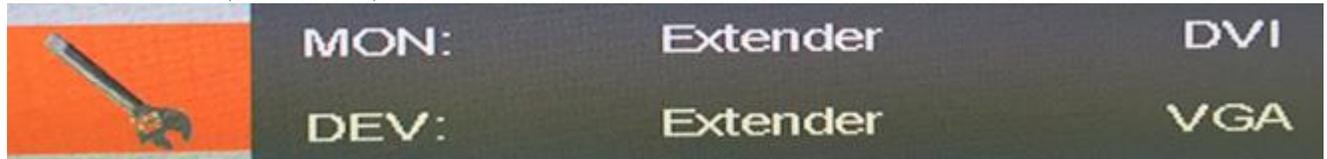


September 21, 2015

BVHC EDID Tutorial

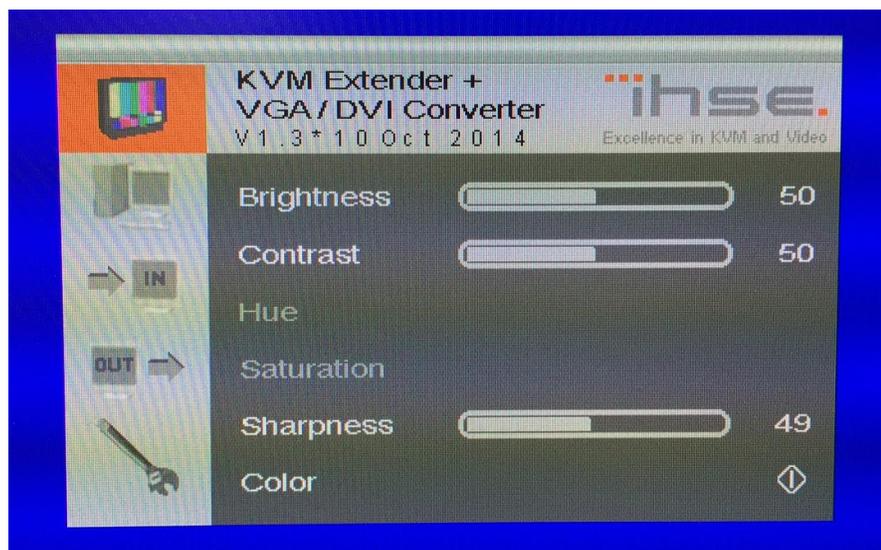
The primary goal of this tutorial is to enforce the fact that the DVI-I supported BVHC, has a different EDID storing process in comparison to the standard BSHC (DVI-D) board.

1. For this process, you must send the Monitor's EDID down to the transmitter, and then 'instruct' the transmitter to look for either a DVI or VGA based EDID. By default, the monitor EDID (called MON) and device EDID (called DEV) will be set as "Extender":

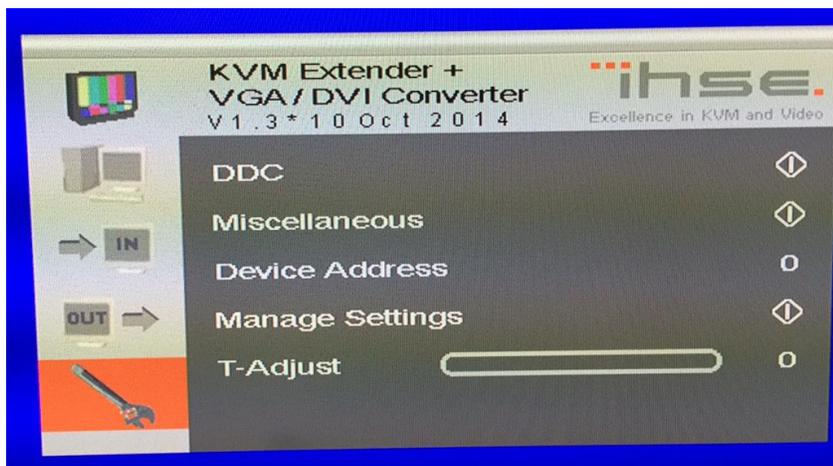


The final goal of this tutorial is to make sure the 'name' of both the MON and DEV are the same.

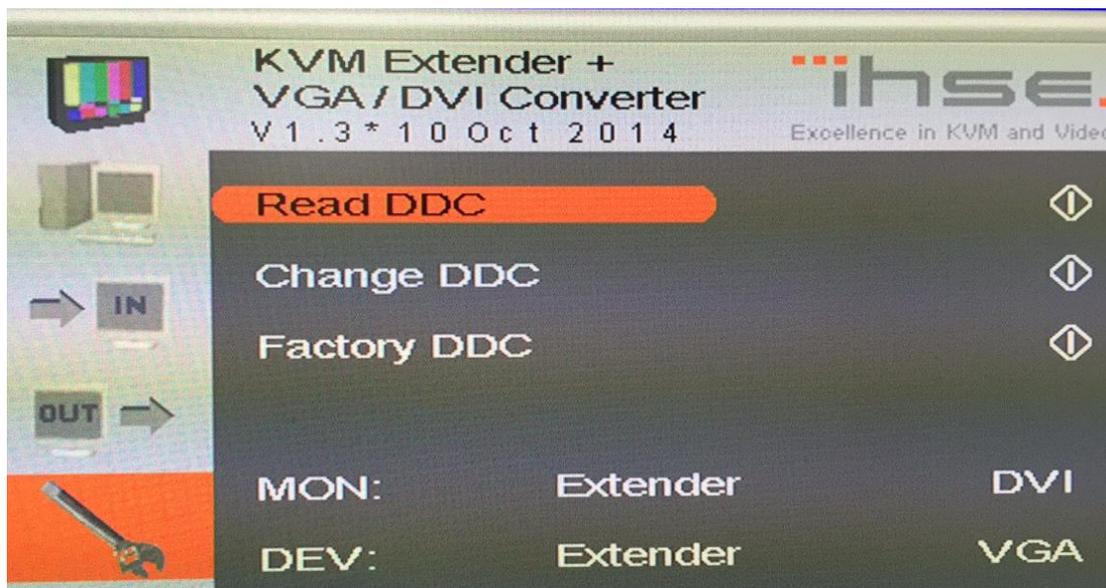
2. First, send the Monitor's EDID to the transmitter using the command <shift, shift>, <a>
3. Now, open the VGA Scalar OSD using the keyboard command: <shift, shift>, <v>, <enter>



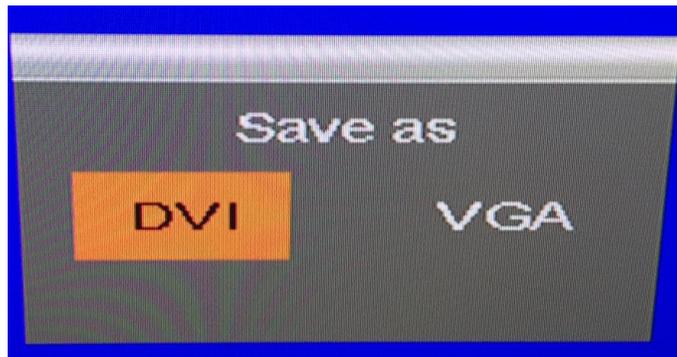
4. Navigate to the wrench bar icon. Use the arrow keys for directional navigation. The 'enter' key is for moving forward and the 'Backspace' key is for moving backwards.



5. Select 'Read DDC'. This is the process of saving the "DEV" EDID.



Select DVI or VGA depending on your source's output:



6. Afterwards, re-seat (hot-plug) the cable on the back of the CPU extender. We recommend that the physical computer is restarted as well.
7. As stated in the beginning of this tutorial: the goal is to get the "DEV" name to match the "MON" name

