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World Leader of In-Rack, Audio, Video, Data Monitoring, and Closed Captioning Solutions

AMP1-16 Series

- AMP1-16-3G
- AMP1-E16-3G

1RU, 3Gb/s, 16-Channel, Audio and
Video Monitor

User Guide
(Software Version: 2.10)

Part Number 821697, Revision E

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Preface

Introduction

Overview

The preface lists the new features and functionality for this release.

Topics

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| Analog Output Configuration Menu | x |
| Volume Knob | x |

What's New?

In this software release, we have added two new enhancements to the AMP1-16 Series monitors. The **Analog Output Configuration Menu** now has another option, and the **Volume** knob has added functionality.

Analog Output Configuration Menu

When selection the signal for the **Analog Configuration Output Menu**, you can now select **None** as an option. See [Analog Output Configuration Menu on page 44](#) for details.

Volume Knob

Previously, pressing the **Volume** knob toggles a 20 dB speaker dip on and off. Now pressing the **Volume** knob a second time mutes the internal speakers entirely. Pressing it a third time brings the internal speaker volume back to normal.

CHAPTER 1

Quick Start

Introduction

Overview

The AMP1-16-3G and AMP1-E16-3G are Wohler's first 1RU, 16-channel, 3G audio/video monitors. These units come with three 2.4" OLED screens and an easy-to-use configuration interface that provides flexible audio metering, video monitoring, and other data display.

This chapter describes how to get the monitor up and running. For more information on the finer points of configuring your monitor, see [Chapter 2: Audio and Metering on page 9](#), [Chapter 3: Video and Data on page 21](#), and [Chapter 4: Efficiency Enhancements on page 25](#).

For a complete (alphabetically-sorted) list of all the menus and a description of their corresponding options, refer to [Chapter 5: Menu List on page 39](#). For maintenance functions such as software upgrades and remote configuration communication settings, see [Chapter 6: System Maintenance on page 67](#).

Topics

| Topics | Page |
|--|-------------------|
| Quick Start | 1 |
| Safety Instructions | 2 |
| Installation Recommendations | 3 |
| Using the Monitor | 3 |
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| Configuring the System | 8 |

Safety Instructions

1. Read, keep, and follow all of these instructions; heed all warnings.
2. Do not use this equipment near water.
3. Use only a dry cloth to clean the equipment.
4. Do not block any ventilation openings. Install only in accordance with the instructions in the section entitled, “[Installation Recommendations](#)” on [page 3](#).
5. Do not install near any heat source such as a radiator, heat register, amplifier, or stove.
6. Do not expose the equipment to rain or moisture.
7. Do not attempt to plug the unit into a two-blade outlet (with only two prongs of equal width).

IMPORTANT: By design, this monitor will only plug into a three-prong outlet for your safety. If the plug does not fit into your outlet, contact an electrician to replace the obsolete outlet.

8. Protect the power cord from being walked on or pinched, particularly at plug's source on the equipment and at the socket.
9. Use only the attachments/accessories specified by the manufacturer.
10. Unplug the equipment during lightning storms or when unused for long periods of time.
11. Refer all servicing to qualified service personnel. Servicing will be required under all of the following conditions:
 - The equipment has been damaged in any way, such as when the power-supply cord or plug is damaged.
 - Liquid had been spilled or objects have fallen onto the equipment.
 - The equipment has been exposed to rain or moisture.
 - The equipment does not operate normally.
 - The equipment has been dropped.

Installation Recommendations

Mounting

The unit is designed to install into a standard 19" rack mounted at eye level for best visual observation of the monitor screens. After installing the AMP1-16-3G, remove the clear, plastic protective covers from each screen using the tabs provided.

Heat Dissipation

The ambient temperature inside the mounting enclosure should not exceed 40° Celsius (104° Fahrenheit). Adjacent devices can be rack mounted (or stacked) in proximity to the unit if the above temperature is not exceeded. If the product must be operated in an environment with an elevated temperature, allow a 1RU (1.75" / 44.45mm) space above and below the unit for air circulation.

Important: To reduce noise, neither the AMP1-16-3G nor the AMP1-E16-3G have any fans. As a result, the heat generated by the class D power amplifiers, power supplies, and other components is vented by slots in the sides of the unit. Therefore, as a safety precaution, we advise you to be sure to allow proper ventilation on both sides of the unit.

Power

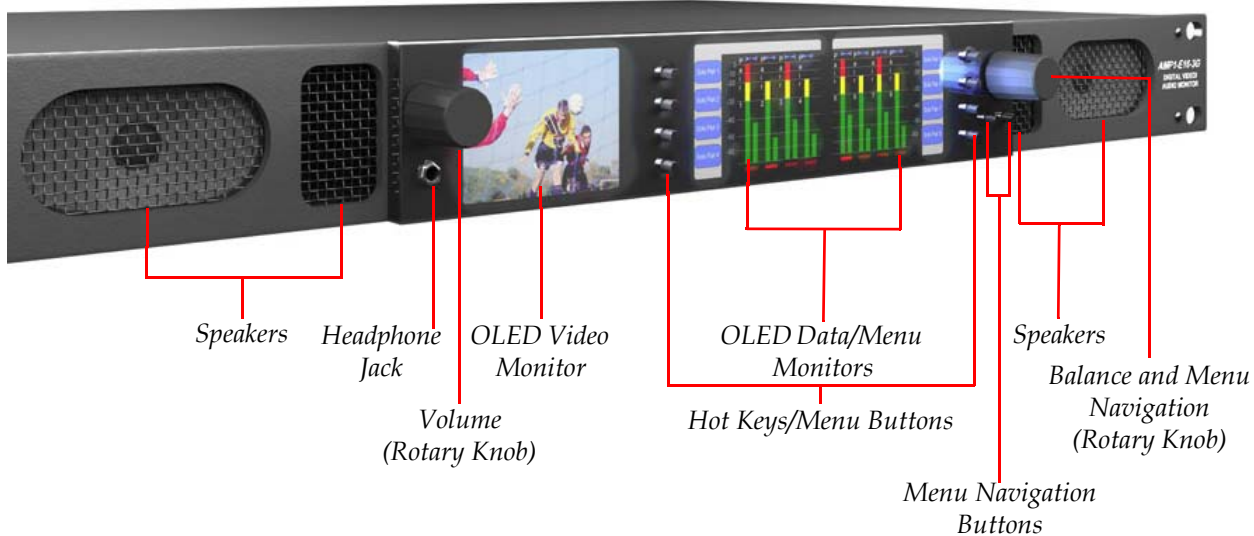
The AMP1-16-3G has a standard IEC connector on the rear panel from which it can connect to AC mains power (100 to 240 VAC \pm 10%, 50/60 Hz, 65W). You may use the power cord provided, or another approved cord, to adapt the unit to the proper country-specific power connection.

Using the Monitor

This section provides a brief overview of the controls on the front panel, and the connectors on the back panel of the monitor.

Front Panel

Figure 1–1 Front Panel Layout



Speakers: Audio monitoring is achieved through the use of class D amplifiers driving two (left/right) wide range speakers and two low frequency speakers fed with a sharply rolled off sum of the left/right signals.

Headphone Jack: A class B amplifier drives the front panel 3.5 mm jack for an optional headphone.

Balance and Volume Rotary Knobs: Control knobs are on the left and right of the front panel OLED displays. The left knob controls the **Volume** and the speaker output and can be programmed to control the AES and Analog outputs. Pressing this control drops the internal speaker volume by 20 dB. Pressing it a second time mutes the internal speakers entirely. Pressing it a third time brings the internal speaker volume back to normal. Turning the knob to increase the volume increases it from the current volume, whether from the 20dB dip or from the completely muted state.

The right knob adjusts the **Balance** between the speakers. Pressing the knob returns the audio balance to center. This knob is also used for setting adjustments when programming the options and features in the configuration menus.

OLED Monitor: This monitor (left) displays either video and/or data such as help for the **Menu and Data Screens**.

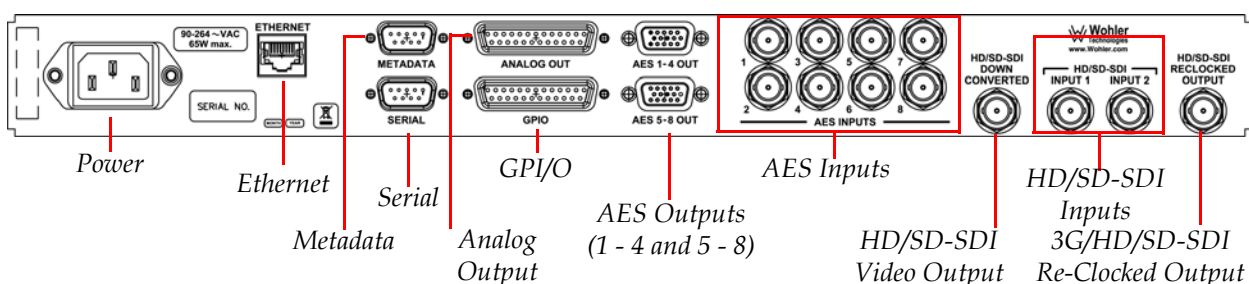
OLED Menu and Data Screens: These two screens on the right work together to display bar graphs and the configuration menus.

Hot Keys/Push Buttons: Ten buttons are used for menu navigation and hot key access to solo, mute, and preset functions.

Back Panel

The AMP1-16-3G and AMP1-E16-3G back panel contains all of the connectors except for the headphone jack as shown in [Figure 1-2](#) below.

Figure 1-2 Back Panel Layout



- **Power:** The AMP1-16-3G and AMP1-E16-3G use a standard IEC power cord for the 100 to 240 VAC power connection.
- **Ethernet:** The Ethernet port is used for system software upgrades.
- **Metadata:** This DB-9F connector will supply metadata received on the AMP1-E16-3G to external products. It will also accept external metadata from other products for use in the AMP1-16-3G.
- **Serial:** This DB-9F connector is used for system software upgrades.
- **Analog Outputs:** This DB-25F connector provides eight channels of balanced analog outputs. The source of these signals is controlled by the setup menus. (The pin out of this connector is shown in [Table 2-3 on page 17](#).)
- **AES Outputs:** Each of these two HD-15F connectors supplies four pairs of unbalanced AES outputs for a total of eight. The source of

these signals is determined by the setup menus. (The pin out of these connectors is shown in [Table 2-2 on page 16.](#))

- **AES Inputs:** Each of these eight BNC connectors provides an unbalanced AES input. The monitoring of these signals is determined by the setup menus.
- **HD/SD-SDI Video Output:** This BNC connector supplies down converted video in a variety of HD or SD formats. The format is selected using the setup menus.
- **3G/HD/SD-SDI Inputs:** These two BNC connectors input two separate SDI signals. Front panel controls select between the two for monitoring or down converting.
- **3G/HD/SD-SDI Re-Clocked Output:** This BNC connector outputs a re-clocked replica of the selected 3G/HD/SD-SDI input signal.

Getting Started

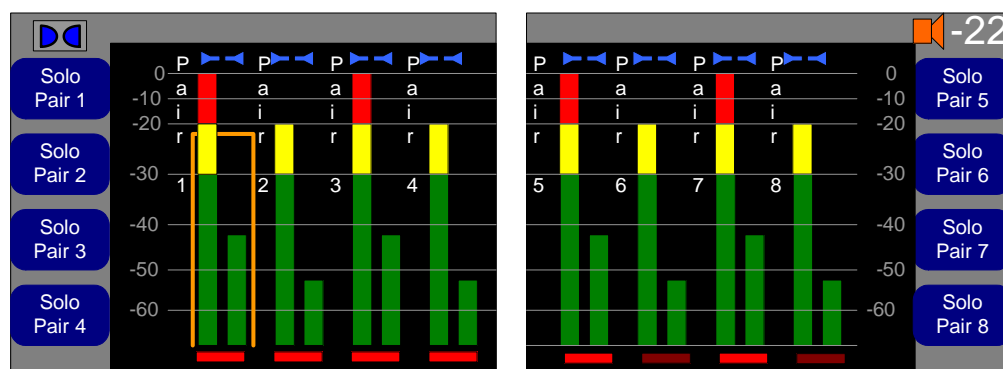
Once you have connected a video signal-generating device to one of the video inputs on the back of the unit, it should display on the video monitor after a few seconds.

Figure 1-3 **Video Monitor Display (Left)**



To begin any procedure on the AMP1-16-3G or the AMP1-E16-3G, powering up the system should display the video input on the left screen, and the audio level meters on the **Main Screen** as shown in [Figure 1-4](#) below.

Figure 1–4 Main Screen (Center and Right)



You can launch the menu system by pressing either of the buttons directly below the **Balance** control. These same buttons also either ✓ (**Save and Exit**) or ✕ (**Cancel and Exit**). Context-sensitive, active help appears automatically on the left hand screen for any function.

From the **Main Screen**, press either the ✓ button or the ✕ button to display the **Configuration Selection Menu**. The eight buttons surrounding the screen allow you to access options or functions on the screen or to proceed to other menus.

Note that the **Balance** knob is multifunctional. When the **Main Screen** is displayed, it controls the audio balance, but when any setup menu is displayed, it is used to adjust settings. The actual audio balance does not change while the **Balance** knob is being used for setting up the product.

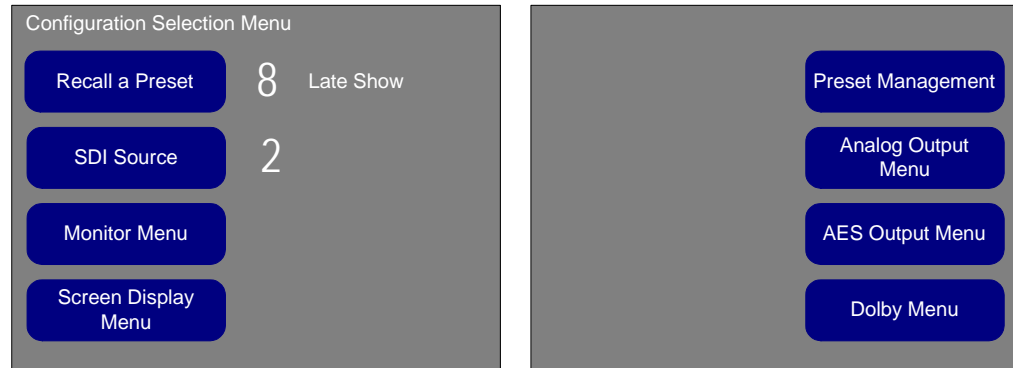
Generally, to make changes, press the button next to the item you want to change. Then rotate the **Balance** knob to highlight the option that you want and press the **Balance** knob to select it.

Table 1–1 Typical Knob/Button Functionality

| Action | Result |
|--------------------------------|---------------------------------------|
| Press an option button | Highlights the name of the option |
| Rotate the Balance knob | Scrolls through the available options |
| Press the Balance knob | Selects the highlighted option |

To move back up in the menu tree, press either the ✓ button (to save) or the ✕ button (to cancel) repeatedly until you reach the **Main Screen**.

Figure 1–5 **Configuration Selection Menu**



Configuring the System

The functional descriptions fall under the following categories:

- Configuring Audio and Metering ([Chapter 2 on page 9](#))
- Configuring Video and Data ([Chapter 3 on page 21](#))
- Configuring Presets and Hot Keys ([Chapter 4 on page 25](#))

Note: For maintenance tasks such as serial/ethernet port configuration and software upgrades, refer to [Chapter 6: System Maintenance on page 67](#).

CHAPTER 2

Audio and Metering

Introduction

Overview

The AMP1-16 Series monitors are primarily designed to monitor audio and video. Configuration options include specifying channels to monitor, phase indicators, setting audio delay, and individual channel volume controls.

Topics

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| Level Metering | 18 |

Configuration Options

The AMP1-16 Series monitors are very flexible and can be configured to adapt to almost any audio configuration. The available adjustments are:

- Selecting the inputs (signal sources) to monitor
- Trimming the volume of each channel
- Indicating the phase relationship of each channel pair
- Muting the audio output of the speakers
- Selecting the signal sources for the AES and analog rear panel outputs
- Selecting the **Monitor Downmix**
- Setting the audio delay for video synchronization

Configuring the Audio Outputs

Overview

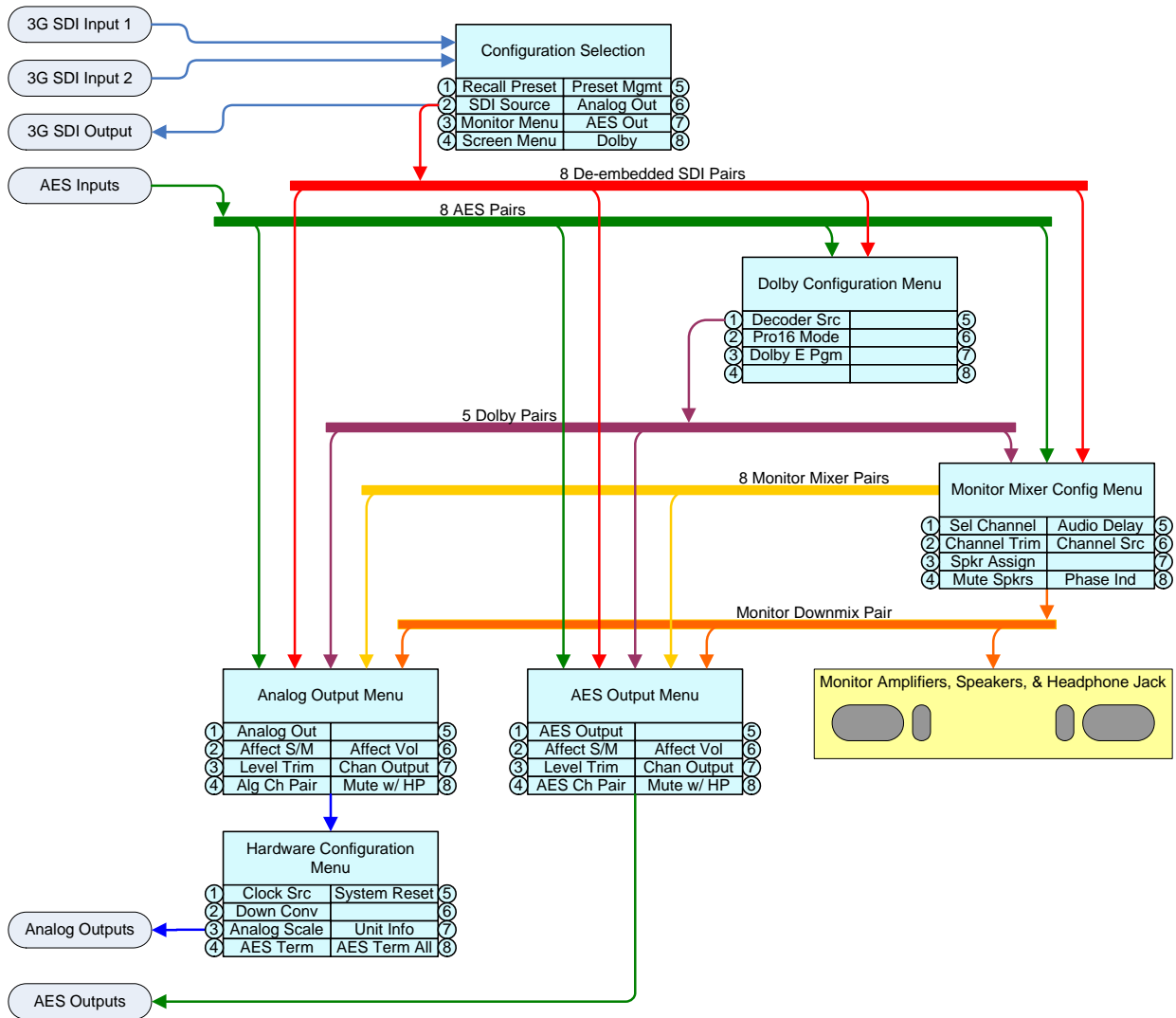
You can route the digital audio signals at the inputs of the AMP1-16-3G Series monitors to the front panel speakers or to the outputs, depending on your needs. The internal routing paths are controlled by the settings in the setup menus. The following diagram ([Figure 2-1](#)) shows the relationship between the internal routing paths and the various menus that control the signal flow.

The colors in this diagram represent various audio formats or levels of processing. Each menu will select, route, or adjust the audio paths. Further detail on each of these menus is available in [Chapter 5: Menu List on page 39](#).

Note that you can set up multiple audio paths. For example, while monitoring de-embedded SDI audio channels through the speakers, you may independently decode Dolby channels from an AES stream, convert them to analog, and output them. Setups like this can be stored

as presets and recalled later. See [Chapter 4: Efficiency Enhancements](#) on page 25.

Figure 2–1 Audio Routing Diagram

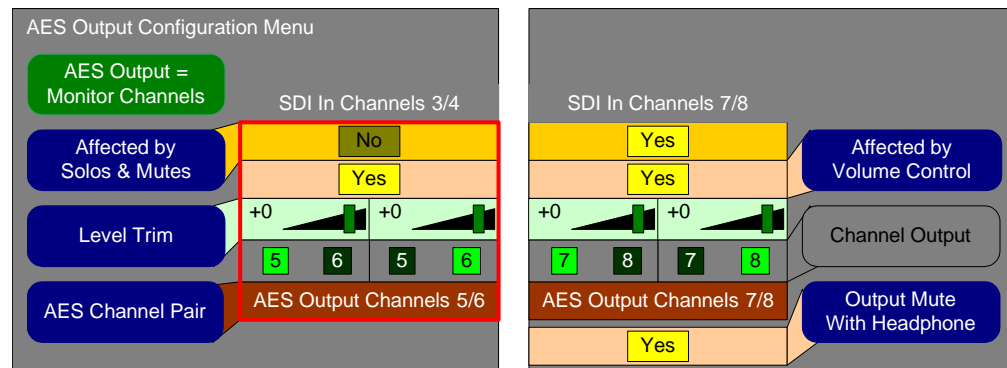


Surround Sound

If a studio or other monitoring environment contains a surround sound system, it may be advantageous to connect the monitored sound from the AMP1-16 Series monitor to this system. Up to eight pairs (16 channels) of AES outputs or four pairs (eight channels) of analog outputs are available for this use. The front panel **Volume**, **Balance**, and solo, and mute controls will then optionally affect the surround sound. You can easily configure this in the **AES Output** and the **Analog Output Configuration Menus** as described below.

1. From the **Main Screen**, press either the ✓ button or the ✕ button to display the **Configuration Menu**.
2. From the **Configuration Menu**, select either the **AES Output Configuration Menu** or the **Analog Output Configuration Menu** depending on the output type you want to use. In our example, we're using the **AES Output Configuration Menu**.
3. If needed, press the **AES Output = Selected Sources** button and then press the **Balance** knob to display **AES Output = Monitor Channels**. This will set the outputs so that they match those viewed on the meters in the **Main Screen**.

Figure 2–2 AES Output =



4. You can also specify whether the outputs should be affected by:
 - A. The **Solo** and **Mute** hot keys (available per channel pair), by pressing the **Affected by Solos and Mutes** button.
 - B. The front panel **Volume** control (available per channel pair), by pressing the **Affected by Volume Control** button.

- C. Inserting a pair of headphones to mute the output audio channels (available system-wide), by pressing the **Output Mute with Headphone** button.

Stereo Downmix

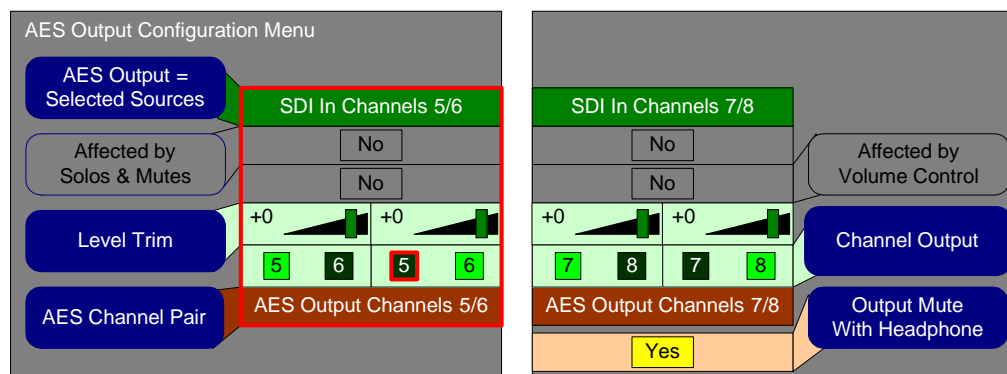
If a studio or other monitoring environment contains a stereo sound system, it may be advantageous to connect the monitored sound from the AMP1-16 Series monitor to this system. One or more of the AES or analog output pairs are available for this purpose. The front panel **Volume**, **Balance**, and solo controls will then affect the stereo downmix output sound. You can easily configure a stereo downmix in the **AES Output Menu** and the **Analog Output Menu**. Note that the stereo downmix will also be affected by the trim, speaker assign, and delay in the **Monitor Mixer Configuration Menu**, and also by the trim, channel output, and mute with headphone settings in the **AES Output Menu/Analog Output Menu**.

The **Monitor Downmix** pair is one of the sources listed on the **AES Output Configuration Menu** and the **Analog Output Configuration Menu**. Configure either menu as follows.

1. From the **Main Screen**, press either the ✓ button or the X button to display the **Configuration Menu**.
2. From the **Configuration Menu**, select either the **AES Output Configuration Menu** or the **Analog Output Configuration Menu** depending on the output type you want to use. In our example, we're using the **AES Output Configuration Menu**.
3. If needed, press the **AES Output = Monitor Channels** button and then press the **Balance** knob to display **AES Output = Selected Sources**.

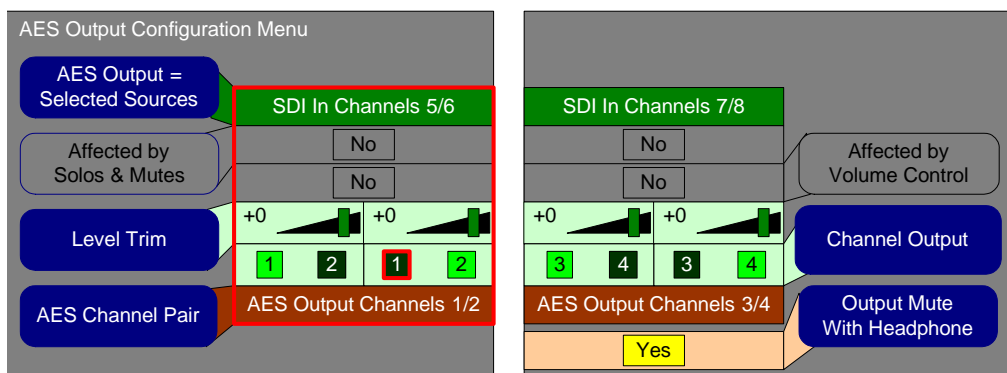
See [Figure 2-3 on page 14](#). In our example, the **AES Output Configuration Menu** displayed with **AES Output = Selected Sources** so we didn't need to change that. But it did display "matching" inputs (5 and 6) and outputs (5 and 6). We'll modify this in the next step.

Figure 2–3 Select AES Output = Selected Sources



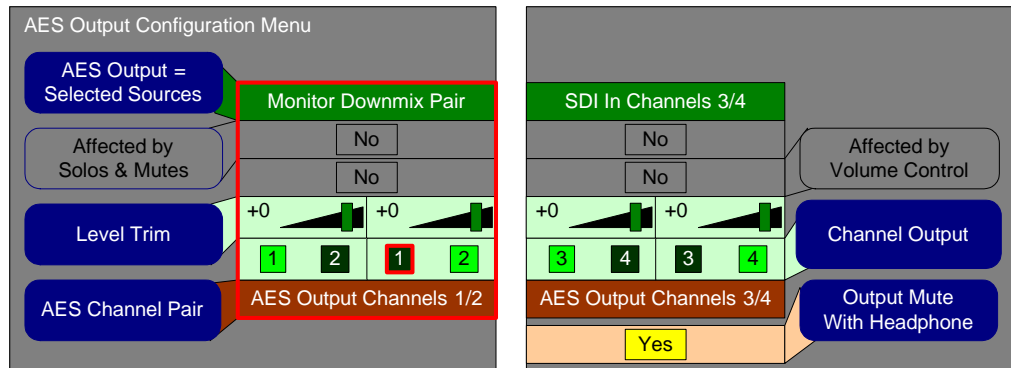
4. Next, press the **AES Channel Pair** button and then rotate the **Balance** knob to select the AES pair that will receive the **Monitor Downmix**. In our example in [Figure 2-4](#) below, we selected Channel Pair 1/2.

Figure 2–4 Select Outputs



5. When the outputs you want are highlighted, press the **AES Output = Source Select** button again and then rotate the **Balance** knob to select **Monitor Downmix** source. See [Figure 2-5 on page 15](#) for the display.

Figure 2–5 Select Monitor Mix for the Input



6. You can repeat this procedure on other AES or analog outputs if you need additional duplicate monitor mix outputs. Press the ✓ button twice to return to the **Main Screen**.

General Outputs

Any monitored input can be routed to any AES or analog output pairs. This powerful feature will allow de-embedded, Dolby decoded, or other digital or analog audio to be used by other products. The audio that is output doesn't necessarily need to be monitored by the meters or speakers. You can easily configure this in the **AES Output Menu** and the **Analog Output Menu**.

The AMP1-16 Series monitors contain both AES and analog outputs. The sources of these outputs are set using the **AES Output Configuration Menu** and **Analog Output Configuration Menu**. The parameters that these menus adjust are as follows:

1. You can map either or both of these output ports pair-wise either to the channel pairs that are metered and audibly monitored, or to a selection of the SDI and AES inputs.
2. If you map the output ports to the metered (and audibly monitored) channel pairs, then you can also specify whether the outputs should be affected by the:
 - A. **Solo** and **Mute** hot keys,
 - B. Front panel **Volume** control and **Balance** knobs, and/or

- C. Insertion of a headphone in the front panel jack.

These settings are for typical use with an external surround sound system.

- 3. If you map the output ports to selected sources, then you can use them in a variety of useful roles, independent of monitoring and metering. For example:
 - A. The SDI input pairs can be de-embedded into AES streams or into analog audio.
 - B. The AES input pairs can be swapped pair-wise under control of the AMP1-16 Series monitor to the AES outputs.
 - C. The AES input pairs can be converted into analog audio.

Table 2–1 Available Signal Types/Channels

| Signal Sources | Available Channel Pairs |
|----------------|-------------------------|
| SDI | 1 through 8 |
| AES | 1 through 8 |
| Dolby | 1 through 5 |
| Monitor Mix | 1 through 8 |
| Off | |

- 4. Each AES or analog output channel has its own individual volume trim control with a range from -60 to +12 dB in 1 dB steps.
- 5. You can turn each channel on or off independently.

The pin-out of the unbalanced AES output connectors is listed in [Table 2-2](#) below.

Table 2–2 Unbalanced AES Output Connector Pin Out

| Pin | AES Out 1-4 Function | AES Out 5-8 Function | Use |
|-----|----------------------|----------------------|------------------------|
| 1. | AES Pair 1 | AES Pair 5 | Unbalanced AES Outputs |
| 2. | AES Pair 2 | AES Pair 6 | |
| 3. | AES Pair 3 | AES Pair 7 | |

Table 2–2 Unbalanced AES Output Connector Pin Out

| Pin | AES Out 1-4 Function | AES Out 5-8 Function | Use |
|-----|----------------------|----------------------|------------------------|
| 4. | Ground | Ground | Chassis Ground Return |
| 5. | Ground | Ground | |
| 6. | Ground | Ground | |
| 7. | Ground | Ground | |
| 8. | Ground | Ground | |
| 9. | Ground | Ground | |
| 10. | Ground | Ground | |
| 11. | Ground | Ground | |
| 12. | Ground | Ground | Unbalanced AES Outputs |
| 13. | AES Pair 4 | AES Pair 8 | |
| 14. | Ground | Ground | |
| 15. | Ground | Ground | Chassis Ground Return |

The pin-out of the balanced analog output connector is listed in [Table 2-3](#) below.

Table 2–3 Balanced Analog Output Connector Pin Out

| Pin | Function | Use |
|-----|---------------|-------------------------------------|
| 1. | Channel 8 (+) | Non-inverted Balanced Analog Output |
| 2. | Ground | Channel 8 Shield |
| 3. | Channel 7 (-) | Inverted Balanced Analog Output |
| 4. | Channel 6 (+) | Non-inverted Balanced Analog Output |
| 5. | Ground | Channel 6 Shield |
| 6. | Channel 5 (-) | Inverted Balanced Analog Output |
| 7. | Channel 4 (+) | Non-inverted Balanced Analog Output |
| 8. | Ground | Channel 4 Shield |
| 9. | Channel 3 (-) | Inverted Balanced Analog Output |
| 10. | Channel 2 (+) | Non-inverted Balanced Analog Output |
| 11. | Ground | Channel 2 Shield |
| 12. | Channel 1 (-) | Inverted Balanced Analog Output |
| 13. | (NC) | Not Used |
| 14. | Channel 8 (-) | Inverted Balanced Analog Output |
| 15. | Channel 7 (+) | Non-inverted Balanced Analog Output |
| 16. | Ground | Channel 7 Shield |
| 17. | Channel 6 (-) | Inverted Balanced Analog Output |

Table 2–3 Balanced Analog Output Connector Pin
Out (Continued)

| Pin | Function | Use |
|-----|---------------|-------------------------------------|
| 18. | Channel 5 (+) | Non-inverted Balanced Analog Output |
| 19. | Ground | Channel 5 Shield |
| 20. | Channel 4 (-) | Inverted Balanced Analog Output |
| 21. | Channel 3 (+) | Non-inverted Balanced Analog Output |
| 22. | Ground | Channel 3 Shield |
| 23. | Channel 2 (-) | Inverted Balanced Analog Output |
| 24. | Channel 1 (+) | Non-inverted Balanced Analog Output |
| 25. | Ground | Channel 1 Shield |

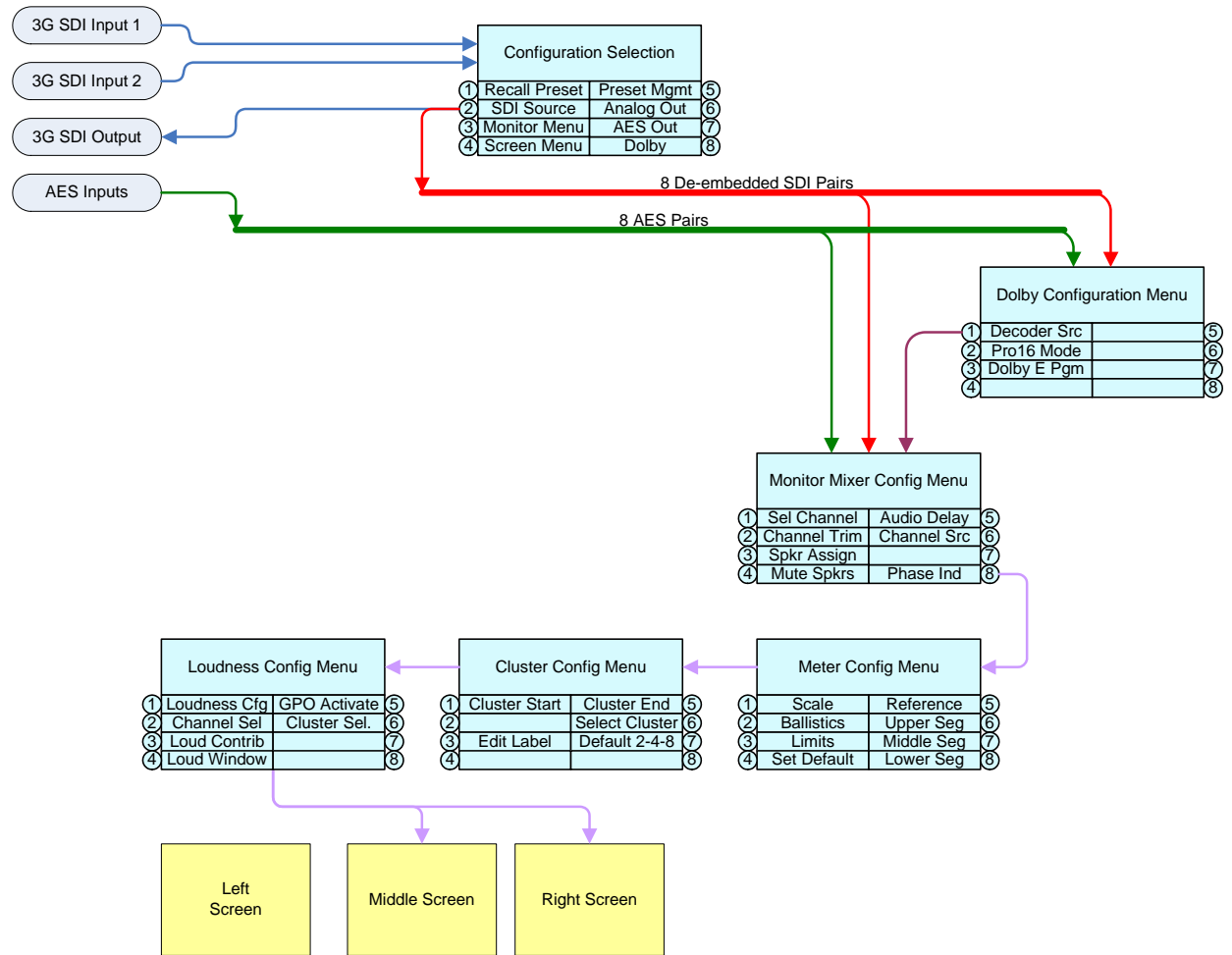
Level Metering

Overview

The AMP1-16 Series monitors are capable of showing 16 level meters simultaneously along with a loudness indication. The signals for the level metering are always the same ones that are monitored through the **Monitor Mixer Menu**, which also controls the internal speakers. These signals may be de-embedded SDI audio, AES audio, decoded Dolby, or a combination.

Figure 2–6 illustrates the menus used to modify the audio meters: the various signal inputs, the menus used to configure them, and their outputs.

Figure 2–6 Meter Routing Diagram



Metering Menus

The display of the level meters and related visual indications is determined as follows:

1. The source for each of the 16 level meters is set in the **Monitor Mixer Configuration Menu**. The phase indicators are also enabled or disabled in this menu.
2. The meter scale, ballistics, limits, reference level, as well as segment colors and transition points are set in the **Meter Configuration Menu**.
3. The clustering of the meters into logical arrangements is set in the **Cluster Configuration Menu**.

Chapter 2 Audio and Metering

Level Metering

4. The loudness indication is set up in the **Loudness Configuration Menu**.

Note: The **Volume** and **Balance** levels also display graphically at the top of the **Main Screen** while you are adjusting them.

CHAPTER 3

Video and Data

Introduction

Overview

This chapter describes how to configure the AMP1-16-3G and AMP1-E16-3G to display both video and data.

Topics

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| Configuration Options | 22 |

Configuration Options

Overview

The AMP1-16-3G will display a variety of 3G, HD, and SD video formats. It supports two 3G SDI inputs that can be alternately selected. It has a 3G SDI reclocked output as well as a down-converted video output.

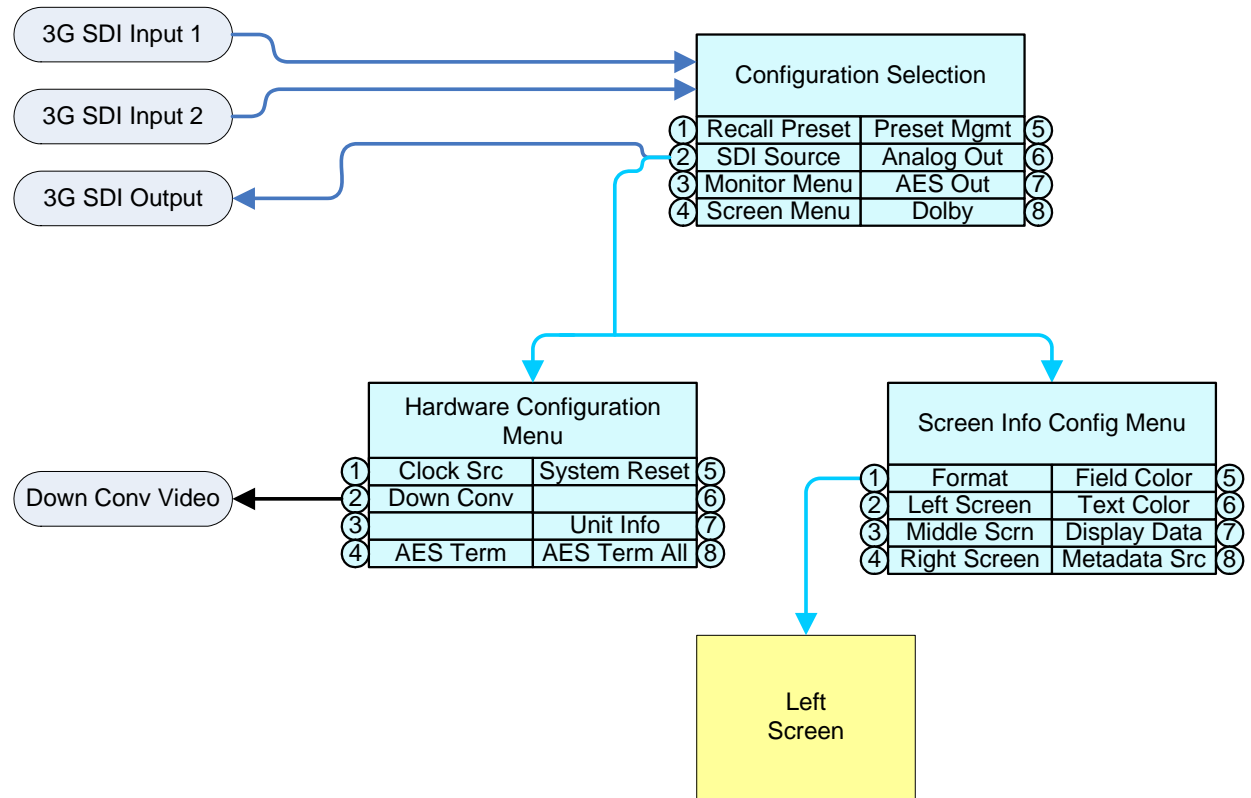
Using the **Down Converted SDI Output** button on the **Hardware Configuration Menu**, the AMP1-16-3G can down convert into the following formats:

- 1080i60
- 1080i59.94
- 1080i50
- 1080i30
- 1080i29.97
- 1080i25
- 1035i60
- 1035i59.94
- 720p60
- 720p50
- 525i59.94
- 625i50

The video signal paths within the AMP1-16-3G are set up using the menu screens.

[Figure 3-1](#) illustrates the menus used to modify the video signals, the various signal inputs, the menus used to configure them, and their outputs.

Figure 3–1 Video Routing Diagram



Video Menus

The display of the level meters and related visual indicators is determined as follows:

1. Select the SDI source for video from the **Configuration Selection Menu**.
2. Select the format for the down converted video output in the **Hardware Configuration Menu**.
3. Select the format setting in the **Screen Information Configuration Menu** to direct either video or graphics to the left-hand screen.

CHAPTER 4

Efficiency Enhancements

Introduction

Overview

This chapter describes the processes of creating presets and hot keys. These features allow you to configure the AMP1-16-3G and AMP1-E16-3G and then save those settings for immediate recall.

Topics

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| Presets | 26 |
| Hot Keys | 29 |
| General Purpose Inputs and Outputs (GPIOs) | 36 |
| Turning Active Help On or Off | 37 |

Presets

Overview

Modifying the menu settings allows you to configure the entire AMP1-16 Series monitor to function exactly the way you want it to for your specific application. This complete system configuration is called a *preset*. After saving the preset, you can then quickly recall it by pressing a single button. Moreover, the monitor has the capacity to hold eight presets, that is, eight complete system configurations.

Saving Presets

You can save new configuration changes to the same preset or to a different one. If you would like to have two presets that are largely the same except for certain settings, set up one of them first and save it to the first preset. Then make the changes that differentiate the two presets and save this to a second preset. You can then recall either preset as you need it.

1. Once you have the monitor configured the way you want it, press the **Manage Presets** button (from the **Configuration Selection Menu**) to display the **Preset Management Menu**.
2. Press the **Save Current** button and then rotate the **Balance** knob to display the preset number you want to save the configuration to.
3. Finally, press the **Save Current** button again to save the current configuration.
4. To return to the **Main Screen**, press the **Save/Exit** button twice.

Recalling Presets

You can recall the preset of your choice at any time in several different ways:

1. From the **Configuration Selection Menu**, press the **Recall Preset** button to recall a preset. Rotate the **Balance** knob to select the desired preset, and then *press* the **Balance** knob. Now the complete system configuration saved in that preset becomes the current configuration of the AMP1-16 Series monitor.

2. Using the **Hot Key Configuration Menu**, you can assign any of the eight hot keys surrounding the **Main screen** to function as a preset changer. This is the quickest way to change the presets because it only involves pressing a single hot key.
3. Again using the **Hot Key Configuration Menu**, you can assign one of the eight hot keys surrounding the **Main screen** to become a selectable preset. To use this hot key, press it, rotate the **Balance** knob to select the desired preset, then press the **Balance** knob. This selected preset will then take effect.

Naming or Renaming

This section describes how to name or rename a preset, hot key, or cluster.

1. From the **Configuration Selection Menu**, press the **Preset Management** button to display the **Preset Configuration Menu**.
2. In the **Preset Configuration Menu**, press the **Rename Preset** key.
3. Rotate the **Balance** knob to select the preset you want to rename, and press the **Balance** knob to display the **Label Menu**.
4. If needed, press the **Backspace** button until the unwanted text disappears.
5. Use the **Shift** button to toggle between upper and lower case letters. Note that the symbols (on the bottom row) remain constant.

Label Example

In this example, we will create a label: *My Config*.

1. Press the **Shift** button to display the upper case character set.
2. Press the **Select** button to initiate the **Balance** knob for character selection.
3. *Rotate* the **Balance** knob until the *M* is highlighted.
4. *Press* the **Balance** knob to select the character.

5. Press the **Shift** button to display the lower case character set.
6. Note that you do *not* need to press the **Select** button a second time; simply rotate the **Balance** knob until the *y* is highlighted.
7. Press the **Balance** button to select it.

Repeat this process for each character of the label. Note that the space bar character is immediately to the right of the 9. To correct mistakes, press the **Backspace** button.

8. To save the new label and return to the **Preset Configuration Menu**, press the ✓ button.
 9. To verify your changes, look at the text to the right of the **Rename Preset** button. Your preset should still be in the display area with its new name.
-

Clearing a Preset

1. From the **Configuration Selection Menu**, press the **Preset Management** key to display the **Preset Configuration Menu**.
2. Press the **Clear Preset** button.
3. Rotate the **Balance** knob to highlight the preset you want to clear.
4. Press the **Balance** knob to select the preset.

Important: The monitor will display a warning message to let you know that once you have cleared a preset, it cannot be undone. Also, you must respond by pressing the **Clear Preset** button again before the warning disappears (approximately five seconds) or you must start over by pressing the **Clear Preset** button again.

Recalling a Preset On Power Up

After a power fail or deliberate power shutdown, you can define how the AMP1-16-3G configures itself when power is restored.

1. From the **Configuration Selection Menu**, press the **Preset Management** key to display the **Preset Configuration Menu**.

2. Press the **Recall on Power Up** key.
3. Rotate the **Balance** knob to select the preset to be recalled at power up, and press the **Balance** knob.

Hot Keys

Overview

Hot keys allow you to make immediate configuration changes “at the touch of a button” without using the menu system. Hot keys can be:

- Solos,
- Mutes,
- Preset changers, or
- Off.

For more information on creating a preset, refer to [Presets on page 26](#).

Mutes and Solos

A **muted** hot key identifies the channels that are silenced when the knob is pressed and leaves all other channels audible. A **solo** hot key identifies the channels that are audible while all other channels are silenced. As you can see, these two functions are inverses of each other. Using hot keys to solo and/or mute becomes extremely useful when trying to identify specific sounds that may exist in one channel but not in another. Note that both the mute and the solo functions allow you to select more than one channel.

Defining/Modifying a Hot Key

1. From the **Configuration Selection Menu**, press the **Screen Display Menu** button to display the **Screen Display Menu**.

Hot Keys

2. Press the **Hot Key Menu** button to display the **Main Screen Hot Key Button Configuration Menu**.
3. To select a button to define, press that button to highlight its name.
4. Rotate the **Balance** button to move the highlight to the function field which will read either **solo**, **mute**, **pre** (short for preset), or **off**.
5. Pressing the **Balance** knob selects the function displayed: **off**, **mute**, **solo**, or **pre**.
6. Once the function you want is highlighted, rotate the **Balance** knob again to sequence the highlight through each of the channel numbers (or preset numbers).
7. To select a channel for this function, press the **Balance** knob when the channel you want is highlighted. Unselecting a channel works the same way.
8. Selecting a preset works similarly, except that only one preset may be selected for each hot key.

Hot Key Example

In this example we will modify Button 8 to mute Channels 4 and 8.

1. On the **Main Screen Hot Key Button Configuration Menu**, press the bottom, right-hand button.
 2. Rotate the **Balance** knob to highlight the function field.
 3. Press the **Balance** knob repeatedly until the function field displays **Mute**.
 4. Now rotate the **Balance** knob again until you highlight Channel 4.
 5. When Channel 4 is highlighted, press the **Balance** knob to select it.
 6. Now rotate the **Balance** knob again until you highlight Channel 8.
 7. When Channel 8 is highlighted, press the **Balance** knob to select it.
-

-
8. Use this same procedure to unselect any channels that are selected that you do not want to mute.
 9. Continue on to the [Hot Key Naming Example on page 32](#).
-

Creating a Preset Hot Key

Presets can be either defined or selectable. For more information on creating a preset, refer to [Presets on page 26](#).

Selectable Preset Hot Key Example

In this example we will modify the bottom, left-hand knob so that it becomes a preset hot key.

1. On the **Main Screen Hot Key Configuration Menu**, press the bottom, left-hand button to highlight the button's label.
 2. Rotate the **Balance** knob until the function field (displaying **Off**, **Solo**, **Mute**, or **Pre**) is highlighted.
 3. Press the knob repeatedly until **Preset to Recall** displays.
 4. Now, rotate the **Balance** knob again to highlight the desired preset to recall or **Selectable**.
 5. Press the knob to select the desired preset to recall or **Selectable**.
-

Naming/Renaming a Hot Key

Once you have successfully defined a hot key's functionality, you can rename the label that displays on the **Main Screen**.

1. From the **Configuration Selection Menu**, press the **Screen Display Menu** button to display the **Screen Display Menu**.
2. Press the **Hot Key Menu** button to display the **Main Screen Hot Key Button Configuration Menu**.
3. To select a button to define, press that button to highlight its name.

4. Press the **Balance** knob to display the **Label Menu**.

Hot Key Naming Example

In this example we will rename **Button 8** to match the functionality we just defined in the previous example.

1. On the **Main Screen Hot Key Button Configuration Menu**, press Button 8 (bottom, right-hand side). The name field should be highlighted.
 2. Press the **Balance** knob to display the **Label Menu**.
 3. From here, continue on with the instructions in the [Label Example on page 27](#) since the instructions for using the **Label Menu** are identical.
-

Copying Presets to Another Monitor

If you have purchased more than one AMP1-16 Series monitor, you may want to copy your presets from one monitor to another one. If so, follow the instructions below.

Important: Verify that you have, in fact, saved your configurations to presets. See [Saving Presets on page 26](#) for details.

Preset Files

A *preset file* contains all eight presets, and all other saved settings of the current system configuration (whether saved as a preset or not) of an AMP1-16 Series monitor.

Verifying Compatibility

Important: If the two AMP1-16 Series monitors are not compatible, you should not attempt to copy the preset file. Doing so will reset the duplicated monitor to the factory defaults.

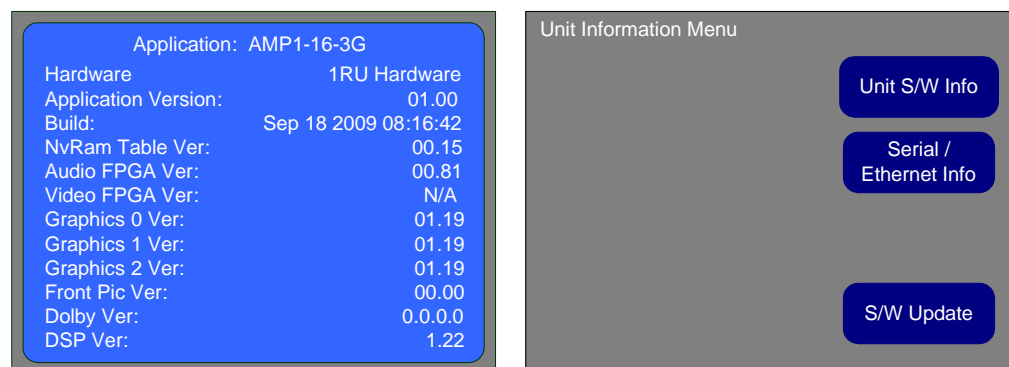
You can determine whether two AMP1-16 Series monitors are compatible based on three characteristics:

- The presence/absence of a Dolby Card
- The **NvRam Table Version**

To verify that the two AMP1-16 Series monitors are compatible, follow the steps below.

1. Power up the first AMP1-16 Series monitor and navigate to the **Unit Information Menu**.
 - A. When the **Main Screen** appears, press either the ✓ button or the ✕ button to display the **Configuration Selection Menu**.
 - B. When the **Configuration Selection Menu** appears, press the **Screen Display Menu** button to display the **Screen Display Menu**.
 - C. When the **Screen Display Menu** appears, press the **Option Menu** button to display the **Options Configuration Menu**.
 - D. When the **Options Configuration Menu** appears, press the **Hardware Config** button to display the **Hardware Configuration Menu**.
 - E. When the **Hardware Configuration Menu** appears, press the **Unit Info SW** button to display the **Unit Information Menu** as shown in [Figure 4-1](#) below.

Figure 4-1 Unit Information Menu



2. When the **Unit Information Menu** appears, make a note of the following:

NvRam Table Version: _____

Dolby Version: _____

3. Power up the second AMP1-16 Series monitor and repeat the previous Steps (1 through 2) above.

Decision Point:

If the NvRAM and Dolby versions are the same for both units, then they are compatible. Continue on to [Backing Up the Saved Presets](#) immediately below.

Otherwise, if one or more of the lines in Step 2 is not the same, then this procedure will not work. You can do one of two things:

- Manually configure the second AMP1-16 Series monitor, or
- If the units have the same hardware and software versions, then you can upgrade the software on one, or both units so that the **NvRam Table Versions** match. Then after reconfiguring the first one manually, you can use this procedure to copy its preset file to the second one.

Backing Up the Saved Presets

Note: These instructions assume that neither of the AMP1-16 Series monitors have been configured to connect to your PC. If they have already been configured, skip only Step 2.

1. Create a folder on your PC's desktop called **Presets**.
2. Follow the instructions in [Appendix B on page 87](#) to establish connectivity to the AMP1-16 Series monitor.
3. Follow the instructions in [Appendix C on page 95](#) to set up the AMP1-16 Series monitor for an FTP file transfer.
4. Press the F5 key to refresh the window.
5. Drag and drop the **Presets.S19** file from the AMP1-16 Series monitor to the **Presets** folder on the desktop.

6. We recommend that you rename the file so you can distinguish multiple presets files. You must, however, maintain two parts of the filename (both of which are case-sensitive):
 - The word **Presets** (plural) must appear in the filename.
 - The file's extension must be **.S19**.

Important: If the new filename does not meet the requirements listed in Step 6 above, the AMP1-16-3G Series monitor will not accept the file.

| | | |
|------------------|---|--|
| Examples: | Acceptable filenames: | Unacceptable filenames: |
| | <ul style="list-style-type: none">• My Presets.S19• 090909 Presets.S19 | <ul style="list-style-type: none">• My Preset Set.S19• My presets.s19 |

7. Once the file is copied, disconnect the AMP1-16 Series monitor from the PC.

Important: This concludes this half of the preset copying procedure. Continue on to [Copying the Presets to Another Monitor](#) immediately below.

Copying the Presets to Another Monitor

1. Connect the destination AMP1-16 Series monitor to your PC.
2. Follow the instructions in [Appendix B on page 87](#) to establish connectivity to the AMP1-16 Series monitor.
3. Follow the instructions in [Appendix C on page 95](#) to set up the AMP1-16 Series monitor for an FTP file transfer.
4. Drag and drop the **Presets.S19** file (or the file you renamed in Step 6 at the top of this page) from your **Presets** folder to the AMP1-16 Series monitor.

Note: Transferring the preset file to the AMP1-16 Series monitor will reset it and then it will return to the ftp-enabled state.

5. Press the **Help** (left) navigation button on the AMP1-16 Series monitor to restart it and load the new presets into memory.

Important: This concludes the entire preset copying procedure.

General Purpose Inputs and Outputs (GPIOs)

The AMP1-16-3G contains eight General Purpose Inputs (GPIs) and two General Purpose Outputs (GPOs). The inputs (GPIs) are detected as DC voltages between 12 and 24 VDC. Their action replicates the action of the hot keys on the front panel. Since you can assign the action of the hot keys to a variety of functions using the **Main Screen Hot Key Button Configuration Menu**, the GPIs can therefore change presets, mute sets of channels, or solo sets of channels.

The first General Purpose Output (GPO) is activated when the loudness is equal to or greater than a level set using the GPO activate function in the **Loudness Configuration Menu**. The second GPO is not used, but it is reserved for future functionality. The pin out of the GPI/O (inputs and/or outputs) connector is listed in [Table 4-1](#) below.

Table 4-1 GPIO Connector Pin Out

| Pin | Function | Use |
|-----|--------------|---|
| 1. | GPO 1 (N.O.) | Normally Open and Normally Closed GPO Contacts |
| 2. | GPO 1 (N.C.) | |
| 3. | GPO 2 (N.O.) | |
| 4. | GPO 2 (N.C.) | |
| 5. | GPI 1 | Positive or negative 12-24 VDC General Purpose Inputs |
| 6. | GPI 2 | |
| 7. | GPI 3 | |
| 8. | GPI 4 | |
| 9. | GPI 5 | |
| 10. | GPI 6 | |
| 11. | GPI 7 | |
| 12. | GPI 8 | |
| 13. | GPI Common | Return for 12-24 VDC GPI Signals |
| 14. | GPO 1 (Com) | Armature Contact for GPO 1 |
| 15. | (NC) | Not Used |
| 16. | GPO 2 (Com) | Armature Contact for GPO 2 |

Table 4–1 GPIO Connector Pin Out (Continued)

| Pin | Function | Use |
|-----|----------|----------|
| 17. | (NC) | Not Used |
| 18. | (NC) | |
| 19. | (NC) | |
| 20. | (NC) | |
| 21. | (NC) | |
| 22. | (NC) | |
| 23. | (NC) | |
| 24. | (NC) | |
| 25. | (NC) | |

Turning Active Help On or Off

1. From the **Configuration Selection Menu**, press the **Screen Display** button to display the **Screen Display Menu**.
2. Press the **Options Menu** button to display the **Options Configuration Menu**.
3. Press the **Active Help** button to toggle the help display on the video monitor on or off.

CHAPTER 5

Menu List

Introduction

Overview

This chapter provides an in-depth description of all the features, specifications, and menus and all their respective options and functions. Note that the menus are listed alphabetically for easy reference.

Topics

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| Analog Output Configuration Menu | 44 |
| Configuration Selection Menu | 46 |
| Cluster Configuration Menu | 47 |
| Dolby Setup Menu | 48 |
| Hardware Configuration Menu | 49 |
| Label Menu Screen | 51 |
| Loudness Configuration Menu Screen | 52 |
| Main Screen | 53 |
| Main Screen Hot Key Button Configuration Menu | 55 |
| Meter Configuration Menu | 56 |
| Monitor Mixer Configuration Menu | 57 |
| Option Configuration Menu | 59 |

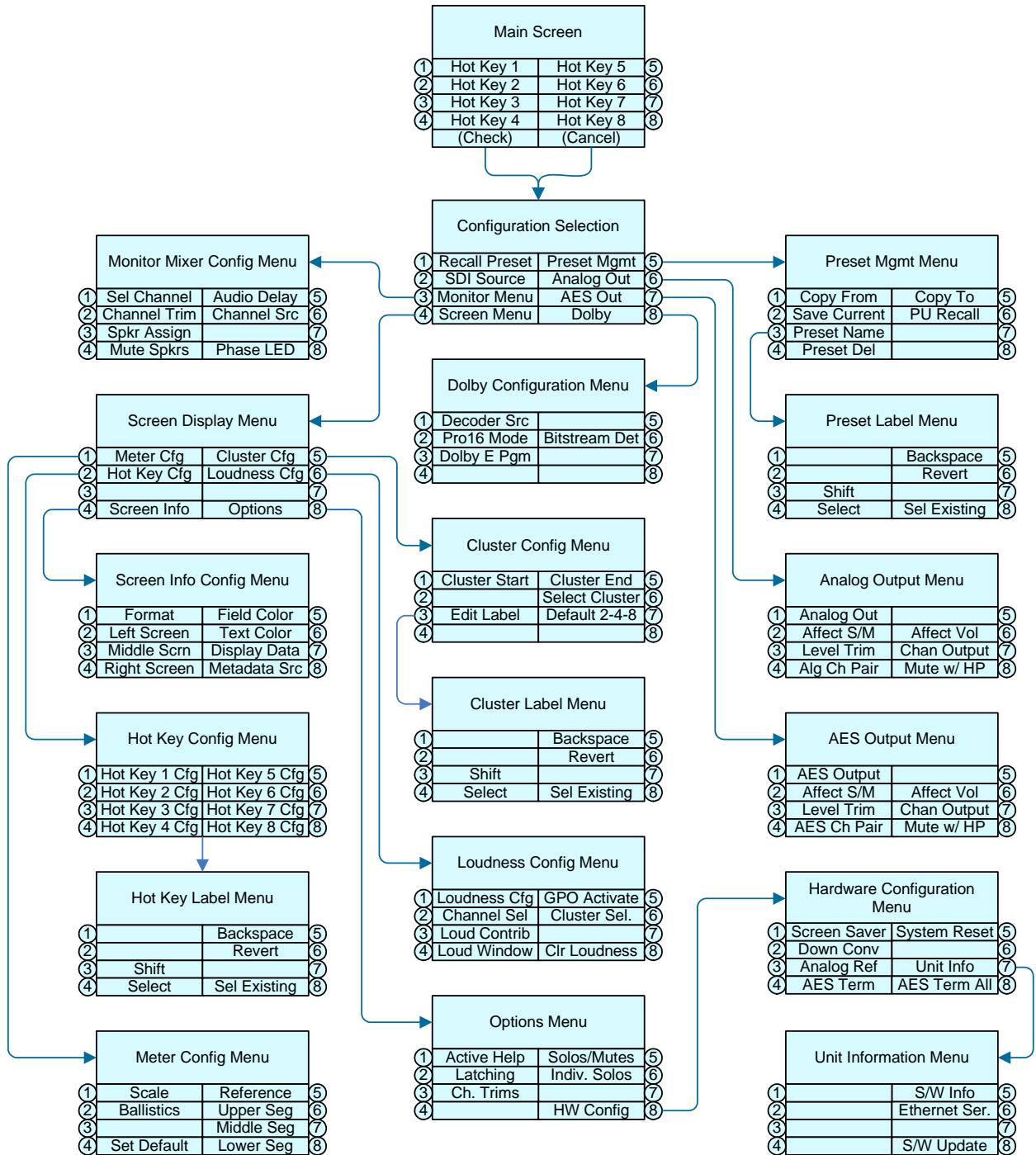
| Topics (Continued) | Page |
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| Preset Management Menu | 60 |
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Menu Navigation Overview

You can launch the menu system by pressing either of the small buttons directly below the **Balance** control. These same buttons also either the ✓ (**Save and Exit**) or the ✕ (**Cancel and Exit**). Context-sensitive, active help appears automatically on the left hand screen for any function.

The configuration menus (shown in [Figure 5-1 on page 41](#)) appear on the AMP1-16-3G and AMP1-E16-3G to display information and to allow you to configure the operation of the monitor.

Figure 5–1 Menu Tree



AES Output Configuration Menu

Figure 5–2 AES Output Configuration Menu (Selected Sources)

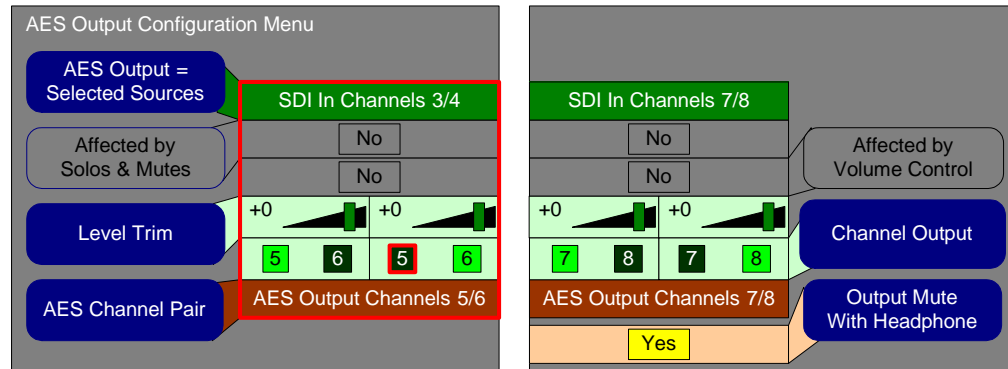
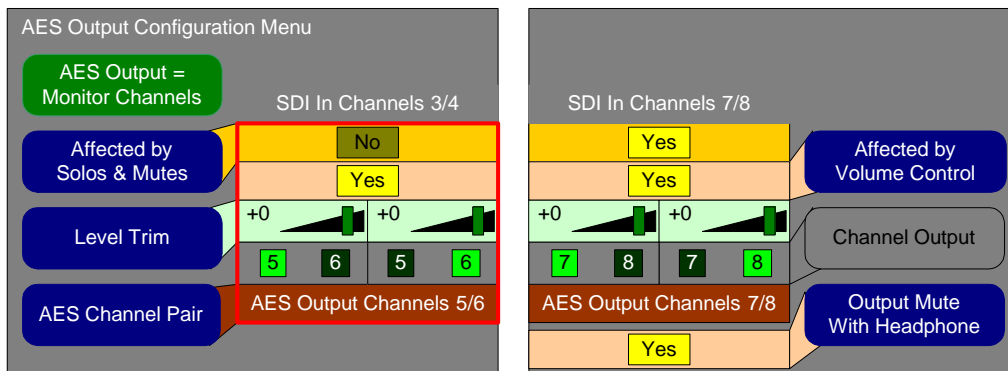


Figure 5–3 AES Output Configuration Menu (Monitor Channels)



- **AES Output:** This button will either be labeled **AES Output = Selected Sources** or **AES Output = Monitor Channels** as shown in the two figures above. Pressing this button highlights it. Subsequent presses toggle between its two choices. If the **AES Output = Selected Sources** is chosen, the **Balance** knob can then be rotated to select no source (**None**) or the SDI or AES pair is assigned as a source. In a unit with Dolby enabled, the five decoded output pairs are added.
- **Affected by Solos & Mutes:** This option is only available when the AES output is set to monitor channels. When it is not available, it is disabled and the options are set to **No**. When it is available, it determines whether the **Main Screen** solo and mute buttons will

affect each channel pair. Pressing this button highlights it. Subsequent presses toggle between **Yes** and **No** for the selected channel pair.

- **Level Trim:** Pressing this control selects the left, the right, or both level trim controls in the selected pair. Selection is indicated by the “handle” blinking light green and dark green. Rotating the **Balance** knob changes the gain. The change is indicated both graphically and numerically.

Pressing the **Balance** control knob returns the trim(s) to unity gain. This control has a range of -60 dB to +12 dB (inclusive) in 1 dB steps.

The channel can be muted by turning this control counterclockwise beyond -60 dB.

- **AES Channel Pair:** Pressing this button and then rotating the **Balance** control knob takes you through each of the eight channel pairs of the AES output port. The other controls on this menu affect the selected pair.
- **Affected by Volume Control:** This option is only available when the AES output is set to **Monitor Channels**. When it is not available, it is disabled and the options are set to **No**. When it is available, it determines whether the main Volume control will affect each channel pair. Pressing this button highlights it. Subsequent presses toggle between **Yes** and **No** for the selected channel pair.
- **Channel Output:** This adjustment is only available when the AES output is not set to **Monitor Channels**. This is because when **Monitor Channels** is selected, the AES outputs will follow the channels selected in the **Monitor Menu**.

Pressing this button highlights the first channel select indicator. Subsequent presses toggle between the two indicators. Rotating the **Balance** knob moves the highlight through the four indicators in the selected channel pair. Pressing the **Balance** knob toggles the selected indicator **On** or **Off** (bright green or dark green). Doing this will assign each channel to either, both, or neither of the AES channel outputs.

- **Output Mute with Headphone:** Pressing this button highlights it. Subsequent presses toggle between **Yes** and **No** for the AES output.

Analog Output Configuration Menu

Figure 5–4 Analog Output Configuration Menu (Selected Sources)

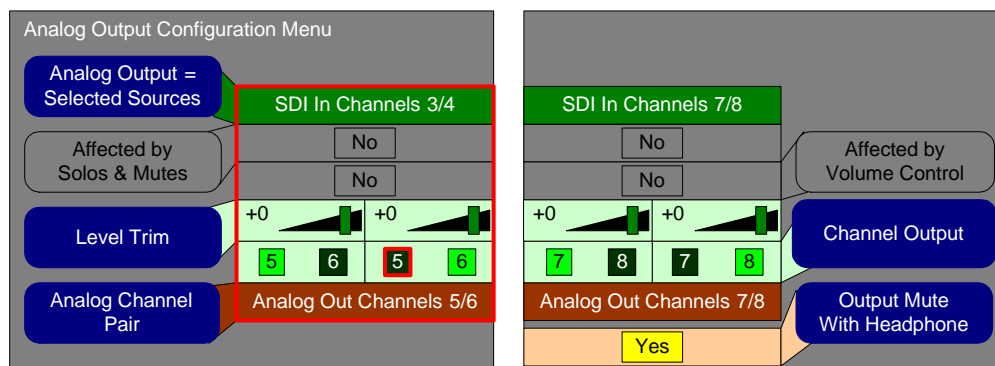
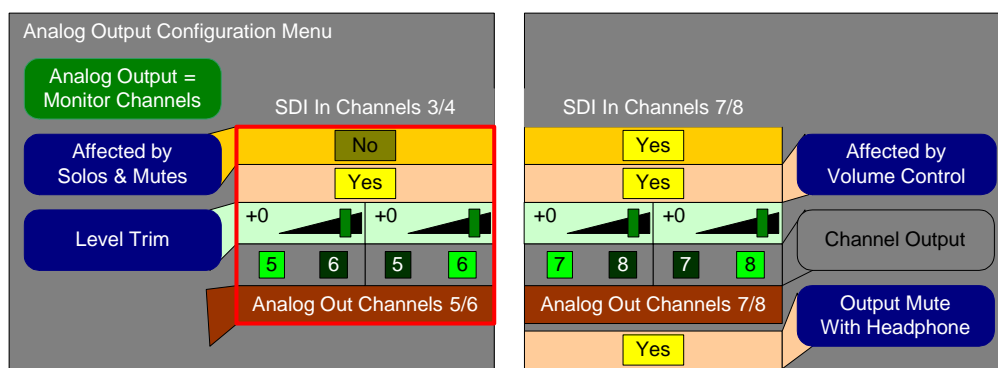


Figure 5–5 Analog Output Configuration Menu (Monitor Channels)



- **Analog Output:** This button will either be labeled **Analog Output = Selected Sources** or **Analog Output = Monitor Channels** as shown in the two figures above. Pressing this button highlights it. Subsequent presses toggle between its two choices. If the **Analog Output = Selected Sources** is chosen, the **Balance** knob can then be rotated to select no source (**None**) or the SDI or AES pair assigned as a source. In a unit with Dolby enabled, the five decoded output pairs are added.
- **Affected by Solos & Mutes:** This option is only available when the analog output is set to monitor channels. When it is not available, it is disabled and the options are set to **No**. When it is available, it determines whether the **Main Screen Solo** and **Mute** buttons will

affect each channel pair. Pressing this button highlights it. Subsequent presses toggle between **Yes** and **No** for the selected channel pair. The factory default is **No**.

- **Level Trim:** Pressing this control selects the left, the right, or both level trim controls in the selected pair. Selection is indicated by the “handle” blinking light green and dark green. Rotating the **Balance** knob changes the gain. The change is indicated both graphically and numerically.

Pressing the **Balance** control knob returns the trim(s) to unity gain. This control has a range of -60 dB to +12 dB (inclusive) in 1 dB steps.

The channel can be muted by turning this control counterclockwise beyond -60 dB.

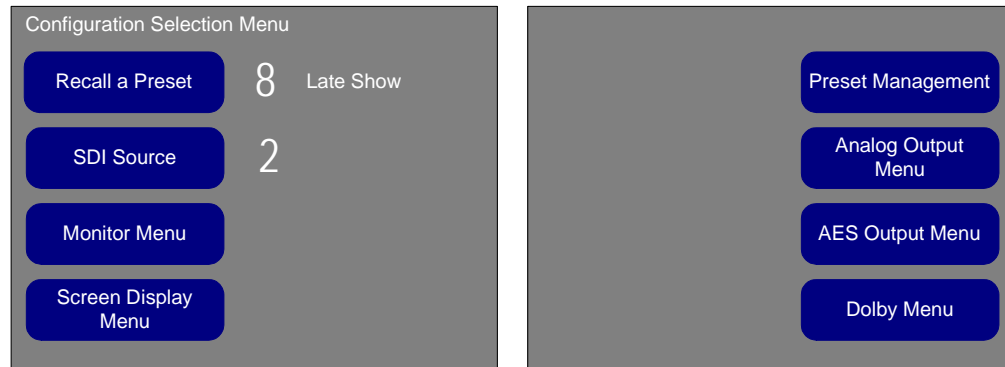
- **Analog Channel Pair:** Pressing this button and then rotating the **Balance** control knob takes you through each of the four channel pairs of the analog output port. The other controls on this menu affect the selected pair.
- **Affected by Volume Control:** This option is only available when the analog output is set to monitor channels. When it is not available, it is disabled and the options are set to **No**. When it is available, it determines whether the **Volume** control will affect each channel pair. Pressing this button highlights it. Subsequent presses toggle between **Yes** and **No** for the selected channel pair.
- **Channel Output:** This adjustment is only available when the analog output is not set to monitor channels since the AES outputs will follow the channels selected in the **Monitor Menu**.

Pressing this button highlights the first channel select indicator. Subsequent presses toggle between the two indicators. Rotating the **Balance** knob moves the highlight through the four indicators in the selected channel pair. Pressing the **Balance** knob toggles the selected indicator on or off (bright green or dark green). Doing this will assign each channel to either, both, or neither of the analog channel outputs.

- **Output Mute with Headphone:** Pressing this button highlights it. Subsequent presses toggle between **Yes** and **No** for the analog output.

Configuration Selection Menu

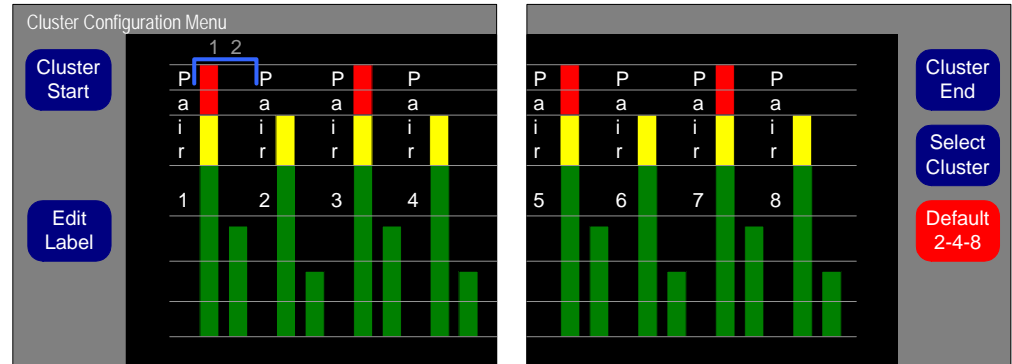
Figure 5–6 Configuration Selection Menu



- **Recall a Preset:** Recalls any of eight user defined Presets. Selection is controlled by pressing the button, rotating the **Balance** knob to select the desired preset, and then depressing the **Balance** knob.
- **SDI Source:** Selects SDI Source 1 or Source 2. Selection toggles between the two sources by pressing the button.
- **Monitor Menu:** Pressing this button calls up the **Monitor Mixer Configuration** screen used for user-defined relationships of channels to speakers and AES outputs.
- **Screen Display Menu:** Progresses to another menu screen which contains access to other menus to configure what is displayed on the **Main Screen**.
- **Preset Configuration Menu:** Progresses to a menu to save, name, and manage presets.
- **Analog Output Menu:** Displays the **Analog Output Menu** where you can set up and adjust the four analog output pairs.
- **AES Output Menu:** Displays the **AES Output Menu** where you can set up and adjust the eight AES output pairs.
- **Dolby Setup:** Displays the **Dolby Configuration Menu** where you can set up the Dolby decoder parameters. This button only appears on the AMP1-E16-3G.

Cluster Configuration Menu

Figure 5–7 Cluster Configuration Menu



This menu allows you to configure the clustering of the channels on the **Main Screen**. Cluster labels can also be changed from this menu.

With the combination of the controls in the **Monitor Mixer Configuration Menu**, and the channel clustering in this menu, you have a very powerful, intuitive tool to arrange the metering and monitoring options on the **Main Screen** so you can tell at a glance what is happening with the monitored sources.

- **Cluster Start:** Pressing this button and then rotating the **Balance** knob moves the left side of the blue bracket to select the starting channel of a cluster. Pressing the **Balance** knob sets the new cluster.
- **Edit Cluster Label:** Pressing this control proceeds to the **Label Menu** to allow you to enter or change the cluster label, shown in the [Figure 5–7](#) as “Pair 1.”
- **Cluster End:** Pressing this button and then rotating the **Balance** knob moves the right side of the blue bracket to select the ending channel of a cluster. Pressing the **Balance** knob sets the new cluster. Channels from other existing clusters are automatically removed and added to the one being set.
- **Select Cluster:** Pressing this button and then rotating the **Balance** knob moves the blue selection bracket from cluster to cluster to allow adjustment of each one.

- **Default 2-4-8:** Pressing this button and then rotating the **Balance** knob selects two, four, or eight. Pressing the **Balance** knob reformats the screen to form:
 - Two clusters of eight channels each,
 - Four clusters of four channels each, or
 - Eight clusters of two channels each.

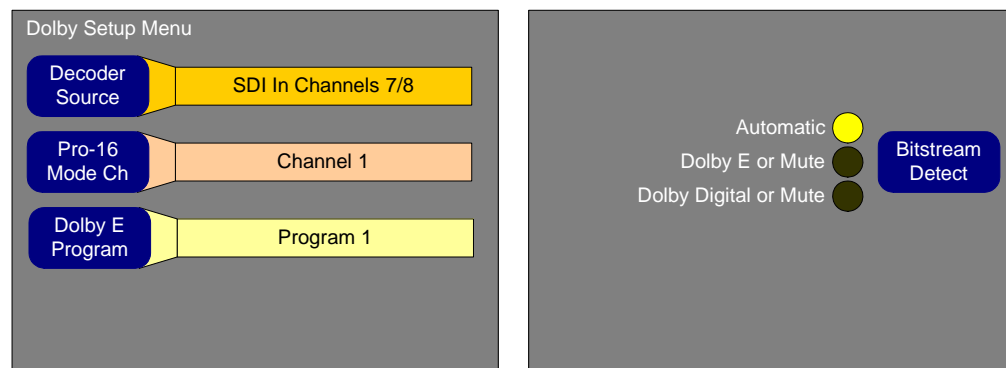
The factory default is eight clusters of two channels each.

Dolby Setup Menu

This menu allows the user to control which channels are to be monitored, how each channel is monitored, and the phase displays for each channel. At the top of each channel the cluster to which it belongs is displayed.

Individual channels may be made visible on the level meters or turned off. Channels may also be visible without having to be audible (the reverse is not true).

Figure 5–8 Dolby Setup Menu

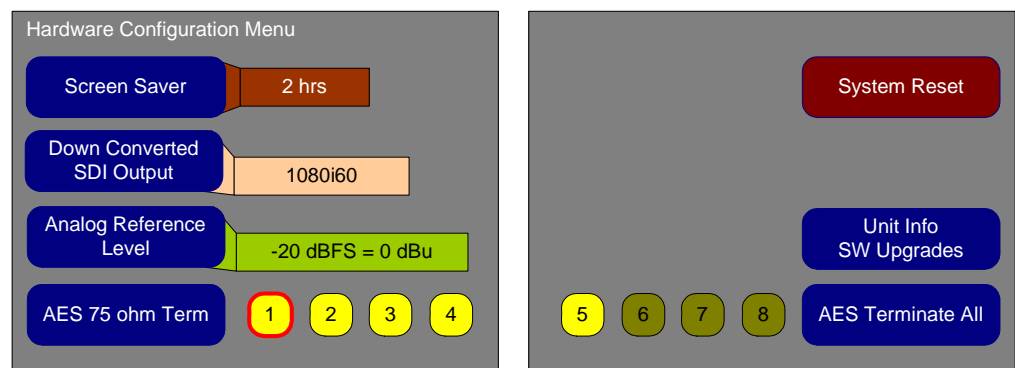


- **Decoder Source:** Pressing this control and then rotating the **Balance** knob selects the source of the Dolby CAT 552 card. The source choices include all available AES input pairs and all available SDI de-embedded pairs.
- **Pro-16 Mode Channel:** Pressing this control and then rotating the **Balance** knob selects the Pro-16 Mode channel.

- **Dolby E Program:** Pressing this control and then rotating the **Balance** knob selects the Dolby E program.
- **Bitstream Detect:** This field allows you to identify how you want the monitor to respond in the absence of the Dolby bitstream. Pressing this button repeatedly cycles through the three available options: **Automatic**, **Dolby E or Mute**, and **Dolby Digital or Mute**.
 - **Automatic:** Selecting this option reverts the system back to AES PCM audio in the absence of a Dolby bitstream.
 - **Dolby E or Mute:** Selecting this option mutes the system in the absence of the Dolby E bitstream.
 - **Dolby Digital or Mute:** Selecting this option mutes the system in the absence of the Dolby Digital bitstream.

Hardware Configuration Menu

Figure 5–9 Hardware Configuration Menu



- **Screen Saver:** Pressing this button and then rotating the **Balance** knob allows the user to select from any of the delay times before the screen saver engages:
 - Minutes: 5 minutes to 119 minutes
 - Hours: 2 hours to 24 hours
- **Analog Reference Level:** Pressing this button and then rotating the **Balance** knob allows the user to select from any of the following eight analog I/O reference levels:

Hardware Configuration Menu

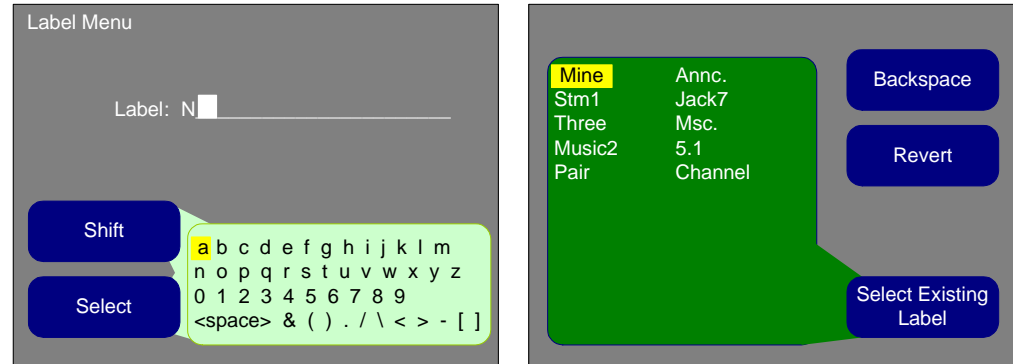
- -22 dBFS = +4 dBu
 - -20 dBFS = +4 dBu
 - -18 dBFS = +4 dBu
 - -16 dBFS = +4 dBu
 - -20 dBFS = +8 dBu
 - -20 dBFS = 0 dBu
 - -18 dBFS = 0 dBu
 - -9 dBFS = +6 dBu
- **AES 75 ohm Termination:** Pressing this button and then rotating the Balance knob allows the user to select from any of the eight AES channel pairs shown. Pushing the Balance knob control activates or deactivates the internal 75 ohm termination on each AES input.
 - **System Reset:** Pressing this button allows the user to reset all of the presets and hardware option to the factory standard settings. Before taking effect, a yellow warning graphic appears to warn the customer that all will be reset. A press of the balance knob then resets, or else a five-second timeout cancels the request. After resetting, the first preset is recalled.

WARNING! Pressing this button will erase all of your existing presets. Use with caution.

- **Unit Info SW Update:** Displays a menu that lets the customer or service technician update the product software or view the software version numbers.
- **AES Terminate All:** When pressed, all of the internal 75 ohm AES terminations are activated or deactivated at once.

Label Menu Screen

Figure 5–10 Label Menu



- **Shift:** Pressing the shift control toggles between upper and lower case letters. The letters inside the character selection area of the screen change accordingly.
- **Select Character:** Pressing this button and then rotating the **Balance** knob moves the yellow cursor inside the character field. The cursor wraps to the next line. Pressing the **Balance** knob adds the selected letter, number, or symbol to the label you are creating.
- **Backspace:** A backspace is provided for corrections. Press to backspace.
- **Revert:** This recalls the previous label, and allows you to continue editing.
- **Select Existing Text:** When this screen is entered, the most recently-used label text is displayed. This allows you to start with a similar label and then, using the **Backspace** button, correct it to the new label you want to create.

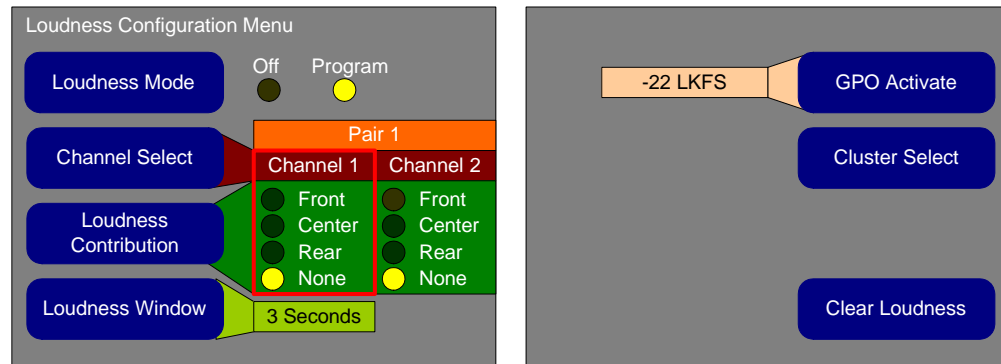
Pressing this button and then rotating the **Balance** knob left and right moves the cursor left and right among the labels. The cursor wraps to and from the last label.

Pressing the **Balance** control replaces the label in the label field with the selected label.

Loudness Configuration Menu Screen

This screen has two modes, as shown in [Figure 5-11](#) below. The **Loudness Mode** button selects the mode, and modifies the screen for that mode.

Figure 5-11 Loudness Configuration Menu (Program)



- **Loudness Mode:** Pressing this button alternately turns program loudness mode on or off. Although loudness is usually associated with Dolby encoded signals, you can define a measurement associated with the ITU1770/1771 recommendations. The loudness level is measured in LKFS.
- **Channel Select:** Pressing this button and then rotating the Balance knob control moves the red box from channel to channel. Pushing the control has no effect. The channels scroll left and right as necessary.
- **Loudness Contribution:** Pressing this button and then rotating the Balance knob moves the little red box around within the contribution fields to allow you to select how the channel contributes to the loudness measurement. When the **Loudness Mode** is **Off** mode, this control doesn't function.

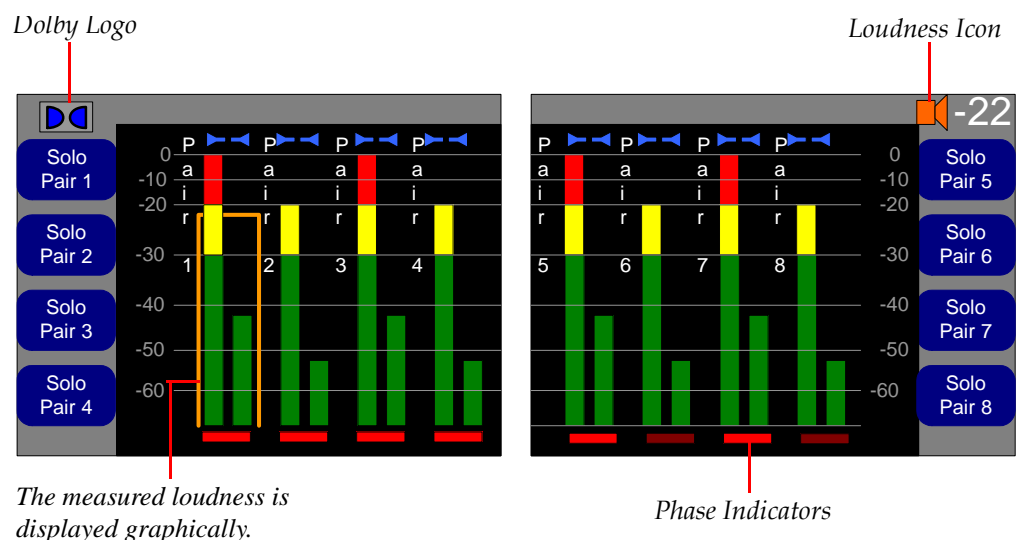
In **Program Loudness Mode**, there is no difference between the contribution of a front channel or a center channel. Nonetheless, the controls will still remain the same with one exception. Namely, the you will be able to select one and only one center channel. However, the software will also allow you to have no channels designated as center.

- **Loudness Window:** This control is active only when **Program Loudness Mode** is selected. Pressing this button and then rotating the Balance knob increments the averaging time by one second, between values of 1 second and 60 seconds.
- **GPO Activate:** You can use the loudness level to trigger an external function through GPO 1. This control is used to set the level above which GPO 1 is set. Press this button and then rotate the **Balance** knob to select the desired level. In the **Loudness Off** mode, this control doesn't function, and GPO 1 is set to off.
- **Cluster Select:** Loudness may only be displayed for one cluster at a time. Press this button and then rotate the **Balance** knob to select the desired cluster. In the **Loudness Off** mode, this control doesn't function.

Main Screen

The **Main Screen** will appear as shown in [Figure 5-12](#) at power up unless the settings in the **Video Screen Configuration Menu** have been changed.

Figure 5-12 Main Screen



The Dolby symbol will appear above the left side of the meter window if the Dolby decoder module is installed.

If it is defined in the **Loudness Configuration Menu**, the measured program loudness displays in LKFS units in the upper right corner of the right-most screen. An orange open bar loudness graph shows the cluster of channels on which the loudness calculation is made.

Buttons 1 – 8: On the **Main Screen Hot Key Configuration Menu**, you can assign these hot key buttons to be presets, solos, or mutes for a programmable set of channels. Table 5-1 below shows the color schemes for each.

Table 5-1 Preset, Solo, and Mute Color Schema

| Hot Key | Active Color |
|---------|--------------|
| Preset | Green |
| Solo | Blue |
| Mute | Red |
| Off | Grey |

When you press a solo or mute hot key, the speaker symbol above the corresponding level meter(s) will change to either bright blue or bright red to indicate that the solo or mute function is affecting that channel. If a channel is both soloed and muted, then the mute function overrides. If entered, six-character solo or mute (user-definable) names are visible on the button labels.

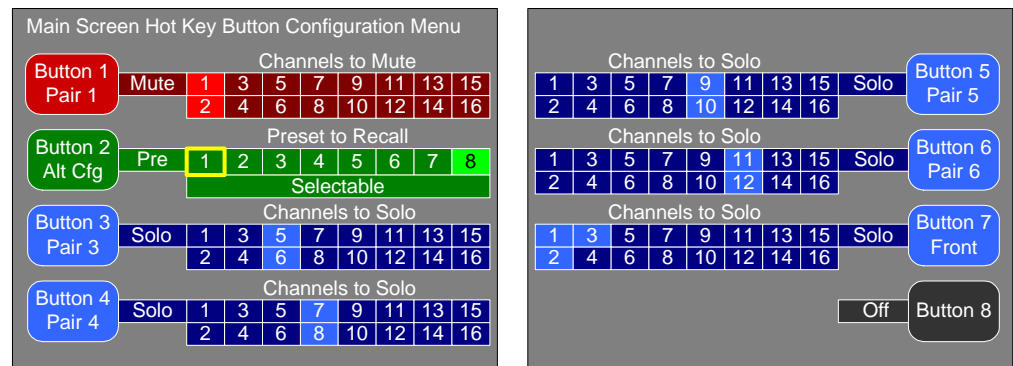
If a button is configured to be off (non-functional) it will turn grey. With the exception of the preset or off functions, pressing a button is automatically latching/momentary as controlled by the **Options Menu**.

Refer to [Recalling Presets on page 26](#) (in Chapter 4) for different methods of recalling presets.

Any individual meter may be turned off or on in the **Monitor Mixer Configuration Screen**. The phase indicator between channel pairs may be turned off or on in the **Monitor Mixer Configuration Screen**. Meters may be arranged in clusters from the **Cluster Configuration Screen**. Clusters of meters can also receive a label from that menu. When turned off, both the meter and input signal are disabled. The meter scale is user defined through the **Meter Configuration Screen**. The same screen is also used to select meter ballistics and scale and assign the meter color scheme. The **Loudness Configuration Menu** is used to turn on and configure the phase and loudness indicators.

Main Screen Hot Key Button Configuration Menu

Figure 5–13 Main Screen Hot Key Button Configuration Menu

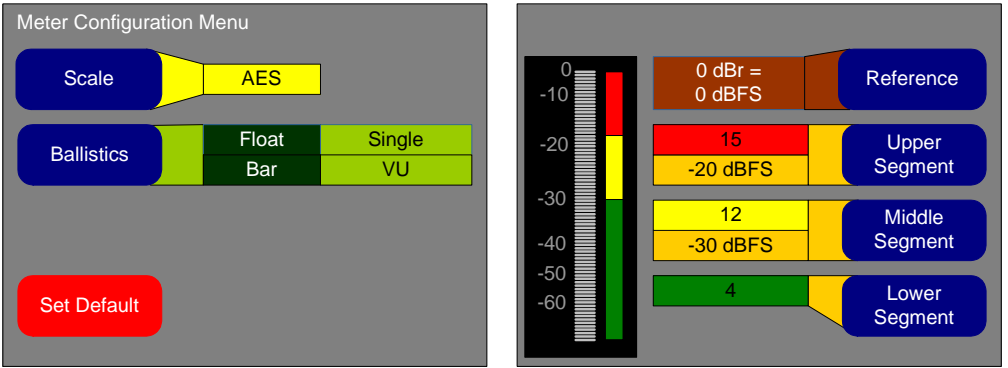


Buttons 1 - 8 – Hot Key Button Configuration: Pressing the button highlights the button label. This highlight can be moved to different elements by rotating the **Balance** knob.

- Pressing the **Balance** knob while the highlight is over the button label displays the **Text Entry Menu**. There, you can change the name of the label.
- Pressing the **Balance** knob while the **mute/solo/pre/off** field is highlighted toggles these four options. As each option appears, the color scheme and other elements change as shown in [Figure 5-13](#).
- Pressing the **Balance** knob while a channel is highlighted selects or deselects this channel from the set of solos or mutes applying to this button.
- Pressing the **Balance** knob while a preset is highlighted, selects it and deselects any other preset that was already selected.

Meter Configuration Menu

Figure 5–14 Meter Configuration Menu



- **Meter Scale:** Rotating the **Balance** knob after pressing this button selects the possible scales for the level meters. Seven selections are available as shown in Table 5–2 below.

Table 5–2 Audio Scale Specification Domains and Defaults

| Scale | Volume | | | Default Color Bounds | | Default Ballistics | |
|---------|-------------|-------------|--------------------|----------------------|----------|--------------------|-------------|
| | Lower Bound | Upper Bound | Default References | Lower | Upper | Float | Bar |
| AES | -72 dBFS | 0.0 dBFS | 0 dBFS = 0 dBFS | -30 dBFS | -20 dBFS | IEC Type I | VU |
| VU | -45 dBr | +3.5 dBr | -20 dBFS = 0 dBr | -3 dBr | 0 dBr | None | VU |
| Extd VU | -56 dBr | +16.0 dBr | -20 dBFS = 0 dBr | -10 dBr | 0 dBr | None | VU |
| BBC | -13.25 dBr | +13.0 dBr | -24 dBFS = 0 dBr | 0 dBr | 8 dBr | None | IEC Type II |
| EBU | -13.25 dBr | +13.0 dBr | -24 dBFS = 0 dBr | 0 dBr | 8 dBr | None | IEC Type II |
| Nordic | -44 dBr | +12.5 dBr | -18 dBFS = 0 dBr | -10 dBr | 0 dBr | None | IEC Type I |
| DIN | -53 dBr | +5.5 dBr | -15 dBFS = 0 dBr | -5 dBr | 0 dBr | None | IEC Type I |

- **Ballistics:** Rotating the **Balance** knob after pressing this button adjusts the float. Pressing the **Balance** knob and then the rotating the **Balance** knob adjusts the bar. Ballistic timings are valid only at 48 kHz.

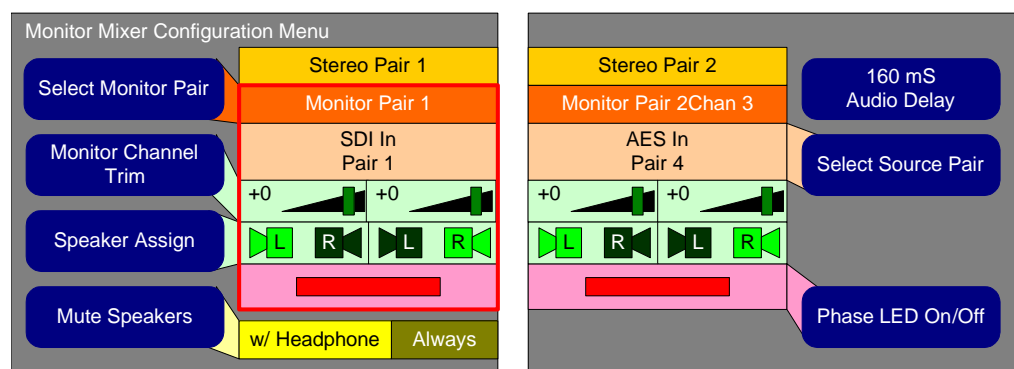
Table 5–3 Audio Change Response

| Ballistic | Rise | | Fall | |
|-------------|---------------------------------------|-------|--------------|----------|
| | Level Change | Time | Level Change | Time |
| VU | Not Specified | | | |
| IEC Type I | -2 dB of settled reading | 5 ms | -20 dB | 1.7 sec. |
| IEC Type II | | 10 ms | -24 dB | 2.8 sec. |
| None | Bar or Floating Segment Not Displayed | | | |

- **Set Default:** Pressing this button twice returns all settings on this menu to the original factory settings and displays a yellow graphic to warn you of the loss of preset and hot key definitions.
- **Reference:** Rotating the **Balance** knob after pressing this button adjusts the display reference level. Reference is adjustable in one dB
- **Upper Segment Color:** Rotating the **Balance** knob after pressing this button cycles the upper color of the displayed sample level meter color through a wide variety of colors. Pressing the **Balance** knob and then the rotating it sets the division between the upper and middle segments. Color boundaries are adjustable in 1 dB increments, and have the same range as the top and bottom limits of the meter.
- **Middle Segment Color:** Rotating the **Balance** knob after pressing this button cycles the middle color of the displayed sample level meter color through a wide variety of colors. Pressing the **Balance** knob and then the rotating it sets the division between the middle and lower segments. Color boundaries are adjustable in one dB increments, and have the same range as the top and bottom limits of the meter.
- **Lower Display Color:** Rotating the **Balance** knob after pressing this button cycles the lower color of the displayed sample level meter color through a wide variety of colors.

Monitor Mixer Configuration Menu

Figure 5–15 Monitor Mixer Configuration Menu



Monitor Mixer Configuration Menu

This menu allows you to control the channels to be monitored, how each channel is monitored, and the phase displays for each channel. At the top of each channel, the cluster to which it belongs is displayed.

You can assign individual channels to be visible on the level meters or turned off. Channels may also be visible without having to be audible but the reverse is not true.

- **Select Monitor Pair:** Pressing this control and then rotating the **Balance** knob moves the red selection box from side to side, selecting the channel pair to configure. Note that the eight pairs (16 channels) will scroll on and off the screen as you rotate the knob.
- **Monitor Channel Trim:** Pressing this control selects the left, the right, or both volume controls in the selected pair. Selection is indicated by the blinking handle. Rotating the **Balance** knob changes the gain. The change is indicated both graphically and numerically.

Pressing the **Balance** control knob returns the channel to unity gain. This control has a range of -60 dB to +12 dB (inclusive) in one dB steps.

The channel can be muted by turning this control counterclockwise beyond -60 dB, by turning off both speaker assignments, or by using the mute buttons in the main **Main Screen**.

- **Speaker Assign:** This button directs audio from the channel to the left, right, or both speakers. Pressing this button and then rotating the **Balance** control knob moves the red highlight around the speaker symbols. Pressing the **Balance** knob toggles the speaker symbol active (bright green) or inactive (dark green). This sets whether the speakers are muted by plugging in the headphones.
- **Mute Speakers:** Pressing this button and then pressing or rotating the **Balance** control knob toggles the selection between **With Headphone** or **Always**.
- **Audio Delay:** Pressing this button and then rotating the **Balance** control knob changes the global audio delay. The range is 0 to 170 mS in 1 mS increments. The actual audio delay to the monitor speakers changes dynamically as this control is turned.
- **Select Source Pair:** Pressing this button and then rotating the **Balance** knob takes you through all the possible AES and SDI

channel pair sources that can appear on this particular monitoring channel.

You can choose any one of the eight available channel pairs of the active SDI input card, one of the eight channel pairs of the AES input, or **Off**. In a unit with Dolby enabled, the five decoded output channel pairs are added. The choices are presented to you as **SDI Pair y** or **AES Pair y** or **Dolby Pair y**.

Setting the channel to **Off** disables the other controls for that channel, and removes it from any cluster it might be in. If it is in the middle of a cluster, the cluster is broken into two separate clusters.

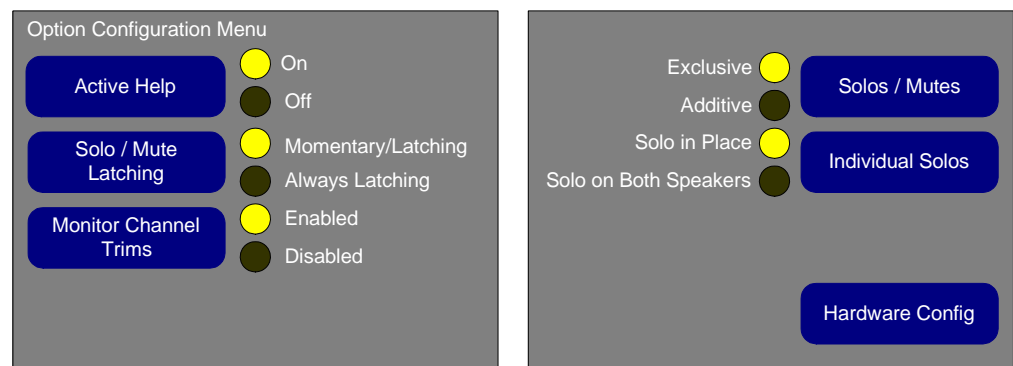
Turning a channel off removes its meter, its associated text, and its phase LED from the **Main Screen**. The remaining meters will automatically scale and rearrange themselves to fill the void.

- **Phase LED On/Off:** Pressing this control turns the selected phase indicator on (bright red) or off (dark red) and enables/disables the phase indicator on the **Main Screen**.

You can enable the phase indicators for adjacent channels that are part of the same cluster only. A phase indicator cannot be enabled for any channel that is off, or for any two channels that are not adjacent to each other, or not part of the same cluster. The box turns gray for any phase indicator that cannot be enabled.

Option Configuration Menu

Figure 5–16 Option Configuration Menu



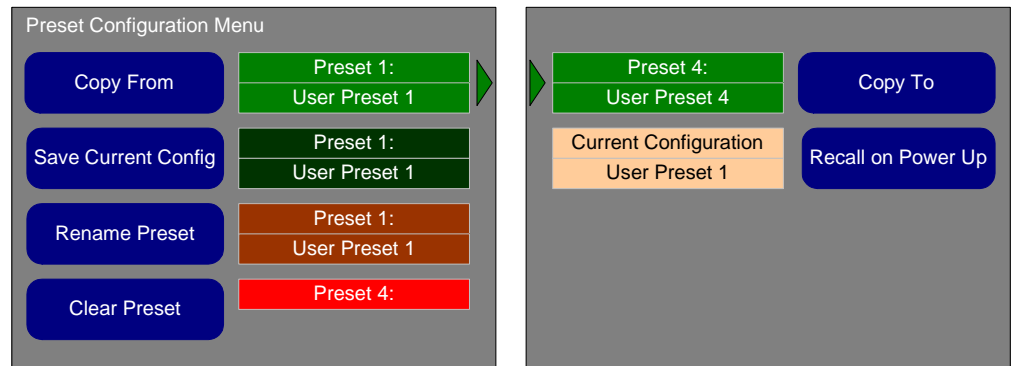
- **Active Help:** When pressed, this control selects whether the **Active Help** will appear on the left-hand screen whenever the setup menus are being used.
- **Solo / Mute Latching:** When pressed, this control selects whether the action of the solo and mute hot keys is automatically momentary or latching, or whether they will always be latching and never momentary. When hot keys are used for preset changing, they are always momentary. This control setting also applies to the eight GPI inputs which activate the hot key functions.
- **Monitor Channel Trims:** Pressing this button determines whether you can adjust the **Monitor Channel Trim** controls on the **Monitor Configuration Menu**.
- **Solos/Mutes:** Pressing this button determines whether you can select more than one solo or mute hot keys at a time on the **Main Screen**.
- **Individual Solos:** Pressing this button toggles the action of solo hot keys on the **Main Screen** between soloing in place (left or right) and soloing on both speakers.
- **Hardware Configuration Menu:** Pressing this button displays the **Hardware Configuration Menu**. (See [Hardware Configuration Menu on page 49](#) and [Chapter 6](#) for details.)

Preset Management Menu

When you enter this menu, all of the controls are set to affect the most recently recalled preset number.

Note: For instructions for copying the presets from one AMP1-16 Series monitor to another, refer to [Copying Presets to Another Monitor on page 32](#).

Figure 5–17 Preset Management Menu

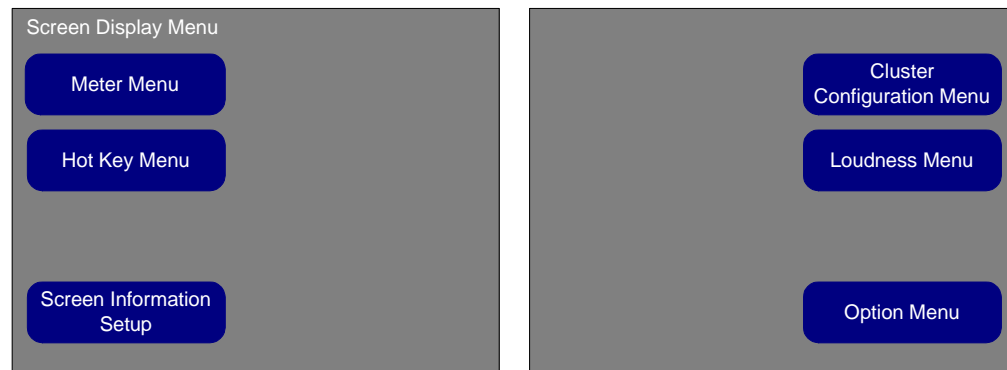


- **Copy From:** Pressing this button and then rotating the **Balance** knob selects the source preset for the copy.
Note: You should set both the **Copy From** and the **Copy To** fields before pressing the **Balance** knob is pressed to execute the copy.
- **Save Current Config:** Pressing this button and then rotating the **Balance** knob selects what preset the current configuration is saved to, overwriting whatever is currently saved in that preset. When the **Balance** knob is pressed, the volatile state of the unit is copied into the nonvolatile preset.
- **Rename Preset:** Pressing this button and then rotating the **Balance** knob allows you to select from any of the eight presets. Pressing the **Balance** knob proceeds to a text entry menu to select a new name for the Preset.
- **Clear Preset:** Pressing this button and then rotating the **Balance** knob allows you to select from any of the presets. Pressing the **Balance** knob results in the appearance of a yellow warning graphic appears which warns you that the preset is reset. A second press of the **Balance** knob resets, or else a five-second timeout cancels the request.
- **Copy To:** Pressing this button and then rotating the **Balance** knob selects which preset is the destination for the copy.
Note: You should set both the **Copy From** and the **Copy To** fields before pressing the **Balance** knob is pressed to execute the copy.

- **Recall on Power Up:** Pressing this button and then rotating the **Balance** knob allows you to select from any of the presets, plus the last known state of the unit. Thus, on a power failure, or when the unit is unplugged, the unit can either start up in its last known state, or in any preset.

Screen Display Menu

Figure 5–18 Screen Display Menu



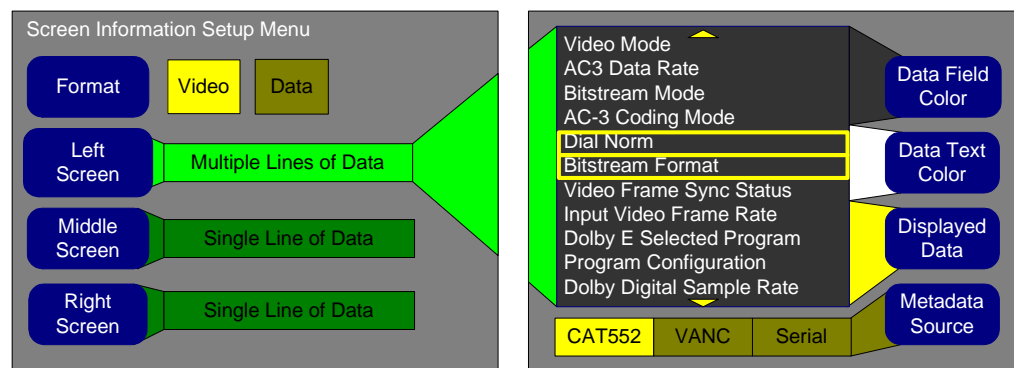
- **Meter Menu:** Displays the **Meter Configuration Menu** so you can set up metering and display parameters.
- **Hot Key Menu:** Displays the **Main Screen Hot Key Configuration Menu** so you can use to set up the function of each of the eight hot keys on the **Main Screen**.
- **Screen Information Menu:** Displays **Screen Information Setup Menu** so you can set up and display a variety of parameters for the video screen.
- **Cluster Configuration Menu:** Displays the **Cluster Configuration Menu** so you can set up and name meter clusters.
- **Loudness Menu:** Displays the **Loudness Configuration Menu** so you can set up parameters that affect the measurement of loudness.
- **Option Menu:** Displays the **Option Menu** so you can set up parameters relative to miscellaneous options and preferences, as well as access the hardware configuration and upgrade software.

(See [Option Configuration Menu on page 59](#) and [Chapter 6](#) for details.)

Screen Information Setup Menu

In [Figure 5–19](#) below, note that, with the exception of **Video** mode the actual Dolby metadata terms are determined by the data output from the Dolby decoder card or other metadata source.

Figure 5–19 Screen Information Setup Menu



- **Format:** Pressing this button moves the highlight between the two possible screen formats:
 - A 4:3 full screen video image or 16:9 partial screen video image
 - No video image; data only
- **Left Screen:** Pressing this button selects the left screen to be set up with the **Displayed Data** and **Data Text Color** buttons. Multiple data items can be displayed on the left screen.
- **Middle Screen:** Pressing this button selects the middle screen to be set up with the **Displayed Data** and **Data Text Color** buttons. Multiple data items can be displayed on the left screen. Only one data item can be displayed at a time on the middle screen.
- **Right Screen:** Pressing this button selects the right screen to be set up with the **Displayed Data** and **Data Text Color** buttons.

Multiple data items can be displayed on the left screen. Only one data item can be displayed at a time on the right screen.

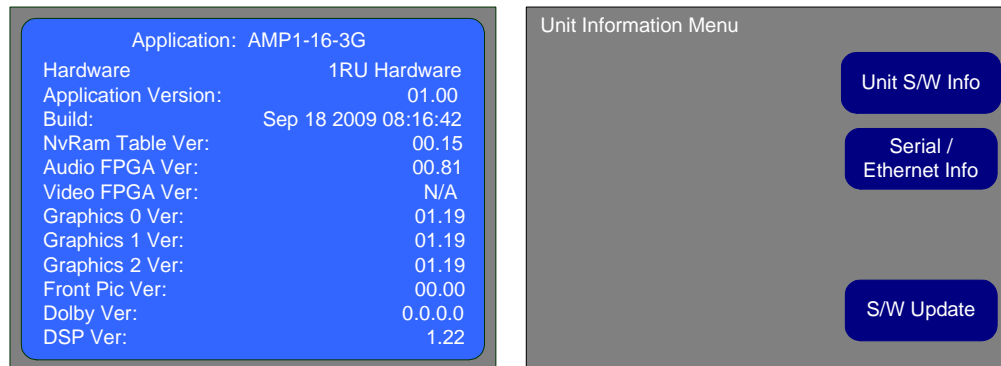
- **Data Field Color:** This button is grayed out unless the Left Screen button is pressed. Rotating the **Balance** knob after pressing this button cycles the color of the data field background through a wide variety of colors. This is displayed in the tab at the left and in the background field of the data line.
- **Data Text Color:** This button is grayed out unless one of the three screen buttons is pressed. Rotating the **Balance** knob after pressing this button cycles the color of the data text through a wide variety of colors. This is displayed in the tab at the left and in the text of the data line.
- **Displayed Data:** This button is disabled unless one of the three screen buttons is pressed. When pressed, rotating the **Balance** knob highlights consecutive items in the list. Pressing the **Balance** knob adds an item to the selected screen. Pressing the **Balance** knob on data that is already added to the data line will remove it from the data line.

The available data that can be selected is:

- Bitstream
 - Program Configuration
 - Frame Rate
 - Program ID
 - Bitstream Mode
 - Coding Mode
 - Center Mix Level
 - Surround Mix Level
 - Surround Mode
 - Low Frequency Effect
 - Dialogue Normalization
- **Metadata Source:** Pressing this control and then rotating the **Balance** knob selects the source of the metadata to be displayed.

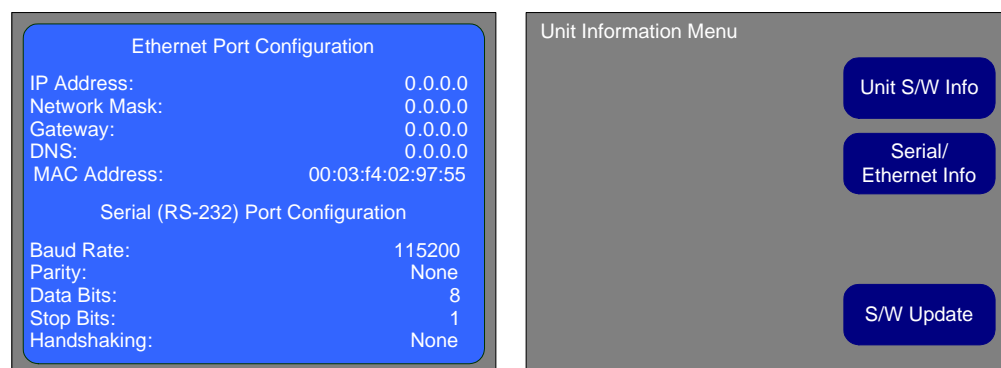
Unit Information Menu

Figure 5–20 Unit Information Menu - Initial Display



- **Unit S/W Info.:** When pressed, this displays the version of each software definable element in the product. It also displays the audio processor cards that are plugged into the monitor. This is the information that appears when you first enter the **Unit Information Menu**.
- **Serial / Ethernet Info:** Pressing this button changes this menu to show the following information relating to the ethernet and serial ports as shown in the following:

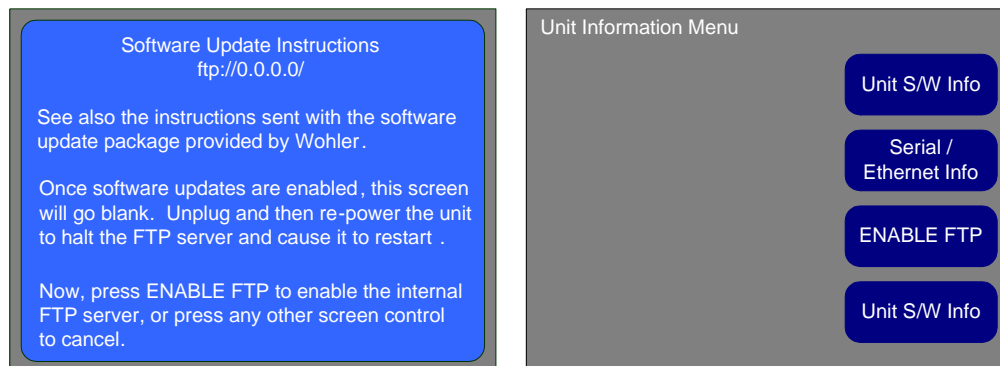
Figure 5–21 Unit Information Menu - Ethernet and Serial Port Configuration



- **ENABLE FTP:** This button label only appears when the **S/W Update** menu is selected, as in [Figure 5-22](#). It is used as part of the instructions to update the software.

- **S/W Update:** Press this button to begin the software update process. Instructions then appear on the screen as follows:

Figure 5–22 Unit Information Menu - Software Update Instructions



CHAPTER 6

System Maintenance

Introduction

Overview

This procedure details how to establish Ethernet connectivity and then how to upgrade new Netburner software and firmware.

Note: It may prove useful to reprint this chapter every time you need to perform an upgrade, since several sections provide space to record existing settings.

Topics

| Topics | Page |
|--------------------------------------|------|
| Introduction | 67 |
| Upgrade Requirements | 68 |
| Establishing Connectivity | 69 |
| Upgrading the Netburner Software | 69 |
| Upgrading the Sub-Processor Firmware | 72 |

Upgrade Requirements

- An AMP1-16-3G or AMP1-E16-3G connected to a Local Area Network (LAN) or connected to a host computer with a peer-to-peer (P2P) Ethernet connection.
- The AMP1-16-3G update package (typically downloaded from the Wohler web site: www.wohler.com—see Appendix A on page 83), which includes:
 - NetBurner IPSetup V2.0 or later (**IPSetup.exe**).
 - NetBurner AutoUpdate V2.0 or later (**AutoUpdate.exe**).
- A host computer running Windows XP connected to the same LAN. (Other Windows operating systems may work, but are untested.)
- The unit's main processor software (AMP1_16_Vx.xx_APP.s19) also included in the unit's update package.
- If you are using a **LAN connection**, you will need two standard Ethernet cables—not crossover cables.

If you are using a **P2P connection**, you will need a single crossover Ethernet cable.

Important: If you received this package from an e-mail, you will need to change the filename extensions. Anything with a **.wwe** file extension is actually a **.exe** file. Anything with a **.wzp** extension is actually a **.zip** file.

- If you are updating the unit's firmware for one of the unit's sub-processors, you will also need one or more of the following files which are also included with the update package. The actual file names will likely have version information appended to them.
 - Audio_Vxx.xx.S19
 - Video_Vxx.xx.S19
 - Dolby_Vx.x.x.x.S19
 - Grpx0_Vxx.xx.S19
 - Grpx1_Vxx.xx.S19

- Grpx2_Vxx.xx.S19
- DSP_Vxx.xx.S19

Establishing Connectivity

Decision Point:

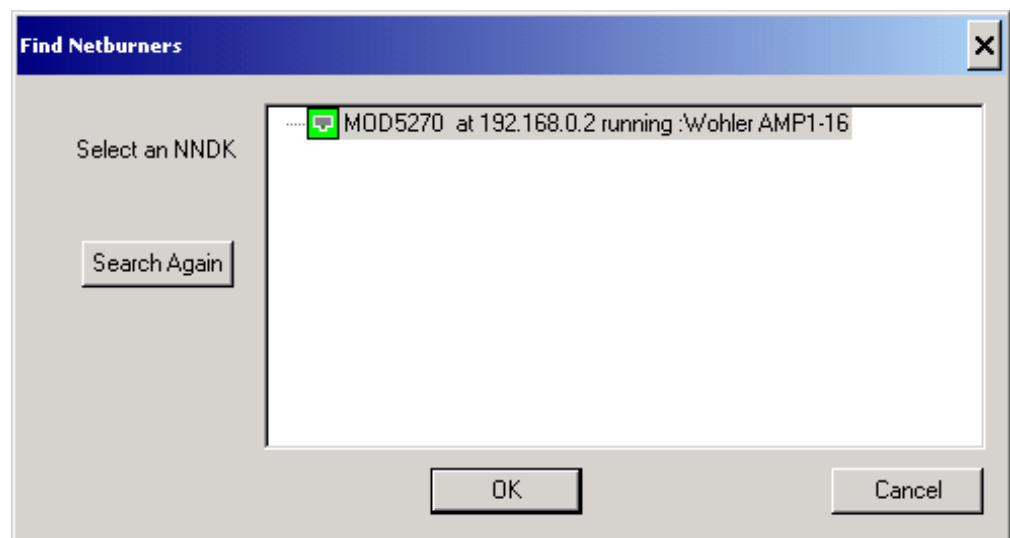
If you need to establish connectivity to your PC, refer to [Appendix B on page 87](#).

Otherwise, continue on to [Upgrading the Netburner Software](#) immediately below.

Upgrading the Netburner Software

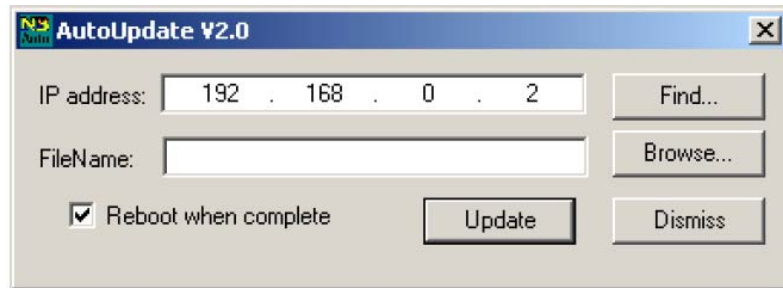
1. Launch the **NetBurner AutoUpdate** utility. Click on the **Find** button. You should see something similar to [Figure 6-1](#) below.

Figure 6–1 Find Netburners Dialog



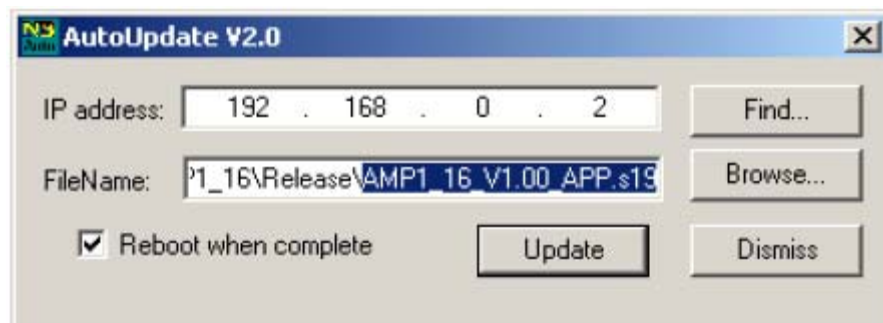
- Click to highlight the NetBurner module you want to update, and click **OK**.

Figure 6–2 AutoUpdate IP Address Input Dialog - Incomplete



- Click **Browse** and locate the **AMP1_16_Vx.xx_APP.s19** file. (The x's will be replaced with the software version.)
- Check the **Reboot when complete** check box. The **Autoupdate** dialog box should look like the one in [Figure 6–3](#) below.

Figure 6–3 AutoUpdate IP Address Input Dialog - Complete



- You have a small window of opportunity as the unit reboots during which the existing program will allow the software update: the first three seconds of program operation. To begin the update process, unplug the unit.
- Press the **Update** button on the dialog in [Figure 6–3](#). Quickly apply power to the unit. If all goes well, you should see the dialog box shown in [Figure 6–4](#) below.

If either of the dialog boxes in Figure 6-5 or Figure 6-6 appear, you missed your window of opportunity. Try again starting at Step 5 above.

Figure 6-4 Autoupdate Confirmation Dialog

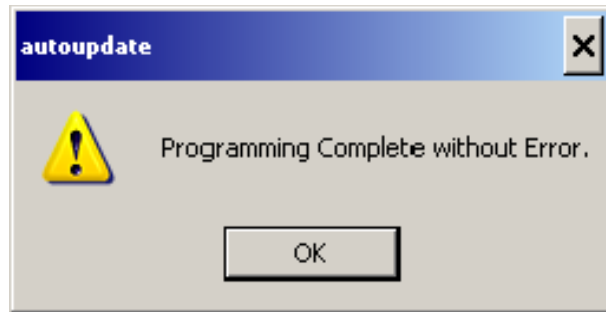
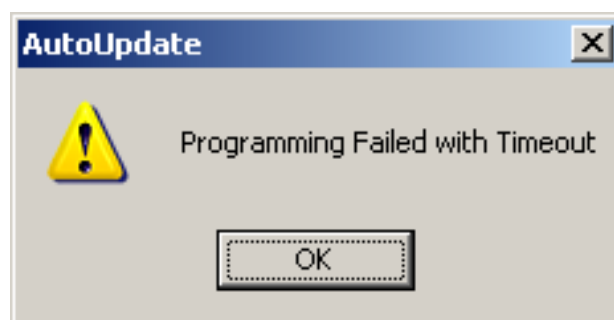


Figure 6-5 Autoupdate Failure 1



Figure 6-6 Autoupdate Failure 2

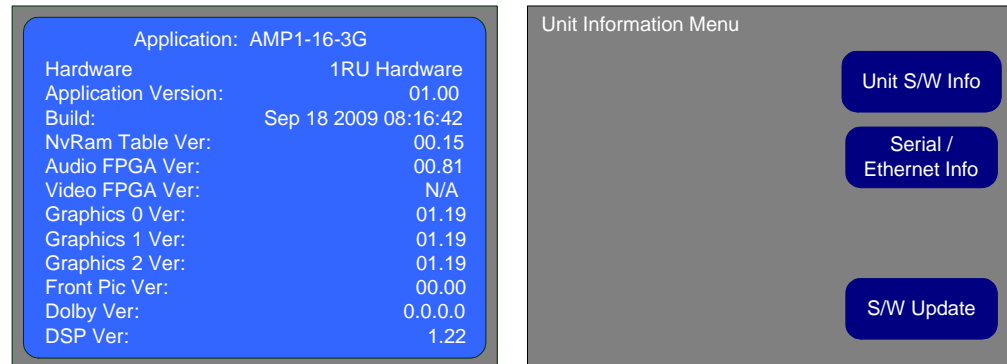


7. Click **OK** and both the dialog box and the **AutoUpdate** utility will close, and the unit will reboot and run the new software.

Upgrading the Sub-Processor Firmware

1. Turn the unit on and navigate to the **Unit Information Menu** as shown in [Figure 6-7](#) below.

Figure 6-7 Unit Information Menu



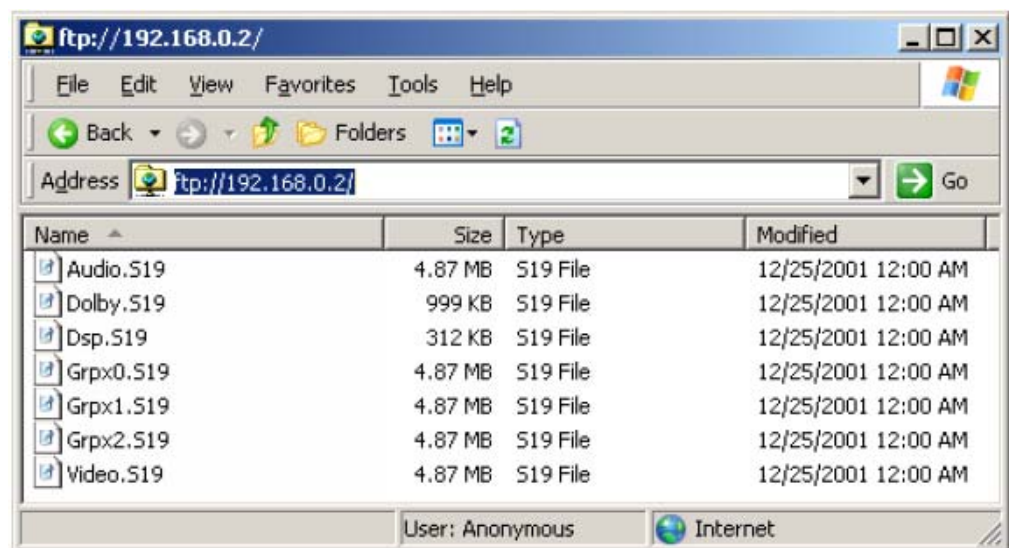
- A. From the **Main Screen** press the ✓ button to launch the menu system.
 - B. When the **Configuration Selection Menu** appears, press the **Screen Menu** button.
 - C. When the **Screen Display Menu** appears, press the **Options** button.
 - D. When the **Option Configuration Menu** appears, press the **HW Config** button.
 - E. When the **Hardware Configuration Menu** appears, press the **Unit Info** button.
2. When the **Unit Information Menu** appears, press the **S/W Update** button.
 3. Note the line of text at the top of the window with the FTP address. It should read something like <ftp://192.168.0.2/>

Important: If the address comes up as <ftp://0.0.0.0/>, the unit is using DHCP in a P2P connection, or no Ethernet connection exists. See [Step 1 in Connecting to a LAN on page 89](#).

Write it here _____.

4. On the monitor, press the **ENABLE FTP** button.
5. Open **My Computer** from the Windows desktop.
6. In the **Address** line, enter the address you wrote down in Step 3 (on the previous page), exactly as noted. For example, enter <ftp://192.168.0.2/>.
7. You will see something similar to the following screen shot in [Figure 6–8](#), if the folders are set to detail view. The filename, folder name, and file sizes below are accurate. All other attribute information, especially the dates, are bogus and should be ignored.

Figure 6–8 FTP Location



8. If you see the following dialog similar to the one in [Figure 6–9](#) after a minute or so, it means the FTP connection failed. Try power cycling the unit, and repeating the steps above. When you get back to this point, press the F5 key to refresh the window.

Figure 6–9 Failed FTP Connection

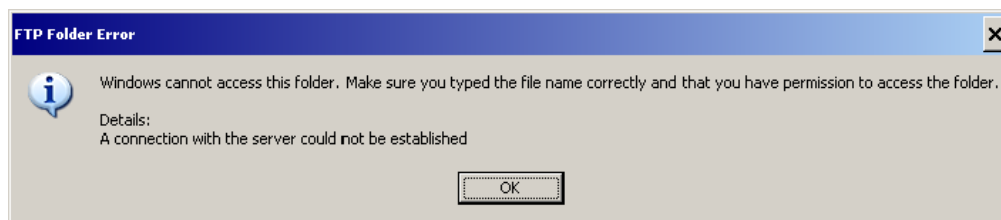
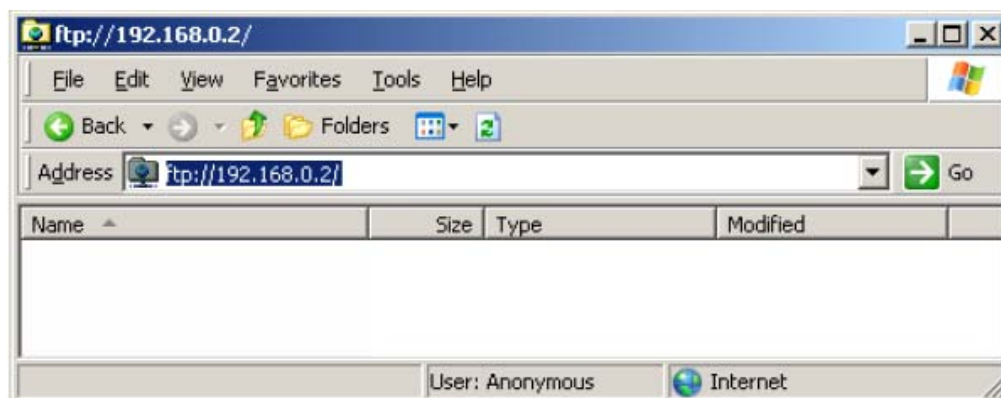


Figure 6–10 FTP Window



9. Press the F5 key to refresh the window.

Important: You must refresh the file window after each of the following steps since Windows caches the file and folder information. If any of the files change, Windows will report the previous information from its cache rather than the current information. Refreshing the folder after each file change resolves this issue.

10. From here on, drag and drop files from where they are stored on the local host to the unit's FTP window.

Important: Program **ONLY ONE DEVICE AT A TIME**. Windows will allow you to drag/drop multiple files, but the FTP server in the unit cannot handle this. In addition, the files in the unit are write-only so they cannot be read. In all other respects, the FTP window can be treated like any other file/folder window.

Figure 6–11 File Transfer

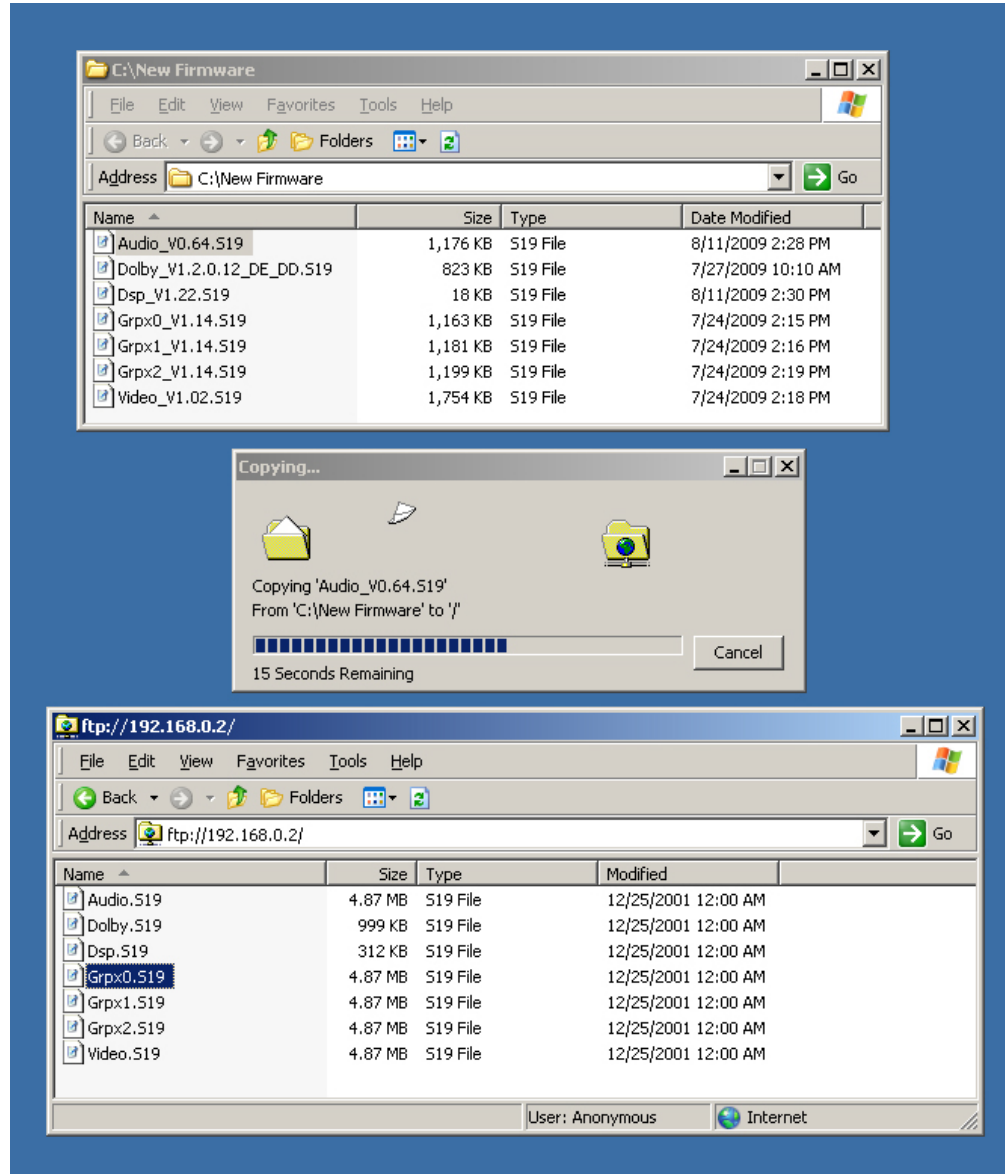
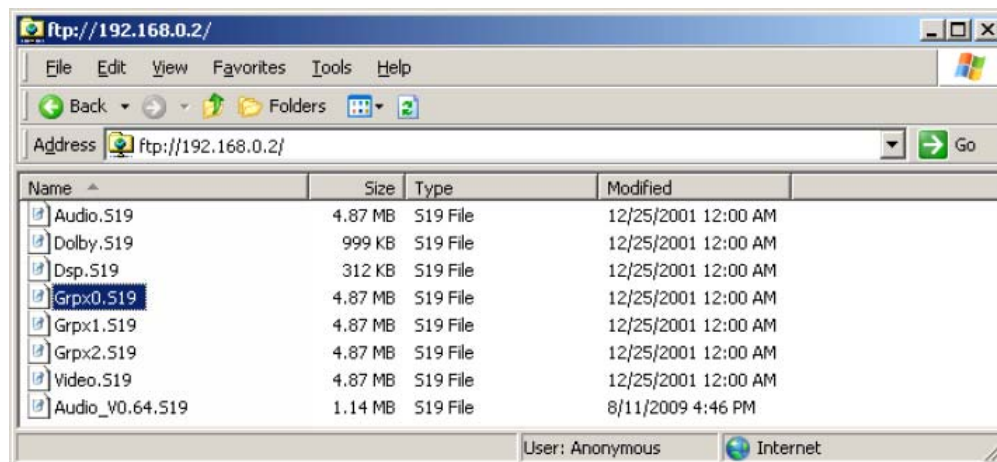


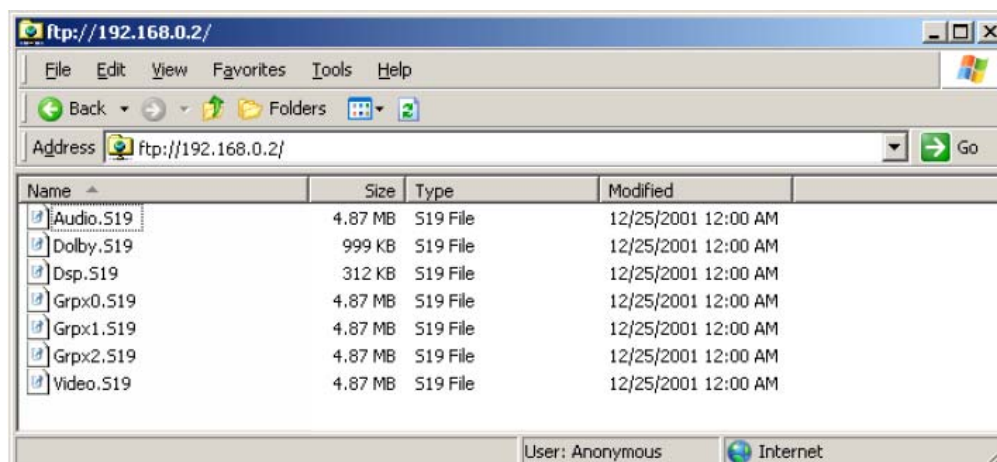
Figure 6–9 above shows a sub-processor being programmed.

Figure 6–12 Copy Completed



11. Once an sub-processor has been reprogrammed, wait about 15 seconds, and press F5 to refresh the window. The window will now appear like the one shown in Figure 6–13.

Figure 6–13 Refreshed Window



12. When all the sub-processors have been reprogrammed, cycle the power on the unit by unplugging and re-plugging the power cord.

Important: This concludes the upgrade procedures for both the NetBurner and the sub-processors.

CHAPTER 7

Features and Specifications

Introduction

Overview

This chapter lists the features and specifications of the AMP1-16-3G and AMP1-E16-3G.

Topics

| Topics | Page |
|----------------|------|
| Introduction | 77 |
| Features | 78 |
| Specifications | 80 |

Features

Product Benefits

- Monitoring of up to 16 channels of embedded audio in a single, multirate SDI signal can be used in the most complex, multi-channel and surround applications: a must for DTV production and signal chain.
- The totally digital system architecture with high fidelity, class D amp provides absolute reproduction of the embedded signal with unsurpassed fidelity in a near field audio monitor.
- You can assign any channel on any input to the left or right speaker. Production tools and needs for monitoring can vary from job to job, so these units provide optimum flexibility in directional signal monitoring, allowing you to configure the system to your needs for any given production.
- Near field audio monitors are often placed in a signal path. Re-clocked loop output of the SDI signal and demux outputs for eight AES pairs (on unbalanced 75Ω BNC connectors) provide cost savings in signal chain management, with the precision required for the digital infrastructure.
- You can create and store eight user-defined presets of operation configurations for quick configuration changes.
- DTV programming requires absolute adherence to standards and requirements. Crucial elements of the audio signal (such as loudness and dial norm) are constantly sampled and instantly displayed on the OLED screen to prompt operators to take appropriate measures.
- Production facilities and outside broadcast (OB) operators provide programming for clients on a global basis. Program producer and networks metering standards can be instantly accommodated with metering resolution (180 segments displayed with stereo phase indicators for stereo pairs) that is unmatched in precision. User selectable meter:
 - Range
 - Scale

- Color thresholds
- Ballistics

Distinction Between Models

The Dolby CAT552 hardware is included in the AMP1-E16-3G, making it the first 1RU Wohler audio monitor with Dolby E and D built in.

By contrast, the AMP1-16-3G must have an additional hardware add-on installed before both the Dolby D and Dolby E protocols are available. Note that the Dolby symbol is displayed on the upper left of the **Main Screen** when the Dolby module is installed.

Additional Features

- 1RU case for space savings
- 1/8" (3.5 mm) stereo front panel headphone jack
- Dual selectable HD/SDI/3G inputs
- Fixed or variable room surround monitoring outputs
 - Eight Unbalanced AES pairs on HD15 x 2
 - Four balanced line level analog audio pairs on DB25
- Multipurpose GPIO:
 - Eight GPI inputs with common ground, which replicate the action of the eight front panel hot keys surrounding the display.
 - Two isolated Form C outputs, one of which activates when the loudness is above a programmable level.
- Automatic Dolby E or D or AES Bitstream detect
- Metadata I/O DB9 connector.
- Stereo phase indicator is present for each stereo input source monitored. Stereo phase indication occurs in adjacent channels in the signal chain before routing to speakers.

Chapter 7 Features and Specifications

Specifications

- 100 to 240 VAC ($\pm 10\%$) operation with a self-contained power supply.

Compliance

All components comply with UL, CE, and RoHs specifications.

Standards

Loudness measurements comply with ITU-1770/1771 standards.

Specifications

Table 7–1 Specifications

| Specification | Values/Domains |
|---------------------------|---|
| Power requirements | 100 V to 240 V AC $\pm 10\%$, 50/60Hz |
| Power consumption | 65 Watts |
| Dimensions (H x W x D) | 1.75" x 19" x 11" (4.5mm x 483mm x 30mm) |
| Weight | 10.05 lbs. |
| Space Required | 1 RU (rack unit) |
| Supplied Accessories | AC Power Cord (North America) |
| Optional Accessories | Dolby card |
| Display Type | OLED |
| Native Aspect Ratio | 4:3 |
| Number of Displays | 3 |
| Active Viewing Area | 2.4" diagonal per screen |
| Screen Resolution | 320 x 240 |
| Inputs | <ul style="list-style-type: none">• AES/EBU: 8 unbalanced on BNC• SDI: 2 3G/HD/SD-SDI on BNC |

Table 7–1 Specifications (Continued)

| Specification | Values/Domains |
|-----------------------------|--|
| Outputs | <p>Non-Configurable Outputs:</p> <ul style="list-style-type: none"> • AES/EBU output 8 unbalanced on high density DB-15 <p>Configurable Outputs:</p> <ul style="list-style-type: none"> • Analog: 8 balanced channels configurable on DB25 • SDI: 1 reclocked on BNC • Down-converted SDI video on BNC |
| Level Meters | 180 segments |
| Level Meter Scales | <p>Selectable:</p> <ul style="list-style-type: none"> • AES, • VU, • Ext. VU, • BBC, • EBU, • Nordic, and • DIN |
| Level Meter Characteristics | <p>Selectable:</p> <ul style="list-style-type: none"> • Meter thresholds, • Reference, • Segment Colors, and • Ballistics |
| Peak Acoustic Output | 98dB SPL (@ 2 feet) |
| Power Output RMS | 5W, 7W peak (each side) |
| RMS Center Woofer | 11W, 16W peak |
| Frequency Response | 80Hz - 20kHz (± 5 dB) (-10dB @ 50Hz, 22kHz) |
| AES/EBU Input Termination | 75 Ohms unbalanced, switchable |
| SDI Input Termination | 75 Ohms unbalanced |
| AES/EBU Input Sampling Rate | 32-48kHz, Auto-detecting |
| Hum and Noise | Better than -68dB below full output |

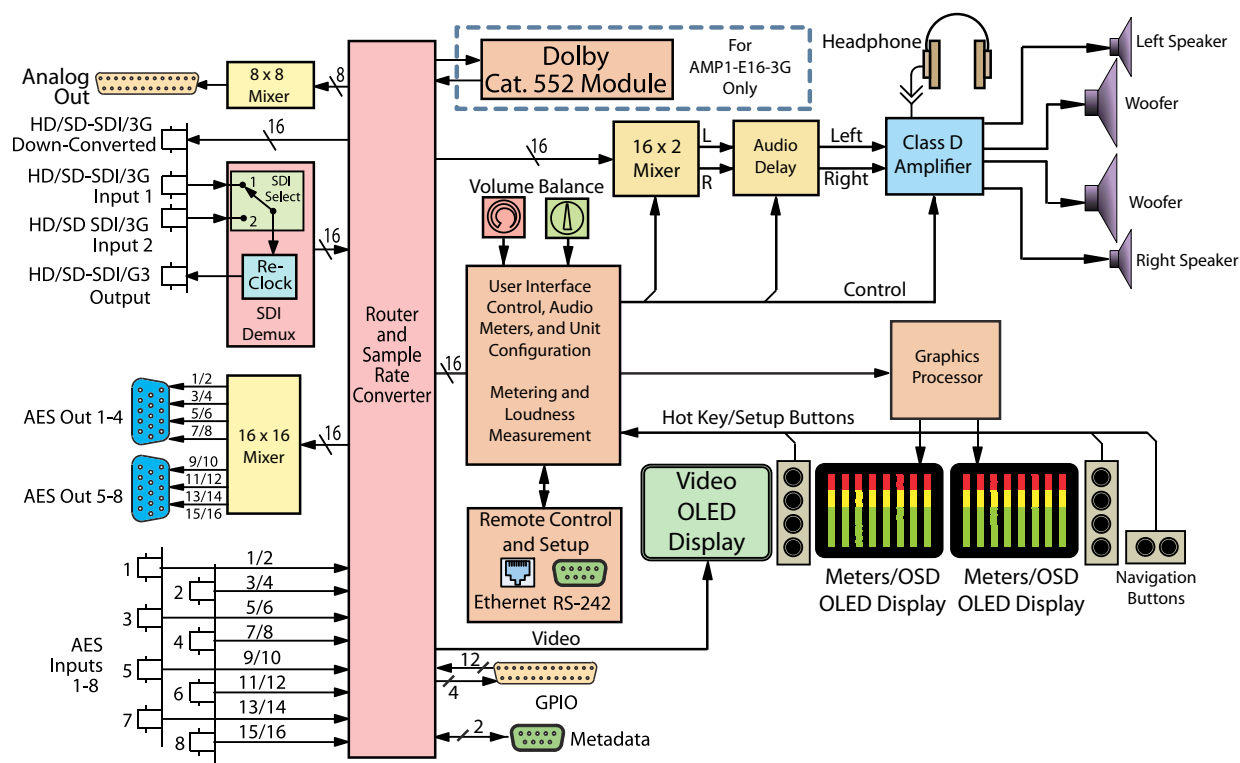
Table 7–1 Specifications (Continued)

| Specification | Values/Domains |
|-----------------------|---|
| Electrical Distortion | <0.15% at any level below limit threshold |
| Acoustic Distortion | 8% or less worst case frequencies above 180Hz |
| Magnetic Shielding | <0.5 gauss any adjacent surface |

Technical Functional Overview

Figure 7-1 below illustrates the overall functionality of the AMP1-16 Series monitors.

Figure 7–1 AMP1-16 Block Diagram



APPENDIX A

Downloading Software

Introduction

Overview

This appendix explains how to download the update software for the monitor.

Topics

| Topics | Page |
|----------------------|------|
| Introduction | 83 |
| Requirements | 84 |
| Downloading the File | 84 |

Requirements

To perform this procedure you will need:

- A PC with an Internet connection
- Your product's serial number (if you have not already created a user ID and password for the Wohler web site)

Downloading the File

1. Power up your laptop and launch the web browser.
2. Create a folder on your desktop called **AMP1-16 Upgrade**.
3. Navigate to the wohler web site: www.wohler.com.

Decision Point:

If you already have a member user ID and password for the Wohler web site, then log in by clicking on the [Member Sign In](#) link at the top right hand corner of the home page and sign in.

Otherwise, if you do *not* already have a member user ID and password then you must click [Register as New User](#) at the top right hand corner of the home page, and enter the requested data. Remember to log in after you have created your account.

4. Once you have successfully logged into the Wohler web site, click **Products** from the home page menu bar.
 - A. Move the cursor down the menu to highlight **Audio**.
 - B. Then move the cursor to the sub-menu to highlight **SDI**.
 - C. Finally, move the cursor to the third menu to click on **AMP1-16-3G** or **AMP1-E16-3G**. ([Figure A-1 on page 85.](#))

Figure A–1 Selecting the AMP1-16



5. When the monitor's web page displays, click on the **Downloads** tab in the middle of the page.
6. Double-click **AMP1-16 Upgrade Package (ZIP)** to begin the download.
7. When the **File Download** dialog appears, click **Save**.
8. When the **Save As** dialog appears, navigate to the folder you created in Step 2 on page 84 and click **Save**.
9. After the download is complete, double-click the compressed file on the desktop to display the contents.
10. Extract the file(s) to your desktop.

Important: This concludes the software download procedure. Return to your previous location in this document.

APPENDIX B

Establishing Connectivity

Introduction

Overview

This appendix explains how to download the update software for the monitor.

Topics

| Topics | Page |
|-------------------------|------|
| Introduction | 87 |
| Connectivity Options | 88 |
| Connecting to a LAN | 89 |
| Connecting Peer-to-Peer | 91 |

Connectivity Options

The fastest and simplest way to establish connectivity to your AMP1-16-3G Series monitor is through a LAN (local area network).

Decision Point:

If you are *not* connected to a LAN (local area network) then continue on to [Connecting Peer-to-Peer on page 91](#).

Otherwise, if you are connected to a LAN, then continue on to the next decision point below.

Decision Point:

If you already have the **IP Setup Tool** installed on your PC, then continue on to [Connecting to a LAN on page 89](#).

Otherwise, if you do not already have the **IP Setup Tool** then then continue on to the next decision point below.

Decision Point:

If you do *not* have Internet access, then continue on to [Connecting Peer-to-Peer on page 91](#).

Otherwise, if you do have Internet connectivity, then continue on with the instructions immediately following:

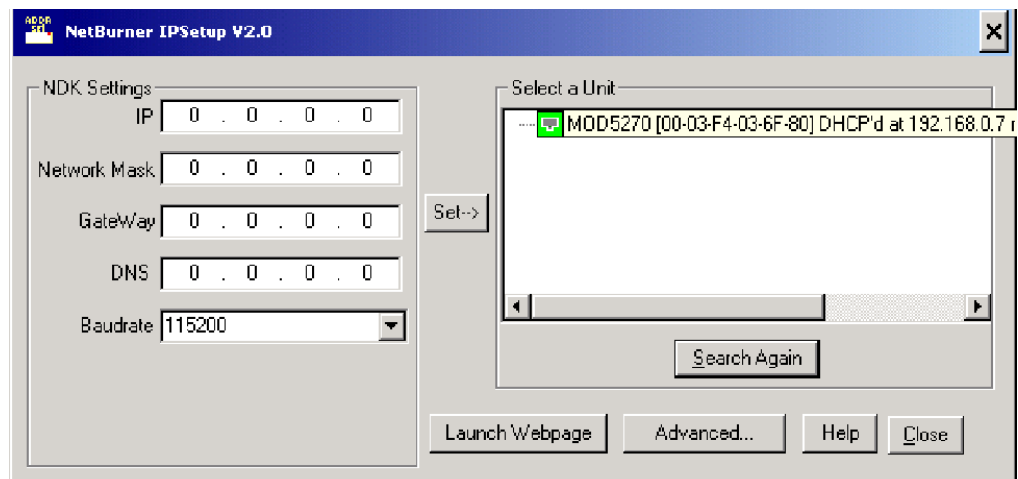
- A. Follow the instructions in [Appendix A on page 83](#) to download the software upgrade package that contains the **IP Setup Tool**.
- B. Continue on to [Connecting to a LAN on page 89](#).

Connecting to a LAN

Launching the Setup Tool

1. Connect the unit and your host PC to a LAN (local-area network).
2. Run the **NetBurner IP Setup Tool**.
3. You should see something similar to the dialog shown in [Figure B-1](#) below. This dialog shows a NetBurner module fresh from the Wohler factory.

Figure B-1 NetBurner IPSetup Dialog - Unconfigured



4. If multiple NetBurner modules appear in the **Select a Unit** box, be sure to highlight the unit you are working with.

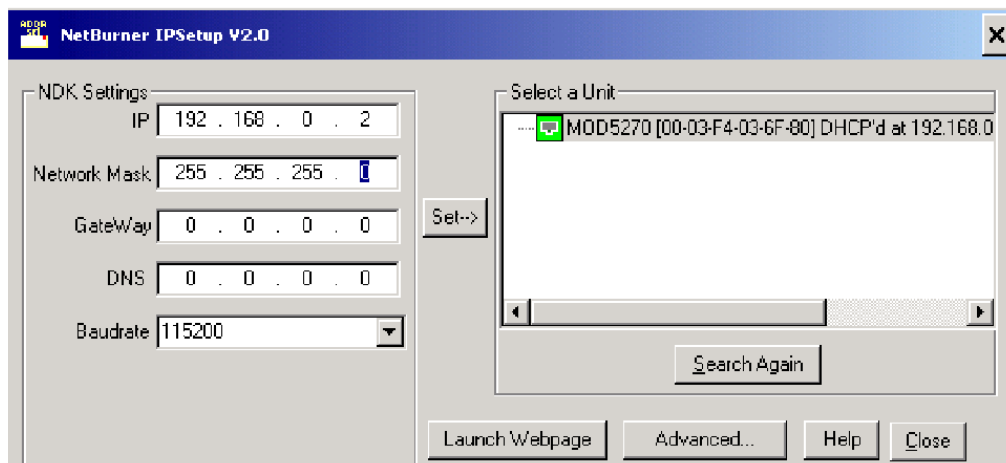
Setting the IP Address and Network Mask

1. An IP address of 0.0.0.0 means the Netburner is using DHCP addressing, and the network will give the module its address (as it has in the example in [Figure B-1](#) above: 192.168.0.7). With these procedures, you can also enter a fixed network address and mask if desired. You can use any network address and mask approved by your network administrator. For our example, we'll be using the address 192.168.0.2 with the network mask of 255.255.255.0. Simply type the IP address into the **IP** field and the network mask into the **Network Mask** field.

Appendix B Establishing Connectivity

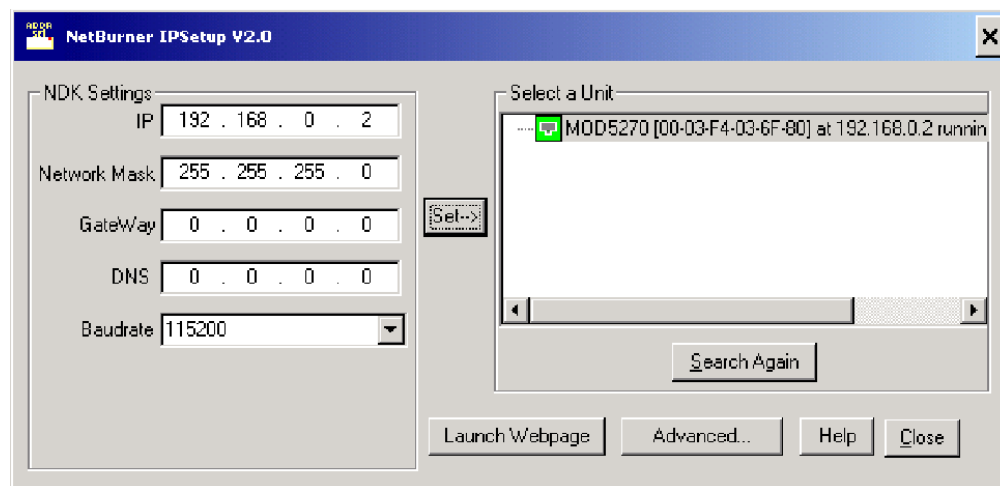
Connecting to a LAN

Figure B–2 NetBurner IPSetup Dialog - With IP Address and Net Mask



2. Press the **Set** button and wait approximately 30 seconds. If the NetBurner module does not appear with the new address, press the **Search Again** button. The window should now look like the one shown in Figure B–3 below.

Figure B–3 NetBurner IPSetup Dialog - New Address Accepted



3. Close the **NetBurner IPSetup** utility by pressing the **Close** button.

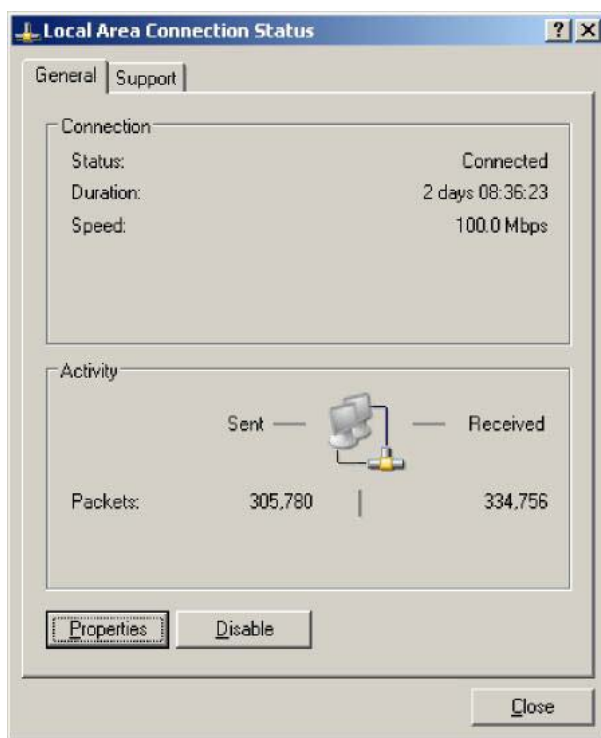
Important: This concludes the procedure for establishing network connectivity to the LAN. Return to your previous location in this document.

Connecting Peer-to-Peer

These instructions describe the procedure using a Windows XP machine. Host computers running other operating systems may have these controls in slightly different locations.

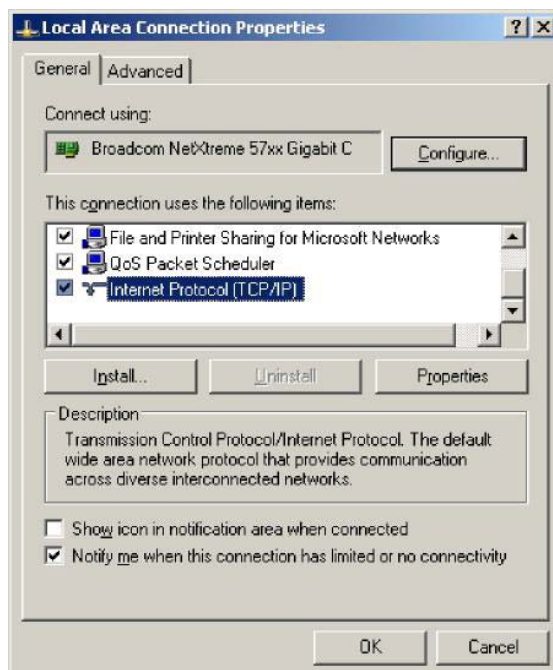
1. Connect the crossover cable directly between the unit's Ethernet port and your host computer's Ethernet port.
2. On the host computer, go to the **Control Panel** and double-click on **Network Connections**.
3. Open **Local Area Connection**. If you have more than one Network Interface Card (NIC) in the host machine, select the **Local Area Connection** that corresponds to the NIC connected to the unit. You should see a dialogue like the one in [Figure B-4](#) below.

Figure B-4 Local Area Connection Status Dialog



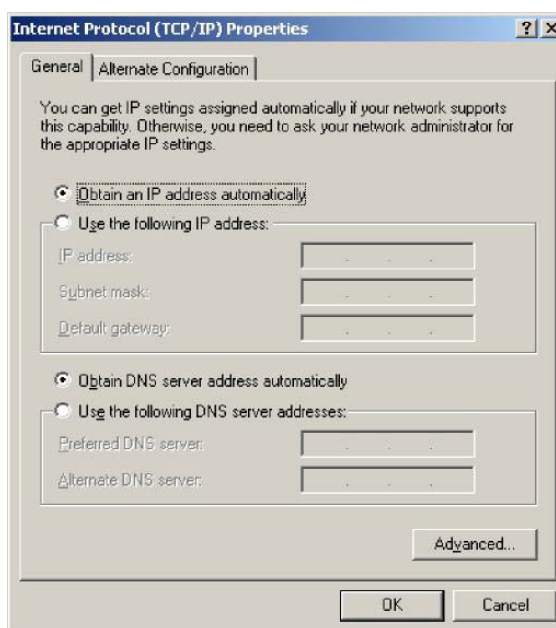
4. Click the **Properties** button. You should see another dialogue box open like the one in [Figure B-5](#) below.

Figure B–5 Local Area Connection Properties Dialog



5. Highlight the **Internet Protocol (TCP/IP)** check box.
6. Click the **Properties** button. You should see another dialogue box like the one shown in [Figure B–6](#) below.

Figure B–6 Internet Protocol (TCP/IP) Properties Dialog - Unconfigured



- Record any current settings in this dialogue box, because they may need to be changed.

IP Address: _____

Subnet Mask: _____

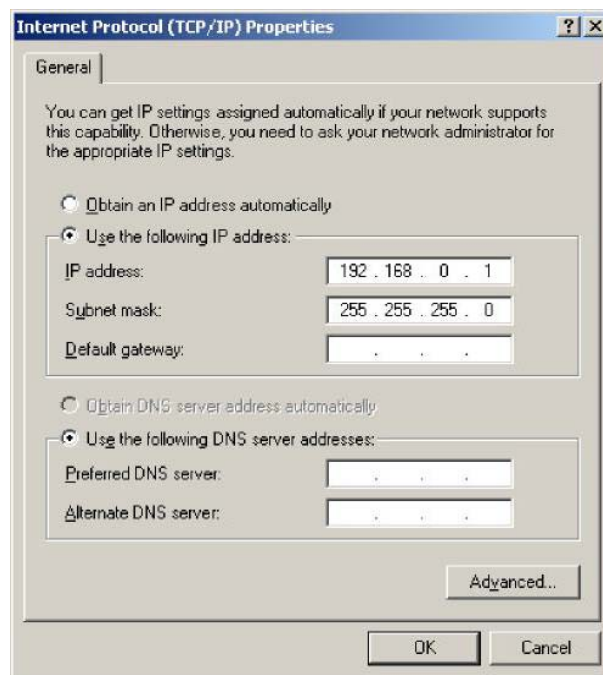
Default Gateway: _____

Preferred DNS: _____

Alternate DNS: _____

- Click the **Use the following IP address** radio button.
- Type in the address 192.168.0.1.
- Type in the subnet mask 255.255.255.0.
- You can leave the DNS server address fields blank. The dialogue box should now look like the one in [Figure B-7](#) below.

Figure B-7 Internet Protocol (TCP/IP) Properties Dialog - With IP and Subnet Mask



- Click **OK** and close any LAN or IP setup dialogs you have open.

Appendix B Establishing Connectivity

Connecting Peer-to-Peer

13. You **must** set a static IP address for the unit as described in [Setting the IP Address and Network Mask, Step 1 \(page 89\)](#). We suggest you enter 192.168.0.2. You must also set the mask to the same value set in [Connecting Peer-to-Peer](#) in Step 7 (page 93). We suggest you enter 255.255.255.0.
14. When you are finished with the file transfer(s), you should return all the IP address and network mask fields to their original values.

Important: This concludes the procedure for establishing peer-to-peer network connectivity. Return to your previous location in this document.

APPENDIX C

Setting Up File Transfers

Introduction

Overview

This appendix explains how to set up the AMP1-16-3G Series monitor to transfer files to or from a PC through an Ethernet connection. See [Appendix B on page 87](#) for establishing connectivity to the PC.

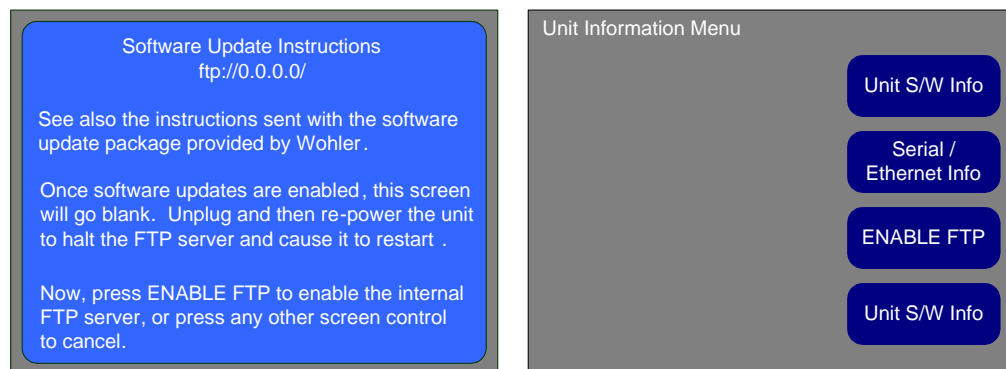
Topics

| Topics | Page |
|---|--------------------|
| Introduction | 95 |
| Navigating to the Unit Information Menu | 96 |
| Enabling FTP Access | 97 |

Navigating to the Unit Information Menu

1. Turn the unit on and navigate to the **Unit Information Menu** as shown in [Figure C-1](#) below.
 - A. When the **Main Screen** appears, press the **Save/Exit** button to display the **Configuration Selection Menu**.
 - B. When the **Configuration Selection Menu** appears, press the **Options** knob to display the **Option Configuration Menu**.
 - C. When the **Option Configuration Menu** appears, press the **Config HW** knob to display the **Hardware Configuration Menu**.
 - D. When the **Hardware Configuration Menu** appears, press the **Unit Info** knob to display the **Unit Information Menu**.
 - E. When the **Unit Information Menu** appears, press the **S/W Update** button to display the **ENABLE FTP** button.

Figure C-1 Unit Information Menu



2. Note the line of text at the top of the window with the FTP address. It should read something like ftp://192.168.0.2/.

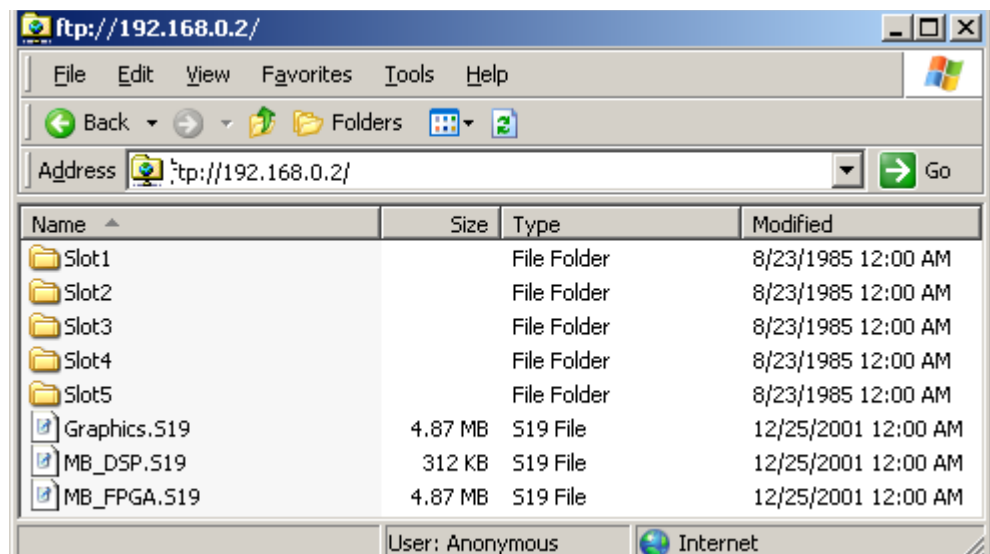
Important: If the address comes up as ftp://0.0.0.0/, the unit is using DHCP in a peer-to-peer connection, or no Ethernet connection exists. Refer to Step 1 in Setting the IP Address and Network Mask on page 89.

Write it here: _____

Enabling FTP Access

- On the monitor, press the **ENABLE FTP** button.
Note: Pressing the **ENABLE FTP** knob will cause the monitor's display to go dark.
- On the PC, open **My Computer** from the Windows desktop.
- In the **Address** line, enter the address you wrote down in Step 2 (on the previous page), exactly as noted. For example, enter ftp://192.168.0.2.
- You will see something similar to the following screen shot in Figure C-2, if the folders are set to detail view. The filename, folder name, and file sizes below are accurate. All other attribute information, especially the dates, are bogus and should be ignored.

Figure C-2 FTP Location



- If you see the following dialog similar to the one in Figure C-3 after a minute or so, it means the FTP connection failed. Try power cycling the

Appendix C Setting Up File Transfers

Enabling FTP Access

unit, and repeating the steps (1 through 4) above. When you get back to this point, press the F5 key to refresh the window.

Figure C–3 **Failed FTP Connection**

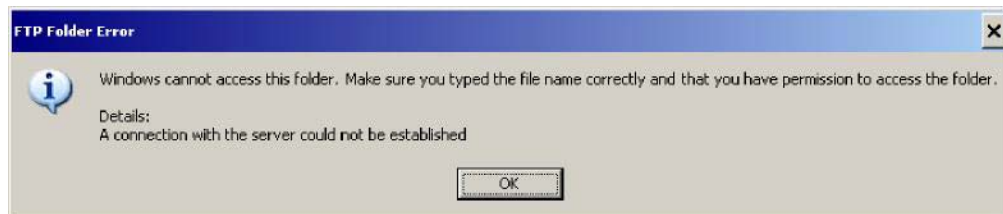
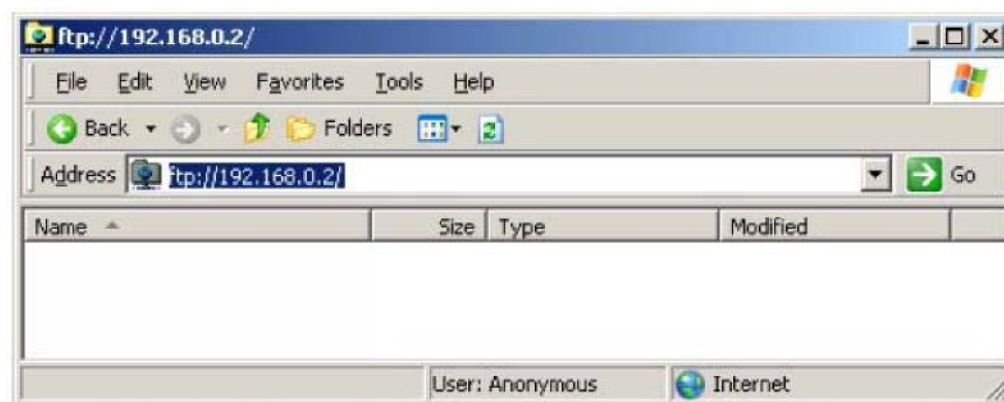


Figure C–4 **FTP Window**



6. Press the F5 key to refresh the window.

Important: You must refresh the file window after each file transfer since Windows caches the file and folder information. If any of the files change, Windows will report the previous information from its cache rather than the current information. Refreshing the folder after each file change resolves this issue.

Important: This concludes the ftp setup procedure. Return to your previous location in this document.