)"
- When checking is complete, press Ctrl E. The screen returns to the menu display.
- 7. Move the cursor to the secondary station (on which "?" is displayed), and press Enter. "?" is canceled.

## Note

A secondary station to be checked should be set available for communication in advance at menu item [F : SET ACTIVE UNIT NUMBER]

SET UNIT	DETE	ЕСТА	BLE	E					D	(S-6	700	V1.	00	STA	TION	INUN	<b>IBEF</b>	1		
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
		+																		
001-020	М	?	?	?	?	?	?	?	?	?	?	?	?	?	?	?	?	?	?	?
021-040	?	?	?	?	?	?	?													
041-060																				
061-080																				
081-100																				
101-120																				
121-140																				
141-160																				
161-180																				
181-200																				
201-220																				
221-240																				
241-254															*	*	*	*	*	*
01 : DVS-	-V161	6	0:	2 : D	۷S-۱	V3232		03:	DVS	5-A3	232	0	4 : B	KS-	R160	1	05	BKS	S-R	3202
06 : BKS-	-R320	03	0	7 : B	KS-F	R3281		08:	DVS	S-V6	464	0	9 : B	KS-	R500	0	10:	DVS	S-R	S1616
11:DVS-	-тсза	232	13	2 : B	KDM-	-5080		13:	BKS	5-R3	204	1	4 : B	KS-	R320	5	15:	BK	S-R	3206
16:BKS-	-R328	30	13	7 : B	ZR-	1000		18:	DVS	S-V3	232E	1	9 : D	VS-	V646	4B	20	BVS	5-V:	3232
F1:PgUp	F2	PgC	n										С	trl	-E : F	ETUF	RN 1	10	IEN	J

#### Example of setting screen

To return to the menu screen Press Ctrl - E.

# 2-6. Setting Items of the Secondary Station (IXS-6600/6700)

#### Table of slot No. and the corresponding displays

The slot Nos. (SLOT1 to SLOT16) displayed on the menu screen are different from the actual rear/front panel slot indication on IXS-6600/IXS-6700. Check the following table for the correspondence.

#### IXS-6700

Menu screen display	Display of Rear panel	Display of Front panel
SLOT 1	OUT 1	
SLOT 2	OUT 2	1 (IKS-V6050M, IKS-V6050SD or IKS-A6050)
SLOT 3	IN 1	
SLOT 4	IN 2	2 (IKS-6030M)
SLOT 5	OUT 3	
SLOT 6	OUT 4	3 (IKS-V6050M, IKS-V6050SD or IKS-A6050)
SLOT 7	IN 3	
SLOT 8	IN 4	4 (IF-20 board)
SLOT 9	OUT 5	
SLOT 10	OUT 6	5 (IKS-V6050M, IKS-V6050SD or IKS-A6050)
SLOT 11	IN 5	
SLOT 12	IN 6	6 (IKS-6030M)
SLOT 13	OUT 7	
SLOT 14	OUT 8	7 (IKS-V6050M, IKS-V6050SD or IKS-A6050)
SLOT 15	IN 7	
SLOT 16	INs 8	8 (SG-28 board, CA-65 board)
SLOT 17	Standard connector board	9 (SG-28 board, CA-65 board)

#### IXS-6600

Menu screen display	Display of Rear panel	Display of Front panel
SLOT 1	OUT 1	
SLOT 2	OUT 2	1 (IKS-V6050M, IKS-V6050SD or IKS-A6050)
SLOT 3	IN 1	2 (IF-20 board)
SLOT 4	IN 2	3 (IKS-6030M)
SLOT 5	OUT 3	
SLOT 6	OUT 4	4 (IKS-V6050M, IKS-V6050SD or IKS-A6050)
SLOT 7	IN 3	5 (SG-28 board, CA-65 board)
SLOT 8	IN 4	6 (SG-28 board, CA-65 board)

#### A: SET UNIT LOCATION

#### Purpose

Sets router level and the location of the input terminals. The size of the matrix and the types of signals that can be handled are different depending on the optional mounting status. Set each type of signal.

#### Setting procedure

- 1. Select [A] from the menu screen.
- 2. Select the desired setup item using the cursor key and press Enter.

The virtual matrix size of the sources (input terminals) and the destinations (output terminals) and level become ready to be set.

3. Enter the top value of the unit location using the numeric keys.

Only the top value of the location is set to source and destination. The end value of the location is calculated <u>automatically</u> and displayed on the screen.

#### Note

If the end value of the location automatically calculated from the specified top value exceeds the range of 1024, the top value is automatically adjusted so that the end value is 1024.

- 4. Enter the level with the numeric keys. The values 1 to 8 can be set.
- Press Enter. The setup values are registered. (If Enter is pressed before entering values, the values return to the ones entered beforehand.)

If Ctrl - F is pressed, the values return to the set values before entering the data.

SET UNIT LO	CATION		IXS-6700	V1.20 \$	STATION NUMBER	1
VIDEO AUDIO RS-422 TIMECODE	SOURCE No SOURCE No SOURCE No SOURCE No	0001-0128 0001-0256 0001-0128 0001-0128	DESTINATION DESTINATION DESTINATION DESTINATION	No 0001-0136 No 0001-0272 No 0001-0128 No 0001-0136	5 LEVEL No 2 LEVEL No 3 LEVEL No 5 LEVEL No	1 2 3 4
			c	Ctrl−E:RETURN	1 TO MENU	

Example of setting screen

To return to the menu screen of the secondary station Press Ctrl - E.

## K : RESET TO DEFAULT TABLE

#### Purpose

Initializes all the setup values.

#### Note

Be careful that all of the cross-points that have been set, the internal status and the contents of the error messages that are stored in memory, will be erased if the menu item [K] is executed.

However, the IP address is not initialized.

#### Setting procedure

- 1. Select [K] from the menu screen. The message "Reset to Default table? (y/n)" will be displayed at the bottom of the screen.
- Initialization is performed when Y is pressed.
   When initialization is complete, the message "Reset to Default table? (y/n) y" disappears.

# To return to the menu screen of the secondary station\_\_\_\_

Press Ctrl – E.

#### **V: DISPLAY UNIT STATUS**

#### Purpose

Displays the status of each unit inside the integrated routing system.

#### **BOARD DETECT screen**

#### Setting procedure

1. Select [V] from the menu screen. The BOARD DETECT screen appears.

#### Purpose

Displays the status of the optional boards in real time.

DISPLAY	UNIT S	TATUS			IXS-	-6700 V	1.00	STATION NUMBER 1
BOARD DE	ETECT							
	REAR	Туре	REV	REF	SRC	FRONT	Туре	REV
SLOT1	CNO			Α				
SLOT2	CNO	M-SDI	1.0	Α		PROC	M-SDI	1.0
SLOT3	CNI	SD-SD I	1.0					
SLOT4	CNI	AES-DSUB	1.0		SRC	MTX	MTX	1.0
SLOT5	CNO	PSFAIL		В				
SLOT6	CNO	SLOTERR		В		PROC	AUDIO	1.0
SLOT7	CNI	SD-SD I	1.0					
SLOT8	CNI	M-SDI	1.0					
SLOT9	CNO			-				
SLOT10	CNO	M-SDI	1.0	-		PROC	M-SDI	1.0
SLOT11	CNI	SD-SD I	1.0					
SLOT12	CNI	AES-DSUB	1.0			MTX	MTX	1.0
SLOT13	CNO	PSFAIL		Α				
SLOT14	CNO	SLOTERR		Α		PROC	SD-SDI	1.0
SLOT15	CNI	SD-SD I	1.0					
SLOT16	CNI	M-SDI	1.0					
F1∶PgU	F2:F	gDn				C	∶tri−E∶RE	LIUHN TO MENU

Example of setting screen

#### **Operating function keys**

F1:PgUp

When **F1** is pressed, the next screen is displayed.

## F2:PgDn

When **F2** is pressed, the previous screen is displayed.

# To return to the menu screen of the secondary station

Press Ctrl – E.

#### Description of the displayed contents

SLOT1 to SLOT16: Shows the slot numbers for boards on

the rear panel.

Note

IXS-6600 only displays up to SLOT 8.

#### **REAR BOARD**

REAR: Shows the types of slots for boards on the rear panel.

Display	Displayed contents
CNO	Slot for output board
CNI	Slot for input board

TYPE: Displays whether there is a board inserted in the rear. Also displays the type of board and board status.

Display	Displayed contents			
	For slots for input boards	Board is not inserted. Or, there is an error on the front board.		
	For slots for output boards	Front board is not inserted.		
PSFAIL	There is an error in the power circuitry of the board, regardless of the type of board input.			
TEMP	The board temperature is unusually high.			
SLOTERR	The board inserted is one that should not have been inserted.			
M-SDI	HD/SD video board is inserted.			
SD-SDI	SD video board is inserted.			
AES-BNC	AES/EBU audio (BNC) board is inserted.			
AES-DSUB	AES/EBU audio (D-sub) board is inserted.			
RS-422	RS-422 (DATA) board is inserted.			
TIMECODE	TIMECODE board is insert	ed.		
ANALOG-A	ANALOG audio board is inserted.			

REV: Displays the revision of the circuit rear board. **Notes** 

- When the board inserted is not one that should be inserted into the front board, or when there is an error in the front board, the board revision is not displayed.
- When a front board corresponding to the slot for rear output boards is not inserted, the board revision is not displayed.
- REF: Indicates which of the two types of reference signals (A/B) is selected.

Display	Displayed contents
А	Uses the system A reference signal.
В	Uses the system B reference signal.
-	Does not use either the system A or B reference signal.

SRC: Displays whether the sampling rate converter board is present or not.

Display	Displayed contents
SRC	Sampling rate converter board is installed.
-	Sampling rate converter board is not installed.

#### FRONT BOARD

FRONT: Displays the types of the Front board.

Display	Displayed contents
PROC	Processor board is inserted.
MTX	Matrix board is inserted.

TYPE: Displays whether there is a board inserted in the front slot. Also displays the type of board and board status.

Display	Displayed contents
	Board is not inserted.
PSFAIL	There is an error in the power circuitry of the board, regardless of the type of board input.
TEMP	The board temperature is unusually high.
SLOTERR	The board inserted is one that should not have been inserted.
MTX	Matrix board is inserted.
M-SDI	HD/SD video processor board is inserted.
SD-SDI	SD video processor board is inserted.
AUDIO	Audio processor board is inserted.

REV: Displays the revision of the circuit board.

#### **DISPLAY UNIT STATUS screen**

#### Purpose

This screen displays the status of each unit in the system.

#### Setting procedure

- 1. Select [V] from the menu screen.
- 2. Press F1.

#### The DISPLAY UNIT STATUS screen appears.

DISPLAY UNIT STA	TUS		I XS-670	00 V1.00	STATI	ON NUMBER 1
CONTROL BOARD MAIN BACKUP	BOOT SYS V1.00 V1.00	S-BUSA V1.13	S-BUSB S V1.13 V	S-BUSC I /1.13 4	P-ADDRESS 3.25.113.	S SLOT-ID 135 16
SUB CPU BOOT 5 M-SDI M-SDI	SYS SUB C MTX MTX	CPU BOOT 1.00 1.00	SYS 1.00 1.00	SUB CPU AUDIO AUDIO	BOOT S 1.00 1. 1.00 1.	8YS 00 00
REMOTE1 STATUS ID BAUDRATE A 1 1250kbps B 1 1250kbps C 1 312kbps	MODE ASYNC SYNC	FAN STA 1 L GOOD R STOP SPEED:	TUS 2 GOOD LOWER SLOW	3 GOOD GOOD	BC SG- 1.	DARD STATUS •A SG-B HUB 0 1.0 1.0
REFERENCE SIGNAL Vref-A Vref-B 525i UNKNOWN ASYNC ODD	WORD-A WOF UNKNOWN 486	RD-B KHz	POWER A-1 OK	SUPPLY U A-2 OK	NIT B-1 FAIL	B-2
F1:PaUp F2:Pa	1Dn			Ctrl-E	RETURN 1	O MENU

Setting screen

#### **Operating function keys**

F1:PgUp

When **F1** is pressed, the next screen is displayed.

F2:PgDn

When **F2** is pressed, the previous screen is displayed.

To return to the menu screen of the secondary station

Press Ctrl – E.

#### Description of the displayed contents

#### CONTROL BOARD (MAIN/BACKUP)

Displays the status of the main board and backup board for the control board (CPU board).

#### Notes

When a backup board is not inserted, "-----" is displayed in the BACKUP side BOOT version position and nothing else is displayed to the right.

BOOT	Displays the software version for the system boot. Displays FAIL if an error is detected.
SYS	Displays the software version of the main application. Displays FAIL if an error is detected.
S-BUSA/ S-BUSB/ S-BUSC	Displays the software version of the S-BUS control module (S-BUS A/S-BUS B/S-BUS C). Displays FAIL if an error is detected.
IP-ADDRESS	Displays the IP address for network commu- nication. Displays FAIL if an error is detected.
	<b>Note</b> The IP addresses for MAIN and BACKUP do not change even if MAIN/BACKUP are switched. When switching MAIN/BACKUP, the IP address of MAIN and the IP address of BACKUP also switch. This ensures that from outside of the IXS system, the IP addresses of the system as a whole do not seem to change even when MAIN/BACKUP switch.
SLOT-ID	Displays the slot number where the control board is inserted.

#### SUB CPU

Displays the matrix slot and processor slot board types and the software version of the CPU.

SUB CPU	Displays the type of board. MTX: Matrix board M-SDI: HD/SD video processor board SD-SDI: SD video processor board AUDIO: Audio processor board
BOOT	Displays the software version for system boot. Displays FAIL if an error is detected.
SYS	Displays the software version for the application system. Displays FAIL if an error is detected.

#### **REMOTE 1 STATUS**

Indicates the setup status of each channel (A/B/C) of REMOTE 1.

ID	Displays the specified station ID (1 to 254). Note When operating as the primary station, the station ID is "1" regardless of the switch setting on the CA-65 board.						
BAUDRATE	Displays the communication speed (1250 kbps/312 kbps) of each channel of REMOTE 1.						
MODE	Displays whether each channel of REMOTE 1 is set to enable synchronized communication with REFERENCE when the IXS-6000 series is set as the primary station. Nothing is displayed when the channel is set to the secondary station. ASYNC: Communicates asynchronously with the reference signal. SYNC: Communicates synchronously with the reference signal.						

#### FAN STATUS

Displays locations of the cooling fans.

	1	2	3
L	Left top row	Left middle row	Left bottom row
R	Right top row	Right middle row	Right bottom row

#### Note

IXS-6600 is not equipped with L2/R2/L3/R3.

Displays the status of cooling fan.

<ul> <li>The fan unit is not inserted.</li> </ul>								
HIGHER	The revolution speed is faster than normal.							
LOWER	WER The revolution speed is slower than normal.							
GOOD	The fan is rotating correctly.							
STOP The fan rotation is stopped.								
Controls the fan rotation speed.								
SLOW The rotation speed is slowed to reduce noise (a normal temperatures).								

FAST The rotation speed is accelerated.

#### **BOARD STATUS**

Displays the status of each board. Also displays the revision of the circuit board when operating normally. Displays "FAIL" if there are any problems. Displays "-----" if a board is not inserted.

SG-A	Status of the SG-281 board inserted in slot A for SG
SG-B	Status of the SG-281 board inserted in slot B for SG
HUB	State of the IF-20 board inserted in SLOT8 (IXS- 6700) or SLOT3 (IXS-6600)

#### **REFERENCE SIGNAL**

Indicates which of the two types of reference signals (A/B) is selected.

Vref-A/Vref-B	<ul> <li>Displays the type of video reference signal.</li> <li>: Reference input board is not input.</li> <li>NO-SIG: A reference is not input.</li> <li>525i: NTSC interlace is input.</li> <li>525p: NTSC progressive is input.</li> <li>625i: PAL (interlace) is input.</li> <li>750p: HD progressive (750 horizontal scanning lines) is input.</li> <li>1125p: HD interlace (1125 horizontal scanning lines) is input.</li> <li>1125p: HD progressive (1125 horizontal scanning lines) is input.</li> <li>1125p: HD progressive (1125 horizontal scanning lines) is input.</li> <li>UNKNOWN: A reference other than one listed above is input.</li> </ul>						
	Displays the switch-over timing set for the reference of each channel. ASYNC: Set to asynchronous switching. ODD: Switch-over timing is set to ODD. EVEN: Switch-over timing is set to EVEN. FILED: Switch-over timing is set to FILED.						
WORD-A/ WORD-B	Displays the type of the audio word sync signal. NO-SIG: Word sync is not input. 48KHz: 48 KHz is input. 96KHz: 96 KHz is input. 192KHz: 192 KHz is input. UNKNOUWN: A signal other than one listed above is input. UNLOCK: Word sync is not locked.						

#### **POWER SUPPLY UNIT**

Displays the status of each of the power supply units (IXS-6700: A1/A2/B1/B2, IXS-6600: A1/B1).

#### Note

The power supply units A and B of IXS-6600 are displayed as A1 and B1 on the menu screen.

Display Displayed contents							
	Power supply unit is not attached.						
FAIL	There is an error in the power display unit.						
ОК	Unit is operating correctly.						

#### AVAILABLE CHANNEL screen

#### Purpose

Displays the attachment status of the connector boards of rear.

(Refer to the Installation Manual supplied with the IXS-6600/6700, "Appendix A. Terminal No. Quick Reference List".)

#### Setting procedure

- 1. Select [V] from the menu screen.
- Press F1 twice. The AVAILABLE CHANNEL screen appears.

D I AV	SPLAY UN AILABLE	IT STATUS CHANNEL		IXS-6700	V1.20	STATION N	N NUMBER 1		
VI	DEO		AUDIO			RS-422			
SR	0	DEST	SRC	DEST		SRC	DEST		
			001 - 016	001 - 017					
03	3 - 048	035 - 051							
						033 - 039	033 - 039		
			161 - 176	171 - 187					
09	7 - 112	103 - 119							
TI	MECODE								
SR	0	DEST				SRC	DEST		
						SL0T3	SLOT1		
01	7 - 032	018 - 034				SLOT4	SLOT2		
						SLOT7	SL0T5		
04	9 - 064	052 - 068				SLOT8	SLOT6		
						SLOT11	SLOT9		
						SLOT12	SLOT10		
						SLOT15	SLOT13		
						SLOT16	SLOT14		
F1	: PgUp	F2:PgDn			Ctrl−E	RETURN TO	MENU		

#### Example of setting screen

## **Operating function keys**

F1:PgUp

When **F1** is pressed, the next screen is displayed.

F2:PgDn

When **F2** is pressed, the previous screen is displayed.

## To return to the menu screen of the secondary station



#### **Displayed contents**

Divides each type of attachment status of the connector boards into source and destination, and displays them. Refer to the diagram below the screen for the slot numbers. Source consists of slot 3 to slot 16.

Destination consists of slot 1 to slot 14.

The following table corresponds to the actual rear panel display.

SRC	Rear panel display	DEST	Rear panel display
SLOT3	OUT 1	SLOT1	IN 1
SLOT4	OUT 2	SLOT2	IN 2
SLOT7	OUT 3	SLOT5	IN 3
SLOT8	OUT 4	SLOT6	IN 4
SLOT11	OUT 5	SLOT9	IN 5
SLOT12	OUT 6	SLOT10	IN 6
SLOT15	OUT 7	SLOT13	IN 7
SLOT16	OUT 8	SLOT14	IN 8

#### Note

IXS-6600 is not equipped with slot 9 to slot 16.

### W : SAVE CURRENT TABLE

#### Purpose

Writes the present setup data in the flash memory.

#### **Operating procedure**

- Select [W] from the menu screen. The message "Save Current Table? (y/n)" appears in the bottom right of screen.
- 2. Press Y.

All of the setup data except for the cross-point information of the matrix that is set in the IXS-6600/ IXS-6700, are written in the flash memory. When writing is complete, the message "Save current table? (y/n) y" disappears. Press  $\boxed{N}$  to cancel.

#### Notes

- While writing data in flash memory is in progress, the S-BUS control is interrupted.
- It does not give any effects on the setups of the backup boards.

## Note

When the DIP switch S1202-8 on the CA-65 board is set to ON, the setup written in the flash memory becomes valid at the next startup and later.

## To return to the menu screen of the secondary station



#### Y : DISPLAY TABLE DATA

#### Purpose

Displays the internally set table data.

#### **Operating procedure**

 Select [Y] from the menu item. The following message will be displayed at the bottom of the screen. Display : DISPLAY TABLE DATA?

SONY ROUTING SYSTEM SETUP MENU	IXS-6700 V1.00 STATION NUMBER 23
	DISPLAY TABLE DATA ? Ctrl-D:RETURN

Example of display screen

2. Type the top address of the display in the hexadecimal number and press the **Enter** key. Then the internally set data is displayed.

If **Space** is pressed during the display, the display will be interrupted. When **Space** is pressed once again, the display will resume.

DISPLAY	ТАВ	LE	DAT	A							D	(S-6	6700	) (	/1.0	0 STATION NUMBER 23
0000:43	43	00	00	00	00	00	00	4E	45	54	00	00	00	00	00	: CCNET
0010:00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	:
0020:00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	:
0030:00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	:
0040:00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	:
0050:00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	:
0060:00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	:
0070:00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	:
0080:56	49	54	00	00	00	00	00	41	31	00	00	00	00	00	00	: VITA1
0090:41	32	00	00	00	00	00	00	54	43	00	00	00	00	00	00	: A2TC
00A0:52	45	4D	00	00	00	00	00	42	33	32	00	00	00	00	00	: REMB32
00B0:5F	00	00	00	00	00	00	00	5F	00	00	00	00	00	00	00	:
000:000	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	:
00D0:00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	:
00E0:00	00	00	00	00	00	00	00	00	02	FF	FF	10	00	00	02	:
00F0:FF	FF	10	00	08	48	80	00	10	48	00	00	00	20	83	FD	:HH
0100:00	01	00	01	00	02	00	02	00	03	00	03	00	04	00	04	:
0110:00	05	00	05	00	06	00	06	00	07	00	07	00	08	00	08	:
															C + r	LE DETURN TO MENIL

Example of setting screen

## Note

For the contents of the table data, refer to the S-BUS Protocol Manual.

## To return to the menu screen of the secondary station

Press Ctrl – E.

### Z: SET SIGNAL

#### Purpose

Displays the internal settings and status of the equipment.

#### SELECT SWITCHING FIELD screen

#### Purpose

Sets the cross point switch-over timing.

#### Setting procedure

1. Select [Z] from the menu screen. The SELECT SWITCHING FIELD screen from the menu appears.

SELECT SWI	TCHING	FIELD		IXS-6700	V1.00	STAT	ION NUMBER 1	
DESTINATIO	ON UNIT			SOURCE UN	ιт			
F	ORMAT	REV	REF		FORMAT	REV	REF	
SLOT1 -			Α	SLOT3			A	
SLOT2 M	I-SD I	1.0	(A)	SLOT4			A	
SLOT5 P	SFAIL		В	SLOT7			A	
SLOT6 S	SLOTERR		(B)	SLOT8			Α	
SLOT9 -			-	SLOT11			Α	
SLOT10 S	SD-SDI	1.0	-	SLOT12			Α	
SLOT13 A	ES-DSUB		A	SLOT15			Α	
SLOT14 A	ES-DSUB		(A)	SLOT16			A	
REFERENCE	SIGNAL							
REF T	TIMING	SWITCH	ING LINE					
A O	DDD	MANU	LINE : 7	DELAY : 30uSe	c			
B A	SYNC							
				_				
F1:PgUp F	2:PgDn	F3:RE	FERE F4:FIEL	D S:Tab	le Set	Ctrl-	-E:RETURN TO	MENU

Example of display screen

## Operating function keys (SELECT SWITCHING FIELD)

F1:PgUp

When **F1** is pressed, the next screen is displayed.

### F2:PgDn

When **F2** is pressed, the previous screen is displayed.

## **F3:REFERE** (REFERENCE)

In this mode, the reference for the switch-over timing of the cross points can be selected for every two slots on the board.

- 1. When **F3** is pressed, the cursor moves to the "REF" item on the screen.
- 2. Select the desired item to set and press Enter. Then the setup item changes as follows:  $A \rightarrow B \rightarrow A...$
- 3. Press **S** to confirm the setting.

## F4:FIELD

In this mode, the cross point switch-over timing can be set.

- 1. When **F4** is pressed, the cursor moves to the "REF-ERENCE SIGNAL" item on the screen.
- Then move the cursor to the "TIMING" (cross point switch-over field) row and press Enter. The setup status changes as follows every time Enter is pressed: ODD → EVEN → FIELD → ASYNC → ODD...
- 3. Then move the cursor to the "SWITCHING LINE" (setting the cross point switch-over line number) row and press Enter. The setup status changes as follows every time Enter is pressed: AUTO → MANU
- AUTO Automatically detects an input reference signal and automatically sets the proper settings for cross point switch-over timing. (Recommended setting)
- MANU Can manually set the cross-point switch-over timing. Setting "MANU" displays new "LINE:" and "DELAY:".
- 4. Press **S** to confirm the setting.

#### For Manual Settings

1. Move with cursor into the column left of "LINE:" with the right cursor key and press Enter. Input enters numerical input mode. Set the cross point switch-over line (1 to 1125) and press Enter to confirm the settings.

If Ctrl - F is pressed, the values return to the set values before entering the data.

- Move the cursor into the column right of "DELAY:" with the right cursor key and press Enter. The switch-over point can be finely adjusted. The setup status changes as follows every time Enter is pressed: AUTO → 30uSec → 15uSec → 10uSec → AUTO...
- 3. Press S to confirm the setting.

## Note

Noise may appear if MANU is selected and subsequent settings are implemented. Do not execute the subsequent steps unless otherwise required.

RE	REFERENCE SIGNAL								
F	REF TIMING SWITCHING LINE								
	A ODD MANU LINE : 7 DELAY : 30uSec								
	B ASYNC								
	Setup pattern table								
		AUTO/							
REF	TIMING	MANUAL	LINE	DELAY					
А	FIELD	MANU	AUTO	Toggle display of					
В			Numeric value entry	AUTO/10uSec/15uSec/30uSec					

		AUTO/		
REF	TIMING	MANUAL	LINE	DELAY
Α	FIELD	MANU	AUTO	Toggle display of
В			Numeric value entry	AUTO/10uSec/15uSec/30uSec
		AUTO	This item cannot be set.	This item cannot be set.
	ASYNC	This item cannot be set.	This item cannot be set.	This item cannot be set.
	ODD	MANU	AUTO	Toggle display of
			Numeric value entry	AUTO/10uSec/15uSec/30uSec
		AUTO	This item cannot be set.	This item cannot be set.
	EVEN	MANU	Fixed AUTO	Toggle display of
				AUTO/10uSec/15uSec/30uSec
		AUTO	This item	This item

## S

Writes all of the set contents to the S-BUS table.

## To return to the menu screen of the secondary station Press Ctrl - E.

#### **Displayed contents**

#### **DESTINATION UNIT/SOURCE UNIT**

Displays the types of signals of the connector board of rear.

Display	Displayed contents
M-SDI	HD/SD video board is inserted.
SD-SDI	SD video board is inserted.
AES-BNC	AES/EBU audio (BNC) board is inserted.
AES-DSUB	AES/EBU audio (D-sub) board is inserted.
RS-422	RS-422 board is inserted.
TIMECODE	TIMECODE board is inserted.
ANALOG-A	ANALOG audio board is inserted.

#### Note

Displays "-----" when the status of the front board (matrix board) is as follows.

Display	Displayed contents	
	Board is not inserted.	
PSFAIL	There is an error in the power circuitry of the board, regardless of the type of board input.	
SLOTERR	The board inserted is one that should not have been inserted.	

Displays "-----" when the status of the connector board is as follows.

Display	Displayed contents			
	For slots for input boards	Board is not inserted. Or, there is an error on the front board.		
	For slots for output boards	Front board is not inserted.		
PSFAIL	There is an error in the power circuitry of the board, regardless of the type of board input.			
TEMP	The board temperature is unusually high.			
SLOTERR The board inserted is one that been inserted.		nat should not have		

#### REV

Displays the revision of the circuit board.

#### REF

Indicates which of the two types of reference signals (A/B) is selected.

Display Displayed contents		
А	Uses the system A reference signal.	
В	Uses the system B reference signal.	
-	Does not use either the system A or B reference signal.	

#### Note

In the reference settings, each input board can be set individually. For the output board, the settings for the even slots 2, 6, 10, and 14 become ineffective and comply with the settings for the odd slots.

#### SELECT ALARM screen

Set the conditions for alarm contact.

For IXS-6700, there are six alarm channels in the ALARM connector on the rear panel. For IXS-6600, there are four alarm channels in the REMOTE2/ALARM connector on the rear panel.

#### Setting procedure

- 1. Select [Z] from the menu screen.
- 2. Press **F1**. The SELECT ALARM screen appears.
- Move the cursor to the item that you want to set and press Enter. The item changes from to O or × to every time Enter is pressed.

#### Notes

- In IXS-6600, the rows numbered 5 and 6 in the screen below are inactive.
- In this menu, the Enter key is used for two types of modes. In one of the two modes, pressing Enter toggles between and O. In the other mode, pressing Enter toggles between and ×. Press F3 (INVERT) to change the mode.
  - : The selected item is exempted from the conditions to issue an alarm contactor output.
  - O : If any of the set conditions (to issue any of the errors listed in ERROR CONTENTS) are detected, the alarm contact is closed.
  - × : If any of the set conditions are detected, the alarm contact is opened.

## Note

When no conditions are set as a result of changing O to -, the alarm contact is opened. When no conditions are set as a result of changing  $\times$  to -, the alarm contact is closed.

SELECT ALARM				D	(S-6700	V1.00	STATION NUMBER 1
			ALARM	NUMBE	ER		
ERROR CONTENTS	1	2	3	4	5	6	
SYNC SIGNAL	-	-	0	-	х	-	
CONTROL	-	-	-	0	х	-	
POWER SUPPLY A	0	-	-	0	х	-	
POWER SUPPLY B	-	0	-	0	Х	-	
BATTERY BACKUP	-	-	0	0	Х	-	
CROSSPOINT	-	-	0	0	Х	-	
FAN FAIL	-	-	0	0	Х	-	
BOARD FAIL	-	-	0	0	Х	-	
ROM CHECK SUM	-	-	0	0	х	-	
TEMPERATURE RISE	-	-	0	0	Х	-	
REMOTE1 COMMUNICATION	-	-	0	0	х	-	
REOMTE1 TERMINATION	-	-	0	0	х	-	
F1:PgUp F2:PgDn F3:	INVER	Т				Ctrl−l	E:RETURN TO MENU

Example of setting screen

## Operating function keys (SELECT ALARM)

**F1:PgUp** When **F1** is pressed, the next screen is displayed.

F2:PgDn

When **F2** is pressed, the previous screen is displayed.

## F3:INVERT

Changes the mode.  $(- \iff O \text{ or } \times \iff -)$ 

- 1. When **F3** is pressed, the "ALARM NUMBER" item is highlighted on the screen.
- Select the desired setup item and press Enter. The setup status changes as follows every time Enter is pressed: ⇐⇒ O or × ⇐⇒ -.

# To return to the menu screen of the secondary station

Press Ctrl – E.

#### **Description of displayed content**

Display	Displayed contents
SYNC SIGNAL	The reference signal is not input even though the item REFERENCE is selected.
CONTROL	Either the main CPU board or the backup CPU board is not working.
POWER SUPPLY A	One or more system-A power supply units are defective.
POWER SUPPLY B	One or more system-B power supply units are defective.
BATTERY BACKUP	The backup batter for the settings has run out.
CROSSPOINT	Signals at the input terminal do not match with the signals at the output terminal.
FAN FAIL	One or more fans inside the main unit is defective among the fans.
BOARD FAIL	The fuse has blown in one of the circuit boards that are inserted in the main unit.
ROM CHECK SUM	An abnormality is detected during the ROM checksum and RAM write test at startup.
TEMPERATURE RISE	Temperature inside the main unit has exceeded the rated temperature.
REMOTE1 COMMUNICATION	S-BUS REMOTE1 has stopped for 10 seconds or longer. (Valid at the primary station.)
REOMTE1 TERMINATION	S-BUS remote cable has a short circuit. (Valid at the primary station.)

#### SELECT VIDEO MODE screen

#### Purpose

Sets whether to equalize the input signal or bypass without equalizing on the multi-bit rate compatible input connector board. Sets whether to perform reclocking on the output signal or bypass without reclocking on the multi-bit rate compatible video processing board. Sets the reclocking mode (SMPTE/DVB-ASI) for the output signal.

#### **Setting Procedure**

- 1. Select [Z] from the menu screen.
- 2. Press **F1** twice. SELECT VIDEO MODE appears.

## Equalize Settings

- 1. Press **F3**.
- 2. Move the cursor to the item that you want to set (EQUALIZE) and press Enter. The setting switches between AUTO and BYPASS every time Enter is pressed.

AUTO	Automatic equalize circuit operates. Sets the item to equalize automatically detected input signals.
BYPASS	Sets to bypass the equalize circuit.

3. Press **S** to confirm the settings.

## Format Settings

- 1. Press **F4**.
- Move the cursor to the item that you want to set (FORMAT) and press Enter. The setting switches between DVB-ASI and SMPTE every time Enter is pressed.

SMPTE	Sets the SMPTE standard SDI signal as the locked condition of the reclocker.
DVB-ASI	Sets the DVB-ASI signal as the locked condition of the reclocker.

3. Press **S** to confirm the settings.

## **Relocking Settings**

- 1. Press **F4**.
- Move the cursor to the item that you want to set (RECLOCK) and press Enter. The setting switches between AUTO and BYPASS every time Enter is pressed.

BYPASS Bypasses the signal without reclocking.	AUTO	Reclocks the input signal and then outputs it.
	BYPASS	Bypasses the signal without reclocking.

3. Press **S** to confirm the settings.

## Notes

- If the item that you want to set is surrounded by parentheses (), it means that the setting cannot be enabled in the specified item because the dip switch setting on each board has priority.
- When the symbol "---" is displayed, it indicates that the circuit board is not installed in the slot, or any circuit board that can handle the signal format that is different (for example, AUDIO) from the digital video is inserted.

SELECT V	IDEO MODE	Ξ		IXS-6700	V1.00	STATION I	NUMBER 1
SOURCE		EQUAL I ZE		SOURCE		EQUALIZE	
001-008	M-SDI	AUTO		065-072	M-SDI	BYPASS	
009-016	M-SDI	AUTO		073-080	M-SDI	AUTO	
017-024	SD-SD1	AUTO		081-088	SD-SD1	BYPASS	
025-032	SD-SD1	AUTO		089-096	SD-SD1	BYPASS	
033-040		(AUTO)		097-104	M-SD I	(AUTO)	
041-048		(AUTO)		105-112	M-SDI	(AUTO)	
049-056	M-SDI	AUTO		113-120	SD-SD1	(BYPASS)	
057-064	M-SDI	AUTO		121-128	SD-SDI	(AUTO)	
DESTINAT	ION	FORMAT	RECLOCK	DESTINAT	ION	FORMAT	RECLOCK
001-008	M-SDI	(DVB-ASI)	(BYPASS)	069-076	SD-SD1	(SMPTE)	(BYPASS)
009-017	M-SDI	(DVB-ASI)	(AUTO)	077-085	SD-SDI	(SMPTE)	(BYPASS)
018-025	M-SDI	(SMPTE)	(AUTO)	086-093	M-SDI	(SMPTE)	(AUTO)
026-034	M-SDI	(DVB-ASI)	(AUTO)	094-102	M-SDI	(SMPTE)	(AUTO)
035-042	SD-SD1	(DVB-ASI)	(BYPASS)	103-110	AES-DSUB		
043-051	SD-SD1	(DVB-ASI)	(AUTO)	111-119	AES-DSUB		
052-059	SD-SD1	(SMPTE)	(AUTO)	120-127	AES-DSUB		
060-068	SD-SD1	(DVB-ASI)	(AUTO)	128-136	AES-DSUB		
E1 : Dalla	E2 BaD	E2-E0U	E4. P. CU	0			TO MENU

Example of display screen

## Operating function keys (SELECT VIDEO MODE)

F1:PgUp

When **F1** is pressed, the next screen is displayed.

F2:PgDn

When **F2** is pressed, the previous screen is displayed.

F3:EQU

Press **F3** to enable setting of Equalizer.

#### F4:ReCIK

Press **F4** to enable setting of Formatting and Re-Clocking.

## S

Writes all of the set contents to the S-BUS table.

# To return to the menu screen of the secondary station

Press Ctrl – E.

#### **Displayed contents**

#### SOURCE

Displays the types of signal format (types for input connect board) corresponding to each slot.

Display	Displayed contents
M-SDI	HD/SD video board
SD-SDI	SD video board
AES-BNC	AES/EBU audio (BNC) board is inserted.
AES-DSUB	AES/EBU audio (D-sub) board is inserted.
RS-422	RS-422 board is inserted.
TIMECODE	TIMECODE board is inserted.
ANALOG-A	ANALOG audio board is inserted.

#### Note

Displays "-----" when the status of the connector board is as follows.

Display	Displayed contents
	Board is not inserted.
PSFAIL	There is an error in the power circuitry of the board, regardless of the type of board input.
SLOTERR	The board inserted is one that should not have been inserted.

#### EQUALIZE

Displays the set conditions of the equalizer mode for the source signal.

#### DESTINATION

Displays the types of signal format (types for the corresponding matrix board).

Displays "-----" when the status of the front board (matrix board) is as follows.

Display	Displayed contents
	Board is not inserted.
PSFAIL	There is an error in the power circuitry of the board, regardless of the type of board input.
SLOTERR	The board inserted is one that should not have been inserted.

#### FORMAT

Sets the lock condition of the reclocker.

#### RECLOCK

Sets whether the output signal is reclocked or whether it bypasses the reclocking circuit.

#### ENABLE SAMPLE RATE CONVERTOR screen

#### Purpose

This setting turns the SRC (sampling rate converter) on and off, sets Matched-Phase Mode. This screen is valid only when the sampling rate converter board IKS-A6015 is mounted on the AES/EBU input board.

#### Setting procedure

- 1. Select [Z] from the menu screen.
- 2. Press **F1** three times.
- 3. The ENABLE SAMPLE RATE CONVERTOR screen appears.

#### Sampling Rate Converter On/Off Settings

Move to the item that you want to set with the cursor keys and press Enter. The \* in the setting appears and disappears every time Enter is pressed. Perform the settings for each input channel.

#### Matched-Phase Mode Settings

Move to the item that you want to set with the cursor keys and press S. The == in the setting appears and disappears every time S is pressed. Perform the settings for each input channel.

#### Note

The settings cannot be set for input channels where the phases are synchronized across boards.

ENABLE	SAMPLING RA	TE	CON	VER	TOR				١X	S-6	700	V	1.0	0	S	ТАТ	ION	NU	MBER	1
INPUT		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16			
SL0T3	(001-016)	*=	=*=	=*							*=:	=*=:	=*				*=	=		
SL0T3	(017-032)	*=	=*			*=	=*=	=*												
SLOT4	(033-048)	*=	=*=	=*=	=*=	=*=	=*=	=*=	=*=	=*=	=*=:	=*=:	=*=	=*=:	=*=	=*=	=*=	=		
SLOT4	(049-064)	*=	=*=	=*=	=*=	=*=	=*=	=*=	=*=	=*=	=*=:	=*=:	=*=	=*=:	=*=	=*=	=*			
SLOT7	(065-080)																			
SLOT7	(081-096)																			
SLOT8	(097-112)																			
SLOT8	(113-128)																			
SLOT11	(129-144)																			
SLOT11	(145-160)																			
SLOT12	(161-176)																			
SLOT12	(177-192)																			
SLOT15	(193-208)																			
SLOT15	(209-224)																			
SLOT16	(225-240)																			
SLOT16	(241-256)																			
F1:PgUp	F2:PgDn							[	F5:	GND			,	Ctr	I –Е	: RE	TUR	ΝT	0 ME	NU

Example of display screen

#### Operating function keys (ENABLE SAMPLING RATE CONVERTOR) F1:PgUp

When **F1** is pressed, the next screen is displayed.

F2:PgDn

When **F2** is pressed, the previous screen is displayed.

### F5:GND (GROUND/NO SIGNAL)

This key enables to output the ground potential from the output terminal of the audio output board, or AES/EBU format signal when no input is connected. When  $\boxed{F5}$  is set to "GND", the ground potential is output from the audio output board. When  $\boxed{F5}$  is set to "NOSIG", the AES/EBU format signal with data 0 is output from the audio output board. Pressing  $\boxed{F5}$  toggles between  $\boxed{F5:GND}$  display and  $\boxed{F5:NOSIG}$  display.

# To return to the menu screen of the secondary station

Press Ctrl – E.

#### Description of the displayed contents

#### INPUT

==.

Enables or disables the sampling rate converter function to each input signal on the input board.

\*: Turns the sampling rate converter function on.

No display: Turns the sampling rate converter function off.

Sets the Matched-Phase Mode.

The Matched-Phase Mode function is enabled between the channels shown in the left side and the right side of the equal symbol (= =).

No display: Turns the Matched-Phase Mode function off.

#### **Matched-Phase Mode**

This function retains the phase difference between the adjacent channels of the audio signal that is input to the sampling rate converter.

#### Notes

- Valid in the identical board. This does not function between the signals that go to multiple inputs.
- Valid only for the input of the synchronized, identical frequency.

## AUDIO OUTPUT CHANNEL EFFECT screen (V1.10 or higher)

#### Purpose

Sets the L/R mix with the channels for the audio board output.

Turns on or off the CRC regeneration of the AES/EBU output signal.

#### Setting procedure

- 1. Select [Z] from the menu screen.
- 2. Press **F1** four times.
- 3. The AUDIO OUTPUT CHANNEL EFFECT screen appears.

#### Settings for audio output combinations

The audio signal is a stereo channel. There are four methods to output the 2-channel audio source: Lboth, Rboth, swap, and Mix(L+R).

- 1. Press **F3**.
- Use the cursor key to select the setting item, and press Enter. Then enter a value 0 to 4 (0: stereo, 1: Lboth, 2: Rboth, 3: Swap, 4: Mix).
- 3. Press Enter to confirm the settings.

## Note

The channel for compressed audio is set to stereo regardless of this setting.

#### CRC regeneration on/off settings

The channel status of the AES/EBU output signal is regenerated to prevent muting from happening in the device to which the signal is output due to the CRC error or other reasons when the audio signal is switched.

- 1. Press **F4**.
- 2. Use the cursor key to select the setting item, and press **Enter**. The setting toggles once only between ON and OFF when **Enter** is pressed.

AUDIO OUTPUT CHANN	NEL EFECT		IXS-6700 V	1.10 STATION NUMBER 1
OUTPUT	1 2 3 4	5678	9 10 11 1	2 13 14 15 16 17
SLOT1 (1-17)		0000		<u> </u>
SLOT1 (18-34)	<u>0 0 0 0</u>	<u>0 0 0 0</u>	<u> </u>	00000
SLOT2 (35-51)	4 4 4 4	4 4 4 4	4 4 4 4	4 4 4 4 4
SLOT2 (52-68)	<u>0 0 0 0</u>	<u>0 0 0 0</u>	0000	00000
SLOT5 (69-85)	1111	1 1 1 1	. 1 1 1 1	11111
SLOT5 (86-102)	1111	1 1 1 1	1111	11111
SLOT6 (103-119)	<u>0</u> <u>0</u> <u>0</u> <u>0</u>	<u>0 0 0 0</u>	<u>0 0 0 0</u>	<u>00000</u>
SLOT6 (120-136)	<u>0 0 0 0</u>	<u>0 0 0 0</u>	<u>0 0 0 0</u>	<u>00000</u>
SLOT9 (137-153)	<u>0 1 2 3</u>	<u>4 0 1 2</u>	3 4 0 1	2 3 4 0 1
SLOT9 (154-170)	<u>0</u> <u>0</u> <u>0</u> <u>0</u>	<u>0 0 0 0</u>	<u>0 0 0 0</u>	<u>00000</u>
SLOT10 (171-187)	<u>0 0 0 0</u>	<u>0 0 0 0</u>	<u>0000</u>	<u>00000</u>
SLOT10 (188-204)	<u>0 0 0 0</u>	<u>0 0 0 0</u>	<u>0000</u>	
SLOT13 (205-221)	<u>0</u> <u>0</u> <u>0</u> <u>0</u>	<u>0</u> <u>0</u> <u>0</u>	<u>0 0 0 0</u>	<u>0 0 0 0 0</u>
SLOT13 (222-238)	<u>0 0 0 0</u>	<u>0 0 0 0</u>	<u>0000</u>	
SLOT14 (239-255)	1 1 1 1	1 1 1 1	<u>    1   1   1   1   1</u>	11111
SLOT14 (256-272)	1 1 1 1	1 1 1 1	1111	11111
0 : stereo	ı, 1 ∶Lboth,	2 : Rboth,	3 : swap, 4	: Mix (L+R)
SLOT3 SL	_OT4 SLOT7	SLOT8 S	LOT11 SLOT1	2 SLOT15 SLOT16
REGEN ON ON	N OFF	OFF 0	N ON	ON OFF
F1:PgUp F2:PgDn	F3:MONO F	4 : REGEN		Ctrl-E:RETURN TO MENU

#### Example of display screen

## Operation function keys (AUDIO OUTPUT CHANNEL EFFECT)

F1: PgUp

When **F1** is pressed, the next screen is displayed.

F2: PgDn

When **F2** is pressed, the previous screen is displayed.

## F3: MONO

Pressing **F3** enables setting of audio output combinations.

#### F4: REGEN

Pressing **F4** enables turning on or off CRC regeneration.

## To return to the menu screen of the secondary station $Press \ Ctrl \ - \ E$ .

#### SELECT RS-422 MODE screen

#### Purpose

This is the setup menu for RS-422 Router.

#### Setting procedure

- 1. Select [Z] from the menu screen.
- Press F2 four times. The SELECT RS-422 MODE screen appears.

#### Master/Subordinate Settings

- 1. Press **F3**.
- Move to the item that you want to set with the cursor keys and press Enter. The setting changes from M to S every time Enter is pressed.
- 3. Press **S** to confirm the settings.

#### **RS-422 Router Control Function Settings**

- 1. Press **F4**.
- Move to the item that you want to set with the cursor keys and press Enter. The setting changes from ON to OFF every time Enter is pressed. For details of the respective functions, refer to section "4. Technical Information: 4-3. RS-422 Router Control".
- 3. Press **S** to confirm the settings.

SELE	ECT R	S-422	MOD	E							XS	5-6	6700	v	1.1	00	s	TA-	TION	NUM	IB	ER 1
OUTF	PUT (II	NPUT)										IN	PUT									
No	: Dir	No :	Dir	N٥	:	Dir	N٥	:	Di	r	N٥	:	Dir	N٥	:	Dir	N٥	:	Dir	N٥	:	Dir
01	: S	17 :	s	33	:	s	49	:	s	I.	01	:	м	17	:	м	33	:	м	49	:	м
02:	s	18 :	s	34	:	s	50	:	s	1	02	:	М	18	:	М	34	:	М	50	:	М
03:	s	19 :	s	35	:	s	51	:	s	1	03	:	М	19	:	М	35	:	М	51	:	М
04:	S	20 :	S	36	:	s	52	:	s	1	04	:	М	20	:	М	36	:	М	52	:	М
05:	S	21 :	S	37	:	s	53	:	s	1	05	:	М	21	:	М	37	:	М	53	:	М
06:	S	22 :	S	38	:	s	54	:	s	1	06	:	М	22	:	М	38	:	М	54	:	М
07:	s	23 :	s	39	:	s	55	:	s	1	07	:	М	23	:	М	39	:	М	55	:	М
09:	s	25 :	S	41	:	s	57	:	s	1	09	:	М	25	:	М	41	:	М	57	:	М
10:	S	26 :	S	42	:	s	58	:	s	1	10	:	М	26	:	М	42	:	М	58	:	М
11:	s	27 :	s	43	:	s	59	:	s	1	11	:	М	27	:	М	43	:	М	59	:	М
12:	s	28 :	S	44	:	s	60	:	s	1	12	:	М	28	:	М	44	:	М	60	:	М
13:	s	29 :	s	45	:	s	61	:	s	1	13	:	М	29	:	М	45	:	М	61	:	М
14:	s	30 :	S	46	:	s	62	:	s	1	14	:	М	30	:	М	46	:	М	62	:	М
15:	S	31 :	S	47	:	S	63	:	s	1	15	:	М	31	:	М	47	:	М	63	:	М
SC	OURCE	PROT	ЕСТ	٥N																		
Þ	/O MI	Х		٥N																		
F1:F	PgUp	F2:	PgDn	F3	:1	Dir	F	4	: MOI	DE		S	:Tab	le S	Se	t C	trl	-E	RETU	JRN	Т	) MENU

Example of display screen (V1.00 / V1.01)

SELECT F	NS-422 MODE			IXS-6700 V2	01 STATION NUMBER 1
OUTPUT		1 2	3 4 5	6 7 8	
SLOT1	(OUT 1 - 8)	<u>s</u> s	<u>s</u> ss	<u>s s s</u>	
SL0T2	(OUT 9 - 16)	<u>s</u> s	<u>s s</u>	<u>s s s</u>	
SL0T3	(IN 1 - 8)	MM	<u>M M N</u>	<u>M M M</u>	
SLOT4	(IN 9 - 16)	MM	<u>M M N</u>	<u>M_M_M</u>	
SLOT5	(OUT 17 - 24)	<u>S</u> S	<u>s s</u>	<u>s s s</u>	
SLOT6	(OUT 25 - 32)	<u>S</u> S	<u>s s</u>	<u>s s s</u>	
SLOT7	(IN 17 - 24)	<u>M</u> M	<u>M M</u>	<u>M_M_M</u>	
SL0T8	(IN 25 - 32)	M M	M M N	<u>1 M M M</u>	
SLOT9	(OUT 33 - 40)	<u>S</u> S	<u>s s</u>	<u>s s s</u>	
SLOT10	(OUT 41 - 48)	<u>S</u> S	<u>s s</u>	<u>s s s</u>	
SLOT11	(IN 33 - 40)	M M	<u>M M N</u>	<u>M_M_M</u>	
SLOT12	(IN 41 - 48)	M	<u>M M N</u>	<u>M M M</u>	
SLOT13	(OUT 49 - 56)	<u>S</u> S	<u>s</u> <u>s</u> s	<u>s s s</u>	
SLOT14	(OUT 57 - 64)	<u>S</u> S	<u>s s</u>	<u>s s s</u>	
SLOT15	(IN 49 - 56)	MM	<u>M M N</u>	<u>M_M_M</u>	
SLOT16	(IN 57 - 64)	MM	M M M	<u>M_M_M</u>	
SOURCE	PROTECT <u>ON</u>	-	MUL M / S	TI DROP	<u></u>
./0 111		-	in C		<u></u>
F1:PgUp	F2:PgDn F3	:Dir F	4:MODE	S:Table Set	Ctrl-E:RETURN TO MENU

#### Example of display screen (V1.10 or higher)

#### Note

M/S AUTO is added from V2.01.

## Operating function keys (SELECT RS-422 MODE)



When **F1** is pressed, the next screen is displayed.

F2:PgDn

When **F2** is pressed, the previous screen is displayed.

#### F3:Dir

Pressing **F3** enables setting of Master/Subordinate.

### F4:MODE

Pressing [F4] enables ON/OFF setting of RS-422 Router Control (SOURCE PROTECT, I/O MIX, MULTI DROP, M/S AUTO).

## S

Press S to write all of the set contents to the S-BUS table.

## To return to the menu screen of the secondary station Press Ctrl - E.

#### Description of the displayed contents

#### **INPUT/OUTPUT**

Indicates the number of the 9-pin connector on the RS-422 input board or RS-422 output board.

#### Direction

This menu must be used to set whether the output location of each 9-pin connector of terminal Nos. 1 to 63 controls (M) the unit, or is controlled (S) by the unit. If the connected unit is M, set the output location to S. If the connected unit is S, set the output location to M.



M : Control side (Master)

S: Controlled side (Subordinate)

#### SOURCE PROTECT

This function protects the source that has already been assigned to a specific destination from being selected by any other destinations.

The source already assigned to a destination in which source protection is activated cannot be selected by other destinations.

#### Note

If IXS-6700/6600 is used as the secondary station, the corresponding primary station should be IXS-6700/6600, HDS-X5800, or HKSP-R80. Furthermore, this function can only be used if the following versions of the main software are used with the different primary stations: V1.0 or above for IXS-6700/6600, V1.44 or above for HDS-X5800, or V1.14 or above for HKSP-R80.

#### MULTI DROP (V1.10 or higher)

MULTI DROP is a function that allows one source to connect to multiple destinations like a normal video router.

The source connected to a protected destination cannot be connected to other destinations.



#### Note

Relationship between SOURCE PROTECT and MULTI DROP

The SOURCE PROTECT function only works on devices that connect to each other in both directions. On the other hand, if a protected VTR is connected one-way through MULTI DROP, the protection function will not be active. As the result, other VTRs also can be connected to the editor.

#### I/O MIX

This function enables the following connections.

- (1) SOURCE  $\rightarrow$  SOURCE
- (2) DESTINATION  $\rightarrow$  DESTINATION
- $\widehat{\textbf{(3)}} \text{ DESTINATION} \rightarrow \text{SOURCE (possible when M/S} \\ \text{AUTO is also set to ON)}$



## Note

Setting M/S Auto to ON changes the source to the master and the destination to the subordinate automatically. The values set in this menu overwrite the old setting.

#### **BOARD SOFTWARE UPDATE STATUS screen**

#### Purpose

This screen checks the status of the loaded CPU and turns on and off the software upgraded as a batch, for the CPU port.

#### Setting procedure

- 1. Select [Z] from the menu screen.
- 2. Press **F2** three times.
- 3. Move the cursor to the item that you want to set (UPDATE) and press Enter. Pressing Enter toggles between ENABLE display and DISBLE display.

BOARD SO	FTWARE U	IPDATE ST	ATUS	IXS-6700	V1.00	STATION NU	JMBER 1
CONTROL	BOARD						
SLOT-ID	BOOT	SYS	IP-ADDRESS	BOAR	D-STATUS	UPDATE	
1				M-SD	1		
2	V1.00	V1.00	192.168.0.2	MTX		DISABLE	
3				SD-S	DI		
4							
5				M-SD	1		
6	V1.00	V1.00	192.168.0.6	MTX		ENABLE	
7	V1.00	V1.00	192.168.0.7	AUD I	0	ENABLE	
8	V1.00	V1.00	192.168.0.8	MAIN	-CPU	ENABLE	
9	V1.00	V1.00	192.168.0.9	MAIN	-CPU	ENABLE	
	1						
F1:PgUp	F2:PgD	n F3:Bk	Up		Ct	r I – E : RETURN	TO MENU

Example of display screen

## Operating function keys (BOARD SOFTWARE UPDATE)

When **F1** is pressed, the next screen is displayed.



When **F2** is pressed, the previous screen is displayed.

## F3:BKUp

A flash memory consists of the two memory areas of the normal area and the back area. When  $\boxed{Y}$  is pressed, memory contents of the normal area are backed up in the backup area.

The backup area can be started up as the normal area when the on-board switch of the desired board is changed, the memory contents can be recovered from the backup area even when the normal area becomes faulty.

(For the on-board switch of the respective boards, refer to the Installation Manual.)

- 1. Press **F3**. The message "Copy Program to Backup? (y/n)" appears on the screen.
- Press Y. The memory contents of the normal area are copied into the backup area. When copying is complete, the message "Copy Program to Backup? (y/n) y" disappears.

# To return to the menu screen of the secondary station\_\_\_\_

Press	Ctrl	—	E	
-------	------	---	---	--

#### **Setting Contents**

#### **CONTROL BOARD**

Displays the boards loaded on the CPU. Displays the versions for BOOT and SYS, the IP ADDRESS, and the type of board.

#### **BOARD-STATUS**

M-SDI	HD/SD video processor board
SD-SDI	SD video processor board
AUDIO	Audio processor board
MIX	Matrix board
MAIN CPU	CA-65 board

#### UPDATE

When software version of the CPU is going to be upgraded, version upgraded as a batch, is going to be executed or not can be set for each circuit board as follows.

ENABLE	Upgrades the board.
DISABLE	Does not upgrade the board.

#### HOURS METER STATUS screen

#### Purpose

The accumulated hours meters of the fan unit and the power supply unit of the console can be reset.

#### Setting procedure

- 1. Select [Z] from the menu screen.
- 2. Press F2 two times. The HOURS METER STATUS screen of the menu appears.
- 3. Select the fan unit and the power supply unit that you want to reset, using the cursor key.
- 4. When **R** is pressed, the message "Reset this time? (y/n)" appears.
- 5. When  $\boxed{Y}$  is pressed, the accumulated hours reading is reset.



Example of display screen

#### Operating function keys (HOURS METER STATUS screen)

F1:PgUp

When **F1** is pressed, the next screen is displayed.

#### F2:PgDn

When **F2** is pressed, the previous screen is displayed.

## To return to the menu screen of the secondary station Press Ctrl - E.

#### Description of the displayed contents

#### **FAN STATUS**

Displays locations (L: Left, R: Right) of the cooling fans.

#### **POWER SUPPLY UNIT**

Displays locations of the power supply units. IXS-6700 : A1, A2, B1, B2 IXS-6600 : A1, B1 **Note** 

The power supply units A and B of IXS-6600 are displayed as A1 and B1 respectively on the menu screen.

## SELECT TIMECODE FORM screen (V1.20 and higher)

#### Purpose

Sets the waveform characteristic for the time code output signal.

#### Setting procedure

- 1. Select [Z] from the menu screen.
- 2. When F2 is pressed, the SELECT TIMECODE FORM screen is displayed.
- 3. Every time the **Enter** is pressed on the setting item at which the arrow key points, the option toggles between SMPTE and FAST.
- 4. Press **S** to confirm the settings.

#### SELECT TIMECODE FORM IXS-6700 V1.20 STATION NUMBER 1 SLOT No DESTINATION FORMAT DESTINATION FORMAT 001-008 -----(SMPTE) (FAST) 009-017 ------018-025 TIMECODE SMPTE 026-034 TIMECODE 2 FAST 043-051 -----5 035-042 -----(SMPTE) (SMPTE) 6 052-059 -----(SMPTE) 060-068 -----(SMPTE) 9 069-076 -----(SMPTE) 077-085 -----(SMPTE) 10 086-093 -----(SMPTE) 094-102 -----(SMPTE) 13 103-110 -----(SMPTE) 111-119 ------(SMPTE) 14 120-127 -----(SMPTE) 128-136 -----(SMPTE) F1:PgUp F2:PgDn S:Table Set Ctrl-E:RETURN TO MENU

Example of display screen

## Operating function keys (SELECT TIMECODE FORM)

#### F1:PgUp

When **F1** is pressed, the next screen is displayed.

## F2:PgDn

When **F2** is pressed, the previous screen is displayed.

## S

When S is pressed, the setting contents are written in the S-BUS table.

## To return to the menu screen of the secondary station

Press Ctrl – E.

## Description of the displayed contents

Display	Description
SMPTE	SMPTE mode : 1000 bps to 10 kbps (Normal setting)
FAST	Fast transfer mode : 1000 bps to 50 kbps

### Note

In the fast transfer mode<sup>\*</sup>, the slope of the output signal waveform is steep, so the electrical characteristic defined in section 8.6.1 in SMPTE 12M-1999 cannot be satisfied. To output the signal conforming to this characteristic, use the SMPTE mode.

\* : The fast transfer mode is the state where the frequency has changed such as in the time code output on the analog track during the shuttle operation.

# 2-7. Setting Items of the Secondary Station (HKSP-R80)

#### A : SET UNIT LOCATION

#### Purpose

Size and level of the virtual matrix, and locations of the input/output terminals can be set.

#### Setting procedure

- 1. Select [A] from the menu screen.
- 2. Select the desired setup item using the cursor key.
- 3. Press Enter. The virtual matrix size of the sources (input terminals) and the destinations (output terminals), and level become ready to be set.
- 4. Enter the value using the numeric key. The maximum values that can be input, are shown below.
  - Source : 4093
  - Destination : 4093

8

- Level :
- Press Enter. The setup values are registered. If Ctrl – F is pressed before pressing Enter, the values return to the original values before entering the data.

SET UNIT LOCATION		HKSP-R80 V1	.00 STATION NU	MBER 23
SOURCE N₀ 0017-0280	DESTINATION No	0017-0289	LEVEL No	1
				O MENU
			Still Eneronia	0 11110

Example of setting screen

To return to the menu screen of the secondary station Press Ctrl – E.

### K : RESET TO DEFAULT TABLE

#### Purpose

Initializes all the setup values.

#### Note

Be careful that all of the cross-points that have been set, the internal status and the contents of the error messages that are stored in memory, will be erased if the menu item [K] is executed.

However, the IP address is not initialized.

#### Setting procedure

- 1. Select [K] from the menu screen. The message "Reset to Default table? (y/n)" will be displayed at the bottom of the screen.
- 2. Initialization is performed when Y is pressed.

## To return to the menu screen of the secondary station\_\_\_\_

Press Ctrl – E.

## V : DISPLAY UNIT STATUS

#### Purpose

Displays the setup data and status inside the routing switcher system.

#### **Operating procedure**

1. Select [V] from the menu screen.

DISPLAY UNIT STATUS		HKSP-R8	0 V1.00	STATION NUMBER	1
CONTROL BOARD					
BOOT SYS	S-BUSA S-BUSB	IP-ADDRESS	SLOT-ID		
MAIN V1.00 V1.00	V2.07 V2.07	10.129.6.1	3		
BACKUP V1.00 V1.00	V2.07 V2.07	10.129.6.1	4		
REMOTE1 STATUS					
ID BAUDRATE MODE					
A 1 1250kbps ASYN	с				
B 1 312kbps ASYN	с				
SWITCH STATUS					
S801 S802 S803 ROTARY					
03H 09H 97H 0H					
REFERENCE SIGNAL					
A NO-SIG					
TIMECODE					
ОК					
			Ctrl-E:RE	TURN TO MENU	

Example of screen

To return to the menu screen of the secondary station

Press Ctrl – E.

#### Description of the displayed contents

#### **CONTROL BOARD (MAIN, BACKUP) :**

Indicates the program version name of the respective boards, their IP addresses for the network communication and the installation slot number. If any abnormality is detected, the message FAIL is displayed.

#### **REMOTE 1 STATUS :**

Indicates the setup status of the respective channels (A/B) of REMOTE 1.

**ID** : Indicates the station IDs that are set.

#### **BAUDRATE :**

Indicates the communication speed (baud rate) of the respective channels of REMOTE 1.

#### MODE :

Indicates whether the respective channels of REMOTE 1 are set or not to enable the communication in synchronization with the REFERENCE when the HKSP-R80 is assigned to primary station. Nothing is displayed when the channel is set to the secondary station.

#### SWITCH STATUS :

Indicates the present setup values of the DIP switches S801, S802 and S803 and those of the rotary switch S804 on the CPU-355 board.

#### **REFERENCE SIGNAL:**

Indicates the number of lines of the detected reference signal.

#### TIMECODE :

Indicates the timecode input status. "OK" appears when the timecode is normally input. The symbols "----" appear in any other statuses.

### W : SAVE CURRENT TABLE

#### Purpose

Writes the present setup data in the flash memory.

#### **Operating procedure**

- Select [W] from the menu screen. The message "Save Current Table? (y/n)" appears in the bottom right of screen.
- Press Y.
   All of the setup data that have been set in the HKSP-R80 are written in the flash memory.
   Press N to cancel.

#### Notes

- While writing data in flash memory is in progress, the S-BUS control is interrupted.
- It does not give any effects on the setups of the backup boards.

## Note

When the DIP switch S802-8 on the CPU-355 board is set to ON, the setup written in the flash memory becomes valid at the next startup and later.

## To return to the menu screen of the secondary station

Press Ctrl – E.

## Y : DISPLAY TABLE DATA

#### Purpose

Displays the internally set table data.

#### **Operating procedure**

 Select [Y] from the menu item. The following message will be displayed at the bottom of the screen. Display : DISPLAY TABLE DATA?

SONY	ROUTING	SYSTEM	SETUP	MENU	HKSP-R80	V1.00	STATION	NUMBER	23
					DISPLAY TA	ABLE DATA	?		
						(	Ctrl−D:RE	ETURN	

#### Example of display screen

2. Type the top address of the display in the hexadecimal number and press the **Enter** key. Then the internally set data is displayed.

If **Space** is pressed during the display, the display will be interrupted. When **Space** is pressed once again, the display will resume.

DISPLAY	TAE	BLE	DA	ΓA							Hł	(SP-	-R8(	יכ	V1.0	0 STATION NUMBER 23
0000:43	43	00	00	00	00	00	00	4E	45	54	00	00	00	00	00	: CCNET
0010:00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	:
0020:00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	:
0030:00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	:
0040:00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	:
0050:00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	:
0060:00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	:
0070:00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	:
0080:56	49	54	00	00	00	00	00	41	31	00	00	00	00	00	00	: VITA1
0090:41	32	00	00	00	00	00	00	54	43	00	00	00	00	00	00	: A2TC
00A0:52	45	4D	00	00	00	00	00	42	33	32	00	00	00	00	00	: REMB32
00B0:5F	00	00	00	00	00	00	00	5F	00	00	00	00	00	00	00	:
000:000	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	:
00D0:00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	:
00E0:00	00	00	00	00	00	00	00	00	02	FF	FF	10	00	00	02	:
00F0:FF	FF	10	00	08	48	80	00	10	48	00	00	00	20	83	FD	:HH
0100:00	01	00	01	00	02	00	02	00	03	00	03	00	04	00	04	:
0110:00	05	00	05	00	06	00	06	00	07	00	07	00	08	00	08	:
															Ctr	I-E:RETURN TO MENU

#### Example of setting screen

#### Note

For the contents of the table data, refer to the S-BUS Protocol Manual.

To return to the menu screen of the secondary station Press Ctrl – E.

# 2-8. Setting Items of the Secondary Station (HDS-X5800)

#### A : SET UNIT LOCATION

#### Purpose

Sets the signal level of routing switcher and also sets the locations of the input terminals and the output terminals.

#### Setting procedure

- 1. Select [A] from the menu screen.
- Select the desired setup item using either F1, F2, or the cursor key.
- 3. Press Enter. The offset value of the source side (input terminal) and that of the destination side (output terminal) become ready to be set, and the signal level of the routing switcher become ready to be set.
- 4. Enter the top value of the location using the numeric key. The maximum values that can be input, are shown below.

8

- Source : 4093
- Destination : 4093
- Destination partition : 272
- Level :

#### Note

When  $\boxed{\text{Ctrl}} - \boxed{P}$  is pressed in the setup item position of DESTINATION PARTITION 1, all destinations are assigned to PARTITION 1 and it becomes the general purpose matrix of 264 × 272. If division (setting the PARTITION) of the DESTINATION is set, the PARTITION 1 can be controlled only by REMOTE 1 (S-BUS) A, B1 and B2 channels. The PARTITION 2 can be controlled only by RE-MOTE 1 (S-BUS) C channel, and the PARTITION 3 can be controlled only by REMOTE 1 (S-BUS) D channel.

Press Enter. The setup values are registered.
 If Ctrl – F is pressed before pressing Enter, the values return to the original values before entering the data.

SET UNIT LOCATION	HDS-X5800 V1.00 STATION NUMBER 23
SOURCE No 0017-0280	DESTINATION No 0017-0289 LEVEL No 1
	SIZE
	DESTINATION PARTITION 1 No. 001 - 100 100
	DESTINATION PARTITION 2 No. 101 - 200 100
	DESTINATION PARTITION 3 No. 201 - 272 072
F1:LOCATE F2:PART	Ctrl-E:RETURN TO MENU

Example of setting screen

# To return to the menu screen of the secondary station

Press Ctrl – E.

#### K : RESET TO DEFAULT TABLE

#### Purpose

Initializes all the setup values.

#### Note

Be careful that all of the cross-points that have been set, the internal status and the contents of the error messages that are stored in memory, will be erased if the menu item [K] is executed.

However, the IP address is not initialized.

#### Setting procedure

- 1. Select [K] from the menu screen. The message "Reset to Default table? (y/n)" will be displayed at the bottom of the screen.
- 2. Initialization is performed when [Y] is pressed.

## To return to the menu screen of the secondary station

Press Ctrl – E.

#### V : DISPLAY UNIT STATUS

#### Purpose

Displays the setup data and status inside the routing switcher system.

#### **Operating procedure**

Select [V] from the menu screen.
 When F1 is pressed, the next screen is displayed.
 When F2 is pressed, the previous screen is displayed.

DISPLAY UN	IT STATUS		ŀ	HDS-X5800	V1.00	STATION NUMBER	23
BOARD DETE	т						
INPUT	FRONT	REV	CN 1-17	REV	CN18-33	REV	
SLOT1 ( 1-	- 33)						
SLOT2 (34-	- 66) SD-SDI	1.0	SD-SD I	1.0	SD-SD I	1.0	
SLOT3 (67-	- 99) SD-SDI	1.0	SD-SD I	1.0	SD-SD I	1.0	
SLOT4 (100-	-132) SD-SDI	1.0	SD-SD I	1.0	SD-SD I	1.0	
SL0T5 (133-	-165) PSFAIL						
SLOT6 (166-	-198) SLOTERR		SD-SD I	1.0			
SL0T7 (199-	-231) SD-SDI	1.0			SD-SDI	1.0	
SLOT8 (232-	-264) SD-SDI	1.0	SLOTERR		PSFAIL		
OUTPUT	FRONT	REV	CN 1-17	REV REF	CN18-34	REV REF	
SLOT1 ( 1-	- 34)			A		D	
SLOT2 (35-	- 68) SD-SDI	1.0	SLOTERR	B	SD-SDI	1.0 C	
SLOT3 (69-	-102) SD-SDI	1.0	SD-SD I	1.0 C	SD-SD I	1.0 B	
SL0T4 (103-	-136) SD-SDI	1.0	SD-SD I	1.0 D	SD-SD I	1.0 A	
SL0T5 (137-	-170) PSFAIL			A		D	
SLOT6 (171-	-204) SLOTERR		SD-SD I	1.0 B		D	
SLOT7 (205-	-238) SD-SDI	1.0		C	SD-SD I	1.0 A	
SLOT8 (239-	-272) SD-SDI	1.0	SLOTERR	D	PSFAIL	В	
[] []							
F1:PgUp F	2:PgDn				Ctrl-E:F	RETURN TO MENU	

Example of DISPLAY UNIT STATUS screen

## To return to the menu screen of the secondary station\_\_\_\_\_

Press Ctrl – E.

#### Description of the displayed contents

#### FRONT, CN1-17/CN18-34 :

Whether the plug-in boards that shall be inserted to the front slots and the connector boards are inserted or not, and presence/absence, type, and status of the board, are displayed.

**REV :** Displays the revision of the circuit board.

#### **REF**:

Indicates which of the 4 types of reference signals is selected.

DISPLAY U	UNIT ST	ATUS			HD	6-X58	800	) V1.0	D ST	ATION	NUMBER	23
CONTROL E	BOARD	SYS	S-BUSA	S-BUSB	S-BUSC	S-BI	ISI	) IP-A	DBESS			
MAIN	V1 00 1	/1 00	V1 10	V1 10	V1 12	V1 1	2	055	255 000	0.22		
BARKUP	1.00	/1.00	VI. 15	11.15	11.10	VI. 1	5	200.	200.000	. 020		
BACKUP -												
DISPLAY F	PANEL VI	I.00			FAN	-FROM	т	L	С	R		
					то	5	1	RUN	BUN			
BEMOTE1 9	SUTATS						2	STOP	RUN			
		MODE					2	0101	non			
10 07		MODE							~			
A 1 12	25UKDPS	ASYNC						L	C	н		
B 1 3	312kbps	SYNC			B0	гтом	1	RUN	RUN	STO	P	
C 200 3	312kbps						2	STOP	RUN	RUN		
D 1 3	312kbps	SYNC										
					FAN	-REAF	1	1	2			
								RUN	RUN			
REFERENCE	E SIGNAL											
Δ Ε	R .	c	D		POW		IPP		т			
E2E1 1		NO-610	1105-		1-1		۸	-0	- D_1	P_0		
5251 0		10-310	1123	,	A-1		A-	- 2 I		D-2		
ASYNC (	ממט	ASYNC	FIELL	)			OF		AIL			
F1:PgUp	F2:Pg[	Dn						Ctr∣−l	E : RETURI	N TO M	IENU	

Example of CONTROL BOARD screen

#### Description of the displayed contents

#### CONTROL BOARD (MAIN, BACKUP) :

Indicates the program version name of the respective boards and their IP addresses for the network communication.

If any abnormality is detected, the message FAIL is displayed.

#### **DISPLAY PANEL :**

Indicates status of the STATUS display board (FP-129/LE-251) and the software version. If any abnormality is detected, the message FAIL is displayed.

#### **REMOTE 1 STATUS :**

Indicates the setup status of the respective channels (A/B/ C/D) of REMOTE 1.

**ID** : Indicates the station IDs that are set.

#### **BAUDRATE :**

Indicates the communication speed (baud rate) of the respective channels of REMOTE 1.

#### MODE :

Indicates whether the respective channels of REMOTE 1 are set or not to enable the communication in synchronization with the REFERENCE when the HDS-X5800 is assigned to primary station. Nothing is displayed when the channel is set to the secondary station.

#### **REFERENCE SIGNAL :**

Indicates the number of lines of the detected reference signal and the switch timings that are set to the respective channels.

#### FAN FRONT, FAN REAR :

Indicates whether the fans of the HDS-X5800 (except for the power supply unit) are rotating or not.

For location of fans, refer to "2-1. Location of Main Parts" of Installation Manual.

#### **POWER SUPPLY UNIT :**

Indicates whether the power supply units are working normally or not.

For location of power supply units, refer to "2-1. Location of Main Parts" of Installation Manual.

DISPLAY UNIT ST	ATUS	F	IDS-X5800 V1.00	STATION NUMBER 2	3
CASCADE					
OUTPUT	EQ-BOARD REV	CAS 1-17	CAS18-34		
SLOT1 ( 1- 34)					
SLOT2 (35-68)	SD-SDI 1.0	SLOT-IN			
SLOT3 (69-102)	SD-SDI 1.0	SLOT-IN	SLOT-IN		
SLOT4 (103-136)	SD-SDI 1.0		SLOT-IN		
SLOT5 (137-170)	PSFAIL				
SLOT6 (171-204)					
SLOT7 (205-238)					
SLOT8 (239-272)	SD-SDI 1.0				
F1:PgUp F2:Pg	Dn		Ctrl-E:	RETURN TO MENU	

CASCAPDE screen

#### Description of the displayed contents

#### **EQ-BOARD**:

Indicates presence/absence, type, and status of the cascade equalizer board.

#### **REV**:

Indicates the revision of the cascade equalizer board.

#### CAS1-17/CAS18-34:

Presence/absence of the cascade input connector, and type, and status of the board are displayed.

#### Y : DISPLAY TABLE DATA

#### Purpose

Displays the internally set table data.

#### Operating procedure

 Select [Y] from the menu item. The following message will be displayed at the bottom of the screen. Display : DISPLAY TABLE DATA?



Example of display screen

2. Type the top address of the display in the hexadecimal number and press the **Enter** key. Then the internally set data is displayed.

If **Space** is pressed during the display, the display will be interrupted. When **Space** is pressed once again, the display will resume.

DISPLAY	TAE	BLE	DAT	ΓA							н	)S-)	(58)	00	V1.00 STATION NUMBER 23
0000:43	43	00	00	00	00	00	00	4E	45	54	00	00	00	00	00 : CCNET
0010:00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00 :
0020:00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00 :
0030:00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00 :
0040:00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00 :
0050:00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00 :
0060:00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00 :
0070:00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00 :
0080:56	49	54	00	00	00	00	00	41	31	00	00	00	00	00	00 : VITA1
0090:41	32	00	00	00	00	00	00	54	43	00	00	00	00	00	00 : A2TC
00A0:52	45	4D	00	00	00	00	00	42	33	32	00	00	00	00	00 : REMB32
00B0:5F	00	00	00	00	00	00	00	5F	00	00	00	00	00	00	00 :
00C0:00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00 :
00D0:00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00 :
00E0:00	00	00	00	00	00	00	00	00	02	FF	FF	10	00	00	02 :
00F0:FF	FF	10	00	08	48	80	00	10	48	00	00	00	20	83	FD :HH
0100:00	01	00	01	00	02	00	02	00	03	00	03	00	04	00	04 :
0110:00	05	00	05	00	06	00	06	00	07	00	07	00	08	00	08 :
															Ctrl-E:RETURN TO MENU

Example of setting screen

#### Note

For the contents of the table data, refer to the S-BUS Protocol Manual.

To return to the menu screen of the secondary station Press Ctrl – E.

## Z : SET SIGNAL

#### Purpose

Implements the various settings as follows; sets the switching timing of various signals (SELECT SWITCH-ING FIELD), sets the alarm output contact conditions (ALARM SETUP), sets the dummy signal input channel at the cascade connection (SELECT CASCADE FORMAT), sets the input equalizer (SELECT INPUT EQUALIZER MODE) and sets re-clocking of output (SELECT RE-CLOCKING MODE).

#### Setting procedure (SELECT SWITCHING FIELD)

1. Select [Z] from the menu screen.

The SELECT SWITCHING FIELD screen appears. 2. Press S to confirm the setting.

SELECT SWITCHING FIELD	HDS-X5800 V1.00 STATION NUMBER 23
DESTINATION UNIT	
DEST REF	DEST REF
001 - 017 SD-SDI A	018 - 034 SD-SDI A
035 - 051 SD-SDI A	052 - 034 SD-SDI A
069 - 085 SD-SDI A	086 - 034 SD-SDI A
103 - 119 SD-SDI A	120 - 136 SD-SDI A
137 - 153 SD-SDI A	154 - 170 SD-SDI A
171 - 187 A	188 - 204 A
205 - 221 A	222 - 238 A
239 - 255 A	256 - 272 A
REFERENCE SIGNAL	
REF TIMING SWITCHNG LINE	
A FIELD AUTO	
B FIELD AUTO	
C FIELD AUTO	
D FILED AUTO	
F1:PgUp F2:PgDn F3:REFERE F4:FIELD	S:Table Set Ctrl-E:RETURN TO MENU

Example of SELECT SWITCHING FIELD screen

#### Operating function keys (SELECT SWITCHING FIELD)

F1 : PgUp

When **F1** is pressed, the next screen is displayed.

F2 : PgDn

When **F2** is pressed, the previous screen is displayed.

- **F3** : REFERE (In this mode, the reference that is the switch-over timing of the cross-points can be selected in units of the 17 output channels.)
  - 1. When F3 is pressed, the cursor moves to the "REF" item on the screen.
  - 2. Select the desired item of setting and press **Enter**. Then the setup status changes as follows.  $(A \rightarrow B \rightarrow C \rightarrow D \rightarrow A ...)$

- [F4] : FIELD (In this mode, the cross-points switch-over field can be selected.)
  - 1. When **[F4]** is pressed, the cursor moves to the "REFERENCE SIGNAL" item on the screen.
  - Then move the cursor to the "TIMING" (setting the cross-points switch-over field) row and press Enter. Then the setup status changes as follows. (ODD → EVEN → FIELD → ASYNC → ODD ...)
  - 3. Then move the cursor to the "SWITCHING LINE" (setting the cross-points switch-over line number) row and press Enter. Then the setup status changes as follows. (AUTO → MANU)

## Note

Noise may appear if the MANU is selected and the subsequent settings are implemented. Do not execute the subsequent steps unless otherwise required.



To return to the menu screen of the secondary station



#### Setting procedure (ALARM SETUP)

Six channels of the alarm contact are prepared in the ALARM connector on the rear panel. Sets the conditions as shown below to close the alarm contact each.

- 1. Select [Z] form the menu screen.
- 2. Press **F1**. The SELECT ALARM screen appears.
- Move the cursor to the item that you want to set and press Enter. Every pressing Enter toggles between ↔ O or X ↔ -.

Note

In this mode, the Enter key is used in the two different modes. In one of the two modes, pressing Enter toggles between – and O. In the other mode, pressing Enter toggles between – and X.

Press **F3** (INVERT) to change the mode.

- : The selected item is exempted from the conditions to issue an alarm contactor output.
- O: If any of the set conditions (to issue any of the errors listed in ERROR CONTETNS) is detected, the alarm contactor is closed.
- X: If any of the set conditions is detected, the alarm contactor is opened.

When no conditions are set as a result of changing O to –, the alarm contact is opened. When no conditions are set as a result of changing × to –, the alarm contact is closed.

	ALARM SETUP				HDS	-X58	300 V1.0	0 STATION NUMBER 23
			AL	ARM	NUMBER			
	ERROR CONTENTS	1	2	3	4	5	6	
	SYNC SIGNAL	-	-	0	-	Х	-	
	CONTROL	-	-	-	0	Х	-	
	POWER SUPPLY A	0	-	-	0	Х	-	
	POWER SUPPLY B	-	0	-	0	Х	-	
	BATTERY BACKUP	-	-	0	0	Х	-	
	CORSSPOINT	-	-	0	0	Х	-	
	FAN STOP	-	-	0	0	Х	-	
	BOARD FAIL	-	-	0	0	Х	-	
	ROM CHECK SUM	-	-	0	0	Х	-	
	TEMPERATURE RISE	-	-	0	0	Х	-	
	REOMTE1 TERMINATION	-	-	0	0	Х	-	
F		/ERT						Ctrl-E:RETURN TO MENU

#### Example of SELECT ALARM screen

#### **Description of displayed content**

#### SYNC SIGNAL :

The reference signal is not input even though the item REFERENCE is selected.

#### CONTROL :

Either main CPU board or backup CPU board is not working.

#### **POWER SUPPLY A :**

One or more of the two power supply units of system A is defective.

#### **POWER SUPPLY B :**

One or more of the two power supply units of system B is defective.

#### **BATTERY BACKUP:**

The backup battery for the setup data has run out.

#### **CROSSPOINT :**

Signals at the input terminal does not match with the signal at the output terminal.

#### FAN STOP :

One or more fans is defective among the fans inside the main unit.

#### **BOARD FAIL :**

Fuse has blown in the any of the circuit boards that are inserted in the main unit.

#### **ROM CHECK SUM :**

An abnormality is detected during the ROM checksum and RAM write test at the startup.

#### **TEMPERATURE RISE :**

Temperature inside the main unit has exceeded the rated temperature.

#### **REMOTE 1 COMMUNICATION :**

S-BUS REMOTE1 has stopped for 10 seconds or longer.

#### **REMOTE 1 TERMINATION :**

The S-BUS remote cable has open circuit. (Valid at the primary station.)

#### **Operating function keys (ALARM SETUP)**

F1 : PgUp

When **F1** is pressed, the next screen is displayed. **F2** : PgDn

When **F2** is pressed, the previous screen is displayed.

- F3 : INVERT
  - 1. When **F3** is pressed, the "ALARM NUM-BER" item is high-lighted on the screen.
  - 2. Select the desired setup item and press Enter]. Then the setup status changes as follows.  $(- \rightarrow \bigcirc \text{ or } \times \rightarrow -)$

To return to the menu screen of the secondary station

Press Ctrl - E.
#### Setting procedure (SELECT CASCADE FORMAT)

Sets the dummy signal input channel at the cascade connection. It also sets slot of the matrix board in which these settings are valid.

- 1. Select [Z] from the menu screen.
- 2. Press **F1** twice. The SELECT CASCADE FORMAT screen appears.
- Move the cursor to the item that you want to set and press Enter. The screen changes to the numeric value entry mode. If Enter is pressed without inputting any numeric value, the former number remains as it is.
- 4. Type the input terminal number and press **Enter** to register the data.

If Ctrl - F are pressed before pressing Enter, the data returns to the previous setup value and the numeric value entry is cancelled.

When  $\boxed{\text{Ctrl}} - \boxed{P}$  are pressed, the setup value are deleted. **Notes** 

- If the format type is deleted at FORMAT, the output terminal that is supplied the signal of the deleted format type selects the cascade input by cascade switching.
- If the setup value is deleted at NO EQUIPMENT SLOT No., all of the outputs always select the CASCADE input regardless of the setup of the CASCADE dummy input terminal.

SELECT CASCADE	FORMAT	HDS-X5800 V1.	20 STATION	NUMBER	23
FORMAT	SOURCE				
143Mbps	257				
177Mbps	258				
270Mbps	259				
360Mb p s	260				
540Mbps	261				
1.5Gbps	262				
DVB-ASI	255				
BYPASS	256				
NO EQUIPMENT :	SLOT No. O				
F1:PgUp F2:PgD	n	Ctrl-P:DELETE	E Ctrl—E:RETU	RN TO ME	NU

Example of SELECT CASCADE FORMAT screen

## Setup item

#### FORMAT/SOURCE :

Sets the dummy signal input channel. Type the physical terminal number of the source side.

#### NO EQUIPMENT SLOT No. :

Type the top slot number of the uninstalled slots when the matrix boards (option) are not installed in the all slots at the cascade connection.

For example, when the matrix boards are installed in the slots of OUT1 through OUT4 and are not installed in the slots of OUT5 through OUT8, type "5" as the NO EQUIP-MENT SLOT No.

## Operating function keys (SELECT CASCADE FORMAT)

F1 : PgUp

When **F1** is pressed, the next screen is displayed.

F2 : PgDn When F2 is pressed, the previous screen is displayed.

# To return to the menu screen of the secondary station\_\_\_\_\_

Press Ctrl – E.

#### Setting procedure (SELECT INPUT EQUALIZER MODE) Note

This setting applies to the HDS-X5800 having a CPU board whose software version is 1.20 and higher.

Sets whether the input signal receives equalization on the input connector boards (HKS-5810M) supporting the multi bit rate signal or bypasses the equalizer circuit.

- 1. Select [Z] from the menu screen.
- 2. Press **F1** three times.

The SELECT INPUT EQUALIZER MODE screen appears.

- 3. Move the cursor to the item that you want to set and press Enter. Every pressing of Enter toggles between AUTO ↔ BYPASS.
  - AUTO : It enables the automatic equalizer circuit. Types of the input signal are identified automatically to apply equalization.
  - BYPASS : It sets the input signal to bypass the equalizer circuit.
- 4. Press S to confirm the setting. Note

If the item that you want to set is surrounded by parenthesis (), it means that the setting cannot be enabled in the specified item.

Example : When the inserted connector board does not support yet the setting that you have entered.

SELECT INPUT	F EQUALIZI	ER MODE	HDS-X5800	V1.20	STATION NUMBER 23
SOURCE		EQUALIZE	SOURCE		EQUALIZE
001 - 008	M-SDI	AUTO	133 - 140	M-SDI	BYPASS
009 - 017		(AUTO)	141 - 149		(AUTO)
018 - 025	M-SDI	AUTO	150 - 157	M-SDI	BYPASS
026 - 033	SD-SD I	(AUTO)	158 - 165	SD-SD I	(AUTO)
034 - 041	M-SDI	AUTO	166 - 173	M-SDI	BYPASS
042 - 050	M-SDI	AUTO	174 - 182	M-SDI	AUTO
051 - 058	M-SDI	AUTO	183 - 190	M-SDI	BYPASS
059 - 066	M-SDI	AUTO	191 - 198	M-SDI	AUTO
067 - 074	M-SDI	AUTO	199 - 206	M-SDI	BYPASS
075 - 083	M-SDI	AUTO	207 - 215	M-SDI	AUTO
084 - 091		(AUTO)	216 - 223		(BYPASS)
092 - 099		(AUTO)	224 - 231		(AUTO)
100 - 107	SD-SD I	(AUTO)	232 - 239	SD-SD1	(BYPASS)
108 - 116	SD-SD I	(AUTO)	240 - 248	SD-SD1	(AUTO)
117 - 124	SD-SD I	(AUTO)	249 - 256	SD-SDI	(BYPASS)
125 - 132	SD-SD I	(BYPASS)	257 - 264	SD-SDI	(BYPASS)
F1:PgUp F2:F	°g D n		S:Table S	Set Ctri	I-E:RETURN TO MENU

Example of SELECT INPUT EQUALIZER MODE screen

#### **Description of displayed contents**

#### SOURCE :

It indicates the types of signal format (i.e., types of the corresponding input connector boards).

#### EQUALIZE :

It indicates the set condition of the equalizer mode for the source signal.

#### Operating function keys (SELECT INPUT EQUALIZER MODE)

- **F1** : PgUp When **F1** is pressed, the next screen is displayed.
- F2 : PgDn

When **F2** is pressed, the previous screen is displayed.

# To return to the menu screen of the secondary station

Press Ctrl – E.

# Setting procedure (SELECT RECLOCKING MODE) Note

This setting applies to the HDS-X5800 having a CPU board whose software version is 1.20 and higher.

Sets the re-clocking mode for the output signal of the matrix board (HKS-5830M) supporting the multi bit rate signal.

- 1. Select [Z] from the menu screen.
- Press F1 four times. The SELECT RECLOCKING MODE screen appears.
- 3. Move the cursor to the item (FORMAT) that you want to set and press Enter. Every pressing of Enter toggles between DVB-ASI ↔ SMPTE.
  - SMPTE : It sets the SMPTE standard as the lock-in condition of re-clocker.
  - DVB-ASI : It sets the DVB-ASI standard as the lockin condition of re-clocker.
- 4. Press **S** to confirm the setting.
- Move the cursor to the item (RECLOCK) that you want to set and press Enter. Every pressing of Enter toggles between AUTO ↔ BYPASS.
  - AUTO : It enables the re-clocking mode in which the input signal is re-clocked and is output.
  - BYPASS : It sets the output signal to bypass the reclocking circuit.
- 6. Press S to confirm the setting. **Note**

If the item that you want to set is surrounded by parenthesis (), it means that the setting cannot be enabled in the specified item.

Example : When the DIP switch on the inserted matrix board has priority to set the mode.

SELECT RECLOCKING MODE HDS-X5800 V1.20 STATION NUMBER 23						
DESTINATION	FORMAT	RECLOCK	DESTINATIO	N	FORMAT	RECLOCK
001 - 008	(DVB-ASI)	(BYPASS)	137 - 144		(SMPTE)	(BYPASS)
009 - 017	(DVB-ASI)	(AUTO)	145 - 153		(SMPTE)	(BYPASS)
018 - 025	(SMPTE)	(AUTO)	154 - 161		(SMPTE)	(AUTO)
026 - 034	(DVB-ASI)	(AUTO)	162 - 170		(SMPTE)	(AUTO)
035 - 042 M-SDI	DVB-ASI	AUTO	171 - 178	M-SDI	SMPTE	(BYPASS)
043 - 051 M-SDI	DVB-ASI	BYPASS	179 - 187	M-SDI	SMPTE	(BYPASS)
052 - 059 M-SDI	DVB-ASI	(AUTO)	188 - 195	M-SDI	SMPTE	AUTO
060 - 068 M-SDI	DVB-ASI	(BYPASS)	196 - 204	M-SDI	SMPTE	AUTO
069 - 076 M-SDI	DVB-ASI	(BYPASS)	205 - 212	M-SDI	SMPTE	BYPASS
077 - 085 M-SDI	DVB-ASI	AUTO	213 - 221	M-SDI	SMPTE	AUTO
086 - 093	(DVB-ASI)	AUTO	222 - 229	M-SDI	(SMPTE)	AUTO
094 - 102	(DVB-ASI)	BYPASS	230 - 238	M-SDI	(SMPTE)	(BYPASS)
103 - 110 SD-SDI	(DVB-ASI)	(AUTO)	239 - 246	SD-SD I	(SMPTE)	(BYPASS)
111 - 119 SD-SDI	(DVB-ASI)	(AUTO)	247 - 255	SD-SD I	(SMPTE)	(AUTO)
120 - 127 SD-SDI	(DVB-ASI)	(AUTO)	256 - 263	SD-SD I	(SMPTE)	(AUTO)
128 - 136 SD-SDI	(DVB-ASI)	(BYPASS)	264 - 272	SD-SD I	(DVB-ASI)	(AUTO)
F1:PgUp F2:PgDn			S:Table S	et Ctrl−l	E:RETURN	TO MENU

#### **Description of displayed contents**

#### **DESTINATION:**

It indicates the types of signal format (i.e., types of the corresponding matrix board).

#### FORMAT :

It sets the lock-in condition of re-clocker.

#### **RECLOCK :**

It sets whether the output signal is re-clocked or bypasses the re-clocking circuit.

## Operating function keys (SELECT SWITCHING FIELD)



# To return to the menu screen of the secondary station

Press Ctrl – E

## 2-9. Table Data Backup

The table data that are set by a personal computer, are stored in the RAM on the CPU board.

However, backing up the set data is recommended as the measure against damage or loss of data.

The data can be easily backed up by using the software BZR-20 that is supplied with the HDS-X5800.

Refer to the Installation Manual for details.

#### Backup procedure

- 1. Start the BZR-20.
- 2. Select File, and select a folder where the table data is saved. Press OK.
- 3. Press RECEIVE→Primary.
- 4. Press **RECEIVE**→**Description**.
- 5. Press Exit.

## Section 3 Confirmation of Function

## 3-1. Outline

When all of the setups of the routing switcher are complete, check if the system is working properly.

Each routing switcher is equipped with the self-diagnosis function to check the system connection and status of each unit. As soon as the power of the unit is supplied or the system is reset, this function begins operations which check internal conditions and connections automatically. If a fault is detected, this is immediately displayed via the following three methods.

For the error code indication on the CPU board, refer to the Installation Manual supplied with the IXS-6600/IXS-6700.

- Front panel status indication\*1
- Error code indication on the CPU board
- Internal status screen (secondary station menu : V: DISPLAY UNIT STATUS)
- System status log (Primary station menu W : SYSTEM STATUS LOG)

\*1 : The front panel status display exists in IXS-6600/IXS-6700 and HDS-X5800.

## 3-2. Function Check

There are two types of display modes for operation check from personal computer, which can be selected depending upon the purpose. The first type of display mode is provided by the system status screen and the other is provided by the [W] menu on the menu display of the primary station.

The system status screen shows result of self-diagnosis that is performed automatically by the primary station when the power of the system is turned on. It also shows the logs that are issued by the respective stations on the S-BUS data link in real time, enabling to use the system status display as the monitor of system operation during system run.

To check the old system status, open the menu screen and call the menu item [W : SYSTEM STATUS LOG].

This menu takes out only the system status from the memory, and displays the status, corresponding station and time of occurrence. Therefore, the [W] menu is used to check the status and to find the station issuing the error and the time of error occurrence.

## 3-2-1. Function Check after Power On

When the power of the primary station is turned on, results of the self-diagnosis of the primary station and the ROM checksum value, will be displayed as shown below.

If the result of the self-diagnosis is normal, "OK" will be displayed for the item. If errors have been detected, the corresponding item will be the high-lighted on screen.

	SONY ROUTING SYSTEM IXS-6700 V1	. 00
	ITEM	
1	ROM CHECK SUM	A43F
2	·····RAM READ AND WRITE	OK
3	······REFERENCE SIGNAL	OK
<b>(4</b> )	·····S-BUS LINK TERMINATE	
5	·····REAL TIME CLOCK	OK
	STARTED	
	Ctrl-X to SYSTEM SETUP MENU	
	2001.06.23-20.16 S-BUS LINK DIS	CONNECTED TO CHANNEL A1
	2001.06.23-20.16 S-BUS LINK DIS	CONNECTED TO CHANNEL B1
	2001.06.23-20.16 S-BUS LINK DIS	CONNECTED TO CHANNEL B2

Example of the system status screen after power on

#### **Display contents**

- ① ROM checksum value on the CPU board of the primary station.
- 2 Condition of the reading/writing operations of the RAM in the primary station.
- ③ The result of detecting the reference signal in the primary station.\*1
- (4) Presence of the 75  $\Omega$  termination in the S-BUS data link.
- (5) Detection that oscillation of REAL TIME CLOCK IN has stopped.

\*1 : HKSP-R80 detects the REF input of the selected PFV-SP3100, PFV-SP3300/1.

## 3-2-2. Function Check with Menu Item [V : DISPLAY UNIT STATUS]

The internal settings can be checked if they contain an error or not, using the secondary station menu [V : DISPLAY UNIT STATUS] by referring to Section 2-6, 2-7, 2-8.

## 3-2-3. Function Check with Menu Item [W : SYSTEM STATUS LOG]

When you want to check details of the log content and time of error occurrence, select the menu item [W : SYSTEM STATUS LOG]. The log information that is stored in the memory of the primary station can be displayed.

## 3-2-4. System Status Log

When a message is output to the S-BUS data link, the system status screen will display the message with the date and time of occurrence. When any change takes place during the operation of the system, the error message will be displayed.



Example of system status screen during system operation

The personal computer will display several types of the system status log according to the error content. Standard error messages and their remedies are as follows.

OK		NG	
X-POINT RECOVERED IN	STATION XX	X-POINT ERROR IN STATION XX	
Content :	Faulty cross-point hardware		
	As a result of comparing the pr	resence/absence of the cross-point signal connected to	
	the station being displayed, thi	s message will be displayed if the input signal was	
	found to be present without the output signal, and vice versa, or if the input/output board has not been inserted correctly.		
_	When the input/output boards are inserted securely, the OK screen appears.		
Countermeasure :	The cross-point of station xx is	s faulty. Check the input/output board has been properly	
	installed.		
ОК		NG	
TEMPERATURE RECOVERED	) IN STATION XX	TEMPERATURE RISE IN STATION xx	
Content :	This message is displayed whe	n the temperature inside of the station being displayed	
	has risen.		
Countermeasure :	Promptly turn off the power su	apply of station xx, and check for short-circuits, power	
	leakage, faults of the mechanic	cal parts surrounding the fan, etc.	
ОК		NG	
BACKUP CPU TEMPRATURE	E RECOVERED IN STATION X	BACKUP CPU TEMPRATURE RISE IN STATION X	
Content:	This massage is displayed whe	n the temperature of the backup CPU rises above the	

Content: This message is displayed when the temperature of the backup CPU rises above the rated value.

Countermeasure: Check the ambient temperature and ventilation. If that does not solve the problem, remove the backup CPU board, and repair or replace it with a new one.

ОК		NG
REFERENCE SIGN	JAL x CORRECTLY FED TO STATION xx	MISSING REFERENCE SIGNAL x IN STATION xx
Content :	This message is displayed when	the SYNC/ASYNC select switch on the CPU board of
	the switcher has been set to the s	ync switching mode (SYNC), and the reference video
	signal has not been input to the R	REF IN connector.
~	~	

Countermeasure : Supply the sync signal to the REF IN connector of station xx.

ОК		NG	
WORD SYNC SIGNAL X C	ORRECTLY FED TO STATION XX	MISSING WORD SYNC SIGNAL X IN STATION XX	
Content:	This message is displayed when SYNC/ASYNC select switch for the CPU board of the unit is set to synchronous mode (SYNC) and a audio word sync signal is not entering the WORD SYNC IN connector.		
Countermeasure:	ntermeasure: Connect a synchronous signal to the WORD SYNC IN connector for station XX.		
OK		NG	
POWER SUPPLY UNIT RE	COVERED IN STATION XX	POWER SUPPLY UNIT DOWN IN STATION xx	
Content : Countermeasure :	This message is displayed when lowered and it is changed over t Remove the main power supply u	the power supply output voltage during operations has o the backup power supply. init of station xx, and repair or replace it with a new one.	
DIFFERENT CHECK S			

Content:

This message is displayed when an error occurs after performing the check sum test for the ROM with the CPU board on the main area after resetting the unit.

#### Note

This error message will be displayed only once after the software version is upgraded in the CPU board on the main area. This is normal.

BACKUP CPU DIFFERENT CHECK SUM XX IN STATION X

Content: This message is displayed when an error occurs after performing the check sum test for the ROM with the CPU board on the backup area after resetting the unit.

#### Note

This error message will be displayed only once after the software version is upgraded in the CPU board on the backup area. This is normal.

ОК	NG
S-BUS LINK CONNECTED TO CHANNEL xx	S-BUS LINK DISCONNECTED TO CHANNEL xx

Content :	This message is displayed when the S-BUS data link has been disconnected some-
	where.
Countermeasure :	Check the connections between the S-BUS line and each station, and check that
	unused S-BUS ports or the ends of S-BUS lines have been terminated in 75 $\Omega$ .
	One method to search for the disconnected sections is using the menu item [R : CALL
	SECONDARY STATION] and checking for responses.

#### Note

Be sure to terminate unused S-BUS ports in 75  $\Omega$ . When a disconnection has been detected, the primary station automatically performs 75  $\Omega$  termination and restarts communication with the stations just before the disconnection. In this case, some stations may not be able to communicate even though they are connected.

CHANGED OVER TO BACKUP CPU IN STATION XX

Content : This message is displayed when an error has occurred in the CPU board during operations, and it is changed over to the sub CPU board.

Countermeasure : Remove the main CPU board, and repair or replace it with a new one.

STARTED BY xx - xxxxx Ver x.xx IN STATION xx

Content : This message is displayed when the switcher is restarted due to instantaneous power failure, etc., or when the power is turned ON.

STATION XX FAILURE (DISCONNECTED OR POWER DOWN)

Content : This message is displayed when communication with the station set at the menu item [F] is stopped.

Countermeasure : Check the status indicator of station xx, and perform the remedies corresponding to the symptom.

VALID INPUT OR OUTPUT BOARD IN STATION XX

INVALID INPUT OR OUTPUT BOARD IN STATION XX

Content : This message is displayed when the input/output board has been inserted to and removed from the station xx.

VALID POWER SUPPLY UNIT x IN STATION xx

INVALID POWER SUPPLY UNIT x IN STATION xx

Content : This message is displayed when the power supply unit is removed or inserted.

FAN RECOVERED IN STATION XX

FAN STOP IN STATION XX

Content : This message is displayed when the fan stops or rotates.

COMMAND ERROR RX xxbyte XX XX XX XX XX XX XX

Content: This message is displayed when there is a command error on the S-BUS data link.

BACKUP CPU BATTERY ERROR IN STATION X

Content: This message is displayed when turning on the power or after resetting if the battery power is low and cannot guarantee that setup data will be backed up. Countermeasure: Replace the lithium battery for the CPU board on the backup area.

BACKUP CPU DIFFERENT SWITCH SETTING IN STATION X

Content: The DIP switch configuration on the CPU board is different in the backup area and the main area.

Countermeasure: Change the settings of the switches in the backup area to match the main area.

## Section 4 Technical Information

## 4-1. Cross-point Switching Sequence

This section describes the flow of the S-BUS commands within the S-BUS data link.

#### Flow of S-BUS command





#### Sequence when remote control unit (remote control panel) outputs a command

#### Sequence when primary station executes physical assignment conversion



#### Routing switcher cross-point switch sequence



#### Primary station counter physical assignment conversion sequence



## 4-2. Concept of a New System Enabled by the Introduction of the BZR-IF830

This section describes the new concept that enables construction of the system containing the multiple primary stations to control the S-BUS space by introducing the  $4093 \times 4093$  controller and the primary station\* supporting the  $4093 \times 4093$  controller.

\* : IXS-6600/IXS-6700 : V1.00 or higher HKSP-R80 : V1.14 or higher HDS-X5800 : V1.42 or higher

#### Systems connection

Conceptual drawing of the system that is connected to the 4093  $\times$  4093 controller and the primary station supporting the 4093  $\times$  4093 controller (to be called simply "primary station" hereafter) is shown below. The S-BUS space of maximum 1024  $\times$  1024 controlled by a single primary station is called "Primary station S-BUS space". The S-BUS data link and the Ethernet that are connected to the 4093  $\times$  4093 controller and the multiple primary stations is called "Network between primary stations".



#### Connection with the respective primary stations

The primary station S-BUS spaces (maximum  $1024 \times 1024$ ) that are connected to the  $4093 \times 4093$  controller implement mapping on the S-BUS space of  $4093 \times 4093$  that is controlled by the  $4093 \times 4093$  controller. (Refer to primary station menu item "A: SET CONTROL AREA" of Section 2-5.) Each primary station judges whether a various incoming command is targeted for its own primary station S-BUS area matrix or for other S-BUS area matrix based on this mapping information.



When each of primary station receives the control command that is targeted outside the own control area whereas the control command is issued from secondary station or from third-level station equipment (such as remote control panel) that are under the primary station's own control, the primary station sends the command to the S-BUS and Ethernet connected to the 4093  $\times$  4093 controller.

The 4093  $\times$  4093 controller relays this command to the targeted primary station. The primary station that has received this command accepts the command only when the command is targeted at the control area of its own, and implements the corresponding control over the primary station S-BUS space of its own as requested by the command.



When a command that the 4093  $\times$  4093 controller is going to relay, is targeted to the "Tie line connecting the different primary stations", the 4093  $\times$  4093 controller converts the commands to the appropriate commands based on the tie line information that is set within the 4093  $\times$  4093 controller. The 4093  $\times$  4093 controller then sends the converted command to each primary station.

All the time, each primary station returns the result of control within its own primary station S-BUS space to the S-BUS and Ethernet to which the 4093  $\times$  4093 controller is connected. The 4093  $\times$  4093 controller transfers this information to all other primary stations.

If the information that is the 4093  $\times$  4093 controller is going to relay, is the result of execution of the "Tie line connecting the different primary stations", the 4093  $\times$  4093 controller converts the information based on the tie line information that is set within the 4093  $\times$  4093 controller, and sends the information to each primary station.

Thus the whole system that is controlled by the  $4093 \times 4093$  controller can share the information of all cross-points each other.



#### Index space in the S-BUS space

After the 4093  $\times$  4093 controller is introduced, a new index space is created as the constituent element of the S-BUS space.

In the conventional concept, the S-BUS space controlled by primary station contains the physical matrix space and the virtual matrix space. The physical matrix space means the space that is used to assign the routing switcher actually. The virtual matrix space is the space on which almost all of the setup information of primary station are reflected. At the same time, the virtual matrix space is the space to which the routing switcher control unit refers when it issues the switching command. By the introduction of 4093 × 4093 controller, the virtual matrix space is separated into the two spaces. One is the space on which the primary station setup information are reflected. The other is the space to which the routing switcher control unit refers when it issues the switching command. The former space (the space on which the primary station setup information are reflected) is called virtual matrix space. The latter space (the space to which the routing switcher control unit refers when it issues the switching command) is called index space. In the system that has introduced 4093 × 4093 controller, the S-BUS space consequently indicates an integrated space in which the spaces of the physical matrix space, the virtual matrix space and the index space are multiplexed.



#### Assigning the virtual matrix space to the index space

This column explains the principle that a routing switcher control unit issues the cross-point switching command to the S-BUS space controlled by other primary station.

In the ordinary control range that will be used by primary station without introducing  $4093 \times 4093$  controller, the virtual matrix space and the index space are exactly identical (overlapped each other) in the S-BUS space.

In the other words, a routing switcher control unit can control the S-BUS space only controlled by the primary station to which the control unit is connected.



Now, the S-BUS space is separated into the virtual matrix space and the index space when the 4093  $\times$  4093 controller is introduced. The virtual matrix space and the index space are assigned separately to the S-BUS space of 4093  $\times$  4093 that is controlled by the 4093  $\times$  4093 controller.

In order to assign the virtual matrix space of primary station to the S-BUS space of  $4093 \times 4093$  that is controlled by the  $4093 \times 4093$  controller, use the primary station menu "A: SET CONTROL AREA." (Refer to Section 2-5 for the procedure of using menu.)

To assign the index space of primary station to the S-BUS space of  $4093 \times 4093$  that is controlled by the  $4093 \times 4093$  controller, use the primary station menu "I: SET INDEX NUMBER." (Refer to Section 2-5 for the procedure of using menu.)

For the above-described assignment, an arbitrary area of the 4093  $\times$  4093 S-BUS space controlled by the 4093  $\times$  4093 controller can be trimmed out and so that the trimmed area is assigned to the index space of primary station as shown.



#### S-BUS command control outside the primary station control area

The routing switcher control unit issues the cross-point switching command based on the information of the index space.

When an arbitrary area of the 4093  $\times$  4093 S-BUS space controlled by the 4093  $\times$  4093 controller is trimmed out and is assigned to the index space of primary station, the routing switcher control unit issues the cross-point switching command based on the information of this index space. As the result, the S-BUS space that is being controlled by another primary station can be controlled outside the control area of the primary station to which the routing switcher control unit is connected.



#### Limitations

Information of the index space is memorized by each primary station. Therefore, if an arbitrary area of the S-BUS space controlled by another primary station is trimmed and assigned to an index space outside the S-BUS space controlled by the primary station of itself, the following limitation will occur.

When an arbitrary area of the S-BUS space controlled by another primary station is trimmed and assigned to an index space, it means that the S-BUS space controlled by a particular primary station is divided and the S-BUS space controlled by other primary station is forcibly assigned to the divided area. As the result, the remaining area that is provided to control the area being controlled by the original primary station becomes an uncontrollable area. Therefore, the routing switcher can no longer be assigned to such an area. To solve this problem, the control area of the primary station should be reduced to the minimal effective size (to be set by the primary station menu "A : SET CONTROL AREA"), and the routing switcher that goes outside the control area should be assigned to the inside of the control area of the primary station using the physical assignment.

The physical assignment is implemented using the primary station menu "L: SET PHYSICAL ASSIGN-MENT". (Refer to Section 2-5 for the procedure of using the menu.)



This section describes the terms that are used in this section.

#### $4093 \times 4093$ controller

The HKSP-R80 in which the 4093  $\times$  4093 control software BZR-IF830 is installed is called 4093  $\times$  4093 controller.

It can control multiple primary stations integrally.

#### S-BUS space

This is the generic name of the spaces that configure the Sony Routing Switcher System in which multiple spaces (physical matrix space, index space and virtual matrix space) are multiplexed. In some case, a primary station or remote control panel (routing switcher control unit) or the space in which routing switchers are connected each other is also called S-BUS space.

#### **Primary station**

The S-BUS space has actually the multiple spaces that are multiplexed. Routing switcher control unit and routing switcher can recognize only one space among the multiple spaces. Primary station sets the relationship between the multiplexed spaces each other, and controls the S-BUS equipment such as the routing switcher control unit and routing switcher.

#### **Primary name**

This is the unique name that is given to each primary station in order to identify the respective primary stations in the system in which multiple primary stations are connected.

#### **Primary S-BUS space**

This is the S-BUS space of maximum 1024  $\times$  1024 that is controlled by a single primary station (HKSP-R80).

#### **Primary network**

This is the generic name of the S-BUS data link and Ethernet that connect  $4093 \times 4093$  controller to the multiple primary stations in the system using the  $4093 \times 4093$  controller.



#### S-BUS for the secondary stations

This is the S-BUS data link that connects between primary station and the respective secondary stations.

#### Subnet controller

Subnet controller is connected to S-BUS for the secondary station to expand the S-BUS connection. The S-BUS space that is expanded as described above is called S-BUS subnet space.

#### S-BUS subnet space

It indicates the S-BUS data link that is expanded by the BZR-IF810 or the BZR-IF820 (subnet controller). The S-BUS device that is connected in the S-BUS subnet space is called third-level station.

#### **Third-level station**

This is the S-BUS equipment that is connected within an S-BUS subnet.

#### S-BUS for the third-level stations

This is the S-BUS data link that connects between the subnet controller and each third-level station.



#### Virtual matrix space

This is the space that is controlled by the primary station (routing switcher controller). Various control functions of routing switcher are executed by referring to this space. Display of the terminal name is also done by referring to this space. The physical terminal space is assigned by the physical assign.

#### Virtual terminal number

This is the terminal number within the virtual matrix space. The physical terminal numbers are assigned by physical assign.

#### **Physical matrix space**

This is the space in which routing switcher is laid out. Routing switcher refers to this space.

#### Physical terminal number

This is the terminal number within the physical matrix space.

#### Index space

This is the space that is controlled by the routing switcher control unit. Routing switcher control unit issues the cross-point switching command to the routing switcher by referring to this space.

#### Index number

This is the terminal number within the index space. The virtual terminal numbers are assigned by the primary station menu "I : SET INDEX NUMBER."

#### Source index number

This is the number indicating the source within the index space.

#### **Destination index number**

This is the number indicating the destination within the index space.



## 4-3. RS-422 Router Controls (IXS-6600/6700)

#### 1. SOURCE PROTECT

On a normal video router, one source can be divided into multiple destinations.

The RS-422 Communication, however, has bidirectional communication with a one-to-one connection for output and input. Therefore, when connecting a new destination to a source that is already connected to a destination, the current destination must be cut off and the new destination connected. This is known as "backend priority"\*. This may lead to the situation where an operation from another person cuts off the source such as VTR you are using from the current destination.

The function that protects against this problem is SOURCE PROTECT. With SOURCE PROTECT, a destination cannot select a source that is connected to a protected destination. This function prevents a destination from being cut off.

For example, say that PROTECT is set to Destination 1. If Source 2 is connected to Destination 1, it cannot be connected to Destination 2.

The user can use this function by protecting the user's Destination so that nobody else can connect to that Source.

To activate this function, set SOURCE PROTECT in SELECT RS-422 MODE to ON. (See the SELECT RS-422 MODE screen in 2-6. Setting Items of the Secondary Station "Z: SET SIG-NAL/ALARM SETUP".)



\*: If the Source that was used by a certain Destination was taken by another Destination, the previous Destination is disconnected and "- - - -" is displayed.

#### Note

If IXS-6700/6600 is used as the secondary station, the corresponding primary station should be IXS-6700/ 6600, HDS-X5800, or HKSP-R80. Furthermore, this function can only be used if the following versions of the main software are used with the different primary stations: V1.0 or above for IXS-6700/6600, V1.44 or above for HDS-X5800, or V1.14 or above for HKSP-R80.

#### 2. MULTI DROP (one-to-many connection)

The RS-422 ROUTER generally uses a one-to-one connection, but MULTI DROP is a function that allows one source to connect to multiple destinations like a normal video router. The MULTI DROP function is realized by using the method (so called one-way connection) in which only the signals that travel from the source to the destination is used among the original bidirectional signal when you want to control multiple VTR at once. (VTR2 and VTR3)



Turn on MULTI DROP in SELECT RS-422 MODE to run this function. (Turn on the parameter in the SELECT RS-422 MODE screen in 2-6. Setting Items of the Secondary Station "Z: SET SIGNAL".)

When running the MULTI DROP function, there must be one destination set for the source with connection in both directions.

Set 128 + this source number as the source number for other destinations (one-way connection).

For example, use the editor connected as source 1 to control VTR1 through VTR3 as destinations 1 to 3. Set destination 1 to receive source 1 (connection in both directions).

Next, set destination 2 to receive source 129 (1 + 128) (one-way connection).

Using the same method, set destination 3 to receive source 129 (one-way connection).

For example, when you want to stop using MULTI DROP to VTR2, connect source 1 (connection in both directions).

The VTR1 through VTR3 will be disconnected once, and then VTR2 will be connected in both directions. When source + 128 (129 in this example) of one-way connection is set, it will not give any effect on others.

## Note

Setting M/S AUTO to ON changes the source to the master and the destination to the subordinate every time the switching operation is performed on the Master/Subordinate setting for the multi-drop that is set in this menu.



## Note

#### Relationship between SOURCE PROTECT and MULTI DROP

The SOURCE PROTECT function only works on devices that connect to each other in both directions. On the other hand, if a protected VTR is connected one-way through MULTI DROP, the source protection function will not be active. As the result, other VTRs can receive the editor.

#### 3. I/O MIX

On video routers, the source could only send information one way to the destination. With the RS-422 ROUTER, the following combinations have also been made possible. (See Fig. 1).

- (1) Source  $\rightarrow$  Source
- (2) Destination  $\rightarrow$  Destination

(3) Destination  $\rightarrow$  Source, M/S AUTO also needs to be set to ON.





#### Concept behind I/O MIX

Assuming the matrix in which the input and output are expanded into  $128 \times 128$  as shown in Fig. 2, to implement I/O MIX, the conventional concept of a one-way video router connection, Source  $\rightarrow$  Destination, is applied. By using this concept, you can connect combinations other than Source  $\rightarrow$  Destination (See Fig. 2).

To implement these connections, set I/O MIX in SELECT RS-422 MODE to ON. (See the SELECT RS-422 MODE screen in 2-6. Setting Items of the Secondary Station "Z: SET SIGNAL/ALARM SETUP".) **Note** 

For ③ Destination  $\rightarrow$  Source, M/S AUTO also needs to be set to ON.





#### Establishing Connection Using the I/O MIX Function from the Remote Control Panel

When choosing the output terminal for the source and the input terminal for the destination, you need to specify the terminal number by adding 64.

Fig 2	Source	Destination
$\textcircled{0}$ Source $\rightarrow$ Dest	Terminal No.	Terminal No.
(1) Source $\rightarrow$ Source	Terminal No.	Terminal No. +64
$\textcircled{2}$ Dest $\rightarrow$ Dest	Terminal No. +64	Terminal No.
$(3)$ Dest $\rightarrow$ Source	Terminal No. +64	Terminal No. +64

## Note

For ③ Destination  $\rightarrow$  Source, M/S AUTO also needs to be set to ON.



Fig. 3

## 4. M/S AUTO (V2.01 or higher)

M/S AUTO automatically switches whether to set the RS-422 ROUTER connector to the master or subordinate according to the remote control panel operation (what to choose for the destination/what to choose for the source) every time the cross-point is switched.

To realize this function, set M/S AUTO in SELECT RS-422 MODE to ON. (Refer to the SELECT RS-422 screen in "Z : SET SIGNAL" in "2-6. Setting Items of the Secondary Station".)

#### Default value of Master/Subordinate

The default value of Master/Subordinate assumes that VTR is allocated to the IN side, and EDITOR to the OUT side.

Master/Subordinate in the setting indicates the current condition of the router terminal. The IN side of the router terminal is set as the master in order to connect a subordinate VTR.



Fig. 1

## Note

The multi-drop function assumes the following connection, so the router terminal connected to EDITOR needs to be set as the subordinate. (For details on multi-drop, refer to "2. MULTI DROP".)





M/S AUTO automatically sets the source as the master at the time of the switching operation. Note that if M/S AUTO is set to ON with the above system, the router terminal connected to EDITOR is automatically changed to the master.

## Appendix A

#### Functions and menu items

Function	Contents	Menu item	Types of the S-BUS data link	
Standard setting	Sets input/output area.	A : SET CONTROL AREA	Primary	
	Sets/changes password.	P : CHANGE PASSWORD	station	
	Sets time clock.	T : SET CLOCK		
	Sets type name.	B : SET SOURCE/DEST TYPE		
	Selects input/output name style.	J : NAME STYLE		
	Sets destination name.	C : SET DESTINATION NAME		
	Sets source name.	D : SET SOURCE NAME		
	Sets description name group.	N : SET DESCRIPTION NAME GROUP		
	Sets level table.	E : SET LEVEL TABLE		
	Sets active unit number.	F : SET ACTIVE UNIT NUMBER		
	Copies main CPU data to sub CPU.	G : UPDATE BACKUP CONTROLLER		
	Sets index number assignment.	I : SET INDEX NUMBER		
	Sets physical assignment.	L : SET PHYSICAL ASSIGNMENT		
	Calls secondary station.	R : CALL SECONDARY STATION		
	Sets location	A : SET UNIT LOCATION	Secondary	
Cross-point disable setting function		M : SET INHIBIT TABLE	Primary station	
Global phantom func	tion	H : SET GLOBAL PHANTOM	Primary station	
Protect function	Sets protect function.	C : SET DESTINATION NAME	Primary station	
Secret function	Sets secret function.	D: SET SOURCE NAME	Primary station	
Tie line management	Sets tie line system.	O : SET TIE LINES	Primary station	
Others	Changes cross-point.	Q : CHANGE CROSSPOINT	Primary	
	Sets multi source name.	S : SET SOURCE ASSIGNMENT	station	
	Displays system status log.	W : SYSTEM STATUS LOG		
	Displays S-BUS communication.	X : DISPLAY S-BUS COMMUNICATION		
	Checks communication with secondary station.	Z : SET UNIT DETECTABLE		
	Displays the connection status of the secondary station connected via Ethernet.	U : DISPLAY ETHERNET STATION		
-	Resets table data to default.	K : RESET TO DEFAULT TABLE	Secondary	
	Displays hardware status.	s. V : DISPLAY UNIT STATUS		
	Saves table data.	W : SAVE CURRENT TABLE		
	Displays table data.	Y : DISPLAY TABLE DATA	-	
	Set signal	Z : SET SIGNAL		

## Appendix B Glossary

#### "Active" : Decide remote control panels can be active on the S-BUS

1. Select the station that you want to use. (Menu Item [F] of primary station) Enter the menu item [F : SET ACTIVE UNIT NUMBER] and set "E" mark on secondary stations that you wan to use. It sets the secondary station active.

## Note

Before implementing this setup, it is necessary to set the ID number of the secondary station of the remote control panel. The primary station has ID=1, secondary stations should have ID=2 to 254. For your reference, ID=00 is the test number, and ID=255 is the global number. Be noted that both of them cannot be used.

2. Inspect the communication status if it is active or not. (Menu Item [Z] of primary station) If you set "?" to a ID location in the menu item [Z], the primary station will display the corresponding model code of that location and display a warning if communication is interrupted.

```
      SET UNIT DETECTABLE
      IXS-6700
      V1.00
      STATION NUMBER 1

      1
      2
      3
      4
      5
      6
      7
      8
      9
      10
      11
      12
      13
      14
      15
      16
      17
      18
      19
      20

      001-020
      M
      03
      ?
      ?
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```

## Notes

- The menu item [Z] is used with BZR-20 to select the secondary stations for saving the data. BZR-20 uploads the data of the secondary stations only selected with the "?" mark.
- Once a "?" is entered you must return to the menu screen, and re-enter this menu to see the communications result.

The model code No. is displayed instead of "?".

• If the system is operated with the setting in which "?"is set, the system may stop. This error occurs if any model that does not support this command is connected on the S-BUS or LAN. After confirming operations, be sure to delete "?".

#### **Cascade connection**

HDS-X5800 is equipped with cascade connection. By connecting multiple units of routing switchers in a cascade manner, the number of input channels can be flexibly increased and a large-scale routing switcher system can be built.

#### **Cross-point input system limit function**

Function that limits the input channels can be selected for each output channels. It can also be used to fix the area of cross-points selected so that only certain input channels can be selected for certain output channels.

Be careful that destination cannot select a source which makes up a loop in which the destination becomes the signal generating source in order to avoid potential operation mistake.

This function can be set in the menu item [M: SET INHIBIT TABLE] of primary station.

#### Free assignment/multi source assignment

The same terminal number can be assigned, for each terminal name, through levels 1 to 8. The different physical number can also be assigned on each level.

The following illustration shows that the video signal is used for level 1, the audio signal is used for levels 2 and 3. The physical number 5 can be assigned on level 1, physical number 2 on level 2, and physical number 18 on level 3 for the input terminal name IN002.

IN003 assigns the physical terminal number 6 to level 1, and assigns the same numbers as those of IN002 to the levels 2 and 3.

Similarly, to destination OUT004, physical number 32 can be assigned on level 1, physical number 32 on level 2, and physical number 4 on level 3.

At the same time, the same input signal can be assigned to the two or more input terminal names using the multi source assignment function.

This free assignment function can be set in the primary station menu item [L : SET PHYSICAL ASSIGN-MENT].

The multi source assignment function is set using the primary station menu item [S : SET SOURCE ASSIGNMENT].



#### "Level" : How to set levels

The routing switcher system has the capability to control the different types of signal at the same time. This is enabled by the level setting.

Level can be set in the primary station menu item [E : SET LEVEL TABLE].

In SET LEVEL TABLE, which level to switch can be set individually for all output channels.

When issuing the switching command to a certain output from the remote controller, this function enables the switching command to be issued for the same level every time.

#### Number of panels

Up to 128 remote control panels and switchers can be connected to one S-BUS line. When the system is combined with the BZR-IF810 supplied with the HKSP-R80, as many as 60,000 equipment can be controlled with a single system.

#### Password

The settings made on the terminal emulator can control all of the routing switcher system and its constituent devices. It therefore has a password function which allows only certain users to operate it. The password can be set in the primary station menu item [P : CHANGE PASSWORD].

#### Phantom

Several cross-points can be switched simultaneously with just one push of a button of the remote control panel. This is called the phantom function.

The phantom function is set from a personal computer that is connected to the primary station. Selections are performed from the remote control panel.

The group of cross-points switched together is called the phantom group. There are two types of phantom. One is the "Local phantom" that is set for each remote control panel. The other is the "Global phantom" that is set to the primary station and can be used from anywhere.

#### Protect

This is the function that protects the cross-point set so that it cannot be released from other remote control panels. While the protect function is on, the destination of the cross-point to be protected will be fixed. Once the protect is set, it will not be released by any command, except those from the remote control panel used to set it. However, protect can be freely set and released from a personal computer that is connected to the primary station.

In addition, the signal switching is possible while ignoring the protect, depending on the setting of the remote control panel.

The protect function can be set in the primary station menu item [C : SET DESTINATION NAME].

#### "Remote control panel" : How to set the remote control panel

When you want to call the respective remote control panels and to implement the necessary setups select the menu item [R] and type the station address (2 to 254) of the desired remote control panel. If the specified remote control panel is enabled in the menu item [Z : SET PANEL DETECTABLE], this might help you identify the station address in question. If the station address of the desired remote control panel needs further search from multiple panels, select the menu item [X : DISPLAY S-BUS COMMU-NICATIONS], and command a cross-point change from the remote control panel in question, and observe the address indicated by the S-BUS communication.

Refer to the Manuals that are supplied with the respective remote control panels for the setting procedure.

#### Secret

This is the function which hides certain input channels from all remote control panels to protect the crosspoint so that it cannot be switched.

Unlike the protect function that limits the output channels, the secret function limits the input channels to protect them from being selected by other remote control panels.

The secret function can be set and released in the menu item [D: SET SOURCE NAME] of the primary station.

#### Self-diagnosis

Self-diagnosis is performed on the following items.

Self-diagnosis item	IXS-6600/6700	HKSP-R80	HDS-X5800
Presence of backup power supply and backup board	0	0	0
Detection of fan rotation	0	none	0
Display of reference signal	0	0	0
Detection of cross-point hardware defect	0	none	0
Display of high temperature	0	none	0
Display of S-BUS disconnection	0	0	0
Display of secondary station's disconnection or fault	0	0	0
Remaining power of the data backup battery	0	0	0
Normal/abnormal status of the connector board	0	0	none

The result is displayed on the following locations.

Display location	IXS-6600/6700	HKSP-R80	HDS-X5800
Personal computer connected to the primary station	0	0	0
Status indicator on the front panel	0	none	0
Indicator panel on the CPU board	0	0	0
Status lamp on the PFV-SP series	none	0	none

#### **Terminal name**

In the routing switcher system, names are given to all of the input and output terminals and are controlled in order to improve operating efficiency.

The following two types of terminal name are used.

• "Type + Number" name

• "Description" name

#### "Type + Number" name mode (Type + Num)

A destination name or a source name can be displayed by "Type name + Number".

The name of the "Type + Number" system, consists of the 4 digit alphabetical letters and the 3 digital numerical numbers. The virtual terminal numbers are assigned to them. For the alphabetical letter segment, as many as 32 kinds of type name can be set. In the default setting, "IN" is given to the input system and "OUT" is given to the output system.

Example : CG, VT, VTR, CAM, NET, SAT, BARS, TONE, etc.

After the type name, a 3-digit numerical number can be added. For the numerical value segment, a number in the range of 0 to 999 can be set. By this combination, a maximum of 1000 terminal names can be created from a single type name.

Example : VTR000, VTR001, VTR002, ......VTR999

If you set 1 for the fourth digit of the type name, a four-digit numerical value can be expressed. Example : VTR1001

## Note

The numerals 000 cannot be added to the name that has the type number 0. (Refer to the primary station menu item [B : SET SOURCE/DEST TYPE].) Default type name 0 is IN, so there is no IN000.

The same "Type + Number" (such as VTR001) can be assigned to both input and output of the routing switcher. But, a unique name can only be used once per input, and output. It means that you can name both input 1 and output 1 as VTR001, but you cannot name both input 1 and input 2 or output 1 and output 2 as VTR001 at the same time.

It is important that you consider carefully your naming convention now, as it will be carried throughout the rest of the setup, and will be the name displayed on remote control panels, and other displays. In order to determine the [Type + Number] name, select the primary station menu item [J: NAME STYLE] and select "Type + Num".

To register the type name, use the primary station menu item [B: SET SOURCE/DEST TYPE]. To set a name to a terminal, use the primary station menu item [C: DESTINATION NAME] and [D: SET SOURCE NAME].

In this Manual, a setup example screen for each [Type + Number] name mode is shown unless otherwise specified.

#### Description name mode (DESCRIP.NAME)

A destination name or a source name can be displayed by a "Description" name.

The description name is an arbitrary name of 16 digits. It can be created by using arbitrary alphanumeric characters and numeric numbers such as "Tokyo", "Market". As many as 2048 names can be registered. However, they are sent to the remote control panel in units of 160 names among the 2048 names, and are used for setting the buttons and displays. The 160 names can be registered as one group. Data of 8 groups can be registered at the primary station.

In order to determine the Description name, select the primary station menu item [J : NAME STYLE] and select "DESCRIP.NAME".

After the selection, set the description name in the primary station menu item [C : SET DESTINATION NAME] or [D : SET SOURCE NAME].

SOURCE NUME	BER TRANSCODE		IXS-6700 V1.00 STATION NUMBER 1
001=VTR001	ProgVTR		002=VTR002 SpotVTR
003=VTR003	BkupVTR		004=VTR004 Net-Dly
:	:		: :
017=CAM001	Pete		018=CAM002 Mary
019=CAM003	Tom		019=CAM004 John

After [J] has been selected for the first time, go back to menu items [C] and [D] and enter the description names, if desired.

#### Note

The description name can be used repeatedly for the sources and destinations.

However, assignment of the description names to the virtual terminal numbers must be controlled separately. For the signal switching, [Type + Number] is converted to a virtual terminal number first, then the signal switching is operated by the virtual terminal number.

#### **Terminal number**

There are three types of terminal number that can be set to the terminal name as shown below.

- Connector number
- Physical terminal number
- Virtual terminal number

#### **Connector number**

The connector numbers mean the numbers that are given to the connectors of each switcher machine itself. The connector numbers are the fixed numbers that are unique to each switcher.

#### Physical terminal number

The physical terminal numbers mean the serial numbers that are given serially when the entire physical matrix system is regarded as a single switcher. The physical terminal number is the serial numbering system that is different from the connector number as described above in which each connector has the unique number.

#### Virtual terminal number

In the ordinary operation, the input and output channels are arranged first on the physical matrix in a manner that the inputs and outputs must not be overlapped. Then they are re-arranged on the virtual matrix in accordance with the value that is set in the primary station menu item [L: SET PHYSICAL ASSIGMENT]. Various setups are executed on the virtual matrix. The virtual terminal numbers are the numbers that are assigned when they are re-arranged on the virtual matrix space. The terminal numbers in this Manual mean the virtual terminal numbers (number on the virtual matrix space) unless otherwise specified.



Setup items	Physical matrix	Physical assignment	Virtual matrix
Primary station	-	L	A, B, C, D, E, H, I, J, M, N, O, Q, S, X
Secondary station	A, Z, V	_	-
### **Tie line**

Tie line is used to effectively share the minimum number of signal converters (SDTV to HDTV, HDTV to SDTV) by the multiple input terminals and output terminals.

For example, when the SDTV video switcher and the HDTV video switcher are used at the same time,

their respective input and output numbers can be shared by the converter using the tie line function so that

all input and output numbers can be handled by the limited number of signal converters.

Tie line can be set in the menu item [O: SET TIE LINES] of the primary station.

Example 1



Refer to "Trunk" of "Appendix B Glossary" for "Trunk".

The setting example : Tie line can be set in the menu item [O : SET TIE LINES] of the primary station.

SET TIE	LINES		IXS-6700	V1 . 00	STATI	ON NUMBER 1		- TRUNK1
PATHS	1						-	
SOURCE :	SOURCE No.	DESTINATION No.	ROUTE :	SOURCE	No. /	DESTINATION	No.	- TRUNK
L1	0001 - 0010	0007 - 0009	L2	0021 -	0023	0018 - 0020	$\sim$	- 110111
			DESTINATION	SOURCE	No.	DESTINATION	No.	
			L3	0031 -	0033	0010 - 0040		
PATHS	2						-	
SOURCE :	SOURCE No.	DESTINATION No.	ROUTE :	SOURCE	No.	DESTINATION	No.	
L.		=	L.	–				
			DESTINATION	SOURCE	No.	DESTINATION	No.	
			L.	–				
PATHS	3						-	
SOURCE :	SOURCE No.	DESTINATION No.	ROUTE :	SOURCE	No.	DESTINATION	No.	
L.			L.					
			DESTINATION	SOURCE	No.	DESTINATION	No.	
			L.					
PATHS	4						-	
SOURCE :	SOURCE No.	DESTINATION No.	ROUTE :	SOURCE	No.	DESTINATION	No.	
L.		=	L.	=				
			DESTINATION	SOURCE	No.	DESTINATION	No.	
			L.					
F1:PgUp	F2:PgDn F3	:Status Ctrl-P:DE	ELETE Ctrl—E	ERETUR	и то м	ENU		

Setup display example

#### Example 2



#### Setup example

Source		Route		Destination	
Source	Dest	Source	Dest	Source	Dest
1 to 128	257 to 260	_	-	261 to 264	129 to 256
129 to 256	261 to 264	_	_	257 to 260	1 to 128

The following setup can be made by the above setting.

- The HDTV signal of the inputs 129 to 256 can be output to the SDTV signal outputs of Output 1 to 128.
- The SDTV signal inputs of Inputs 1 to 128 can be output to the HDTV signal Outputs 129 to 256.

## **Tie Line Full display function**

The Tie Line Full display function notifies that the trunk set by the tie line is being fully utilized. For example, three trunks are set by the tie line. If fourth tie line is attempted while all of the three trunks are being used, the notification is issued indicating that the trunk is full and that no more tie line can be used. This function displays message on the control panel, indicating that tie line is full.

#### <Procedure>

1. Set the Tie Line Full display function switch on the CPU board to OPEN (ON).

\* : In IXS-6600/IXS-6700, the "Tie Line Full display function switch on the CPU board" means S1202-3 on the CA-65 board. In HKSP-R80, it means S802-3 on the CPU-355 board, and in HDS-X5800, S703-3 on the CPU-339 board.

2. On the menu screen "D: SET SOURCE NAME", set the name for the source terminal number 1024. If the source terminal number 1024 is named as "FULL", for example, the remote controller displays "FULL", indicating that the tie line is already full.

SOURCE NUMBER	TRANSCODE		IXS-6700 V1	.00 STATIO	N NUMBER 1
	17			17	
0993=1N993	1N993	1	0994=IN994	IN994	I
0995=1N995	IN995	1	0996=1N996	IN996	1
0997=IN997	IN997	1	0998=IN998	IN998	1
0999=1N999	1N999	1	1000=IN1000	IN1000	1
1001=IN1001	IN1001	1	1002=IN1002	IN1002	I
1003=IN1003	IN1003	1	1004=IN1004	IN1004	1
1005=IN1005	IN1005	1	1006=IN1006	IN1006	1
1007=IN1007	IN1007	1	1008=IN1008	IN1008	1
1009=IN1009	IN1009	1	1010=IN1010	IN1010	1
1011=IN1011	IN1011	1	1012=IN1012	IN1012	1
1013=IN1013	IN1013	1	1014=IN1014	IN1014	1
1015=IN1015	IN1015	1	1016=IN1016	IN1016	1
1017=IN1017	IN1017	1	1018=IN1018	IN1018	1
1019=IN1019	IN1019	1	1020=IN1020	IN1020	I
1021=IN1021	IN1021	1	1022=IN1022	IN1022	1
1023=IN1023	IN1023	1	1024=IN1024	FULL	1
	· ·			* *	
		· · r			
F1:SEARCH F2:	JUMP F3:PgUp	F4:PgDn	F5:PASTE Ctr	I-E:RETURN T	O MENU

Example of setting screen

The Tie Line Full display function can be used in either the "TYPE+number" name display mode or the "Description" name display mode. Perform the setting according to the display mode.

#### Trunk

Trunk is a part where the path is shared by connecting the signal output and the next input with a cable in the TIE LINE function.

Similarly, there are cases that signal processing device is added to the line equivalent to a trunk to output the processed signal. A signal path is constructed as follows :

Input signal  $\rightarrow$  routing switcher  $\rightarrow$  trunk  $\rightarrow$  routing switcher  $\rightarrow$  trunk  $\rightarrow$  routing switcher  $\rightarrow$  output signal.

# Virtual mapping

Several routing switchers can be mapped on a virtual matrix with 1024 inputs and 1024 outputs in router system. The matrix of one switcher can be also divided into several virtual levels and mapped. In the figure below, the  $12 \times 12$  areas where the level 2 and level 3 are overlapping are set to the 4 - channel mode while the others are set to the 2-channel mode in the  $20 \times 20$  areas.



It is called "Virtual mapping" that you can freely assign cross-points using the virtual matrixes and virtual levels in this way.

This virtual mapping function can be set in the primary station menu item [L : SET PHYSICAL AS-SIGNMENT].

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